

Intel® C++ Composer XE 2011 for Windows* Installation Guide and Release Notes

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1 Introduction

This document describes how to install the product, provides a summary of new and changed product features and includes notes about features and problems not described in the product documentation.

Intel® C++ Composer XE 2011 is the next release of the product formerly called Intel® C++ Compiler Professional Edition.

1.1 Change History

This section highlights important changes in product updates.

Update 11 (2011.11)

- Intel® C++ Compiler XE 12.1.5
- [Intel® Math Kernel Library updated to 10.3 Update 11](#)
- Intel® Threading Building Blocks 4.0 Update 5
- Corrections to reported problems

Update 10 (2011.10)

- Intel® C++ Compiler XE 12.1.4
- [Intel® Math Kernel Library updated to 10.3 Update 10](#)
- Intel® Integrated Performance Primitives 7.0 Update 7
- Intel® Threading Building Blocks 4.0 Update 4
- Corrections to reported problems

Update 9 (2011.9)

- Intel® C++ Compiler XE 12.1.3
- [Intel® Math Kernel Library updated to 10.3 Update 9](#)
- Intel® Threading Building Blocks 4.0 Update 3
- Corrections to reported problems

Update 8 (2011.8)

- Intel® C++ Compiler XE 12.1.2
- [Intel® Math Kernel Library updated to 10.3 Update 8](#)
- Intel® Integrated Performance Primitives 7.0 Update 6
- Intel® Threading Building Blocks 4.0 Update 2
- Corrections to reported problems

Update 7 (2011.7)

- Intel® C++ Compiler XE 12.1.1
- [Intel® Math Kernel Library updated to 10.3 Update 7](#)
- Intel® Threading Building Blocks 4.0 Update 1
- [Support for Intel® Advanced Vector Extensions 2 in inline assembly and intrinsics](#)
- Corrections to reported problems

Update 6 (2011.6)

- [The product installs into a new top-level folder.](#)

- [Cluster installation is now supported](#)
- [Support for Microsoft Visual Studio 2005* is deprecated](#)
- [Support for Microsoft Windows Server 2003* and Microsoft Windows Vista* is deprecated](#)
- [Parallel Debug Extension is deprecated](#)
- [Updated IDE integration](#)
- Intel® C++ Compiler XE 12.1
 - Additional C++0x features supported
 - Additional compiler options
 - Enhancements to Intel® Cilk™ Plus support
 - [Change to Cilk Plus array notation semantics](#)
 - Enhancements to OpenMP* support
 - The core compiler documentation known as the User and Reference Guides has been reorganized and streamlined. Among the most noticeable changes are: a new Key Features section highlighting important Intel compiler functionality and the organization of the Compiler Option reference section into functional groups.
- Intel® Debugger 12.1
- [Intel® Math Kernel Library updated to 10.3 Update 6](#)
- Intel® Integrated Performance Primitives 7.0 Update 5
- Intel® Threading Building Blocks 4.0
- Corrections to reported problems

Update 5 (2011.5)

- [Intel® Math Kernel Library updated to 10.3 Update 5](#)
- Intel® Threading Building Blocks 3.0 Update 8
- Corrections to reported problems

Update 4 (2011.4)

- [Intel® Math Kernel Library updated to 10.3 Update 4](#)
- Intel® Integrated Performance Primitives 7.0 Update 4
- Intel® Threading Building Blocks 3.0 Update 7
- Corrections to reported problems

Update 3 (2011.3)

- [Intel® Math Kernel Library updated to 10.3 Update 3](#)
- Intel® Integrated Performance Primitives 7.0 Update 3
- Intel® Threading Building Blocks 3.0 Update 6
- /QSOX option enhancement
- Corrections to reported problems

Update 2 (2011.2)

- [Intel® Math Kernel Library updated to 10.3 Update 2](#)

- Intel® Integrated Performance Primitives 7.0 Update 2
- Intel® Threading Building Blocks 3.0 Update 5
- 3 intrinsics changed in `immintrin.h`
- Utility “`inspxe-runsc.exe`” changed
- Corrections to reported problems

Update 1 (2011.1)

- [Intel® Math Kernel Library updated to 10.3 Update 1](#)
- Intel® Integrated Performance Primitives 7.0 Update 1
- Corrections to reported problems

Product Release (2011.0)

- Initial product release

1.2 Product Contents

*Intel® C++ Composer XE 2011 Update 11 for Windows** includes the following components:

- Intel® C++ Compiler XE 12.1.5 for building applications that run on IA-32 or Intel® 64 architecture systems running the Windows* operating system
- Intel® Integrated Performance Primitives 7.0 Update 7
- Intel® Math Kernel Library 10.3 Update 11
- Intel® Threading Building Blocks 4.0 Update 5
- Intel® Parallel Debugger Extension
- Integration into Microsoft* development environments
- Sample programs
- On-disk documentation

1.3 System Requirements

For an explanation of architecture names, see <http://intel.ly/q9JVjE>

- A PC based on an IA-32 or Intel® 64 architecture processor supporting the Intel® Streaming SIMD Extensions 2 (Intel® SSE2) instructions (Intel® Pentium® 4 processor or later), or compatible non-Intel processor
 - For the best experience, a multi-core or multi-processor system is recommended
- 1GB RAM (2GB recommended)
- 4GB free disk space for all product features and all architectures
- Microsoft Windows XP* SP3, Microsoft Windows Vista* (Deprecated), Microsoft Windows 7*, Microsoft Windows Server 2003* (Deprecated), Microsoft Windows Server 2008* or Microsoft Windows HPC Server 2008* (embedded editions not supported)
 - Microsoft Windows Server 2008 or Windows HPC Server 2008 requires Microsoft Visual Studio 2008* SP1. Other versions of Visual Studio listed below are not supported on Windows Server 2008 or Windows HPC Server 2008.

- To use the Microsoft Visual Studio development environment or command-line tools to build IA-32 or Intel® 64 architecture applications, one of:
 - Microsoft Visual Studio 2010* Standard Edition (or higher edition) with C++ and “X64 Compiler and Tools” components installed [1]
 - Microsoft Visual Studio 2008* Standard Edition (or higher edition) with C++ and “X64 Compiler and Tools” components installed [1]
 - Microsoft Visual Studio 2005* Standard Edition (or higher edition) with C++ and “X64 Compiler and Tools” components installed (Deprecated) [1]
- To use command-line tools only to build IA-32 architecture applications, one of:
 - Microsoft Visual C++ 2010* Express Edition
 - Microsoft Visual C++ 2008* Express Edition
- To use command-line tools only to build Intel® 64 architecture applications:
 - Microsoft Windows Software Development Kit Update for Windows 7* and .NET Framework 4*
- To read the on-disk documentation, Adobe Reader* 7.0 or later

Notes:

1. Microsoft Visual Studio 2005 and 2008 Standard Edition installs the “x64 Compiler and Tools” component by default – the Professional and higher editions require a “Custom” install to select this. Microsoft Visual Studio 2010 includes x64 support by default.
2. The default for the Intel® compilers is to build IA-32 architecture applications that require a processor supporting the Intel® SSE2 instructions - for example, the Intel® Pentium® 4 processor. A compiler option is available to generate code that will run on any IA-32 architecture processor. However, if your application uses Intel® Integrated Performance Primitives or Intel® Threading Building Blocks, executing the application will require a processor supporting the Intel® SSE2 instructions.
3. Applications can be run on the same Windows versions as specified above for development. Applications may also run on non-embedded 32-bit versions of Microsoft Windows earlier than Windows XP, though Intel does not test these for compatibility. Your application may depend on a Win32 API routine not present in older versions of Windows. You are responsible for testing application compatibility. You may need to copy certain run-time DLLs onto the target system to run your application.

1.3.1 IA-64 Architecture (Intel® Itanium®) Development Not Supported

This product version does not support development on or for IA-64 architecture (Intel® Itanium®) systems. The version 11.1 compiler remains available for development of IA-64 architecture applications.

1.3.2 Windows Server 2003* and Windows Vista* Support Deprecated

In a future major release of Intel® C++ Composer XE, support will be removed for installation and use on Windows Server 2003 and Windows Vista. Intel recommends migrating to a newer version of these operating systems.

1.3.3 Visual Studio 2005* Support Deprecated

In a future major release of Intel® C++ Composer XE, support will be removed for installation and use with Visual Studio 2005. Intel recommends migrating to a newer version of Visual Studio*.

1.4 Documentation

Product documentation can be found in the `Documentation` folder as shown under [Installation Folders](#).

1.4.1 Delay on First Access of Intel® Composer XE Help in Visual Studio 2008*

The first time you access the Intel-installed help documentation in Microsoft Visual Studio 2008, a substantial delay may occur. Prior to displaying the help, Visual Studio must merge the new help into the collection and re-index the collection. Depending on whether you have Visual Studio help content already present and the size of the installed help, the delay in viewing help the first time may be several minutes or more.

Optimization Notice

Intel's compilers may or may not optimize to the same degree for non-Intel microprocessors for optimizations that are not unique to Intel microprocessors. These optimizations include SSE2, SSE3, and SSSE3 instruction sets and other optimizations. Intel does not guarantee the availability, functionality, or effectiveness of any optimization on microprocessors not manufactured by Intel. Microprocessor-dependent optimizations in this product are intended for use with Intel microprocessors. Certain optimizations not specific to Intel microarchitecture are reserved for Intel microprocessors. Please refer to the applicable product User and Reference Guides for more information regarding the specific instruction sets covered by this notice.

Notice revision #20110804

1.5 Samples

Samples for each product component can be found in the `Samples` folder as shown under [Installation Folders](#).

1.6 Japanese Language Support

Intel compilers provide support for Japanese language users. Error messages, visual development environment dialogs and some documentation are provided in Japanese in addition to English. By default, the language of error messages and dialogs matches that of your operating system language selection. Japanese-language documentation can be found in the `ja_JP` subdirectory for documentation and samples.

Japanese language support is not provided in all product updates.

If you wish to use Japanese-language support on an English-language operating system, or English-language support on a Japanese-language operating system, you will find instructions at <http://intel.ly/oZjpZs>

1.7 Technical Support

If you did not register your compiler during installation, please do so at the [Intel® Software Development Products Registration Center](#). Registration entitles you to free technical support, product updates and upgrades for the duration of the support term.

For information about how to find Technical Support, Product Updates, User Forums, FAQs, tips and tricks, and other support information, please visit

<http://www.intel.com/software/products/support/>

Note: If your distributor provides technical support for this product, please contact them for support rather than Intel.

2 Installation

2.1 Pre-installation Steps

2.1.1 Configure Visual Studio for 64-bit Applications

If you are using Microsoft Visual Studio 2005* or 2008 and will be developing 64-bit applications (for the Intel® 64 architecture) you may need to change the configuration of Visual Studio to add 64-bit support.

If you are using Visual Studio 2005/2008 Standard Edition, or Visual Studio 2010 Professional Edition or higher, no configuration is needed to build Intel® 64 architecture applications. For other editions:

1. From Control Panel > Add or Remove Programs, select “Microsoft Visual Studio 2005” (or 2008) > Change/Remove. The Visual Studio Maintenance Mode window will appear. Click Next.
2. Click Add or Remove Features
3. Under “Select features to install”, expand Language Tools > Visual C++
4. If the box “X64 Compiler and Tools” is not checked, check it, then click Update. If the box is already checked, click Cancel.

Note that Visual C++ Express Edition does not support 64-bit development.

2.1.2 Installation on Microsoft Windows Vista* and Windows 7*

Microsoft Visual Studio 2005* users should install *Visual Studio 2005 Service Pack 1* (VS 2005 SP1) as well as the *Visual Studio 2005 Service Pack 1 Update for Windows Vista*, which is linked to from the VS 2005 SP1 page. After installing these updates, you must ensure that Visual Studio runs with Administrator permissions, otherwise you will be unable to use the Intel compiler. For more information, please see Microsoft's Visual Studio on Windows Vista page (<http://msdn2.microsoft.com/en-us/vstudio/aa948853.aspx>) and related documents.

2.2 Installation

The installation of the product requires a valid license file or serial number. If you are evaluating the product, you can also choose the “Evaluate this product (no serial number required)” option during installation.

If you received your product on DVD, insert the first product DVD in your computer’s DVD drive; the installation should start automatically. If it does not, open the top-level folder of the DVD drive in Windows Explorer and double-click on setup.exe.

If you received your product as a downloadable file, double-click on the executable file (.EXE) to begin installation. Note that there are several different downloadable files available, each providing different combinations of components. Please read the download web page carefully to determine which file is appropriate for you.

You do not need to uninstall previous versions or updates before installing a newer version – the new version will coexist with the older versions

2.2.1 Using a License or Serial Number from Intel® C++ Compiler 11.1 Professional Edition to Install

Serial numbers and licenses distributed for use with the Intel® C++ Compiler 11.1 Professional Edition will not work with Intel® C++ Composer XE 2011. You can obtain a new upgraded license and serial number for free if your current product is active by doing the following:

1. Login to the [Intel® Software Development Products Registration Center](#) by entering your Login ID and Password in the Registered Users Login section of the web page. You will find a list of all products you have subscriptions for in the "My Products" page.
2. For the current product, you will see the XE product name displayed in addition to the original product name. Clicking the latest update in the download latest update column leads you to the product upgrade page. Click the product name to upgrade.
3. You can now send yourself an email with the updated license file or use the updated serial number to install the C++ Composer XE 2011 product.

2.2.2 Silent Install

For information on automated or “silent” install capability, please see <http://intel.ly/nKrzhv>

2.2.3 Cluster Installation

If Microsoft Compute Cluster Pack* is present, and the installation detects that the installing system is a member of a cluster, the product will be installed on all visible nodes of the cluster when a “Full” installation is requested. If a “Custom” installation is requested, you will be given the option to install on the current node only.

2.2.4 Activation of Purchase after Evaluation Using the Intel Activation Tool

Note for evaluation customers a new tool Intel Activation Tool “ActivationTool.exe” is included in this product release and installed at “[Common Files]\Intel\Parallel Studio XE 2011\Activation\”.

If you installed the product using an Evaluation license or SN, or using the “Evaluate this product (no serial number required)” option during installation, and then purchased the product, you can activate your purchase using the Intel Activation Tool at Start > All Programs > Intel Parallel Studio XE 2011 > Product Activation. It will convert your evaluation software to a fully licensed product.

2.2.5 Using a License Server

If you have purchased a “floating” license, see <http://intel.ly/pjGfwC> for information on how to install using a license file or license server. This article also provides a source for the Intel® License Server that can be installed on any of a wide variety of systems.

2.2.6 Prompt for Administrator Permission with Microsoft Visual Studio 2005*

If you are installing on Microsoft Windows Vista* or later versions of Microsoft Windows and are using Microsoft Visual Studio 2005, Windows may display a dialog similar to the following:



If this is displayed, it is important that you click the Continue button and leave the “Always show this message” box checked. If you select “Exit Visual Studio” instead, or do nothing (this message times out after two minutes), the compiler integration will not install completely. For more information, see [Installation on Microsoft Windows Vista*](#).

2.3 Changing, Updating and Removing the Product

Use the Windows Control Panel “Add or Remove Products” applet to change which product components are installed or to remove the product.

When installing an updated version of the product, you do not need to remove the older version first. You can have multiple versions of the compiler installed and select among them. If you remove a newer version of the product you may have to reinstall the integrations into Microsoft Visual Studio from the older version.

2.4 Installation Folders

The installation folder arrangement is shown in the diagram below. Not all folders will be present in a given installation.

- C:\Program Files\Intel\Composer XE 2011 SP1
 - bin
 - ia32
 - ia32_intel64
 - intel64
 - compiler
 - include
 - ia32
 - intel64
 - lib
 - ia32
 - intel64
 - debugger
 - Documentation
 - Help
 - ipp
 - bin
 - demo
 - include
 - interfaces
 - lib
 - tools
 - mkl
 - benchmarks
 - bin
 - examples
 - include
 - interfaces
 - lib
 - tests
 - tools
 - tbb
 - bin
 - examples
 - include
 - lib
 - redist
 - Samples
 - VS Integration

Where the folders under `bin`, `include` and `lib` are used as follows:

- `ia32`: Files used to build applications that run on IA-32

- `intel64`: Files used to build applications that run on Intel® 64
- `ia32_intel64`: Compilers that run on IA-32 to build applications that run on Intel®64

If you are installing on a system with a non-English language version of Windows, the name of the `Program Files` folder may be different. On Intel® 64 architecture systems, the folder name is `Program Files (X86)` or the equivalent.

By default, updates of a given version will replace the existing directory contents. When the first update is installed, the user is given the option of having the new update installed alongside the previous installation, keeping both on the system. If this is done, the top-level folder name for the older update is changed to `Composer XE 2011 SP1.nnn` where `nnn` is the update number.

2.5 Installation Known Issues

2.5.1 Documentation Issue with Multiple Visual Studio Versions

If you have both Microsoft Visual Studio* 2005 and 2008 installed on your system and integrate Intel® C++ Composer XE 2011 into both versions, removing the integration from one of the versions will remove the integrated Intel® C++ Composer XE 2011 documentation from both.

To re-install the documentation:

1. Use the Control Panel to select the product.
 - For Windows XP* users: Select **Control Panel > Add/Remove Programs**.
 - For Windows 7* users: Select **Control Panel > Programs and Features**.
 - For Windows Vista* users: Select **Control Panel > Programs**.
2. With the product selected, click the **Change/Remove** button and choose Modify mode.
3. In the **Select Components** dialog box, unselect “Integrated Documentation;” this will **remove** the documentation.
4. Repeat steps 1 and 2.
5. In the **Select Components** dialog box, select “Integrated Documentation” to **install** documentation again

3 Intel® C++ Compiler

This section summarizes changes, new features and late-breaking news about the Intel C++ Compiler.

3.1 Compatibility

In version 11, the IA-32 architecture default for code generation has changed to assume that Intel® Streaming SIMD Extensions 2 (Intel® SSE2) instructions are supported by the processor on which the application is run. [See below](#) for more information.

3.2 New and Changed Features

C++ Composer XE 2011 Update 6 now contains Intel® C++ Compiler XE 12.1. The following features are new or significantly enhanced in this version. For more information on these features, please refer to the documentation viewable from within Visual Studio.

- Features from C++0x
 - Variadic templates
 - `char16_t` and `char32_t` data types
 - `_Pragma`
 - Function deletion
 - Member function default
 - `sizeof`, `typeid` or `decltype` can refer directly to a non-static data member of a class
 - `nullptr`
 - Attributes with double square brackets
 - alias and alias template declarations
 - New function declaratory syntax with return type (i.e. `auto f()->int;`)
- OpenMP* 3.1
 - final clause
 - mergeable clause
 - taskyield directive
 - new atomic clauses
- Improved IDE integration for Static Security Analysis
- Improvements to Intel® Cilk™ Plus, including
 - New holder hyperobject

The following features are new or significantly enhanced in Intel® C++ Compiler XE 12.0. For more information on these features, please refer to the documentation viewable from within Visual Studio.

- Intel® Cilk™ Plus language extensions for the Intel® C++ Compiler make it easy to add parallelism to both new and existing software.
- Guided Auto-Parallelism
- Features from C++0x
 - `rvalue` references
 - Standard atomics
 - Support of C99 hexadecimal floating point constants when in “Windows C++” mode
 - Right angle brackets
 - Extended friend declarations
 - Mixed string literal concatenations
 - Support for `long long`
 - Variadic macros
 - Static assertions
 - Auto-typed variables

- Extern templates
- `__func__` predefined identifier
- Declared type of an expression (decltype)
- Universal character name literals
- Strongly-typed enums
- Lambdas
- An option to use math library functions that are faster but return results with less precision or accuracy
- An option to use math library functions that return consistent results across different models and manufacturers of processors

3.2.1 Support for Intel® Advanced Vector Extensions 2 (Intel® AVX2) Instructions in Update 7

The compiler in Intel® C++ Composer XE 2011 Update 7 supports use of Intel® AVX2 instructions in inline assembly and in intrinsics in `immintrin.h`.

3.2.2 Intel® Cilk™ Plus Array Notations Semantics Change in update 6

In Intel® C++ Composer XE 2011, a Cilk Plus array section assignment like the following:

```
a[:] = b[:] + c[:];
```

could potentially generate temporary copies of the results, impacting performance.

Starting in Intel® C++ Composer XE 2011 update 6, if an array section on the right hand side of an assignment (in the example given, `b[:]` or `c[:]`) partially overlaps the array section on the left hand side (in the example given, `a[:]`) in memory, this assignment will be undefined, and it is up to the programmer to assure that there is no partial overlap in memory on assignments in order to get defined behavior.

An exception to this is if the array sections completely overlap, for example:

```
a[:] = a[:] + 3;
```

Since array `a` overlaps itself completely, this summation will work as expected.

3.2.3 Intel® Cilk™ Plus “scalar” Clause Deprecated

The “scalar” clause used optionally with Cilk Plus elemental functions is being deprecated and will be removed in a future version of C++ Composer XE. Please use the functionally equivalent “uniform” clause instead.

3.2.4 Additional Keywords for `/Qsox` option, default changed in update 3

The `/Qsox` option, which adds information to the object file about compiler options used and procedure profiling information, has been enhanced to let the user request that the list of inlined functions be included and to let the user exclude information about procedure profiling.

The syntax for `/Qsox` is now:

```
/Qsox[-]  
/Qsox=keyword[, keyword]
```

Where *keyword* is one of `inline` or `profile`. If `/Qsox` is specified with no keywords, only the command line options are included – this is a change from previous releases. To maintain the previous behavior, use `/Qsox=profile`. Multiple `/Qsox` options may be specified on the command line – if so, they are interpreted in left-to-right order.

The information is added to the object file as comment directives. These are ignored by Microsoft linkers beginning with Visual Studio 2005, therefore the information will not be present in the executable.

3.2.5 Three intrinsics changed in update 2

Three intrinsics (`_rdrand16_step()`, `_rdrand32_step()`, `_rdrand64_step()`) have been changed in update 2. The documentation has not been updated with these new changes. These intrinsic return a hardware-generated random value and are declared in the “`immintrin.h`” header file.

These three intrinsics are mapped to a single RDRAND instruction, generate random numbers of 16/32/64 bit wide random integers.

Syntax

1. `extern int _rdrand16_step(unsigned short *random_val);`
2. `extern int _rdrand32_step(unsigned int *random_val);`
3. `extern int _rdrand64_step(unsigned __int64 *random_val);`

Description

The intrinsics perform one attempt to generate a hardware generated random value using the instruction RDRAND. The generated random value is written to the given memory location and the success status is returned: 1 if the hardware returned a valid random value and 0 otherwise.

Return

A hardware-generated 16/32/64 random value.

Constraints

The `_rdrand64_step()` intrinsic can be used only on systems with the 64-bit registers support.

3.2.6 Static Analysis Feature (formerly “Static Security Analysis” or “Source Checker”) Requires Intel® Inspector XE

The “Source Checker” feature, from compiler version 11.1, has been enhanced and renamed “Static Analysis”. The compiler options to enable Static Analysis remain the same as in compiler version 11.1 (for example, `-diag-enable sc`), but the results are now written to a

file that is interpreted by Intel® Inspector XE rather than being included in compiler diagnostics output.

3.2.6.1 The command line utility “inspxe-runsc” changed since update 2

This utility is distributed with Intel® Composer XE 2011 and has been changed since update 2. This change only affects users who use Composer XE 2011 to perform Static Analysis (SSA). Those that do not use Static Analysis and those that perform Static Analysis without using this utility are unaffected. Static Analysis is only available to users of Intel® Parallel Studio XE 2011, Intel® Fortran Studio XE 2011 or Intel® C++ Studio XE 2011, so users who do not have those products are unaffected.

Inspxe-runsc executes a **build specification**, a description of how an application is built. Usually build specification files are generated by observing a build as it executes and recoding the compilations and links that are performed. Inspxe-runsc repeats these actions using the Intel compiler in Static Analysis mode. Static Analysis results are generated at the link step so a build specification that describes a build with more than one link step will generate more than one Static Analysis result when inspxe-runsc is invoked.

The versions of inspxe-runsc included in Composer XE 2011 and Composer XE 2011 Update 1 generate all the Static Analysis results in a single directory. In the multiple link case this violated the rule that all the Static Analysis results for one and only one project must be created in the same directory. The updated version of inspxe-runsc respects this rule by generating results for each link step in a separate directory. The name of that directory is formed from the name of the file being linked. Thus if a build specification describes a project that builds two executables, file1.exe and file2.exe, then earlier versions of inspxe-runsc would create two results, one for file1 and one for file2, say r000sc and r001sc, in the same directory. The new version of inspxe-runsc will also create two results, but the one for file1 will be created in “My Inspector XE results – file1\r000sc” and the one for file2 will be created in “My Inspector XE results – file2\r000sc”. The directories containing the results are both created in the same parent directory.

Inspxe-runsc has a command line switch, -result-dir (-r), that specifies where results are to be created. The meaning of this switch has changed. Previous this would name the directory where the result itself, say r000sc, would be created. Now it names the parent directory where the “My Inspector XE Results - name” directory or directories will be created. So the directory named in the -r switch is effectively two levels up from the results themselves.

The change to inspxe-runsc effectively moves the result directory, and user action is required to adapt to this change. Those using scripts that invoke inspxe-runsc with the -r switch must update their scripts to reflect the new interpretation of the -r switch argument described earlier. Users must move their old result files into the new directory so that Static Analysis results produced by earlier versions of inspxe-runsc share the same directory as results produced by the new version of inspxe-runsc. Users that had been using inspxe-runsc with a build specification with only one link step should move their old results into a directory of the form “My Inspector XE results – name”. If this is not done, then all the problems in the newly created result will appear to be “New”. Users that had been using inspxe-runsc with a build specification

with multiple link steps have been having various issues with Static Analysis that will be resolved by using the new utility. Such users are best advised to copy the most recent into their old results into each of the new “My Inspector XE results – name” directories. This offers the best chance that some old problem state information will be correctly applied to new results when they are created in the future.

3.2.7 Microsoft* Visual Studio 2010* Support

This release supports Microsoft Visual Studio 2010. The Intel® C++ integration of Visual Studio 2010 is very different in comparison to the integration of Visual Studio 2005 or 2008. Please see this article for some details: <http://intel.ly/o8IHSk>

3.2.8 Intel® C++ Project File Compatibility

The Intel C++ project file (.icproj) format changed in version 12.1 (Composer XE 2011 Update 6). If you open a project created with an earlier version of Intel C++ (including previous Composer XE 2011 updates), you will get a message indicating that the project needs to be converted. A version 12.1 project cannot be used by an earlier version of the Intel C++ integration but you can use older versions of the compiler that you have installed through `Tools > Options > Intel C++ > Compilers`.

3.3 New and Changed Compiler Options

For details on these and all compiler options, see the Compiler Options section of the on-disk documentation.

3.3.1 New and Changed in C++ Composer XE 2011 Update 6

- /arch:CORE-AVX2
- /QxCORE-AVX2
- /QaxCORE-AVX2
- /arch:CORE-AVX-I
- /QxCORE-AVX-I
- /QaxCORE-AVX-I
- /QxSSSE3_ATOM
- /Qopt-mem-layout-trans
- /openmp
- /Qparallel-source-info
- /Qsox
- /Qvla

3.3.2 New and Changed in C++ Composer XE 2011

- /Qansi-alias-check
- /Qcilk-serialize
- /Qdiag-sc-dir
- /Qfp-trap
- /Qfp-trap-all:mode[,mode,...]
- /Qguide

- /Qguide-data-trans
- /Qguide-file
- /Qguide-file-append
- /Qguide-opts:*string*
- /Qguide-par
- /Qguide-vec
- /Qimf-absolute-error
- /Qimf-accuracy-bits
- /Qimf-arch-consistency
- /Qimf-max-error
- /Qimf-precision
- /Qintel-extensions
- /Qopt-args-in-regs
- /Qopt-matmul
- /Qpatchable-addresses
- /Qprof-value-profiling
- /Qprofile-functions
- /Qprofile-loops
- /Qprofile-loops-report
- /Qpar-runtime-control[n]
- /Qpar-runtime-control-
- /Qregcall
- /Qsimd[-]
- /Qzero-initialized-in-bss

For a list of deprecated compiler options, see the Compiler Options section of the documentation.

3.3.3 Deprecated Options

Use following method to find all the deprecated compiler options:

- 1) Open a command prompt from Start menu: Start > All Programs > Intel Parallel Studio XE 2011 > Command Prompt > Parallel Studio XE with Intel Compiler XE v12.1 [Update xx] > IA-32 Visual Studio xxx mode
- 2) Run command:

```
>> icl /? deprecate
```

3.4 Other Changes

3.4.1 Build Environment Command Script Change

The command window script used to establish the build environment allows the optional specification of the version of Microsoft Visual Studio to use. If you are not using the predefined Start menu shortcut to open a build environment window, use the following command to establish the proper environment:

```
"<install-dir>\bin\compilervars.bat" arch [vs]
```

Where *arch* is one of followings as appropriate for the target architecture you want to build for:

- ia32
- ia32_intel64
- intel64

vs is optional and can be one of followings. If *vs* is not specified, the version of Visual Studio specified at installation time for command-line integration is used by default.

- vs2010
- vs2008
- vs2005

If you also have Intel® Visual Fortran Composer XE 2011 installed, this command will also establish the environment for using that compiler.

The script file names iclvars.bat and ifortvars.bat have been retained for compatibility with previous releases.

3.4.2 OpenMP* Legacy Libraries Removed

The OpenMP “legacy” libraries have been removed in this release. Only the “compatibility” libraries are provided.

3.4.3 OpenMP* Libraries Default to Dynamic Linking

As of version 11.0, OpenMP applications link to the dynamic OpenMP libraries by default. To specify static linking of the OpenMP libraries, specify `/Qopenmp-link:static` . The static libraries are deprecated and may be removed in a future major release.

3.4.4 Using Intel C++ Projects with a Source Control System

If your project is managed under a source control system, for example, Microsoft Visual Source Safe* or Microsoft Visual Studio Team Foundation Server*, there are additional steps you must follow in order to use the Intel C++ project system with your project. A detailed article on this topic is available at <http://intel.ly/plmnp0>

3.5 Known Issues

3.5.1 Compiler Known Issues

3.5.1.1 Command-Line Diagnostic Issue for Filenames with Japanese Characters

The filename in compiler diagnostics for filenames containing Japanese characters may be displayed incorrectly when compiled within a Windows command shell using the native Intel® 64 architecture compiler. It is not a problem when using Visual Studio or when using the Intel® 64 architecture cross-compiler or IA-32 architecture compiler

3.5.2 Visual Studio Known Issues

3.5.2.1 *MSVCP90D.dll (or other Microsoft runtime DLL) is missing*

There are situations where the sample projects provided (or any Microsoft Visual C++* project potentially) could run into a runtime System Error where the application cannot find a Microsoft Visual Studio* runtime DLL. This is related to manifest files and SXS assemblies potentially missing. The simplest solution is to go to your redistributable directory for the version of Microsoft Visual Studio* you are using (default location would be `c:\program files[(x86)]\Microsoft Visual Studio X.X\VC\redist`). There will be several subdirectories under this location, sorting files out by `amd64`, `x86` or `Debug_NonRedist` (if you have `D` in the runtime name, this usually indicates a Debug library found in this folder). Find the appropriate folder that contains the runtime you are looking for, and then copy the entire contents of that folder (including a `.manifest` file) to the directory where the `.exe` you are trying to run is located.

3.5.2.2 *Visual Studio 2010 sets default of /fp:precise*

A project created in or converted to Visual Studio 2010 will have the command line option `/fp:precise` set by default. This option sets the “floating point model” to improve consistency for floating point operations by disabling certain optimizations, reducing performance. To set the option back to the Intel default of `/fp:fast`, change the project property `C++ > Optimization > Floating Point Model` to `Fast`.

3.5.2.3 *Custom Build Rules in Microsoft Visual Studio 2005**

The Intel® C++ integration into Microsoft Visual Studio 2005* includes support for the Visual C++ Custom Build Rule functionality with some limitations. Custom Build Rules allow you to add custom tool invocations to your build process. See the Visual C++ documentation for a detailed explanation of Custom Build Rules.

You must create your custom build rules before converting your Visual C++ project to the Intel project system. If you need to modify your custom build rules after converting your project to the Intel project system, you must convert your project to the Visual C++ project system, make your custom build rule changes, and then convert the project back to the Intel project system.

The Macro lists that are available when you change the string properties defined for a Custom Build Rule don't contain Intel-specific macros (such as `$(icInstallDir)`; `$(icIDEInstallDir)`; `$(icProjectExt)`; `$(icProjectFileName)`). However, you can use the Intel-specific macros in Custom Build Rule property values and they will be expanded correctly.

The Intel® C++ integration into Visual Studio 2005 does not currently support the Visual C++ Tool Build Order functionality which is available from the Visual C++ Tool Build Order dialog box. That is, you cannot change the order in which the build steps are run.

3.5.2.4 *Language packs of Visual Studio 2010*

If you install a new language pack of Visual Studio 2010 after installing the Intel C++ Composer XE 2011, you may not see the Intel C++ Compiler specific options in the Project Property dialog. Please try the following to fix the issue:

- 1) If directory "<program files>
\MSBuild\Microsoft.Cpp\v4.0\Platforms\[Win32|x64]\PlatformToolset
s\Intel C++ Compiler XE 12.1\1033" exists, copy all files to "<program
files>\MSBuild\Microsoft.Cpp\v4.0\Platforms\[Win32|x64]\PlatformT
oolsets\Intel C++ Compiler XE 12.1\<locale-ID>".
- 2) If directory "<program files>
\MSBuild\Microsoft.Cpp\v4.0\Platforms\[Win32|x64]\PlatformToolset
s\Intel C++ Compiler XE 12.0\1033" exists, copy all files to "<program
files>\MSBuild\Microsoft.Cpp\v4.0\Platforms\[Win32|x64]\PlatformT
oolsets\Intel C++ Compiler XE 12.0\<locale-ID>".
- 3) If directory "<program files>
\MSBuild\Microsoft.Cpp\v4.0\Platforms\[Win32|x64]\PlatformToolset
s\v100\1033\" exists, copy all files to "<program files>
\MSBuild\Microsoft.Cpp\v4.0\Platforms\[Win32|x64]\PlatformToolset
s\v100\<locale-ID>".

* The <locale-ID> is the language pack.

Another method is to uninstall the Intel C++ Composer XE 2011 and reinstall the Intel C++ Composer XE 2011.

3.5.3 Intel® Cilk™ Plus Known Issues

- Microsoft C++ Structured Exception Handling (SEH) will fail if an SEH exception is thrown after a steal occurs and before the corresponding `_Cilk_sync`.

3.5.4 Guided Auto-Parallel Known Issues

Guided Auto Parallel (GAP) analysis for single file, function name or specific range of source code does not work when Whole Program Interprocedural Optimization (/Qipo) is enabled. The workaround is to disable /Qipo – in Visual Studio, this is Project > [projectname] Properties > C++ > Optimization > Interprocedural Optimization > No.

3.5.5 Static Security Analysis Known Issues

3.5.5.1 Excessive false messages on C++ classes with virtual functions

Note that use of the Static Security Analysis feature also requires the use of Intel® Inspector XE.

Static security analysis reports a very large number of incorrect diagnostics when processing any program that contains a C++ class with virtual functions. In some cases the number of spurious diagnostics is so large that the result file becomes unusable.

If your application contains this common C++ source construct, add the following command line switch to suppress the undesired messages: /Qdiag-disable:12020,12040 (Windows) or -diag-disable 12020,12040 (Linux). **This switch must be added at the link step because that is when static security analysis results are created.** Adding the switch at the

compile step alone is not sufficient. In Microsoft Visual Studio, add this to the property page Linker > Command Line.

If you are using a build specification to perform static security analysis, add the `-disable-id 12020,12040` switch to the invocation of the `inspxe-runsc`, for example,

```
inspxe-runsc -spec-file mybuildspec.spec -disable-id 12020,12040
```

If you have already created a static security analysis result that was affected by this issue and you are able to open that result in the Intel® Inspector XE GUI, then you can hide the undesired messages as follows:

- The messages you will want to suppress are "Arg count mismatch" and "Arg type mismatch". For each problem type, do the following:
- Click on the undesired problem type in the Problem filter. This hides all other problem types.
- Click on any problem in the table of problem sets
- Type control-A to select all the problems
- Right click and select *Change State -> Not a problem* from the pop-up menu to set the state of all the undesired problems
- Reset the filter on problem type to All
- Repeat for the other unwanted problem type
- Set the Investigated/Not investigated filter to *Not investigated*. You may have to scroll down in the filter pane to see it as it is near the bottom. This hides all the undesired messages because the "Not a problem" state is considered a "not investigated" state.

4 Intel® Integrated Performance Primitives

This section summarizes changes, new features and late-breaking news about this version of Intel® Integrated Performance Primitives (Intel® IPP). For detailed information about IPP see the following links:

- **New features:** see the information below and visit the main Intel IPP product page on the Intel web site at: <http://intel.ly/o6nf0O>; and the Intel IPP Release Notes at <http://intel.ly/pSaf2j>.
- **Documentation, help, and samples:** see the documentation links on the IPP product page at: <http://intel.ly/o6nf0O>.

4.1 Intel® IPP Cryptography Libraries are Available as a Separate Download

The Intel® IPP cryptography libraries are available as a separate download. For download and installation instructions, please read <http://intel.ly/ndrGnR>

4.2 Intel® IPP Code Samples

The Intel® IPP code samples are organized into downloadable packages at <http://intel.ly/pnsHxc>

The samples include source code for audio/video codecs, image processing and media player applications, and for calling functions from C++, C# and Java*. Instructions on how to build the sample are described in a readme file that comes with the installation package for each sample.

5 Intel® Math Kernel Library

This section summarizes changes, new features and late-breaking news about this version of the Intel® Math Kernel Library. All the bug fixes can be found here: <http://intel.ly/rITUOr>

5.1 Notices

- 1) The GMP Arithmetic Functions in Intel MKL will be removed in a future version of Intel MKL.
- 2) The timing function `mkl_set_cpu_frequency()` is deprecated. Please use `mkl_get_max_cpu_frequency()`, `mkl_get_clocks_frequency()`, and `mkl_get_cpu_frequency()` as described in the Intel® MKL Reference Manual.
- 3) The `MKL_PARDISO` constant defined to specify the PARDISO domain should no longer be used with the `mkl_domain_set_num_threads()` function; please use `MKL_DOMAIN_PARDISO` instead.
- 4) Convolution and Correlation routines will not be backward compatible with 10.2 update 3 in a future release.
- 5) The OpenMP* static runtime library in the Intel MKL for Windows* will be removed in a future library release.

5.2 Changes in This Version

5.2.1 Changes in Initial Release

- 1) BLAS
 - New functions for computing 2 matrix-vector products at once: [D/S]GEM2VU, [Z/C]GEM2VC
 - New functions for computing mixed precision general matrix-vector products: [DZ/SC]GEMV
 - New function for computing the sum of two scaled vectors: *AXPBY
 - Intel® AVX optimizations in key functions: SMP LINPACK, level 3 BLAS, DDOT, DAXPY
- 2) LAPACK
 - New C interfaces for LAPACK supporting row-major ordering
 - Integrated Netlib LAPACK 3.2.2 including one new computational routine (*GEQRFP) and two new auxiliary routines (*GEQR2P and *LARFGP) and the earlier LAPACK 3.2.1 update
 - Intel® AVX optimizations in key functions: DGETRF, DPOTRF, DGEQRF
- 3) PARDISO
 - Improved performance of factor and solve steps in multi-core environments
 - Introduced the ability to solve for sparse right-hand sides and perform partial solves—produces partial solution vector
 - Improved performance of the out-of-core (OOC) factorization step
 - Support for zero-based (C-style) array indexing

- Zeros on the diagonal of the matrix are no longer required in sparse data structures for symmetric matrices
 - New ILP64 PARDISO interface allows the use of both LP64 and ILP64 versions when linked to the LP64 libraries
 - The memory required for storing files on the disk in OOC mode can now be estimated just after reordering
- 4) Sparse BLAS
- Format conversion functions now support all data types (single and double precision for real and complex data) and can return sorted or unsorted arrays
- 5) FFTs
- New MPI FFTW 3.3alpha1 wrappers cover new cluster functionality
 - Improved load-balancing of cluster FFTs provides improved performance
 - Intel AVX optimizations in all 1D/2D/3D FFTs
 - Improved performance of 2D and 3D mixed-radix FFTs for single and double precision data for all systems supporting the SSE4.2 instruction set
 - Support for split-complex data represented as two real arrays introduced for 2D/3D FFTs
 - Support for 1D complex-to-complex transforms of large prime lengths
 - Introduced Hybrid parallelism (MPI + OpenMP*) on cluster 1D complex transforms and increased performance on vector lengths which are a multiple of the number of MPI processes
- 6) VML
- A new function for computing $(ax+b)/(cy+d)$ where a, b, c, and d are scalars, and x and y are real vectors: `v[s/d]LinearFrac()`
 - Intel AVX optimizations for real functions
 - A new mode for setting denormals to zero, overflow support for complex vectors, and for every VML function a new function with an additional parameter for setting the accuracy mode
- 7) VSL
- A set of new Summary Statistics functions was added covering basic statistics, covariance and correlation, pooled, group, partial, and robust covariance/correlation, quantiles and streaming quantiles, outliers detection algorithm, and missing values support
 - Performance optimized algorithms: MI algorithm for support of missing values, TBS algorithm for computation of robust covariance, BACON algorithm for detection of outliers, ZW algorithm for computation of quantiles (streaming data case), and 1PASS algorithm for computation of pooled covariance
 - Improved performance of SFMT19937 Basic Random Number Generator (BRNG)
 - Intel® AVX optimizations: MT19937 and MT2203 BRNGs
- 8) Documentation: Product documentation is available in the Microsoft Help Viewer* 1.x format that integrates with Microsoft Visual Studio* 2010
- 9) Added runtime dispatching dynamic libraries allowing link to a single interface library which loads dependent libraries dynamically at runtime depending on runtime CPU detection and/or library function calls

- 10) A new directory structure has been established to simplify integration of Intel MKL with the Intel® Parallel Studio XE family of products and directories formerly designated as "em64t" are now designated by the "intel64" tag
- 11) Intel® Itanium® architecture (IA-64) support is not included in this release. Intel® MKL 10.2 is the latest release for IA-64
- 12) The sparse solver functionality has been fully integrated into the core Intel MKL libraries and the libraries with "solver" in the filename have been removed from the product

5.2.2 Changes in Update 1

- 1) PARDISO/DSS: Added true F90 overloaded API (see the Intel MKL reference manual for more information)
- 2) PARDISO: Improved the statistical reporting to be more reader friendly
- 3) Sparse BLAS: Improved performance of ?BSRMM functions on the latest Intel® processors
- 4) FFTs: Support for negative strides
- 5) FFT examples: Added examples for split-complex FFTs in C and Fortran using both the DFTI and FFTW3 interfaces
- 6) VML: Improved performance of real in-place Add/Sub/Mul/Sqr functions on systems supporting SSE2 and SSE3
- 7) Poisson Library: Changed the default behavior of the Poisson library functions from sequential to threaded operation
- 8) Bug fixes: <http://intel.ly/rITU0r>

5.2.3 Changes in Update 2

- 1) BLAS: Improved performance of transposition functions on the Intel® Xeon® processor 5600 series
- 2) BLAS: Added examples for transposition routines
- 3) FFT: Added Fortran examples showing how to reduce application footprint by linking only functions with the desired precision
- 4) FFT: Added check for stride consistency on in-place real transforms with CCE storage
- 5) FFT: Expanded threading to new cases for multi-dimensional transforms
- 6) VSL: Improved performance of Multivariate Gaussian random number generator for single- and double-precision on 4-core Intel® Xeon® processors 5500 series
- 7) VML: Improved performance of in-place operation of Add, Mul, and Sub functions on the Intel® Xeon® processor 5500 series
- 8) Bug fixes: <http://intel.ly/rITU0r>

5.2.4 Changes in Update 3

- 1) BLAS: Improved multi-threaded performance of DSYRK, DTRSM, and DGEMM on Intel® Xeon® processor 5400 series running 32-bit Windows*
- 2) LAPACK: Implemented LAPACK 3.3 from netlib including Cosine-Sine decomposition, improved linear equations solvers for symmetric and Hermitian matrices and auxiliary functions
- 3) PARDISO: 0-based permutation vectors are now allowed at input
- 4) PARDISO: Documentation for the pardisoinit() routine
- 5) PARDISO: Improved performance of serial PARDISO with multiple right-hand sides (RHS)

- 6) PARDISO: Independent control for parallelism in the solve step for improved performance on small matrices—see description of iparm(25)
- 7) PARDISO: Reduced backward substitution—allows partial solution computation for a full RHS—see description of iparm(31)
- 8) FFT: Implemented Real FFT transforms for up to 3 to 7 dimensions
- 9) FFT: Parallelized multi-dimensional complex transforms using split-complex data represented as two real arrays
- 10) Cluster FFTs: Extended FORTRAN 90 interface to real-to-complex transforms and included new examples
- 11) VML: Added new complex Pack/Unpack functions and real Gamma/LGamma functions
- 12) VML: Improved performance on Intel® Xeon® processor 5600 series and processors supporting Intel® Advanced Vector Extensions (Intel® AVX) for the following: all functions when operating on short vectors (<100), all functions when operating on unaligned input vectors, the sPow2o3 function, and the enhanced performance (EP) version of complex Add and Sub.
- 13) VSL: Functions for saving/restoring random number generator (RNG) streams to/from memory
- 14) VSL: Added new UniformBits32 and UniformBits64 functions
- 15) VSL: Extended the number of unique streams supported by MT2203 BRNG from 1024 to 6024
- 16) Bug fixes: <http://intel.ly/rITU0r>

5.2.5 Changes in Update 4

- 1) BLAS: Improved DTRMM performance on Intel® Xeon® processors 5400 and later
- 2) BLAS: Improved DTRSM performance on all 64-bit enabled processors, especially processors with Intel® Advanced Vector Extensions (Intel® AVX)
- 3) LAPACK: Incorporated bug fixes from the LAPACK 3.3.1 release
- 4) OOC PARDISO: Improved the estimate of the amount of memory needed in out-of-core operation
- 5) FFT: Improved 1D real FFT scaling through improved threading
- 6) FFT: Updated C and Fortran FFT examples to use the new single dynamic library linking model
- 7) VML: Improved performance of the single precision Enhanced Performance version of the real Hypot and complex Abs functions and of the complex Arg, Div, Mul, MulByConj functions for all accuracy modes on Intel® Xeon® processors 5600 and 7500 series, and the Intel® Core™ i7-2600 processor
- 8) Service functions: Improvements and additions to the Intel MKL service functions (see the online release notes at <http://software.intel.com/en-us/articles/intel-mkl-103-release-notes/> for more information)
- 9) Bug fixes: <http://intel.ly/rITU0r>

5.2.6 Changes in Update 5

- 1) BLAS: Improved performance: {S,C,Z}TRSM for processors with Intel® Advanced Vector Extensions (Intel® AVX); {S,D}GEM2VU for processors with Intel AVX as well as the Intel® Core™ i7 processor and the Intel® Xeon® processor 5500 series

- 2) BLAS: Improved scaling: ?TRMV for large matrices on all architectures; DGEMM for odd numbers of threads on Intel® Xeon® processor 5400 series
- 3) LAPACK: Included LAPACK 3.3.1 extensions and the respective LAPACKE interfaces
- 4) LAPACK: Improved the performance of ?SYGST and ?HEGST used in generalized eigenvalue problems
- 5) LAPACK: Improved the performance of the inverse of an LU factored matrix (?GETRI)
- 6) PARDISO: Added transpose and conjugate transpose solve capability (ATx=b and AHx=b); facilitates compressed sparse column (CSC) format support
- 7) PARDISO: Improve out-of-core PARDISO performance when the memory requirements slightly exceed available memory using MKL_PARDISO_OOC_MAX_SWAP_SIZE environment variable and in-core PARDISO
- 8) Optimization Solvers: Added Inf and NaN checks in the RCI Trust-Region solvers
- 9) FFTs: Improved the performance of 3D FFTs on small cubes from 2x2x2 to 10x10x10 for all supported precisions and types on all Intel® processors supporting Intel® SSE3 and later
- 10) FFT examples: Re-designed example programs to cover common use cases for Intel MKL DFTI and FFTW
- 11) VSL: Improved the performance of the single precision MT19937 and MT2203 basic random number generators on the Intel® Core™ i7-2600 processor on 64-bit operating systems
- 12) VSL: Improved the performance of the integer version of the SOBOL quasi-random number

5.2.7 Changes in Update 6

- 1) Sparse BLAS: Added a new option to the mkl_?csrbsr converter function allowing detection and removal of zero elements when converting from the BSR format to the CSR format
- 2) Changed DLL loading behavior on Windows*: Intel MKL DLLs can no longer be in separate directories on the PATH, but must all be in the same directory, with the executable or In another directory found specified in the PATH environment variable.
- 3) Bug fixes: <http://intel.ly/rITU0r>

5.2.8 Changes in Update 7

- 1) BLAS: Improved DSYRK/SSYRK threaded performance for small output matrices and large outer products (i.e., rectangular input matrices), on all recent Intel® Xeon® processors
- 2) BLAS: Improved ?GEMM performance for small problems (<10) where beta =1 on all recent Intel Xeon processors
- 3) BLAS: Improved DSCAL performance for small problems and for cases where INCX=1 on 32-bit programs running on Intel Xeon processors 5500, 5600, and 7500 series
- 4) BLAS-like extensions: Improved threading and cache utilization of in-place transposition of square matrices
- 5) PARDISO: Introduced an independent threading control for PARDISO; use MKL_DOMAIN_PARDISO with the mkl_domain_set_num_threads() function
- 6) Poisson Library: Added support for 2D and 3D periodic boundary conditions
- 7) Included the Link Line Advisor in the documentation directory
- 8) Added a command line link tool for use with scripting tools such as libtool
- 9) Added C header files with stdcall prototypes for functions in the following components: BLAS, Sparse BLAS, LAPACK, PARDISO/DSS, RCI Iterative Solvers, Vector Mathematical Functions, Vector Statistical Functions, and the support functions

- 10) Changed the names of constants used to specify the domain in the `mkl_domain_set_num_threads()` function (e.g., `MKL_BLAS` has become `MKL_DOMAIN_BLAS`); the old names still exist with the exception of `MKL_PARDISO`
- 11) Bug fixes: <http://intel.ly/rITU0r>

5.2.9 Changes in Update 8

- 1) Data Fitting component: Added a set of new data fitting functions covering one-dimensional algorithms for vector spline construction, cell or bin search, and evaluation, differentiation, and integration of the spline interpolants. Includes support for:
 - Linear, quadratic, cubic, step-wise const, and user-defined splines
 - Cell search with configuration parameters for optimal performance
 - User-defined interpolation and extrapolation
 - Vector-valued functions
 - Column- and row-major storage formats
- 2) Sparse BLAS: Improved compressed sparse row matrix-vector multiply (`CSR MV`) performance for very sparse matrices on high core counts supporting Intel Advanced Vector Extensions (Intel® AVX)
- 3) FFTs: Improved the performance of the 1D double precision FFTs on systems supporting Intel AVX
- 4) Statistics functions: Improved the performance and scalability for computing the Variance-Covariance and Correlation matrices (FAST method) on Intel® Core processors
- 5) Added a Microsoft* Visual Studio* project tool for building custom DLLs from static library files
- 6) Bug fixes: <http://intel.ly/rITU0r>

5.2.10 Changes in Update 9

- 1) LAPACK: Improved `[C/Z]GEEV` performance for very small sizes (~10 x 10)
- 2) FFTs: Threaded the real in-place 1D FFTs for a significant increase in performance
- 3) FFTs: Introduced new algorithms for improved scalability of power-of-2 double-precision complex 1D FFTs on Intel® Xeon® Processor E5 series systems running 32-bit operating systems
- 4) Random number Generators: added support for a non-deterministic random number generator based on the `RdRand` instruction and supporting hardware available in processors based on the Intel microarchitecture code named Ivy Bridge.
- 5) Vector Math Functions: improved performance of the `Erf()` and `Pow3o2()` functions on Intel® Core™ processors
- 6) Data Fitting: improved performance of routines for spline-based evaluation, differentiation, and integration on Intel® Xeon® 5600 and 7500 series and Intel® Core™ i7-2600 series processors
- 7) Bug fixes: <http://intel.ly/rITU0r>

5.2.11 Changes in Update 10

- 1) BLAS: Improved `dznrm2` and `dnrm2` performance for 32-bit programs supporting Intel® Advanced Vector Extensions (Intel® AVX)
- 2) LAPACK: Introduced support for LAPACK version 3.4.0

- 3) Data Fitting: Improved performance of SearchCells1D() function on Intel® Xeon® E7-4870 and E5-2690 processors for:
 - Arbitrary non-uniform and quasi-uniform partitions where the number of interpolation sites are greater than 32
 - All types of partitions where the number of interpolation sites is fewer than 32 interpolation sites CPUs
- 4) Bug fixes: <http://intel.ly/rITU0r>

5.2.12 Changes in Update 11

- 1) BLAS: Improved Level 1 BLAS on 32-bit Microsoft Windows XP* for Intel® Xeon® processor 5400 series
- 2) LAPACK: Introduced support for LAPACK version 3.4.1
- 3) FFT: Added additional optimization for Intel® Advanced Vector Extensions (Intel® AVX) and Intel® AVX2 which gives significant performance improvement for complex-to-complex FFTs of sizes 8, 12, 14, 21, and 96
- 4) VSL: Improved performance of viRngGeometric on Intel® AVX
- 5) mklvars.* script no longer sets the \$FPATH variable in the environment and the internal variable MKL_TARGET_ARCH will not be exported. This change will not impact users as the Intel compiler no longer requires the \$FPATH variable
- 6) Bug fixes: <http://intel.ly/rITU0r>

5.3 Attributions

As referenced in the End User License Agreement, attribution requires, at a minimum, prominently displaying the full Intel product name (e.g. "Intel® Math Kernel Library") and providing a link/URL to the Intel® MKL homepage (<http://www.intel.com/software/products/mkl>) in both the product documentation and website.

The original versions of the BLAS from which that part of Intel® MKL was derived can be obtained from <http://www.netlib.org/blas/index.html>.

The original versions of LAPACK from which that part of Intel® MKL was derived can be obtained from <http://www.netlib.org/lapack/index.html>. The authors of LAPACK are E. Anderson, Z. Bai, C. Bischof, S. Blackford, J. Demmel, J. Dongarra, J. Du Croz, A. Greenbaum, S. Hammarling, A. McKenney, and D. Sorensen. Our FORTRAN 90/95 interfaces to LAPACK are similar to those in the LAPACK95 package at <http://www.netlib.org/lapack95/index.html>. All interfaces are provided for pure procedures.

The original versions of ScaLAPACK from which that part of Intel® MKL was derived can be obtained from <http://www.netlib.org/scalapack/index.html>. The authors of ScaLAPACK are L. S. Blackford, J. Choi, A. Cleary, E. D'Azevedo, J. Demmel, I. Dhillon, J. Dongarra, S. Hammarling, G. Henry, A. Petitet, K. Stanley, D. Walker, and R. C. Whaley.

PARDISO in Intel® MKL is compliant with the 3.2 release of PARDISO that is freely distributed by the University of Basel. It can be obtained at <http://www.pardiso-project.org>.

Some FFT functions in this release of Intel® MKL have been generated by the SPIRAL software generation system (<http://www.spiral.net/>) under license from Carnegie Mellon University. The Authors of SPIRAL are Markus Puschel, Jose Moura, Jeremy Johnson, David Padua, Manuela Veloso, Bryan Singer, Jianxin Xiong, Franz Franchetti, Aca Gacic, Yevgen Voronenko, Kang Chen, Robert W. Johnson, and Nick Rizzolo.

6 Intel® Threading Building Blocks

For information on changes in this version of Intel® Threading Building Blocks, please read the file `CHANGES` in the TBB documentation directory.

6.1 Known Issues

Please note the following with respect to this particular release of Intel Threading Building Blocks.

6.1.1 Library Issues

- To allow more accurate results to be obtained with Intel® Thread Checker or Intel® Thread Profiler, download the latest update releases of these products before using them with Intel Threading Building Blocks.
- If you are using Intel Threading Building Blocks and OpenMP* constructs mixed together in rapid succession in the same program, and you are using Intel compilers for your OpenMP* code, set `KMP_BLOCKTIME` to a small value (e.g., 20 milliseconds) to improve performance. This setting can also be made within your OpenMP* code via the `kmp_set_blocktime()` library call. See the Intel compiler OpenMP* documentation for more details on `KMP_BLOCKTIME` and `kmp_set_blocktime()`.
- In general, non-debug ("release") builds of applications or examples should link against the non-debug versions of the Intel Threading Building Blocks libraries, and debug builds should link against the debug versions of these libraries. On Windows systems, compile with `/MD` and use Intel Threading Building Blocks release libraries, or compile with `/MDd` and use debug libraries; not doing so may cause run-time failures. See the Tutorial in the product "Documentation" sub-directory for more details on debug vs. release libraries.

7 Intel® Parallel Debugger Extension

This section summarizes changes, new features and late-breaking news about this version of the Intel® Parallel Debugger Extension.

7.1 Support Deprecated for Intel® Parallel Debugger Extension

In a future major release of the product, the Intel® Parallel Debugger Extension may be removed. This would remove the ability to use in the debugger:

- The OpenMP* windows

- Data sharing detection (Intel® Inspector XE offers data sharing detection)
- The vector register window (the regular Visual Studio register window can show vector registers)

7.2 New Features

- Intel® Cilk™ Plus support
 - Serialized execution of an Intel® Cilk™ Plus program at debug-time, without re-compilation.
 - Intel® Cilk™ Plus worker threads are clearly marked in the Visual Studio Debugger
 - Display of stealing points and current Cilk Plus workers on Cilk Plus Thread stack window
- Threads Window
 - Improved Data Sharing Detection
 - Support for OpenMP* 3.0
 - Support for Windows OS synchronization functions
 - Improved data sharing detection analysis performance

7.3 Known Issues

- The Parallel Debugger Extension issues an incorrect warning

```
OMP: Warning #90: ittnotify: Lookup of "__itt_<function>"
function in <installdir><redistlibpath>\pdbx.dll library failed.
```

when OpenMP* executables built with the compiler option /debug:parallel are being debugged. You can safely ignore these warnings.

- If you are using Microsoft Visual Studio 2005, there are six Intel-specific exceptions that must be enabled manually. Select **Debug > Exceptions**, expand the **Win32 Exceptions** tree, and enable items:

```
a1a01db0 Intel Parallel Debugger Extension Exception 0
a1a01db1 Intel Parallel Debugger Extension Exception 1
a1a01db2 Intel Parallel Debugger Extension Exception 2
a1a01db3 Intel Parallel Debugger Extension Exception 3
a1a01db4 Intel Parallel Debugger Extension Exception 4
a1a01db5 Intel Parallel Debugger Extension Exception 5
```

This needs to be done once per project.

- Disabling the Intel Debugging exceptions during a debug session may cause Visual Studio (up to Visual Studio 2008, SP1) to hang.
- Use of the Intel Parallel Debugger Extension requires that the OpenMP library be linked dynamically, which is the default. If you wish to use the Parallel Debugger Extension, do not use `/Qopenmp-link:static` to specify static linking of the OpenMP Library.

- Be sure to enable the parallel debug instrumentation (switch `/debug:parallel`) before you start parallel debugging: `Project > [project name] Properties > Configuration Properties > C/C++ > Debug > Enable Parallel Debug Checks: Yes (/debug:parallel)`. Otherwise, the debugger will not detect data sharing events nor break on re-entrant calls.
- Microsoft Visual Studio 2010 users: If you have specified that the project be built with Microsoft Visual C++, and then change the project to use the Intel C++ compiler, you must close and re-open the solution for the Parallel Debug Environment property setting “Auto” to be recognized.
- If you are using Microsoft Visual Studio 2008 and debugging 64-bit applications, you must have Visual Studio 2008 Service Pack 1 installed.
 - You can debug 64-bit applications under Visual Studio 2005 and 2008 without Service Packs only if they are linked to the low memory area. If not linked to the low memory area, you will not see any events until the debuggee terminates. After termination, all events are displayed in the event window. In order to debug 64-bit applications properly, set the base address to `0x10000` in `Project > Properties > Linker > Advanced`.
- Function local or heap variables are displayed as “???” in the data sharing event window.
- The SSE Registers window does not work for 64-bit applications - the window shows “???”
- Filters on static local variables are not set correctly via context menu.
- Reentrant call detection stops in Disassembly view. It does not work correctly for static functions. When used in design mode, the function should be preceded by a suitable context operator, for example, `{, , myapp.exe} my_extern_function`
- The debugger extension windows remain empty when their placement is changed from “docked” to “floating”. The workaround is to either keep them docked or to restart the debug session after the placement was changed.
- The debugger extension requires the application to be started from Visual Studio. It does not work when attaching to an existing process.
- Windows settings are restored to default (Hexadecimal) when the window is hidden or closed and reopened again.

7.4 Documentation

Intel Parallel Debugger Extension Documentation can be accessed via the Help menu of Microsoft Visual Studio or by pressing the function key F1 after activation of a Parallel Debugger Extension window. Help is also available by clicking the link “HTML version” inside `debugger-documentation.htm`.

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