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1.1 OVERVIEW

This document describes the Intel® Software Guard Extensions (Intel® SGX), a set of instructions and mechanisms for memory accesses added to future Intel® Architecture processors. Intel SGX can encompass two collections of instruction extensions, referred to as SGX1 and SGX2, see Table 1-4. The SGX1 extensions allow an application to instantiate a protected container, referred to as an enclave. An enclave is a protected area in the application’s address space (see Figure 1-1), which provides confidentiality and integrity even in the presence of privileged malware. Accesses to the enclave memory area from any software not resident in the enclave are prevented. The SGX2 extensions allow additional flexibility in runtime management of enclave resources and thread execution within an enclave.

Chapter 2 covers main concepts, objects and data structure formats that interact within the Intel SGX architecture. Chapter 3 covers operational aspects ranging from preparing an enclave, transferring control to enclave code, and programming considerations for the enclave code and system software providing support for enclave execution. Chapter 4 describes the behavior of Asynchronous Enclave Exit (AEX) caused by events while executing enclave code. Chapter 5 covers the syntax and operational details of the instruction and associated leaf functions available in Intel SGX. Chapter 6 describes interaction of various aspects of IA32 and Intel® 64 architectures with Intel SGX. Chapter 7 covers Intel SGX support for application debug, profiling and performance monitoring.

1.2 ENCLAVE INTERACTION AND PROTECTION

Intel SGX allows the protected portion of an application to be distributed in the clear. Before the enclave is built, the enclave code and data are free for inspection and analysis. The protected portion is loaded into an enclave where its code and data is measured. Once the application’s protected portion of the code and data are loaded into an enclave, it is protected against external software access. An enclave can prove its identity to a remote party and provide the necessary building-blocks for secure provisioning of keys and credentials. The application can also request an enclave-specific and platform-specific key that it can use to protect keys and data that it wishes to store outside the enclave.1

Figure 1-1. An Enclave Within the Application’s Virtual Address Space

1. For additional information, see white papers on Intel SGX at http://software.intel.com/en-us/intel-isa-extensions.
INTRODUCTION TO INTEL® SOFTWARE GUARD EXTENSIONS

Intel SGX introduces two significant capabilities to the Intel Architecture. First is the change in enclave memory access semantics. The second is protection of the address mappings of the application.

1.3 ENCLAVE LIFE CYCLE

Enclave memory management is divided into two parts: address space allocation and memory commitment. Address space allocation is the specification of the range of logical addresses that the enclave may use. This range is called the ELRANGE. No actual resources are committed to this region. Memory commitment is the assignment of actual memory resources (as pages) within the allocated address space. This two-phase technique allows flexibility for enclaves to control their memory usage and adjust dynamically without overusing memory resources when enclave needs are low. Commitment adds physical pages to the enclave. An operating system may support separate allocate and commit operations.

Proper memory management procedure for enclave memory access or non-enclave memory access are required throughout the life cycle of an enclave: from creation, use, to destruction.

During enclave creation, code and data for an enclave are loaded from a clear-text source, i.e. from non-enclave memory.

Un-trusted application code starts using an initialized enclave typically by using the Intel SGX EENTER instruction to transfer control to the enclave code residing in protected enclave page cache (EPC). The enclave code returns to the caller via the EEXIT instruction. Upon enclave entry, control is transferred by hardware to software inside the enclave. the software inside the enclave switches the stack pointer to one inside the enclave. When returning back from the enclave, the software swaps the stack pointer then executes the EEXIT instruction.

On processors that supports the SGX2 extensions, an enclave writer may add memory to an enclave using the SGX2 instruction set, after the enclave is built and running. These instructions allow adding additional memory resources to the enclave for use in such areas as the heap. In addition, SGX2 instructions allow the enclave to add new threads to the enclave. The SGX2 features provide additional capabilities to the software model without changing the security properties of the Intel SGX architecture.

Calling an external procedure from an enclave could also be done using the EEXIT instruction. EEXIT and a software convention between the trusted section and the un-trusted section.

An active enclave consumes available resource from the EPC. Intel SGX provides the EREMOVE instruction that an EPC manager can use to reclaim resources committed to an enclave no longer in use. The EPC manager uses EREMOVE on every page. After execution of EREMOVE the page is available for allocation to another enclave.

1.4 DATA STRUCTURES AND ENCLAVE OPERATION

There are 2 main data structures associated with operating an enclave, the SGX Enclave Control Structure (SECS) and the Thread Control Structure (TCS).

There is one SECS for each enclave. The SECS contains meta-data which is used by the hardware to protect the enclave. Included in the SECS is a field which stores the enclave build measurement value. This field, MRENCLAVE, is initialized by the ECREATE instruction and updated by every EADD and EEXTEND. It is locked by EINIT. The SECS cannot be accessed by software.

Every enclave contains one or more TCSs. The TCS contains meta-data used by the hardware to save and restore thread specific information when entering/exiting the enclave. There is one field, FLAGS, which may be accessed by software.

The SECS is created at the time ECREATE (see Table 1-1) is executed. The TCS can be created using the EADD instruction or the SGX2 instructions (see Table 1-2).

1.5 ENCLAVE PAGE CACHE

The Enclave Page Cache (EPC) is a secure storage used by the processor to store enclave pages when they are a part of an executing enclave.

The EPC is divided into chunks of 4KB pages. An EPC page is always aligned on a 4KB boundary.
EPC is used to hold pages belonging to instance of enclaves. Pages in the EPC can either be valid or invalid. Every valid page in the EPC belongs to one enclave instance. Each enclave instance has one EPC page holding its SECS. The security metadata for each EPC page are held in an internal micro-architecture structure called Enclave Page Cache Map (EPCM).

The EPC is a platform asset and as such must be managed by privileged software. Intel SGX provides a set of instructions for adding and removing content to and from the EPC. The EPC is typically configured by BIOS at boot time. On implementations in which EPC is part of system DRAM, the contents of the EPC are protected by an encryption engine.

1.5.1 Enclave Page Cache Map (EPCM)

The EPCM is a secure structure used by the processor to track the contents of the EPC. The EPCM holds one entry for each page in the EPC. The format of the EPCM is micro-architectural, and consequently is implementation dependent. However, the EPCM contains the following architectural information to hardware:
- The status of EPC page with respect to validity and accessibility.
- The enclave instance that owns the page. SECS identifier of the enclave to which the page belongs.
- The type of page: regular, SECS, TCS or VA.
- The linear address through which the enclave is allowed to access the page.
- The specified read/write/execute permissions on that page.

The EPCM structure is used by the CPU in the address-translation flow to enforce access-control on the enclave pages loaded into the EPC. The EPCM structure is described in Table 2-27, and the conceptual access-control flow is described in Section 2.5.

The EPCM entries are managed by the processor as part of various instruction flows.

1.6 ENCLAVE INSTRUCTIONS AND INTEL® SGX

The enclave instructions available with Intel SGX are organized as leaf functions under two instruction mnemonics: ENCLS (ring 0) and ENCLU (ring 3). Each leaf function uses EAX to specify the leaf function index, and may require additional implicit input registers as parameters. The use of EAX is implied implicitly by the ENCLS and ENCLU instructions, ModR/M byte encoding is not used with ENCLS and ENCLU. The use of additional registers does not use ModR/M encoding and is implied implicitly by respective leaf function index.

Each leaf function index is also associated with a unique, leaf-specific mnemonic. A long-form expression of Intel SGX instruction takes the form of ENCLx[LEAF_MNEMONIC], where ‘x’ is either ‘S’ or ‘U’. The long-form expression provides clear association of the privilege-level requirement of a given "leaf mnemonic". For simplicity, the unique "Leaf_Mnemonic" name is also used interchangeably in this document for brevity.

<table>
<thead>
<tr>
<th>Supervisor Instruction</th>
<th>Description</th>
<th>User Instruction</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>ENCLS[EADD]</td>
<td>Add a page</td>
<td>ENCLU[EENTER]</td>
<td>Enter an Enclave</td>
</tr>
<tr>
<td>ENCLS[EBLOCK]</td>
<td>Block an EPC page</td>
<td>ENCLU[EEXIT]</td>
<td>Exit an Enclave</td>
</tr>
<tr>
<td>ENCLS[ECREATE]</td>
<td>Create an enclave</td>
<td>ENCLU[EGETKEY]</td>
<td>Create a cryptographic key</td>
</tr>
<tr>
<td>ENCLS[EDBGRD]</td>
<td>Read data by debugger</td>
<td>ENCLU[EREPORT]</td>
<td>Create a cryptographic report</td>
</tr>
<tr>
<td>ENCLS[EDBGWR]</td>
<td>Write data by debugger</td>
<td>ENCLU[ERESUME]</td>
<td>Re-enter an Enclave</td>
</tr>
<tr>
<td>ENCLS[EEXTEND]</td>
<td>Extend EPC page measurement</td>
<td></td>
<td></td>
</tr>
<tr>
<td>ENCLS[EINIT]</td>
<td>Initialize an enclave</td>
<td></td>
<td></td>
</tr>
<tr>
<td>ENCLS[ELDB]</td>
<td>Load an EPC page as blocked</td>
<td></td>
<td></td>
</tr>
<tr>
<td>ENCLS[ELDU]</td>
<td>Load an EPC page as unblocked</td>
<td></td>
<td></td>
</tr>
<tr>
<td>ENCLS[EPA]</td>
<td>Add version array</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>
1.7 DISCOVERING SUPPORT FOR INTEL® SGX AND ENABLING ENCLAVE INSTRUCTIONS

Detection of support of Intel SGX and enumeration of available and enabled Intel SGX resources are queried using the CPUID instruction. The enumeration interface comprises the following:

- Processor support of Intel SGX is enumerated by a feature flag in CPUID leaf 07H: CPUID.(EAX=07H, ECX=0H):EBX.SGX[bit 2]. If CPUID.(EAX=07H, ECX=0H):EBX.SGX = 1, the processor has support for Intel SGX, and requires opt-in enabling by BIOS via IA32_FEATURE_CONTROL MSR.

  If CPUID.(EAX=07H, ECX=0H):EBX.SGX = 1, CPUID will report via the available sub-leaves of CPUID.(EAX=12H) on available and/or configured Intel SGX resources.

- The available and configured Intel SGX resources enumerated by the sub-leaves of CPUID.(EAX=12H) depend on the state of opt-in configuration by BIOS.

1.7.1 Intel® SGX Opt-In Configuration

On processors that support Intel SGX, IA32_FEATURE_CONTROL provides the SGX_ENABLE field (bit 18). Before system software can configure and enable Intel SGX resources, BIOS is required to set IA32_FEATURE_CONTROL.SGX_ENABLE = 1 to opt-in the use of Intel SGX by system software.

The semantics of setting SGX_ENABLE follows the rules of IA32_FEATURE_CONTROL.LOCK (bit 0). Software is considered to have opted into Intel SGX if and only if IA32_FEATURE_CONTROL.SGX_ENABLE and IA32_FEATURE_CONTROL.LOCK are set to 1. The setting of IA32_FEATURE_CONTROL.SGX_ENABLE (bit 18) is not reflected by CPUID.

<table>
<thead>
<tr>
<th>Supervisor Instruction</th>
<th>Description</th>
<th>User Instruction</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>ENCLS[EREMOVE]</td>
<td>Remove a page from EPC</td>
<td></td>
<td></td>
</tr>
<tr>
<td>ENCLS[ETRACK]</td>
<td>Activate EBLOCK checks</td>
<td></td>
<td></td>
</tr>
<tr>
<td>ENCLS[EWB]</td>
<td>Write back/invalidate an EPC page</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

Table 1-1. Supervisor and User Mode Enclave Instruction Leaf Functions in Long-Form of SGX1

<table>
<thead>
<tr>
<th>Supervisor Instruction</th>
<th>Description</th>
<th>User Instruction</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>ENCLS[EAUG]</td>
<td>Allocate page to an existing enclave</td>
<td>ENCLU[EACCEPT]</td>
<td>Accept changes to a page</td>
</tr>
<tr>
<td>ENCLS[EMODPR]</td>
<td>Restrict page permissions</td>
<td>ENCLU[EMODPE]</td>
<td>Enhance access rights</td>
</tr>
<tr>
<td>ENCLS[EMODT]</td>
<td>Make page TCS</td>
<td>ENCLU[EACCEPTCOPY]</td>
<td>Copy page to a new location</td>
</tr>
</tbody>
</table>

Table 1-2. Supervisor and User Mode Enclave Instruction Leaf Functions in Long-Form of SGX2

Table 1-3. Intel® SGX Opt-in and Enabling Behavior

<table>
<thead>
<tr>
<th>CPUID.(07H,0H):EBX.SGX</th>
<th>CPUID.(12H)</th>
<th>FEATURE_CONTROL.LOCK</th>
<th>FEATURE_CONTROL.SGX_ENABLE</th>
<th>Enclave Instruction</th>
</tr>
</thead>
<tbody>
<tr>
<td>0</td>
<td>Invalid</td>
<td>X</td>
<td>X</td>
<td>#UD</td>
</tr>
<tr>
<td>1</td>
<td>Valid*</td>
<td>X</td>
<td>X</td>
<td>#UD</td>
</tr>
<tr>
<td>1</td>
<td>Valid*</td>
<td>0</td>
<td>X</td>
<td>#GP</td>
</tr>
<tr>
<td>1</td>
<td>Valid*</td>
<td>1</td>
<td>0</td>
<td>#GP</td>
</tr>
<tr>
<td>1</td>
<td>Valid*</td>
<td>1</td>
<td>1</td>
<td>Available (see Table 1-4 for details of SGX1 and SGX2),</td>
</tr>
</tbody>
</table>

* Leaf 12H enumeration results are dependent on enablement.
1.7.2 Intel® SGX Resource Enumeration Leaves

If CPUID. (EAX=07H, ECX=0H):EBX.SGX = 1, the processor also supports querying CPUID with EAX=12H on Intel SGX resource capability and configuration. The number of available sub-leaves in leaf 12H depends on the Opt-in and system software configuration. Information returned by CPUID.12H is thread specific; software should not assume that if Intel SGX instructions are supported on one hardware thread, they are also supported elsewhere.

A properly configured processor exposes Intel SGX functionality with CPUID.EAX=12H reporting valid information (non-zero content) in three or more sub-leaves, see Table 1-4:

- CPUID.(EAX=12H, ECX=0H) enumerates Intel SGX capability, including enclave instruction opcode support.
- CPUID.(EAX=12H, ECX=1H) enumerates Intel SGX capability of processor state configuration and enclave configuration in the SECS structure (see Table 2-3).
- CPUID.(EAX=12H, ECX >1) enumerates available EPC resources.

<table>
<thead>
<tr>
<th>Table 1-4. CPUID Leaf 12H, Sub-Leaf 0 Enumeration of Intel® SGX Capabilities</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Register</strong></td>
</tr>
<tr>
<td>----------------</td>
</tr>
<tr>
<td><strong>EAX</strong></td>
</tr>
<tr>
<td></td>
</tr>
<tr>
<td></td>
</tr>
<tr>
<td><strong>EBX</strong></td>
</tr>
<tr>
<td><strong>ECX</strong></td>
</tr>
<tr>
<td><strong>EDX</strong></td>
</tr>
<tr>
<td></td>
</tr>
<tr>
<td></td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Table 1-5. CPUID Leaf 12H, Sub-Leaf 1 Enumeration of Intel® SGX Capabilities</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Register</strong></td>
</tr>
<tr>
<td>----------------</td>
</tr>
<tr>
<td><strong>EAX</strong></td>
</tr>
<tr>
<td><strong>EBX</strong></td>
</tr>
<tr>
<td><strong>ECX</strong></td>
</tr>
<tr>
<td><strong>EDX</strong></td>
</tr>
</tbody>
</table>

CPUID leaf 12H sub-leaves 2 and higher report physical memory resources available for use with Intel SGX. These physical memory sections are typically configured by BIOS as Processor Reserved Memory, and available to the OS to manage as EPC.

To enumerate how many EPC sections are available to the EPC manager, software can enumerate CPUID leaf 12H with sub-leaf index starting from 2, and decode the sub-leaf-type encoding (returned in EAX[3:0]) until the sub-leaf type is invalid. All invalid sub-leaves of CPUID leaf 12H return EAX/EBX/ECX/EDX with 0.
<table>
<thead>
<tr>
<th>Register</th>
<th>Bits</th>
<th>Description Behavior</th>
</tr>
</thead>
</table>
| EAX      | 3:0  | 0000b: This sub-leaf is invalid, EBX:EAX and EDX:ECX report 0.  
0001b: This sub-leaf provides information on the Enclave Page Cache (EPC) in EBX:EAX and EDX:ECX. All other encoding are reserved. |
|          | 11:4 | Reserved (0)         |
|          | 31:12| If EAX[3:0] = 0001b, these are bits 31:12 of the physical address of the base of the EPC section. |
| EBX      | 19:0 | If EAX[3:0] = 0001b, these are bits 51:32 of the physical address of the base of the EPC section. |
|          | 31:20| Reserved (0)         |
| ECX      | 3:0  | 0000b: Not valid  
0001b: The EPC section is confidentiality, integrity and replay protected. All other encoding are reserved. |
|          | 11:4 | Reserved (0)         |
|          | 31:12| If EAX[3:0] = 0001b, these are bits 31:12 of the size of the corresponding EPC section within the Processor Reserved Memory. |
| EDX      | 19:0 | If EAX[3:0] = 0001b, these are bits 51:32 of the size of the corresponding EPC section within the Processor Reserved Memory. |
|          | 31:20| Reserved (0)         |
2.1 OVERVIEW OF ENCLAVE EXECUTION ENVIRONMENT

An enclave comprises a contiguous range in the linear address space. An enclave must run from a special area of physical memory called Enclave Page Cache (EPC), which is protected from “non-enclave” memory accesses. An enclave need not be physically contiguous within the EPC. It is up to the EPC manager to allocate EPC pages to various enclaves. Enclaves abide by OS/VMM imposed segmentation and paging policies. OS/VMM-managed page tables and extended page tables provide address translation for the enclave pages, and the hardware guarantees that these pages will be mapped to EPC (any failure generates an exception).

2.2 TERMINOLOGY

A memory access that is initiated by internal enclave code to a linear address inside that enclave is called a Direct Enclave Access (Direct EA).

Memory accesses initiated by certain Intel® SGX instruction leaf functions such as ECREATE, EADD, EDBGRD, EDBGWR, ELDU/ELDB, EWB, EREMOVE, EENTER, and ERESUME that need to access EPC data by a non-enclave, managing context are called Indirect Enclave Accesses (Indirect EA). Table 2-1 lists additional details of the indirect EA of SGX1 and SGX2 extensions.

Direct EAs and Indirect EAs together are called Enclave Accesses (EAs). Intel SGX instruction leaves with indirect EA are listed in Table 2-1.

Any memory access that is not an Enclave Access is called a non-enclave access.

2.3 ACCESS-CONTROL REQUIREMENTS

Enclave accesses have the following access-control requirements:

• All memory accesses must conform to segmentation and paging policies set by the OS/VMM.
• Enclave entry/exit must happen through specific enclave instructions or events:
  — ENCLU[EENTER], ENCLU[ERESUME]
  — ENCLU[EEXIT], Asynchronous Enclave Exit (AEX).
• Direct jumps from outside an enclave to any linear address that maps to an enclave page do not enable enclave mode and result in abort page semantics and undefined behavior.
• Code fetches from inside an enclave to a linear address outside that enclave result in a #GP(0) exception.
• Non-enclave accesses to EPC memory result in abort page semantics.
• Hardware detects and prevents enclave accesses using logical-to-linear address translations which are different than the original direct EA used to allocate the page. Detection of modified translation results in #GP(0).
• Direct EAs to any EPC pages must conform to the currently defined security attributes for that page. These attributes may be defined at enclave creation time (EADD) or when the enclave redefines them using SGX2 instructions:
  — Target must belong to the same enclave,
  — RWX attributes of the access must be compatible with the current RWX permissions,
  — Target must not have a restricted page type (PT_SECS, PT_TCS or PT_VA, PT_TRIM),
  — The EPC page must not be BLOCKED.
  — The EPC page must not be PENDING.
— The EPC page must not be MODIFIED.

**NOTE**

For read accesses with abort-page semantics, see Section 6.5, “Exception Classifications,” in the *Intel® 64 and IA-32 Architectures Software Developer’s Manual, Volume 3A*. Write accesses with abort-page semantics are ignored.

### 2.4 SEGMENT-BASED ACCESS CONTROL

Intel SGX architecture does not modify the segment checks performed by a logical processor. All memory accesses arising from a logical processor in protected mode (including one that is inside an enclave) are subject to segmentation checks with the appropriate segment register.

To ensure that outside entities do not modify the enclave's logical-to-linear address translation in an unexpected fashion, ENCLU[EENTER] and ENCLU[ERESUME] check that CS, DS, ES, and SS, if usable (i.e., not null), have segment base value of zero. A non-zero segment base value for these registers results in a #GP(0).

On enclave entry either via EENTER or ERESUME, the processor saves the contents of the FS and GS registers, and modifies these registers to enable the enclave’s use of these registers for accessing the thread-local storage inside the enclave. FS and GS are loaded from values stored in the TCS at build time. On enclave exit, the contents at time of entry are restored. The details of these modifications can be found in the descriptions of EENTER, ERESUME, EEXIT, and AEX flows.

### 2.5 PAGE-BASED ACCESS CONTROL

#### 2.5.1 Access-control for Accesses that Originate from non-SGX Instructions

Intel SGX builds on the processor's paging mechanism to afford enclaves a protected execution environment. Intel SGX provides page-granular access-control for enclave pages that are loaded into an EPC. Enclave pages loaded into an EPC are only accessible from inside the same enclave, or through certain Intel SGX instructions.

#### 2.5.2 Memory Accesses that Split across ELRANGE

Memory data accesses are allowed to split across ELRANGE (i.e., a part of the access is inside ELRANGE and a part of the access is outside ELRANGE) while the processor is inside an enclave. If an access splits across ELRANGE, the processor splits the access into two sub-accesses (one inside ELRANGE and the other outside ELRANGE), and each access is evaluated. A code-fetch access that splits across ELRANGE results in a #GP due to the portion that lies outside of the ELRANGE.

#### 2.5.3 Implicit vs. Explicit Accesses

Memory accesses originating from Intel SGX instruction leaf functions are categorized as either explicit accesses or implicit accesses. Table 2-1 lists the implicit and explicit memory accesses made by Intel SGX leaf functions.

##### 2.5.3.1 Explicit Accesses

Accesses to memory locations provided as explicit operands to Intel SGX instruction leaf functions, or their linked data structures are called explicit accesses.

Explicit accesses are always made using logical addresses. These accesses are subject to segmentation, paging, extended paging, and APIC-virtualization checks, and trigger any faults/exit associated with these checks when the access is made.
The interaction of explicit memory accesses with data breakpoints is leaf-function-specific, and is documented in Section 7.3.5.

2.5.3.2 Implicit Accesses

Accesses to data structures whose physical addresses are cached by the processor are called implicit accesses. These accesses are not passed as operands of the instruction but are implied by use of the instruction.

Implicit accesses are made using physical addresses that are cached by the processor. These accesses do not trigger any access-control faults/exits or data breakpoints. Table 2-1 lists memory objects that Intel SGX instruction leaf functions access either by explicit access or implicit access. The addresses of explicit access objects are passed via register operands with the second through fourth column of Table 2-1 matching implicitly encoded registers RBX, RCX, RDX.

Physical addresses used in different implicit accesses are cached via different instructions and for different durations. The physical address of SECS associated with each EPC page is cached at the time the page is added to the enclave via ENCLS[EADD]. This binding is severed when the corresponding page is removed from the EPC via ENCLS[EREMOVE]. Physical addresses of TCS and SSA memory are cached at the time of most-recent enclave entry. Exit from an enclave (ENCLU[EEXIT] or AEX) flushes this caching. Details of Asynchronous Enclave Exit is described in Chapter 4.

The physical addresses that are used for implicit accesses are derived from logical (or linear) addresses using ordinary address translation. Before caching such a physical address the original logical (or linear) address is subject to ordinary checks such as segmentation, paging, EPT, and APIC virtualization checks. These checks may trigger exceptions or VM exits. Note, however, that such exception or VM exits may not occur after a physical address is cached and used for an implicit access.

<table>
<thead>
<tr>
<th>Instr Leaf</th>
<th>Explicit 1</th>
<th>Explicit 2</th>
<th>Explicit 3</th>
<th>Implicit</th>
</tr>
</thead>
<tbody>
<tr>
<td>ECREATE</td>
<td>PAGEINFO and linked structures</td>
<td>EPCPAGE</td>
<td></td>
<td></td>
</tr>
<tr>
<td>EADD</td>
<td>PAGEINFO and linked structures</td>
<td>EPCPAGE</td>
<td></td>
<td></td>
</tr>
<tr>
<td>EEXTEND</td>
<td>EPCPAGE</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>EINIT</td>
<td>SIGSTRUCT</td>
<td>SECS</td>
<td>EINITTOKEN</td>
<td></td>
</tr>
<tr>
<td>EBLOCK</td>
<td>EPCPAGE</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>ETRACK</td>
<td>EPCPAGE</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>ELD B/E D U</td>
<td>PAGEINFO and linked structures, PCMD</td>
<td>EPCPAGE</td>
<td>VAPAGE</td>
<td></td>
</tr>
<tr>
<td>EW B</td>
<td>PAGEINFO and linked structures, PCMD</td>
<td>EPCPAGE</td>
<td>VAPAGE</td>
<td>SECS</td>
</tr>
<tr>
<td>EREMOVE</td>
<td>EPCPAGE</td>
<td></td>
<td></td>
<td>SECS</td>
</tr>
<tr>
<td>EDBG RD</td>
<td>EPCADDR</td>
<td></td>
<td></td>
<td>SECS</td>
</tr>
<tr>
<td>EDBG W R</td>
<td>EPCADDR</td>
<td>Destination</td>
<td></td>
<td>SECS</td>
</tr>
<tr>
<td>EENTER</td>
<td>TCS and linked SSA</td>
<td></td>
<td></td>
<td>SECS</td>
</tr>
<tr>
<td>ERESUME</td>
<td>TCS and linked SSA</td>
<td></td>
<td></td>
<td>SECS</td>
</tr>
<tr>
<td>EGET KEY</td>
<td>KEYREQUEST</td>
<td>KEY</td>
<td></td>
<td>SECS</td>
</tr>
<tr>
<td>EREPORT</td>
<td>TARGETINFO</td>
<td>REPORTDATA</td>
<td>OUTPUTDATA</td>
<td>SECS</td>
</tr>
<tr>
<td>EEXIT</td>
<td></td>
<td></td>
<td></td>
<td>SECS, TCS</td>
</tr>
<tr>
<td>EPA</td>
<td>EPCADDR</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>EAUG</td>
<td>PAGEINFO and linked structures</td>
<td>EPCPAGE</td>
<td></td>
<td>SECS</td>
</tr>
<tr>
<td>EMODPE</td>
<td>SECINFO</td>
<td>EPCPAGE</td>
<td></td>
<td></td>
</tr>
<tr>
<td>EMODPR</td>
<td>SECINFO</td>
<td>EPCPAGE</td>
<td></td>
<td>SECS</td>
</tr>
<tr>
<td>EMOD T</td>
<td>SECINFO</td>
<td>EPCPAGE</td>
<td></td>
<td>SECS</td>
</tr>
<tr>
<td>EACCEPt</td>
<td>SECINFO</td>
<td>EPCPAGE</td>
<td></td>
<td>SECS</td>
</tr>
</tbody>
</table>
2.6 INTEL® SGX DATA STRUCTURES OVERVIEW

Enclave operation is managed via a collection of data structures, many of the top-level data structures contain sub-structures. The top-level data structures relate to parameters that may be used in enclave setup/maintenance, by Intel SGX instructions, or AEX event. The top-level data structures are:

• SGX Enclave Control Structure (SECS)
• Thread Control Structure (TCS)
• State Save Area (SSA)
• Page Information (PageInfo)
• Security Information (SECINFO)
• Paging Crypto MetaData (PCMD)
• Enclave Signature Structure (SIGSTRUCT)
• EINIT Token Structure (EINITTOKEN)
• Report Structure (REPORT)
• Report Target Info (TARGETINFO)
• Key Request (KEYREQUEST)
• Version Array (VA)
• Enclave Page Cache Map (EPCM)

Details of the top-level data structures and associated sub-structures are listed in Section 2.7 through Section 2.19.

2.7 SGX ENCLAVE CONTROL STRUCTURE (SECS)

The SECS data structure requires 4K-Bytes alignment.

<table>
<thead>
<tr>
<th>Instr. Leaf</th>
<th>Explicit 1</th>
<th>Explicit 2</th>
<th>Explicit 3</th>
<th>Implicit</th>
</tr>
</thead>
<tbody>
<tr>
<td>EACCEPTCOPY</td>
<td>SECINFO</td>
<td>EPCPAGE (Src)</td>
<td>EPCPAGE (Dst)</td>
<td>SECS, TCS, SSA</td>
</tr>
</tbody>
</table>

*Details of Asynchronous Enclave Exit (AEX) is described in Section 4.4

### Table 2-2. Layout of SGX Enclave Control Structure (SECS)

<table>
<thead>
<tr>
<th>Field</th>
<th>Offset (Bytes)</th>
<th>Size (Bytes)</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>SIZE</td>
<td>0</td>
<td>8</td>
<td>Size of enclave in bytes; must be power of 2</td>
</tr>
<tr>
<td>BASEADDR</td>
<td>8</td>
<td>8</td>
<td>Enclave Base Linear Address must be naturally aligned to size</td>
</tr>
<tr>
<td>SSAFRAMESIZE</td>
<td>16</td>
<td>4</td>
<td>Size of one SSA frame in pages (including XSAVE, pad, GPR, and conditionally MISC).</td>
</tr>
<tr>
<td>MISCESELECT</td>
<td>20</td>
<td>4</td>
<td>Bit vector specifying which extended features are saved to the MISC region of the SSA frame when an AEX occurs</td>
</tr>
<tr>
<td>RESERVED</td>
<td>24</td>
<td>24</td>
<td></td>
</tr>
<tr>
<td>ATTRIBUTES</td>
<td>48</td>
<td>16</td>
<td>Attributes of the Enclave, see Table 2-3</td>
</tr>
<tr>
<td>MRENCLAVE</td>
<td>64</td>
<td>32</td>
<td>Measurement Register of enclave build process. See SIGSTRUCT for proper format.</td>
</tr>
<tr>
<td>RESERVED</td>
<td>96</td>
<td>32</td>
<td></td>
</tr>
</tbody>
</table>
2.7.1 ATTRIBUTES

The ATTRIBUTES data structure is comprised of bit-granular fields that are used in the SECS, CPUID enumeration, the REPORT and the KEYREQUEST structures.

<table>
<thead>
<tr>
<th>Field</th>
<th>Offset (Bytes)</th>
<th>Size (Bytes)</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>MRSIGNER</td>
<td>128</td>
<td>32</td>
<td>Measurement Register extended with the public key that verified the enclave. See SIGSTRUCT for proper format.</td>
</tr>
<tr>
<td>RESERVED</td>
<td>160</td>
<td>96</td>
<td></td>
</tr>
<tr>
<td>ISVPRODID</td>
<td>256</td>
<td>2</td>
<td>Product ID of enclave</td>
</tr>
<tr>
<td>ISVSvn</td>
<td>258</td>
<td>2</td>
<td>Security version number (SVN) of the enclave</td>
</tr>
<tr>
<td>EID</td>
<td>Implementation dependent</td>
<td>8</td>
<td>Enclave Identifier</td>
</tr>
<tr>
<td>PADDING</td>
<td>Implementation dependent</td>
<td>352</td>
<td>Padding pattern from the Signature (used for key derivation strings)</td>
</tr>
<tr>
<td>RESERVED</td>
<td>260</td>
<td>3836</td>
<td>Includes EID, other non-zero reserved field and must-be-zero fields</td>
</tr>
</tbody>
</table>

2.7.2 SECS.MISCSELECT Field

If CPUID.(EAX=12H, ECX=0):EBX[31:0] != 0, the processor can save extended information into the MISC region of SSA when an AEX occurs. An enclave writer can specify in the SECS.MISCSELECT field with the bit vector representing which extended information are to be saved in the MISC region of the SSA frame when an AEX is generated. The bit vector definition of extended information is listed in Table 2-4.

If CPUID.(EAX=12H, ECX=0):EBX[31:0] = 0, SECS.MISCSELECT field must be all zeros.

The SECS.MISCSELECT field determines the size of MISC region of the SSA frame, see Section 2.9.2.

Table 2-3. Layout of ATTRIBUTES Structure

<table>
<thead>
<tr>
<th>Field</th>
<th>Bit Position</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>RESERVED</td>
<td>0</td>
<td></td>
</tr>
<tr>
<td>DEBUG</td>
<td>1</td>
<td>If 1, the enclave permit debugger to read and write data to enclave</td>
</tr>
<tr>
<td>MODE64BIT</td>
<td>2</td>
<td>Enclave runs in 64-bit mode</td>
</tr>
<tr>
<td>RESERVED</td>
<td>3</td>
<td>Must be Zero</td>
</tr>
<tr>
<td>PROVISIONKEY</td>
<td>4</td>
<td>Provisioning Key is available from EGETKEY</td>
</tr>
<tr>
<td>EINITTOKENKEY</td>
<td>5</td>
<td>EINIT token key is available from EGETKEY</td>
</tr>
<tr>
<td>RESERVED</td>
<td>63:6</td>
<td></td>
</tr>
<tr>
<td>XFRM</td>
<td>127:64</td>
<td>XSAVE Feature Request Mask. See Section 6.7.</td>
</tr>
</tbody>
</table>

Table 2-4. Bit Vector Layout of MISCSELECT Field of Extended Information

<table>
<thead>
<tr>
<th>Field</th>
<th>Bit Position</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>EXINFO</td>
<td>0</td>
<td>Report page fault and general protection exception info inside an enclave</td>
</tr>
<tr>
<td>Reserved</td>
<td>31:1</td>
<td>Reserved (0).</td>
</tr>
</tbody>
</table>
2.8 THREAD CONTROL STRUCTURE (TCS)

Each executing thread in the enclave is associated with a Thread Control Structure. It requires 4K-Bytes alignment.

<table>
<thead>
<tr>
<th>Field</th>
<th>OFFSET (Bytes)</th>
<th>Size (Bytes)</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>RESERVED</td>
<td>0</td>
<td>8</td>
<td></td>
</tr>
<tr>
<td>FLAGS</td>
<td>8</td>
<td>8</td>
<td>The thread’s execution flags.</td>
</tr>
<tr>
<td>OSSA</td>
<td>16</td>
<td>8</td>
<td>Offset of the base of the State Save Area stack, relative to the enclave base. Must be page aligned</td>
</tr>
<tr>
<td>CSSA</td>
<td>24</td>
<td>4</td>
<td>Current slot index of an SSA frame, cleared by EADD</td>
</tr>
<tr>
<td>NSSA</td>
<td>28</td>
<td>4</td>
<td>Number of available slots for SSA frames.</td>
</tr>
<tr>
<td>OENTRY</td>
<td>32</td>
<td>8</td>
<td>Offset in enclave to which control is transferred on EENTER relative to the beginning of the enclave.</td>
</tr>
<tr>
<td>RESERVED</td>
<td>40</td>
<td>8</td>
<td></td>
</tr>
<tr>
<td>OFSBASGX</td>
<td>48</td>
<td>8</td>
<td>When added to the base address of the enclave, produces the base address FS segment inside the enclave. Must be page aligned.</td>
</tr>
<tr>
<td>OGSBASGX</td>
<td>56</td>
<td>8</td>
<td>When added to the base address of the enclave, produces the base address GS segment inside the enclave. Must be page aligned.</td>
</tr>
<tr>
<td>FSLIMIT</td>
<td>64</td>
<td>4</td>
<td>Size to become the new FS limit in 32-bit mode</td>
</tr>
<tr>
<td>GSLIMIT</td>
<td>68</td>
<td>4</td>
<td>Size to become the new GS limit in 32-bit mode</td>
</tr>
<tr>
<td>RESERVED</td>
<td>72</td>
<td>4024</td>
<td>Must-be-zero</td>
</tr>
</tbody>
</table>

### 2.8.1 TCS.FLAGS

<table>
<thead>
<tr>
<th>Field</th>
<th>Bit Position</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>DBGOPTIN</td>
<td>0</td>
<td>If set, enables debugging features (TF, breakpoints, etc.) while executing in the enclave on this TCS. Hardware clears this bit. A debugger may later modify it.</td>
</tr>
<tr>
<td>RESERVED</td>
<td>63:1</td>
<td></td>
</tr>
</tbody>
</table>

### 2.8.2 State Save Area Offset (OSSA)

The OSSA points to a stack of state save area frames used to save the processor state when an interrupt or exception occurs while executing in the enclave. Each frame in the stack consists of the XSAVE region starting at the base of a state save area frame. The GPRSGX region is top-aligned to the end of the frame. Each frame must be 4KBytes aligned and multiples of 4KBytes in size. Enclave writer can choose the pad size between the XSAVE region and the MIS region. A MIS region contains additional information written by the processor is next below the GPRSGX region inside the frame.

### 2.8.3 Number of State Save Area Frames (NSSA)

NSSA specifies the number of SSA frames available for this TCS. There must be at least one available SSA frame when EENTER-ing the enclave or the EENTER will fail.
2.8.4 Current State Save Area Frame (CSSA)

CSSA is the index of the current SSA frame that will be used by the processor to determine where to save the processor state on an interrupt or exception that occurs while executing in the enclave. It is an index into the array of frames addressed by OSSA. CSSA is incremented on an AEX and decremented on an ERESUME.

2.9 STATE SAVE AREA (SSA) FRAME

When an AEX occurs while running in an enclave, the architectural state is saved in the thread’s current SSA frame, which is pointed to by TCS.CSSA. An SSA frame must be page aligned, and contains the following regions:

- The XSAVE region starts at the base of the SSA frame, this region contains extended feature register state in an XSAVE/FXSAVE-compatible non-compacted format.
- The GPRSGX region. This is used to hold the processor general purpose registers (RAX ... R15), the RIP, the outside RSP and RBP, RFLAGS and the AEX information. The GPRSGX region is flush-aligned within the end of an SSA frame.
- The MISC region (If CPUIDEAX=12H, ECX=0):EBX[31:0] != 0). The MISC region is adjacent to the GRPSGX region, and may contain zero or more components of extended information that would be saved when an AEX occurs. If the MISC region is absent, the region between the GPRSGX and XSAVE regions are pads that software can use. If the MISC region is present, the region between the MISC and XSAVE regions are pads that software can use.

One or more components of extended information may be written to the MISC region if one or more bits in CPUID.(EAX=12H, ECX=0):EBX[31:0] are set. The component written to the MISC region is determined by the set bits in SECS.MISCSELECT.

<table>
<thead>
<tr>
<th>Region</th>
<th>Offset (Byte)</th>
<th>Size (Bytes)</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>GPRSGX</td>
<td>SSAFRAMESIZE -1 77</td>
<td>176</td>
<td>See Table 2-8 for layout of the GPRSGX region</td>
</tr>
<tr>
<td>MISC</td>
<td>base of GPRSGX -sizeof(MISC)</td>
<td>Calculate from highest set bit of SECS.MISCESELECT</td>
<td>see Section 2.9.2</td>
</tr>
<tr>
<td>Pad</td>
<td>End of XSAVE region</td>
<td>Chosen by enclave writer</td>
<td>Ensure the end of GPRSGX region is aligned to the end of a 4KB page.</td>
</tr>
<tr>
<td>XSAVE</td>
<td>0</td>
<td>Calculate using CPUID leaf 0DH information</td>
<td>The size of XSAVE region in SSA is derived from the enclave’s support of the collection of processor extended states that would be managed by XSAVE. The enablement of those processor extended state components in conjunction with CPUID leaf 0DH information determines the XSAVE region size in SSA.</td>
</tr>
</tbody>
</table>

2.9.1 GPRSGX Region

The layout of the GPRSGX region is shown in Table 2-8.

<table>
<thead>
<tr>
<th>Field</th>
<th>OFFSET (Bytes)</th>
<th>Size (Bytes)</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>RAX</td>
<td>0</td>
<td>8</td>
<td></td>
</tr>
<tr>
<td>RCX</td>
<td>8</td>
<td>8</td>
<td></td>
</tr>
<tr>
<td>RDX</td>
<td>16</td>
<td>8</td>
<td></td>
</tr>
<tr>
<td>RBX</td>
<td>24</td>
<td>8</td>
<td></td>
</tr>
<tr>
<td>RSP</td>
<td>32</td>
<td>8</td>
<td></td>
</tr>
<tr>
<td>RBP</td>
<td>40</td>
<td>8</td>
<td></td>
</tr>
</tbody>
</table>
2.9.1.1  EXITINFO

EXITINFO contains the information used to report exit reasons to software inside the enclave. It is a 4 byte field laid out as in Table 2-9. The VALID bit is set only for the exceptions conditions which are reported inside an enclave. See Table 2-10 for which exceptions are reported inside the enclave. If the exception condition is not one reported inside the enclave then VECTOR and EXIT_TYPE are cleared.

<table>
<thead>
<tr>
<th>Field</th>
<th>OFFSET (Bytes)</th>
<th>Size (Bytes)</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>RSI</td>
<td>48</td>
<td>8</td>
<td>Flag register</td>
</tr>
<tr>
<td>RDI</td>
<td>56</td>
<td>8</td>
<td>Instruction pointer</td>
</tr>
<tr>
<td>R8</td>
<td>64</td>
<td>8</td>
<td>Untrusted (outside) stack pointer. Saved by EENTER, restored on AEX</td>
</tr>
<tr>
<td>R9</td>
<td>72</td>
<td>8</td>
<td>Untrusted (outside) RBP pointer. Saved by EENTER, restored on AEX</td>
</tr>
<tr>
<td>R10</td>
<td>80</td>
<td>8</td>
<td>Contains information about exceptions that cause AEXs, which might be needed by enclave software</td>
</tr>
<tr>
<td>R11</td>
<td>88</td>
<td>8</td>
<td></td>
</tr>
<tr>
<td>R12</td>
<td>96</td>
<td>8</td>
<td></td>
</tr>
<tr>
<td>R13</td>
<td>104</td>
<td>8</td>
<td></td>
</tr>
<tr>
<td>R14</td>
<td>112</td>
<td>8</td>
<td></td>
</tr>
<tr>
<td>R15</td>
<td>120</td>
<td>8</td>
<td></td>
</tr>
<tr>
<td>RFLAGS</td>
<td>128</td>
<td>8</td>
<td>Pad to 8-byte alignment</td>
</tr>
<tr>
<td>RIP</td>
<td>136</td>
<td>8</td>
<td></td>
</tr>
<tr>
<td>URSP</td>
<td>144</td>
<td>8</td>
<td></td>
</tr>
<tr>
<td>URBP</td>
<td>152</td>
<td>8</td>
<td></td>
</tr>
<tr>
<td>EXITINFO</td>
<td>160</td>
<td>4</td>
<td></td>
</tr>
<tr>
<td>RESERVED</td>
<td>164</td>
<td>4</td>
<td></td>
</tr>
<tr>
<td>FSBASE</td>
<td>168</td>
<td>8</td>
<td>FS BASE</td>
</tr>
<tr>
<td>GSBASE</td>
<td>176</td>
<td>8</td>
<td>GS BASE</td>
</tr>
</tbody>
</table>

2.9.1.2  VECTOR Field Definition

Table 2-10 contains the VECTOR field. This field contains information about some exceptions which occur inside the enclave. These vector values are the same as the values that would be used when vectoring into regular exception handlers. All values not shown are not reported inside an enclave.
2.9.2 MISC Region

The layout of the MISC region is shown in Table 2-11. The number of components available in the MISC region corresponds to the set bits of CPUID.(EAX=12H, ECX=0):EBX[31:0]. Each set bit in CPUID.(EAX=12H, ECX=0):EBX[31:0] has a defined size for the corresponding component, as shown in Table 2-11. Enclave writers must consult both CPUID.(EAX=12H, ECX=0):EBX[31:0], SECS.MISCSELECT, and Offset/Size information of Table 2-11 to determine the size of the MISC region. The first component, EXINFO, starts below the base of the GPRSGX region. Additional components in the MISC region grow downward within the MISC region.

The size of the MISC region is calculated as follows:
- If CPUID.(EAX=12H, ECX=0):EBX[31:0] = 0, MISC region is not supported.
- If CPUID.(EAX=12H, ECX=0):EBX[31:0] != 0, the size of MISC region is derived from the highest bit set in SECS.MISCSELECT in conjunction with the offset and size information defined in Table 2-11. For example, if the highest bit set in SECS.MISCSELECT is bit 0, the MISC region size is OFFSET(EXINFO) + Sizeof(EXINFO).

### 2.9.2.1 EXINFO Structure

Table 2-12 contains the layout of the EXINFO structure that provides additional information.

<table>
<thead>
<tr>
<th>Field</th>
<th>OFFSET (Bytes)</th>
<th>Size (Bytes)</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>MADDR</td>
<td>0</td>
<td>8</td>
<td>Page fault address (unused for #GP)</td>
</tr>
<tr>
<td>ERRCD</td>
<td>8</td>
<td>4</td>
<td>Exception error code for either #GP or #PF</td>
</tr>
<tr>
<td>RESERVED</td>
<td>12</td>
<td>4</td>
<td></td>
</tr>
</tbody>
</table>
2.9.2.2 Page Fault Error Codes

Table 2-13 contains page fault error code that may be reported in EXINFO.ERRCD.

<table>
<thead>
<tr>
<th>Name</th>
<th>Bit Position</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>P</td>
<td>0</td>
<td>Same as non-SGX page fault exception P flag in Intel Architecture.</td>
</tr>
<tr>
<td>W/R</td>
<td>1</td>
<td>Same as non-SGX page fault exception W/R flag</td>
</tr>
<tr>
<td>U/S</td>
<td>2</td>
<td>Always set to 1 (user mode reference)</td>
</tr>
<tr>
<td>RSVD</td>
<td>3</td>
<td>Reserved</td>
</tr>
<tr>
<td>I/D</td>
<td>4</td>
<td>Same as non-SGX page fault exception I/D flag</td>
</tr>
<tr>
<td>RSVD</td>
<td>31:5</td>
<td>Reserved</td>
</tr>
</tbody>
</table>

2.10 PAGE INFORMATION (PAGEINFO)

PAGEINFO is an architectural data structure that is used as a parameter to the EPC-management instructions. It requires 32-Byte alignment.

Table 2-14. Layout of PAGEINFO Data Structure

<table>
<thead>
<tr>
<th>Field</th>
<th>OFFSET (Bytes)</th>
<th>Size (Bytes)</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>LINADDR</td>
<td>0</td>
<td>8</td>
<td>Enclave linear address</td>
</tr>
<tr>
<td>SRCPGE</td>
<td>8</td>
<td>8</td>
<td>Effective address of the page where page contents are located</td>
</tr>
<tr>
<td>SECINFO/PCMD</td>
<td>16</td>
<td>8</td>
<td>Effective address of the SECINFO or PCMD (for ELDU, ELDB, EwB) structure for the page</td>
</tr>
<tr>
<td>SECS</td>
<td>24</td>
<td>8</td>
<td>Effective address of EPC slot that currently contains a copy of the SECS</td>
</tr>
</tbody>
</table>

2.11 SECURITY INFORMATION (SECINFO)

The SECINFO data structure holds meta-data about an enclave page.

Table 2-15. Layout of SECINFO Data Structure

<table>
<thead>
<tr>
<th>Field</th>
<th>OFFSET (Bytes)</th>
<th>Size (Bytes)</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>FLAGS</td>
<td>0</td>
<td>8</td>
<td>Flags describing the state of the enclave page; R/W by software</td>
</tr>
<tr>
<td>RESERVED</td>
<td>8</td>
<td>56</td>
<td>Must be zero;</td>
</tr>
</tbody>
</table>

2.11.1 SECINFO.FLAGS

The SECINFO.FLAGS are a set of bits describing the properties of an enclave page.

Table 2-16. Layout of SECINFO.FLAGS Field

<table>
<thead>
<tr>
<th>Field</th>
<th>Bit Position</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>R</td>
<td>0</td>
<td>If 1 indicates that the page can be read from inside the enclave; otherwise the page cannot be read from inside the enclave</td>
</tr>
<tr>
<td>W</td>
<td>1</td>
<td>If 1 indicates that the page can be written from inside the enclave; otherwise the page cannot be written from inside the enclave</td>
</tr>
</tbody>
</table>
ENCLAVE ACCESS CONTROL AND DATA STRUCTURES

2.11.2 PAGE_TYPE Field Definition

The SECINFO flags and EPC flags contain bits indicating the type of page.

<table>
<thead>
<tr>
<th>Field</th>
<th>Bit Position</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>X</td>
<td>2</td>
<td>If 1 indicates that the page can be executed from inside the enclave; otherwise the page cannot be executed from inside the enclave</td>
</tr>
<tr>
<td>PENDING</td>
<td>3</td>
<td>If 1 indicates that the page is in the PENDING state; otherwise the page is not in the PENDING state.</td>
</tr>
<tr>
<td>MODIFIED</td>
<td>4</td>
<td>If 1 indicates that the page is in the MODIFIED state; otherwise the page is not in the MODIFIED state.</td>
</tr>
<tr>
<td>RESERVED</td>
<td>7:5</td>
<td>Must be zero</td>
</tr>
<tr>
<td>PAGE_TYPE</td>
<td>15:8</td>
<td>The type of page that the SECINFO is associated with</td>
</tr>
<tr>
<td>RESERVED</td>
<td>63:16</td>
<td>Must be zero</td>
</tr>
</tbody>
</table>

Table 2-17. Supported PAGE_TYPE

<table>
<thead>
<tr>
<th>TYPE</th>
<th>Value</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>PT_SECS</td>
<td>0</td>
<td>Page is an SECS</td>
</tr>
<tr>
<td>PT_TCS</td>
<td>1</td>
<td>Page is a TCS</td>
</tr>
<tr>
<td>PT_REG</td>
<td>2</td>
<td>Page is a normal page</td>
</tr>
<tr>
<td>PT_VA</td>
<td>3</td>
<td>Page is a Version Array</td>
</tr>
<tr>
<td>PT_TRIM</td>
<td>4</td>
<td>Page is in trimmed state</td>
</tr>
<tr>
<td>All other</td>
<td>Reserved</td>
<td></td>
</tr>
</tbody>
</table>

2.12 PAGING CRYPTO METADATA (PCMD)

The PCMD structure is used to keep track of crypto meta-data associated with a paged-out page. Combined with PAGEINFO, it provides enough information for the processor to verify, decrypt, and reload a paged-out EPC page. The size of the PCMD structure (128 bytes) is architectural. EWB writes out the reserved field and MAC values. ELDB/U reads the fields and checks the MAC.

The format of PCMD is as follows:

Table 2-18. Layout of PCMD Data Structure

<table>
<thead>
<tr>
<th>Field</th>
<th>OFFSET (Bytes)</th>
<th>Size (Bytes)</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>SECINFO</td>
<td>0</td>
<td>64</td>
<td>Flags describing the state of the enclave page; R/W by software</td>
</tr>
<tr>
<td>ENCLAVEID</td>
<td>64</td>
<td>8</td>
<td>ENCLAVEID</td>
</tr>
<tr>
<td>RESERVED</td>
<td>72</td>
<td>40</td>
<td>Must be zero</td>
</tr>
<tr>
<td>MAC</td>
<td>112</td>
<td>16</td>
<td>MAC for the page, page meta-data and reserved field</td>
</tr>
</tbody>
</table>

2.13 ENCLAVE SIGNATURE STRUCTURE (SIGSTRUCT)

SIGSTRUCT contains information about the enclave from the enclave signer, and must be 4K-Bytes aligned.

SIGSTRUCT includes ENCLAVEHASH as SHA256 digests as defined in FIPS PUB 180-4. The digests are byte strings of length 32 with the most significant byte of each of the 8 HASH dwords at the left most byte position.

SIGSTRUCT includes four 3072-bit integers (MODULUS, SIGNATURE, Q1, Q2). Each such integer is represented as a byte strings of length 384, with the most significant byte at the position “offset + 383”, and the least significant byte at position “offset”.

Ref. # 329298-002
The (3072-bit integer) SIGNATURE should be an RSA signature, where: a) the RSA modulus (MODULUS) is a 3072-bit integer; b) the public exponent is set to 3; c) the signing procedure uses the EMSA-PKCS1-v1.5 format with DER encoding of the "DigestInfo" value as specified in of PKCS#1 v2.1/RFC 3447.

The 3072-bit integers Q1 and Q2 are defined by:

\[ q1 = \text{floor}(\text{Signature}^2 / \text{Modulus}); \]
\[ q2 = \text{floor}((\text{Signature}^3 - q1 \times \text{Signature} \times \text{Modulus}) / \text{Modulus}); \]

SIGSTRUCT must be page aligned

In column 5 of Table 2-19, 'Y' indicates that this field should be included in the signature generated by the developer.

<table>
<thead>
<tr>
<th>Field</th>
<th>OFFSET (Bytes)</th>
<th>Size (Bytes)</th>
<th>Description</th>
<th>Signed</th>
</tr>
</thead>
<tbody>
<tr>
<td>HEADER</td>
<td>0</td>
<td>16</td>
<td>Must be byte stream</td>
<td>Y</td>
</tr>
<tr>
<td>VENDOR</td>
<td>16</td>
<td>4</td>
<td>Intel Enclave: 00008086H</td>
<td>Y</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>Non-Intel Enclave: 00000000H</td>
<td></td>
</tr>
<tr>
<td>DATE</td>
<td>20</td>
<td>4</td>
<td>Build date is yyyyymmdd in hex: yyyy=4 digit year, mm=1-12, dd=1-31</td>
<td>Y</td>
</tr>
<tr>
<td>HEADER2</td>
<td>24</td>
<td>16</td>
<td>Must be byte stream</td>
<td>Y</td>
</tr>
<tr>
<td>SWDEFINED</td>
<td>40</td>
<td>4</td>
<td>Available for software use</td>
<td>Y</td>
</tr>
<tr>
<td>RESERVED</td>
<td>44</td>
<td>84</td>
<td>Must be zero</td>
<td>Y</td>
</tr>
<tr>
<td>MODULUS</td>
<td>128</td>
<td>384</td>
<td>Module Public Key (keylength=3072 bits)</td>
<td>N</td>
</tr>
<tr>
<td>EXPONENT</td>
<td>512</td>
<td>4</td>
<td>RSA Exponent = 3</td>
<td>N</td>
</tr>
<tr>
<td>SIGNATURE</td>
<td>516</td>
<td>384</td>
<td>Signature over Header and Body</td>
<td>N</td>
</tr>
<tr>
<td>MISCELECT*</td>
<td>900</td>
<td>4</td>
<td>Bit vector specifying Extended SSA frame feature set to be used</td>
<td>Y</td>
</tr>
<tr>
<td>MISCMAST*</td>
<td>904</td>
<td>4</td>
<td>Bit vector mask of MISCELECT to enforce</td>
<td>Y</td>
</tr>
<tr>
<td>RESERVED</td>
<td>908</td>
<td>20</td>
<td>Must be zero</td>
<td>Y</td>
</tr>
<tr>
<td>ATTRIBUTES</td>
<td>928</td>
<td>16</td>
<td>Enclave Attributes that must be set</td>
<td>Y</td>
</tr>
<tr>
<td>ATTRIBUTEMASK</td>
<td>944</td>
<td>16</td>
<td>Mask of Attributes to enforce</td>
<td>Y</td>
</tr>
<tr>
<td>ENCLAVEHASH</td>
<td>960</td>
<td>32</td>
<td>MRENCLAVE of enclave this structure applies to</td>
<td>Y</td>
</tr>
<tr>
<td>RESERVED</td>
<td>992</td>
<td>32</td>
<td>Must be zero</td>
<td>Y</td>
</tr>
<tr>
<td>ISVPRODID</td>
<td>1024</td>
<td>2</td>
<td>ISV assigned Product ID</td>
<td>Y</td>
</tr>
<tr>
<td>ISVSVN</td>
<td>1026</td>
<td>2</td>
<td>ISV assigned SVN (security version number)</td>
<td>Y</td>
</tr>
<tr>
<td>RESERVED</td>
<td>1028</td>
<td>12</td>
<td>Must be zero</td>
<td>N</td>
</tr>
<tr>
<td>Q1</td>
<td>1040</td>
<td>384</td>
<td>Q1 value for RSA Signature Verification</td>
<td>N</td>
</tr>
<tr>
<td>Q2</td>
<td>1424</td>
<td>384</td>
<td>Q2 value for RSA Signature Verification</td>
<td>N</td>
</tr>
</tbody>
</table>

* If CPUID.(EAX=12H, ECX=0):EBX[31:0] = 0, MISCELECT must be 0.
If CPUID.(EAX=12H, ECX=0):EBX[31:0] !=0, enclave writers must specify MISCELECT such that each cleared bit in MISCMAST must also specify the corresponding bit as 0 in MISCELECT.

### 2.14 EINIT TOKEN STRUCTURE (EINITTOKEN)

The EINIT token is used by EINIT to verify that the enclave is permitted to launch. EINIT token must be 512-Byte aligned.
Table 2-20. Layout of EINIT Token (EINITTOKEN)

<table>
<thead>
<tr>
<th>Field</th>
<th>OFFSET (Bytes)</th>
<th>Size (Bytes)</th>
<th>MACed</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>VALID</td>
<td>0</td>
<td>4</td>
<td>Y</td>
<td>Bits 0: 1: Valid; 0: Debug. All other bits reserved.</td>
</tr>
<tr>
<td>RESERVED</td>
<td>4</td>
<td>44</td>
<td>Y</td>
<td>Must be zero</td>
</tr>
<tr>
<td>ATTRIBUTES</td>
<td>48</td>
<td>16</td>
<td>Y</td>
<td>ATTRIBUTES of the Enclave</td>
</tr>
<tr>
<td>MRENCLAVE</td>
<td>64</td>
<td>32</td>
<td>Y</td>
<td>MRENCLAVE of the Enclave</td>
</tr>
<tr>
<td>RESERVED</td>
<td>96</td>
<td>32</td>
<td>Y</td>
<td>Reserved</td>
</tr>
<tr>
<td>MRSIGNER</td>
<td>128</td>
<td>32</td>
<td>Y</td>
<td>MRSIGNER of the Enclave</td>
</tr>
<tr>
<td>RESERVED</td>
<td>160</td>
<td>32</td>
<td>Y</td>
<td>Reserved</td>
</tr>
<tr>
<td>CPUSVNLE</td>
<td>192</td>
<td>16</td>
<td>N</td>
<td>Launch Enclave’s CPUSVN</td>
</tr>
<tr>
<td>ISVPRODIDLE</td>
<td>208</td>
<td>02</td>
<td>N</td>
<td>Launch Enclave’s ISVPRODID</td>
</tr>
<tr>
<td>ISVSVNLE</td>
<td>210</td>
<td>02</td>
<td>N</td>
<td>Launch Enclave’s ISVSVN</td>
</tr>
<tr>
<td>RESERVED</td>
<td>212</td>
<td>24</td>
<td>N</td>
<td>Reserved</td>
</tr>
<tr>
<td>MASKEDMISCSEL</td>
<td>236</td>
<td>4</td>
<td></td>
<td>MASKEDMISCSELECT of Launch Enclave. This should be set to the LE’s</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
<td>MASKEDMISCESELECT masked with MISCMASK of the LE’s KEYREQUEST.</td>
</tr>
<tr>
<td>MASKEDATTRIBU</td>
<td>240</td>
<td>16</td>
<td>N</td>
<td>MASKEDATTRIBUTES of Launch Enclave. This should be set to the LE’s</td>
</tr>
<tr>
<td>TESLE</td>
<td></td>
<td></td>
<td></td>
<td>ATTRIBUTES masked with ATTRIBUTEMASK of the LE’s KEYREQUEST.</td>
</tr>
<tr>
<td>KEYID</td>
<td>256</td>
<td>32</td>
<td>N</td>
<td>Value for key wear-out protection</td>
</tr>
<tr>
<td>MAC</td>
<td>288</td>
<td>16</td>
<td>N</td>
<td>A cryptographic MAC on EINITTOKEN using Launch key</td>
</tr>
</tbody>
</table>

2.15 REPORT (REPORT)

The REPORT structure is the output of the EREPORT instruction, and must be 512-Byte aligned.

Table 2-21. Layout of REPORT

<table>
<thead>
<tr>
<th>Field</th>
<th>OFFSET (Bytes)</th>
<th>Size (Bytes)</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>CPUSVN</td>
<td>0</td>
<td>16</td>
<td>The security version number of the processor.</td>
</tr>
<tr>
<td>MISCESELECT</td>
<td>16</td>
<td>4</td>
<td>SSA Frame specified extended feature set bit vector</td>
</tr>
<tr>
<td>RESERVED</td>
<td>20</td>
<td>28</td>
<td>Must be zero</td>
</tr>
<tr>
<td>ATTRIBUTES</td>
<td>48</td>
<td>16</td>
<td>The values of the attributes flags for the enclave. See Section 2.7.1 (ATTRIBUTES Bits) for the definitions of these flags.</td>
</tr>
<tr>
<td>MRENCLAVE</td>
<td>64</td>
<td>32</td>
<td>The value of SECS.MRENCLAVE</td>
</tr>
<tr>
<td>RESERVED</td>
<td>96</td>
<td>32</td>
<td>Reserved</td>
</tr>
<tr>
<td>MRSIGNER</td>
<td>128</td>
<td>32</td>
<td>The value of SECS.MRSIGNER</td>
</tr>
<tr>
<td>RESERVED</td>
<td>160</td>
<td>96</td>
<td>Zero</td>
</tr>
<tr>
<td>ISVPRODID</td>
<td>256</td>
<td>02</td>
<td>Enclave PRODUCT ID</td>
</tr>
<tr>
<td>ISVSVN</td>
<td>258</td>
<td>02</td>
<td>The security version number of the Enclave</td>
</tr>
<tr>
<td>RESERVED</td>
<td>260</td>
<td>60</td>
<td>Zero</td>
</tr>
<tr>
<td>REPORTDATA</td>
<td>320</td>
<td>64</td>
<td>A set of data used for communication between the enclave and the target enclave. This value is provided by the EREPORT call in RCX.</td>
</tr>
<tr>
<td>KEYID</td>
<td>384</td>
<td>32</td>
<td>Value for key wear-out protection</td>
</tr>
<tr>
<td>MAC</td>
<td>416</td>
<td>16</td>
<td>The CMAC on the report using report key</td>
</tr>
</tbody>
</table>
2.15.1 REPORTDATA
The REPORTDATA structure is specifies the address of a 64-Byte input buffer that the EREPORT instruction will use to generate cryptographic report. It requires 128-Byte alignment.

2.16 REPORT TARGET INFO (TARGETINFO)
This structure is an input parameter to the EREPORT instruction leaf. The address of TARGETINFO is specified as an effective address in RBX. It is used to identify the enclave which will be able to cryptographically verify the REPORT structure returned by EREPORT. A TARGETINFO requires 512-Byte alignment.

<table>
<thead>
<tr>
<th>Field</th>
<th>OFFSET (Bytes)</th>
<th>Size (Bytes)</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>MEASUREMENT</td>
<td>0</td>
<td>32</td>
<td>The MRENCLAVE of the target enclave</td>
</tr>
<tr>
<td>ATTRIBUTES</td>
<td>32</td>
<td>16</td>
<td>The ATTRIBUTES field of the target enclave</td>
</tr>
<tr>
<td>RESERVED</td>
<td>48</td>
<td>4</td>
<td></td>
</tr>
<tr>
<td>MISCESELECT</td>
<td>52</td>
<td>4</td>
<td>SSA Frame extended feature set bit vector</td>
</tr>
<tr>
<td>RESERVED</td>
<td>56</td>
<td>456</td>
<td></td>
</tr>
</tbody>
</table>

2.17 KEY REQUEST (KEYREQUEST)
This structure is an input parameter to the EGETKEY instruction. It is passed in as an effective address in RBX and requires 512-Byte alignment. It is used for selecting the appropriate key and any additional parameters required in the derivation of that key.

<table>
<thead>
<tr>
<th>Field</th>
<th>OFFSET (Bytes)</th>
<th>Size (Bytes)</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>KEYNAME</td>
<td>0</td>
<td>02</td>
<td>Identifies the Key Required</td>
</tr>
<tr>
<td>KEYPOLICY</td>
<td>02</td>
<td>02</td>
<td>Identifies which inputs are required to be used in the key derivation</td>
</tr>
<tr>
<td>ISVSVN</td>
<td>04</td>
<td>02</td>
<td>The ISV security version number used in the key derivation</td>
</tr>
<tr>
<td>RESERVED</td>
<td>06</td>
<td>02</td>
<td>Must be zero</td>
</tr>
<tr>
<td>CPUSVN</td>
<td>08</td>
<td>16</td>
<td>The security version number of the processor used in the key derivation</td>
</tr>
<tr>
<td>ATTRIBUTEMASK</td>
<td>24</td>
<td>16</td>
<td>A mask defining which ATTRIBUTES bits will be included in the derivation of the Seal Key</td>
</tr>
<tr>
<td>KEYID</td>
<td>40</td>
<td>32</td>
<td>Value for key wear-out protection</td>
</tr>
<tr>
<td>MISCMASK</td>
<td>72</td>
<td>4</td>
<td>A mask defining which MISCESELECT bits will be included in the derivation of the Seal Key</td>
</tr>
<tr>
<td>RESERVED</td>
<td>76</td>
<td>436</td>
<td></td>
</tr>
</tbody>
</table>

2.17.1 KEY REQUEST KeyNames

<table>
<thead>
<tr>
<th>Key Name</th>
<th>Value</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>LAUNCH_KEY</td>
<td>0</td>
<td>Launch key</td>
</tr>
<tr>
<td>PROVISION_KEY</td>
<td>1</td>
<td>Provisioning Key</td>
</tr>
</tbody>
</table>
2.17.2 Key Request Policy Structure

Table 2-25. Layout of KEYPOLICY Field

<table>
<thead>
<tr>
<th>Field</th>
<th>Bit Position</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>MRENCLAVE</td>
<td>0</td>
<td>If 1, derive key using the enclave's MRENCLAVE measurement register</td>
</tr>
<tr>
<td>MRSIGNER</td>
<td>1</td>
<td>If 1, derive key using the enclave's MR SIGNER measurement register</td>
</tr>
<tr>
<td>RESERVED</td>
<td>15:2</td>
<td>Must be zero</td>
</tr>
</tbody>
</table>

2.18 VERSION ARRAY (VA)

In order to securely store the versions of evicted EPC pages, Intel SGX defines a special EPC page type called a Version Array (VA). Each VA page contains 512 slots, each of which can contain an 8-byte version number for a page evicted from the EPC. When an EPC page is evicted, software chooses an empty slot in a VA page; this slot receives the unique version number of the page being evicted. When the EPC page is reloaded, a VA slot must hold the version of the page. If the page is successfully reloaded, the version in the VA slot is cleared.

VA pages can be evicted, just like any other EPC page. When evicting a VA page, a version slot in some other VA page must be used to receive the version for the VA being evicted. A Version Array Page must be 4K-Bytes aligned.

Table 2-26. Layout of Version Array Data Structure

<table>
<thead>
<tr>
<th>Field</th>
<th>OFFSET (Bytes)</th>
<th>Size (Bytes)</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Slot 0</td>
<td>0</td>
<td>08</td>
<td>Version Slot 0</td>
</tr>
<tr>
<td>Slot 1</td>
<td>8</td>
<td>08</td>
<td>Version Slot 1</td>
</tr>
<tr>
<td>...</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Slot 511</td>
<td>4088</td>
<td>08</td>
<td>Version Slot 511</td>
</tr>
</tbody>
</table>

2.19 ENCLAVE PAGE CACHE MAP (EPCM)

EPCM is a secure structure used by the processor to track the contents of the EPC. The EPCM holds exactly one entry for each page that is currently loaded into the EPC. EPCM is not accessible by software, and the layout of EPCM fields is implementation specific.

Table 2-27. Content of an Enclave Page Cache Map Entry

<table>
<thead>
<tr>
<th>Field</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>VALID</td>
<td>Indicates whether the EPCM entry is valid</td>
</tr>
<tr>
<td>R</td>
<td>Read access; indicates whether enclave accesses are allowed for the EPC page</td>
</tr>
<tr>
<td>W</td>
<td>Write access; indicates whether enclave accesses are allowed for the EPC page</td>
</tr>
<tr>
<td>X</td>
<td>Execute access; indicates whether enclave accesses are allowed for the EPC page</td>
</tr>
<tr>
<td>PT</td>
<td>EPCM page type (PT_SECS, PT_TCS, PT_REG, PT_VA, PT_TRIM)</td>
</tr>
<tr>
<td>Field</td>
<td>Description</td>
</tr>
<tr>
<td>----------------</td>
<td>------------------------------------------------------------------</td>
</tr>
<tr>
<td>ENCLAVESecs</td>
<td>SECS identifier of the enclave to which the page belongs</td>
</tr>
<tr>
<td>ENCLAVEAddress</td>
<td>Linear enclave address of the page</td>
</tr>
<tr>
<td>BLOCKED</td>
<td>Indicates whether the page is in the blocked state</td>
</tr>
<tr>
<td>PENDING</td>
<td>Indicates whether the page is in the pending state</td>
</tr>
<tr>
<td>MODIFIED</td>
<td>Indicates whether the page is in the modified state</td>
</tr>
</tbody>
</table>

Table 2-27. Content of an Enclave Page Cache Map Entry
The following aspects of enclave operation are described in this chapter:

- **Enclave creation**: Includes loading code and data from outside of enclave into the EPC and establishing the enclave entity.
- **Adding pages and measuring the enclave**.
- **Initialization of an enclave**: Finalizes the cryptographic log and establishes the enclave identity and sealing identity.
- **Enclave entry and exiting including**
  - Synchronous entry and exit
  - Asynchronous Enclave Exit (AEX) and resuming execution after an AEX.

### 3.1 Constructing an Enclave

Figure 3-1 illustrates a typical Enclave memory layout.

![Enclave Memory Layout](image)

The enclave creation, commitment of memory resources, and finalizing the enclave’s identity with measurement comprises multiple phases. This process can be illustrated by the following exemplary steps:

1. **The application hands over the enclave content along with additional information required by the enclave creation API to the enclave creation service running at ring-0.**

2. **Use the ECREATE leaf to set up the initial environment, specifying base address and size of the enclave. This address range, the ELRANGE, is part of the application’s address space. This reserves the memory range. The enclave will now reside in this address region. ECREATE also allocates an Enclave Page Cache (EPC) page for...**
ENCLAVE OPERATION

the SGX Enclave Control Structure (SECS). Note that this page is not required to be a part of the enclave linear address space and is not required to be mapped into the process.

3. Use the EADD instruction leaf to commit EPC pages to the enclave, and use EEXTEND to measure the committed memory content of the enclave. For each additional page to be added to the enclave:
   — Use EADD to add the new page to the enclave.
   — If the enclave developer requires measurement, use EEXTEND to add a measurement for 256 bytes of the page. Repeat this operation until the entire page is measured.

4. Use the EINIT instruction leaf to complete the enclave creation process and finalize the enclave measurement to establish the enclave identity. Until an EINIT is executed, the enclave is not permitted to execute any enclave code (i.e. entering the enclave by executing EENTER).

3.1.1 EADD and EEXTEND Interaction

Once the SECS has been created, enclave pages can be added to the enclave via EADD. This involves converting a free EPC page into either a PT_REG or a PT_TCS page.

When EADD is invoked, the processor will initialize the EPCM entry to add the type of page (PT_REG or PT_TCS), the linear address used by the enclave to access the page, and the enclave RWX permissions for the page. It associates the page to the SECS provided as input. The EPCM entry information is used by hardware to manage access control to the page. EADD records EPCM information in a cryptographic log stored in the SECS and copy 4 KBytes of data from unprotected memory outside the EPC to the allocated EPC page.

System software is responsible for selecting a free EPC page. System software is also responsible for providing the type of page to be added, the attributes the page, the contents of the page, and the SECS (enclave) to which the page is to be added as requested by the application.

After a page has been added to an enclave, software can measure a 256 byte region as determined by the developer by invoking EEXTEND. Thus to measure an entire page, system software must execute EEXTEND 16 times. Each invocation of EEXTEND adds to the cryptographic log information about which region is being measured and the measurement of the section.

Entries in the cryptographic log define the measurement of the enclave and are critical in gaining assurance that the enclave was correctly constructed by the un-trusted system software.

Examples of incorrect construction includes adding multiple pages with the same enclave linear address resulting in an alias, loading modified contents into an enclave page, or not measuring all of the enclave.

3.1.2 EINIT Interaction

Once system software has completed the process of adding and measuring pages, the enclave needs to be initialized by the EINIT instruction. Initializing an enclave prevents the addition or measurement of enclave pages and enables enclave entry. The initialization process finalizes the cryptographic log and establishes the enclave identity and sealing identity used by EGETKEY and EREPORT.

A cryptographic hash of the log is stored. Correct construction results in the cryptographic log matching the one built by the enclave owner in SIGSTRUCT. It can be verified by a remote party.

The enclave is initialized by the EINIT instruction. The EINIT instruction checks the ENIT token to validate that the enclave has been enabled on this platform. If the enclave is not correctly constructed or the ENIT token is not valid for the platform then EINIT will fail. See the EINIT instruction for details on the error reporting.

The enclave identity is a cryptographic hash that reflects the content of the enclave, the order in which it was built, the addresses it occupies in memory, and the security attributes of each page. The Enclave Identity is established by EINIT.

The sealing identity is managed by a sealing authority represented by the hash of a public key used to sign a structure processed by EINIT. The sealing authority assigns a product ID and security version number to a particular enclave identity comprising the attributes of the enclave and the measurement of the enclave.

EINIT establishes the sealing identity using the following steps:

1. Verifies that SIGSTRUCT is signed using the public key enclosed in the SIGSTRUCT
2. Checks that the measurement of the enclave matches the measurement of the enclave specified in SIGSTRUCT
3. Checks that the enclave’s attributes are compatible with those specified in SIGSTRUCT
4. Finalizes the measurement of the enclave and records the sealing identity and enclave identity (the sealing authority, product id and security version number) in the SECS

3.2 ENCLAVE ENTRY AND EXITING

3.2.1 Synchronous Entry and Exit

The EENTER instruction is the method to enter the enclave under program control. To execute EENTER, software must supply an address of a TCS that is part of the enclave to be entered. The TCS holds the location inside the enclave to transfer control to and a pointer to the area inside the enclave an AEX should store the register state. When a logical processor enters an enclave, the TCS is considered busy until the logical processors exits the enclave. Intel® SGX allows an enclave builder to define multiple TCSs, thereby providing support for multithreaded enclaves.

EENTER also defines the Asynchronous Exit Pointer (AEP) parameter. AEP is an address external to the enclave which is used to transition back into the enclave after an AEX. The AEP is the address an exception handler will return to using IRET. Typically the location would contain the ERESUME instruction. ERESUME transfers control back to the enclave, to the address retrieved from the enclave thread’s saved state.

EENTER performs the following operations:
1. Check that TCS is not busy and flush TLB entries for enclave linear addresses in the enclave’s ELRANGE.
2. Change the mode of operation to be in enclave mode.
3. Save the RSP, RBP for later restore on AEX.
4. Save XCR0 and replace it with the XFRM value for the enclave.
5. Check if the enclave is debuggable and the software wishes to debug. If not then set hardware so the enclave appears as a single instruction.
6. If the enclave is debuggable and the software wishes to debug, then set hardware to allow traps, breakpoints, and single steps inside the enclave.
7. Set the TCS as busy.
8. Transfer control from outside enclave to predetermined location inside the enclave specified by the TCS.

The EEXIT instruction is the method of leaving the enclave under program control, it performs the following operations:
1. Clear enclave mode and TLB entries for enclave addresses.
2. Mark TCS as not busy.
3. Transfer control from inside the enclave to a location on the outside specified by the register, RBX.

It is the responsibility of enclave software to erase any secret from the registers prior to invoking EEXIT.

3.2.2 Asynchronous Enclave Exit (AEX)

Asynchronous and synchronous events, such as exceptions, interrupts, SMIs, and VM exits may occur while executing inside an enclave. These events are referred to as Enclave Exiting Events (EEE). Upon an EEE, the processor state is securely saved inside the enclave (in the thread’s current SSA frame) and then replaced by a synthetic state to prevent leakage of secrets. The process of securely saving state and establishing the synthetic state is called an Asynchronous Enclave Exit (AEX).

As part of most EEEs, the AEP is pushed onto the stack as the location of the eventing address. This is the location where control will return to after executing the IRET. The ERESUME can be executed from that point to reenter the enclave and resume execution from the interrupted point.
After AEX has completed, the logical processor is no longer in enclave mode and the exiting event is processed normally. Any new events that occur after the AEX has completed are treated as having occurred outside the enclave (e.g. a #PF in dispatching to an interrupt handler).

3.2.3 Resuming Execution after AEX

After system software has serviced the event that caused the logical processor to exit an enclave, the logical processor can re-start execution using ERESUME. ERESUME restores registers and returns control to where execution was interrupted.

If the cause of the exit was an exception or a fault and was not resolved, the event will be triggered again if the enclave is re-entered using ERESUME. For example, if an enclave performs a divide by 0 operation, executing ERESUME will cause the enclave to attempt to re-execute the faulting instruction and result in another divide by 0 exception. In order to handle an exception that occurred inside the enclave, software can enter the enclave at a different location and invoke the exception handler within the enclave by executing the EENTER instruction. The exception handler within the enclave can attempt to resolve the faulting condition or simply return and indicate to software that the enclave should be terminated (e.g. using EEXIT).

3.2.3.1 ERESUME Interaction

ERESUME restores registers depending on the mode of the enclave (32 or 64 bit).

- In 32-bit mode (IA32_EFER.LMA = 0 || CS.L = 0), the low 32-bits of the legacy registers (EAX, EBX, ECX, EDX, ESP, EBP, ESI, EDI, EIP and EFLAGS) are restored from the thread’s GPR area of the current SSA frame. Neither the upper 32 bits of the legacy registers nor the 64-bit registers (R8 ... R15) are loaded.
- In 64-bit mode (IA32_EFER.LMA = 1 && CS.L = 1), all 64 bits of the general processor registers (RAX, RBX, RCX, RDX, RSP, RBP, RSI, RDI, R8 ... R15, RIP and RFLAGS) are loaded.

Extended features specified by SECS.ATTRIBUTES.XFRM are restored from the XSAVE area of the current SSA frame. The layout of the x87 area depends on the current values of IA32_EFER.LMA and CS.L:

- IA32_EFER.LMA = 0 || CS.L = 0
  - 32-bit load in the same format that XSAVE/FXSAVE uses with these values.
- IA32_EFER.LMA = 1 && CS.L = 1
  - 64-bit load in the same format that XSAVE/FXSAVE uses with these values plus REX.W = 1

3.3 CALLING ENCLAVE PROCEDURES

3.3.1 Calling Convention

In standard call conventions subroutine parameters are generally pushed onto the stack. The called routine, being aware of its own stack layout, knows how to find parameters based on compile-time-computable offsets from the SP or BP register (depending on runtime conventions used by the compiler).

Because of the stack switch when calling an enclave, stack-located parameters cannot be found in this manner. Entering the enclave requires a modified parameter passing convention.

For example, the caller might push parameters onto the untrusted stack and then pass a pointer to those parameters in RAX to the enclave software. The exact choice of calling conventions is up to the writer of the edge routines; be those routines hand-coded or compiler generated.

3.3.2 Register Preservation

As with most systems, it is the responsibility of the callee to preserve all registers except that used for returning a value. This is consistent with conventional usage and tends to optimize the number of register save/restore opera-
tions that need be performed. It has the additional security result that it ensures that data is scrubbed from any registers that were used to temporarily contain secrets.

### 3.3.3 Returning to Caller

No registers are modified during EEXIT. It is the responsibility of software to remove secrets in registers before executing EEXIT.

### 3.4 INTEL® SGX KEY AND ATTESTATION

To provide cryptographic separation between platforms, Intel SGX provides individual keys to each platform. Each processor is provisioned with a unique key as the root of the key hierarchy. This is done at manufacturing time. This key is the basis for all keys derived in the EGETKEY instruction. Figure 3-2 shows the hierarchy used to generate keys on the platform.

Each enclave requests keys using the EGETKEY instruction. The key is based on enclave parameters such as measurement or the enclave signing key plus the key derived from the device key and various security version numbers (SVNs). See the EGETKEY instruction for more details.

In order for a remote party to understand the security level of a remote platform, security version numbers are designed into the Intel SGX architecture. Some of the version numbers indicate the patch level of the relevant phases of the processor boot up and system operations that affect the identity of the Intel SGX instructions.

![Figure 3-2. Intel® SGX Key Overview](image-url)
ENCLAVE OPERATION

The SVN values are reported to the remote user as part of the attestation process. They are part of the EREPORT instruction output.

Owner Epoch is a 128 bit value which is loaded into the SGXOWNEREPOCH0 and SGXOWNEREPOCH1 MSRs when Intel SGX is booted. These registers provide a user with the ability to add personal entropy into the key derivation process.

NOTE: Owner Epoch must be kept the same in order to decrypt data using the EGETKEY instruction. A different Owner Epoch will result in the failure to decrypt files sealed by EGETKEY in a previous boot.

3.5   EPC AND MANAGEMENT OF EPC PAGES

EPC layout is implementation specific, and is enumerated through CPUID (see Table 1-6 for EPC layout). EPC is typically configured by BIOS at system boot time.

A processor that supports Intel SGX (CPUID.(EAX=07H, ECX=0):EBX.SGX= 1) supports the ability for the BIOS to reserve a range of memory called Processor Reserved Memory (PRM). PRM must have a size that is integer power of two, and must be naturally aligned. The BIOS allocates the PRM by setting a pair of MSRs, collectively known as the PRMRR. The exact layout of the PRM and EPC are model-specific, and depend on BIOS settings. Figure 3-3 depicts a conceptual example of the layout of the PRM and available EPC section(s).

![Figure 3-3. Conceptual Layout of Processor Reserved Memory and EPC](Image)

3.5.1   EPC Implementation

One example of EPC implementation is a Memory Encryption Engine (MEE). An MEE provides a cost-effective mechanism of creating cryptographically protected volatile storage using platform DRAM. These units provide integrity, replay, and confidentiality protection. Details are implementation specific.

3.5.2   OS Management of EPC Pages

The EPC is a finite resource. To oversubscribe the EPC the EPC manager must keep track of all EPC entries, type and state, context affiliation, SECS affiliation, so that it could manage this resource and properly swap pages out of and into the EPC.
On processors that support Intel SGX with Intel SGX instruction opcode support of SGX1 (i.e. CPUID.(EAX=12H, ECX=0):EAX.SGX1 = 1 but CPUID.(EAX=12H, ECX=0):EAX.SGX2 = 0), Intel SGX instructions provide a number of primitives for managing memory resources used by an enclave.

Intel SGX includes the EWB instruction for securely evicting pages out of the EPC. EWB encrypts a page in the EPC and writes it to unprotected memory. In addition, EWB also creates a cryptographic MAC of the page and stores it in unprotected memory. A page can be reloaded back to the processor only if the data and MAC match.

Intel SGX includes two instructions for reloading pages that have been evicted by system software: ELDU and ELDB. The difference between the two instructions is the value of the paging state at the end of the instruction. ELDU results in a page being reloaded and set to an UNBLOCKED state, while ELDB results in a page loaded to a BLOCKED state.

ELDB is intended for use by a VMM. When a VMM reloads an evicted page, it needs to restore the correct state of the page (BLOCKED vs. UNBLOCKED) as it existed at the time the page was evicted. Based on the state of the page at eviction, the VMM chooses either ELDB or ELDU.

3.5.2.1 Enhancement to Managing EPC Pages

On processors with Intel SGX instruction opcode supporting SGX2 (i.e. CPUID.(EAX=12H, ECX=0):EAX.SGX2 = 1), the EPC manager can manage EPC resources (while enclave is running) with more flexibility provided by the SGX2 instructions. The additional flexibility is described in Section 3.5.7 through Section 3.5.11.

3.5.3 Eviction of Enclave Pages

Intel SGX paging is optimized to allow the OS to page out multiple EPC pages under a single synchronization.  

1. For each enclave page to be evicted:
   a. Select a slot in a Version Array page.
      • If no VA page exists with an empty slot, create a new PT_VA page using the EPA instruction.
   b. Remove mapping from the page table (OS removes from system page table, VMM removes from EPT).
   c. Execute EBLOCK for the target page. This sets the target page state to BLOCKED. At this point no new mappings of the page will be created. Accesses which do not have mapping cached in the TLB will generate a #PF.

2. For each enclave containing pages selected in step 1:
   — Execute an ETRACK on that enclave.

3. For all hardware threads executing in processes (OS) or guests (VMM) that contain the enclaves selected in step 1:
   — Issue an IPI (inter-processor interrupt) to those threads. This causes those hardware threads to exit any enclaves they might be in, and as a result flush all TLB entries that might hold stale translations to blocked pages.

4. After enclaves exit, allow h/w threads to execute normally.

5. For each page to be evicted:
   — Evict the page using the EWB command. Parameters include the EPC page linear address (the OS or VMM needs to use its own, private page mapping for this because of step 1.c), the VA slot, a 4k byte buffer to hold the encrypted page contents, and a buffer to hold page metadata. The last three elements are tied together cryptographically and must be used to later reload the page.

At this point, system software has an encrypted copy of each page data and page metadata, both in main memory.

3.5.4 Loading an Enclave Page

To reload a previously evicted page, system software needs four elements: the VA slot used when the page was evicted, a buffer containing the encrypted page contents, a buffer containing the page metadata, and the parent SECS. If the VA page or the parent SECS are not already in the EPC, they must be reloaded first.
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1. Execute ELDB/ELDU, passing as parameters: the EPC page linear address (again, using a private mapping), the VA slot, the encrypted page, and the page metadata.
2. Create a mapping in the page table to allow the application to access that page (OS: system page table; VMM: EPT).
   The ELDB/ELDU instruction marks the VA slot empty so that the page cannot be replayed at a later date.

3.5.5 Eviction of an SECS Page

The eviction of an SECS page is similar to the eviction of an enclave page. The only difference is that an SECS page cannot be evicted until all other pages belonging to the enclave have been evicted. Since all other pages have been evicted, there will be no threads executing inside the enclave. When reloading an enclave, the SECS page must be reloaded before all other constituent pages.

1. Ensure all pages are evicted from enclave.
2. Select a slot in a Version Array page.
   — If no VA page exists with an empty slot, create a new one using EPA.
3. Evict the page using the EWB command. Parameters include the EPC page effective address, the VA slot, a 4k byte buffer to hold the encrypted page contents and a buffer to hold page metadata. The last three elements are tied together cryptographically and must be used to later reload the page.

3.5.6 Eviction of a Version Array Page

VA pages do not belong to any enclave. When evicting the VA page, a slot in a different VA page must be specified in order to provide versioning of the evicted VA page.

1. Select a slot in a Version Array page other than the page being evicted.
   — If no VA page exists with an empty slot, create a new one using EPA.
2. Evict the page using the EWB command. Parameters include the EPC page linear address, the VA slot, a 4k byte buffer to hold the encrypted page contents, and a buffer to hold page metadata. The last three elements are tied together cryptographically and must be used to later reload the page.

3.5.7 Allocating a Regular Page

On processors that support SGX2, allocating a new page is accomplished by invoking the EAUG instruction. Typically, the enclave requests that the OS allocate a new page at a particular location within the enclave’s address space. Once allocated, the page remains in a pending state until the enclave executes the corresponding EACCEPT instruction to accept the new page into the enclave. Page allocation operations may be batched to improve efficiency.

The typical process for allocating a page is as follows:
1. Enclave requests additional memory from OS when the current allocation becomes insufficient.
2. The OS calls EAUG to add a new memory page to the enclave.
   a. EAUG may only be called on an invalid page.
   b. Successful completion of the EAUG instruction places the target page in the VALID and PENDING state.
   c. All dynamically created pages have the type PT_REG.
3. The enclave issues an EACCEPT instruction, which clears the pending bit. At that point the page becomes accessible for normal enclave use.
3.5.8 Allocating a TCS Page

On processors that support SGX2, allocating a new TCS page is a two-step process. First the OS allocates a regular page with a call to EAUG. This page must then be accepted and initialized by the enclave to which it belongs. Once the page has been initialized with appropriate values for a TCS page, the OS may change the page’s type to PT_TCS. This change must also be accepted. As with allocating a regular page, TCS allocation operations may be batched.

The procedure for allocating a TCS page is as follows:

1. Enclave requests an additional page from the OS.
2. The OS calls EAUG to add a new regular memory page to the enclave.
   a. EAUG may only be called on an invalid page.
   b. Successful completion of the EAUG instruction places the target page in the VALID and PENDING state.
3. The enclave issues an EACCEPT instruction, at which point the page becomes accessible for normal enclave use.
4. The enclave initializes the contents of the new page.
5. The enclave requests that the OS convert the page from type PT_REG to PT_TCS.
6. OS issues an EMODT instruction on the page.
   a. The parameters to EMODT indicate that the regular page should be converted into a TCS.
   b. EMODT forces the RWX bits to 000 because TCS pages may not be accessed by enclave code.
7. The enclave issues an EACCEPT instruction to confirm the requested modification.

3.5.9 Trimming a Page

On processors that support SGX2, Intel SGX supports the removal of an enclave page as a special case of EMODT. The page type PT_TRIM indicates that a page has been trimmed from the enclave’s address space and that the page is no longer accessible. Modifications to a page in the PT_TRIM state are not permitted; the page must be removed and then reallocated by the OS before the enclave may use the page again. Page deallocation operations may be batched to improve efficiency.

The protocol for trimming a page from an enclave is as follows:

1. Enclave signals OS that a particular page is no longer in use.
2. OS calls EMODT on the page, requesting that the page’s type be changed to PT_TRIM.
   a. SECS and VA pages cannot be trimmed in this way, so the initial type of the page must be PT_REG or PT_TCS
   b. EMODT may only be called on VALID pages
3. OS performs an ETRACK instruction to remove the TLB addresses from all the processors
4. Enclave issues an EACCEPT instruction.
5. The OS may now permanently remove it (by calling EREMOVE).

3.5.10 Restricting the EPCM Permissions of a Page

On processors that support SGX2, restricting the EPCM permissions associated with a page is accomplished using the EMODPR instruction. This operation requires the cooperation of the OS to flush stale entries to the page and to update the page-table permissions of the page to match. Permissions restriction operations may be batched.

The protocol for restricting the permissions of a page is as follows:

1. Enclave requests that the OS restrict the permissions of an EPC page.
2. OS performs permission restriction, TLB flushing, and page-table modifications
   a. Invokes EMODPR to restrict permissions
b. Performs ETRACK

c. Updates page tables to match the new EPCM permissions

d. Sends IPIs to trigger enclave thread exit and TLB shootdown

3. Enclave calls EACCEPT

a. Enclave may access page throughout the entire process

b. Successful call to EACCEPT guarantees that no stale TLB mappings are present

### 3.5.11 Extending the EPCM Permissions of a Page

On processors that support SGX2, extending the EPCM permissions associated with a page is performed directly by the enclave using EMODPE. After performing the EPCM permission extension, the enclave requests that the OS update the page table permissions to match. Permission extension does not require enclave threads to leave the enclave---TLBs with stale references to the more restrictive permissions will be flushed on demand.

1. Enclave invokes EMODPE to extend the EPCM permissions associated with an EPC page

2. Enclave requests that OS update the page tables to match the new EPCM permissions

3. Enclave code resumes

   a. If TLB mappings are present to the more restrictive permissions, the enclave thread will page fault. The OS sees that the page tables permit the access and resume the thread, which can now successfully access the page because exiting cleared the TLB.

   b. If TLB mappings are not present, access to the page with the new permissions will succeed without an enclave exit.

### 3.6 CHANGES TO INSTRUCTION BEHAVIOR INSIDE AN ENCLAVE

This section covers instructions whose behavior changes when executed in enclave mode.

#### 3.6.1 Illegal Instructions

The instructions listed in Table 3-1 are ring 3 instructions which become illegal when executed inside an enclave. Executing these instructions inside an enclave will generate a #UD fault.

The first row of Table 3-1 enumerates instructions that may cause a VM exit for VMM emulation. Since a VMM cannot emulate enclave execution, execution of any these instructions inside an enclave results in an invalid-opcode exception (#UD) and no VM exit.

The second row of Table 3-1 enumerates I/O instructions that may cause a fault or a VM exit for emulation. Again, enclave execution cannot be emulated, so execution of any of these instructions inside an enclave results in #UD.

The third row of Table 3-1 enumerates instructions that load descriptors from the GDT or the LDT or that change privilege level. The former class is disallowed because enclave software should not depend on the contents of the descriptor tables and the latter because enclave execution must be entirely with CPL = 3. Again, execution of any of these instructions inside an enclave results in #UD.

The fourth row of Table 3-1 enumerates instructions that provide access to kernel information from user mode and can be used to aid kernel exploits from within enclave. Execution of any of these instructions inside an enclave results in #UD.

<table>
<thead>
<tr>
<th>Instructions</th>
<th>Result</th>
<th>Comment</th>
</tr>
</thead>
<tbody>
<tr>
<td>CPUID, GETSEC, RDPMC, SGDT, SIDT, SLDT, STR, VMCALL, VMFUNC</td>
<td>#UD</td>
<td>Might cause VM exit.</td>
</tr>
<tr>
<td>IN, INS/INSB/INSW/INSD, OUT, OUTS/OUTSB/OUTSW/OUTSD</td>
<td>#UD</td>
<td>I/O fault may not safely recover. May require emulation.</td>
</tr>
</tbody>
</table>
RDTSC and RDTSCP instructions are legal instructions inside an enclave.
RDTSC and RDTSCP instructions can be disabled by setting CR4. TSD when inside an enclave.
RDTSC and RDTSCP instructions may cause a VM exit when inside an enclave.

NOTE
Some early processor implementation of Intel SGX will generate a #UD when RDTSC and RDTSCP are executed inside an enclave. See the model-specific processor errata for details of which processors treat execution of RDTSC and RDTSCP inside an enclave as illegal.

Software developers must take into account that the RDTSC/RDTSCP results are not immune to influences by other software, e.g. the TSC can be manipulated by software outside the enclave.

3.6.2 RDRAND and RDSEED Instructions
These instructions may cause a VM exit if the “RDRAND exiting” VM-execution control is 1. Unlike other instructions that can cause VM exits, these instructions are legal inside an enclave. As noted in Section 6.5.5, any VM exit originating on an instruction boundary inside an enclave sets bit 27 of the exit-reason field of the VMCS. If a VMM receives a VM exit due to an attempt to execute either of these instructions determines (by that bit) that the execution was inside an enclave, it can do either of two things. It can clear the “RDRAND exiting” VM-execution control and execute VMRESUME; this will result in the enclave executing RDRAND or RDSEED again, and this time a VM exit will not occur. Alternatively, the VMM might choose to discontinue execution of this virtual machine.

NOTE
It is expected that VMMs that virtualize Intel SGX will not set “RDRAND exiting” to 1.

3.6.3 PAUSE Instruction
The PAUSE instruction may cause a VM exit if either of the “PAUSE exiting” and “PAUSE-loop exiting” VM-execution controls is 1. Unlike other instructions that can cause VM exits, the PAUSE instruction is legal inside an enclave.
If a VMM receives a VM exit due to the 1-setting of “PAUSE-loop exiting”, it may take action to prevent recurrence of the PAUSE loop (e.g., by scheduling another virtual CPU of this virtual machine) and then execute VMRESUME; this will result in the enclave executing PAUSE again, but this time the PAUSE loop (and resulting VM exit) will not occur.
If a VMM receives a VM exit due to the 1-setting of “PAUSE exiting”, it can do either of two things. It can clear the “PAUSE exiting” VM-execution control and execute VMRESUME; this will result in the enclave executing PAUSE again, but this time a VM exit will not occur. Alternatively, the VMM might choose to discontinue execution of this virtual machine.

NOTE
It is expected that VMMs that virtualize Intel SGX will not set “PAUSE exiting” to 1.
3.6.4 INT 3 Behavior Inside an Enclave
INT3 is legal inside an enclave, however, the behavior inside an enclave is different from its behavior outside an enclave. See Section 7.4.1 for details.

3.6.5 INVD Handling when Enclaves Are Enabled
Once processor reserved memory protections are activated (see Section 3.5), any execution of INVD will result in a #GP(0).
Certain events, such as exceptions and interrupts, incident to (but asynchronous with) enclave execution may cause control to transition to an address outside the enclave. (Most of these also cause a change of privilege level.) To protect the integrity and security of the enclave, the processor will exit the enclave (and enclave mode) before invoking the handler for such an event. For that reason, such events are called an **enclave-exiting events** (EEE); EEEs include external interrupts, non-maskable interrupts, system-management interrupts, exceptions, and VM exits.

The process of leaving an enclave in response to an EEE is called an **asynchronous enclave exit** (AEX). To protect the secrecy of the enclave, an AEX saves the state of certain registers within enclave memory and then loads those registers with fixed values called **synthetic state**.

### 4.1 Compatible Switch to the Exiting Stack of AEX

Asynchronous enclave exits push information onto the appropriate stack in a form expected by the operating system. To accomplish this, an address to trampoline code is pushed onto the exiting stack as the RIP. This trampoline code eventually returns to the enclave by means of an ENCLUS(ERESUME) instruction.

The stack to be used is chosen using the same rules as for non-SGX mode:
- If there is a privilege level change, the stack will be the one associated with the new ring.
- If there is no privilege level change, the current application stack is used.
- If the IA-32e IST mechanism is used, the exit stack is chosen using that method.

In all cases, the choice of exit stack and the information pushed onto it is consistent with non-SGX operation. Figure 4-1 shows the Application and Exiting Stacks after an exit with a stack switch. An exit without a stack switch uses the Application Stack. The ERESUME leaf index is placed into RAX, the TCS pointer is placed in RBX and the AEP (see below) is placed into RCX for later use when resuming the enclave after the exit.

![Figure 4-1. Exit Stack Just After Interrupt with Stack Switch](image-url)
Upon an AEX, the AEP (Asynchronous Exit Pointer) is pushed onto the exit stack as the return RIP. The AEP points to a trampoline code sequence which includes the ERESUME instruction that is later used to reenter the enclave. The following bits of RFLAGS are cleared before RFLAGS is pushed onto the exit stack: CF, PF, AF, ZF, SF, OF, RF. The remaining bits are left unchanged.

### 4.2 STATE SAVING BY AEX

The State Save Area holds the processor state at the time of an AEX. To allow handling events within the enclave and re-entering it after an AEX, the SSA can be a stack of multiple SSA frames as illustrated in Figure 4-2.

The location of the SSA frames to be used is controlled by three variables in the TCS:
- **Number of State Save Area Slots (NSSA)**: Defines the total number of slots (frames) in the State Save Area stack.
- **Current State Save Area Slot (CSSA)**: Defines the current slot to use on the next exit.
- **State Save Area (OSSA)**: Address of a set of save area slots large enough to hold the GPR state and the XSAVE state.

When an AEX occurs while executing on a thread inside the enclave, hardware selects the SSA frame to use by examining TCS.CSSA. Processor state (as described in Section 4.3.1) is saved and loaded with a synthetic state (to avoid leaking secrets) and TCS.CSSA is incremented. As will be described later, if an exception takes the last slot, it will not be possible to reenter the enclave to handle the exception inside the enclave.

The format of the XSAVE section of SSA is identical to the format used by the XSAVE/XRSTOR instructions. Note: On EENTER, CSSA must be less than NSSA, ensuring that there is at least one Save Area available for exits. Multiple SSA frames are defined to allow for a variety of behavior. When an AEX occurs the SSA frame is loaded and the pointer incremented. An ERESUME restores the processor state and frees the SSA frame. If after the AEX an EENTER is executed then the next SSA frame is reserved to hold state for another AEX. If there is no free SSA frame when executing EENTER, the entry will fail.
4.3 SYNTHETIC STATE ON ASYNCHRONOUS ENCLAVE EXIT

4.3.1 Processor Synthetic State on Asynchronous Enclave Exit

Table 4-1 shows the synthetic state loaded on AEX. The values written are the lower 32 bits when the processor is in 32 bit mode and 64 bits when the processor is in 64 bit mode.

<table>
<thead>
<tr>
<th>Register</th>
<th>Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>RAX</td>
<td>3 (ENCLU[3] is ERESUME)</td>
</tr>
<tr>
<td>RBX</td>
<td>TCS pointer of interrupted enclave thread.</td>
</tr>
<tr>
<td>RCX</td>
<td>AEP of interrupted enclave thread.</td>
</tr>
<tr>
<td>RDX, RSI, RDI</td>
<td>0</td>
</tr>
<tr>
<td>RSP</td>
<td>Loaded from SSA.uRSP</td>
</tr>
<tr>
<td>RBP</td>
<td>Loaded from SSA.uRBP</td>
</tr>
<tr>
<td>R8-R15</td>
<td>0 in 64-bit mode; unchanged in 32-bit mode.</td>
</tr>
<tr>
<td>RIP</td>
<td>AEP of interrupted enclave thread.</td>
</tr>
<tr>
<td>RFLAGS</td>
<td>CF, PF, AF, ZF, SF, OF, RF bits are cleared. Remaining bits are left unchanged.</td>
</tr>
</tbody>
</table>

x87/SSE State

Unless otherwise listed here, all x87 and SSE state are set to the INIT state. The INIT state is the state that would be loaded by the XRSTOR instruction with bits 1:0 both set in the instruction mask and XCR0, and both clear in XSTATE_BV the XSAVE header.

FCW

On #MF exception: 037EH. On all other exits: 037FH.

F SW

On #MF exception: 8081H. On all other exits: 0H.

MXCSR

On #XM exception: 1F01H. On all other exits: 0H.

CR2

If the event that caused the AEX is a #PF, and the #PF does not directly cause a VM exit, then the low 12 bits are cleared. If the #PF leads directly to a VM exit, CR2 is not updated (usual IA behavior). Note: The low 12 bits are not cleared if a #PF is encountered during the delivery of the EEE that caused the AEX. This is because it is the AEX that clears those bits, and EEE delivery occurs after AEX. Also, the address of an access causing a #PF during EEE delivery reveals no enclave secrets.

FS, GS

Including hidden portion. Restored to values as of most recent EENTER/ERESUME.

4.3.2 Synthetic State for Extended Features

When CR4.OSXSAVE = 1, extended features (those controlled by XCR0[63:2]) are set to their respective INIT states when this corresponding bit of SECS.XFRM is set. The INIT state is the state that would be loaded by the XRSTOR instruction had the instruction mask and XCR0, and both clear in XSTATE_BV the XSAVE header each contained the value XFRM. (When the AEX occurs in 32-bit mode, those features that do not exist in 32-bit mode are unchanged.)

4.3.3 VMCS Synthetic State on Asynchronous Enclave Exit

All processor registers saved in the VMCS have the same synthetic values listed above. Additional VMCS fields that are treated specially on VM exit are listed in Table 4-2.
ENCLAVE EXITING EVENTS

4.4 AEX FLOW

On Enclave Exiting Events (interrupts, exceptions, VM exits or SMIs), the processor state is securely saved inside the enclave, a synthetic state is loaded and the enclave is exited. The EEE then proceeds in the usual exit-defined fashion. The following sections describes the details of an AEX:

1. The exact processor state saved into the current SSA frame depends on whether the enclave is a 32-bit or a 64-bit enclave. In 32-bit mode (IA32_EFER.LMA = 0 || CS.L = 0), the low 32 bits of the legacy registers (EAX, EBX, ECX, EDX, ESP, EBP, ESI, EDI, EIP and EFLAGS) are stored. The upper 32 bits of the legacy registers and the 64-bit registers (R8 … R15) are not stored.

In 64-bit mode (IA32_EFER.LMA = 1 && CS.L = 1), all 64 bits of the general processor registers (RAX, RBX, RCX, RDX, RSP, RBP, RSI, RDI, R8 ... R15, RIP and RFLAGS) are stored.

The state of those extended features specified by SECS.ATTRIBUTES.XFRM are stored into the XSAVE area of the current SSA frame. The layout of the x87 and XMM portions (the 1st 512 bytes) depends on the current values of IA32_EFER.LMA and CS.L:

- If IA32_EFER.LMA = 0 || CS.L = 0, the same format (32-bit) that XSAVE/FXSAVE uses with these values.
- If IA32_EFER.LMA = 1 && CS.L = 1, the same format (64-bit) that XSAVE/FXSAVE uses with these values when RX.W = 1

The state of those miscellaneous features specified by SECS.MISCSELECT are stored into the MISC area of the current SSA frame.

<table>
<thead>
<tr>
<th>Field</th>
<th>Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>ENCLAVE_INTERRUPT</td>
<td>A new configuration bit (bit 4 in the “Guest Interruptibility State” field) and an indicator (bit 27 in Basic VM-exit information field) for exit reasons. Set to 1 if exit occurred in enclave mode.</td>
</tr>
<tr>
<td>Guest-linear address</td>
<td>If the event that caused the AEX is an EPT violation that sets bit 7 of the Exit-Qualification field, the low 12 bits are cleared. Note: If the EPT violation occurs during delivery of an event that caused the AEX (e.g., an EPT violation that occurs during IDT vectoring), then the low 12 bits are NOT cleared.</td>
</tr>
<tr>
<td>Guest-physical address</td>
<td>If the event that caused the AEX is an EPT violation or mis-configured EPT, then the low 12 bits are cleared. Note: If the EPT violation or misconfiguration occurs during delivery of an event that caused the AEX (e.g., an EPT violation or misconfiguration that occurs during IDT vectoring), then the low 12 bits are NOT cleared.</td>
</tr>
<tr>
<td>Exit-Qualification</td>
<td>On page-fault that causes an AEX: low 12 bits are cleared. On ACPI-access that causes an AEX: low 12 bits are cleared. Note: If either the page-fault or ACPI-access occurs during delivery of an event that caused the AEX, the low 12 bits are NOT cleared.</td>
</tr>
<tr>
<td>VM-exit instruction length</td>
<td>Cleared</td>
</tr>
</tbody>
</table>
| VM-exit instruction information | This field is defined only for VM exits due to or during the execution of specific instructions (i.e. should be reported properly). Most of these instructions do not cause VM exits when executed inside an enclave. Exceptions are MOV DR, INVEPT, INVVPID, RDTSC, RDTSCP, VMCLEAR, VMLAUNCH, VMPTPLRD, VMPTSTR, VMREAD, VMRESUME, VMWRITE, VMXOFF, and VMXON. Normally, this field is defined for VM exits due to INT3 (or exceptions encountered while delivering INT3). This is not true for INT3 in an enclave, as the instruction becomes fault-like.

INT3 Interruption types are reported as hardware exception when invoked inside enclave instead of 6 respectively when invoked outside enclave. This field is cleared for all other VM exits. |
| I/O RCX | Cleared |
| I/O RSI | Cleared |
| I/O RDI | Cleared |
| I/O RIP | Cleared |
2. Synthetic state is created for a number of processor registers to present an opaque view of the enclave state. Table 4-1 shows the values for GPRs, x87, SSE, FS, GS, Debug and performance monitoring on AEX. The synthetic state for other extended features (those controlled by XCR0[62:2]) is set to their respective INIT states when the corresponding bit of SECS.ATTRIBUTES.XFRM is set. The INIT state is that state as defined by the behavior of the XRSTOR instruction when HEADER.XSTATE_BV[n] is 0. In addition, on VM exit the VMCS or SMRAM state is initialized as described in Table 4-2.

3. In the current SSA frame, the cause of the AEX is saved in the EXITINFO field. See Table 2-9 for details and values of the various fields.

4. Any code and data breakpoints that were suppressed at the time of enclave entry are unsuppressed when exiting the enclave.

5. RFLAGS.TF is set to the value that it had at the time of the most recent enclave entry (an exception is made if that entry was opt-in; see Section 7.2). In the SSA, RFLAGS.TF is set to 0. However, due to the way TF is handled on enclave entry, this value is irrelevant (see EENTER and ERESUME instructions).

6. RFLAGS.RF is set to 0 in the synthetic state. In the SSA, the value saved is the same as what would have been saved on stack in the non-SGX case (architectural value of RF). Thus, AEXs due to interrupts, traps, and code breakpoints save RF unmodified into SSA, while AEXs due to other faults save RF as 1 in the SSA. If the event causing AEX happened on intermediate iteration of a REP-prefixed instruction, then RF=1 is saved on SSA, irrespective of its priority.

7. Any performance monitoring activity (including PEBS) on the exiting thread that was suppressed due to the enclave entry on that thread is unsuppressed. Any counting that had been demoted to MyThread (on other threads) is promoted back to AnyThread.

### 4.4.1 AEX Operational Detail

#### Temp Variables in AEX Operational Flow

<table>
<thead>
<tr>
<th>Name</th>
<th>Type</th>
<th>Size (bits)</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>TMP_RIP</td>
<td>Effective Address</td>
<td>32/64</td>
<td>Address of instruction at which to resume execution on ERESUME</td>
</tr>
<tr>
<td>TMP_MODE64</td>
<td>binary</td>
<td>1</td>
<td>((IA32_EFER.LMA = 1) &amp;&amp; (CS.L = 1))</td>
</tr>
<tr>
<td>TMP_BRANCH_RECORD</td>
<td>LBR Record</td>
<td>2x64</td>
<td>From/To address to be pushed onto LBR stack</td>
</tr>
</tbody>
</table>

The pseudo code in this section describes the internal operations that are executed when an AEX occurs in enclave mode. These operations occur just before the normal interrupt or exception processing occurs.

(* Save RIP for later use *)

\[
\text{TMP\_RIP} = \text{Linear Address of Resume RIP}
\]

(* Is the processor in 64-bit mode? *)

\[
\text{TMP\_MODE64} \leftarrow ((\text{IA32\_EFER.LMA = 1}) \&\& (\text{CS.L = 1}))
\]

(* Save all registers, When saving EFLAGS, the TF bit is set to 0 and the RF bit is set to what would have been saved on stack in the non-SGX case *)

\[
\begin{align*}
\text{IF} \ (\text{TMP\_MODE64 = 0}) \\
\text{THEN} \\
\text{Save EAX, EBX, ECX, EDX, ESP, EBP, ESI, EDI, EFLAGS, EIP into the current SSA frame using CR\_GPR\_PA, see Table 5-4}
\end{align*}
\]

\[
\begin{align*}
\text{SSA.RFLAGS.TF} & \leftarrow 0; \\
\text{ELSE} \ (\text{* TMP\_MODE64 = 1 *}) \\
\text{Save RAX, RBX, RCX, RDX, RSP, RBP, RSI, RDI, R8-R15, RFLAGS, RIP into SSA using CR\_GPR\_PA}
\end{align*}
\]

\[
\begin{align*}
\text{SSA.RFLAGS.TF} & \leftarrow 0;
\end{align*}
\]
ENCLAVE EXITING EVENTS

FI;
Save FS and GS BASE into SSA using CR_GPR_PA;

(* Use a special version of XSAVE that takes a list of physical addresses of logically sequential pages to perform the save. TMP_MODE64 specifies whether to use the 32-bit or 64-bit layout.
SECS.ATTRIBUTES.XFRM selects the features to be saved.
CR_XSAVE_PAGE_n specifies a list of 1 or more physical addresses of pages that contain the XSAVE area. *)
XSAVE(TMP_MODE64, SECS.ATTRIBUTES.XFRM, CR_XSAVE_PAGE_n);

(* Clear bytes 8 to 23 of XSAVE_HEADER, i.e. the next 16 bytes after XHEADER_BV *)
CR_XSAVE_PAGE_0.XHEADER_BV[191:64] ← 0;

(* Clear bits in XHEADER_BV[63:0] that are not enabled in ATTRIBUTES.XFRM *)
CR_XSAVE_PAGE_0.XHEADER_BV[63:0] ← CR_XSAVE_PAGE_0.XHEADER_BV[63:0] & SECS(CR_ACTIVE_SECS).ATTRIBUTES.XFRM;

Apply synthetic state to GPRs, RFLAGS, extended features, etc.

(* Restore the outside RSP and RBP from the current SSA frame. This is where they had been stored on most recent EENTER *)
RSP ← CR_GPR_PA.URSP;
RBP ← CR_GPR_PA.URBP;

(* Restore the FS and GS *)
FS.selector ← CR_SAVE_FS.selector;
FS.base ← CR_SAVE_FS.base;
FS.limit ← CR_SAVE_FS.limit;
FS.access_rights ← CR_SAVE_FS.access_rights;
GS.selector ← CR_SAVE_GS.selector;
GS.base ← CR_SAVE_GS.base;
GS.limit ← CR_SAVE_GS.limit;
GS.access_rights ← CR_SAVE_GS.access_rights;

(* Examine exception code and update enclave internal states*)
exception_code ← Exception or interrupt vector;

(* Indicate the exit reason in SSA *)
IF (exception_code = (#DE OR #DB OR #BP OR #BR OR #UD OR #MF OR #AC OR #XM ))
THEN
   CR_GPR_PA.EXITINFO.VECTOR ← exception_code;
   IF (exception_code = #BP)
       THEN CR_GPR_PA.EXITINFO.EXIT_TYPE ← 6;
       ELSE CR_GPR_PA.EXITINFO.EXIT_TYPE ← 3;
   FI;
   CR_GPR_PA.EXITINFO.VALID ← 1;
ELSE IF (exception_code is #PF or #GP )
THEN
   (* Check SECS.MISCSELECT using CR_ACTIVE_SECS *)
   IF (SECS.MISCSELECT[0] is set)
     THEN
        CR_GPR_PA.EXITINFO.VECTOR ← exception_code;
        CR_GPR_PA.EXITINFO.EXIT_TYPE ← 3;
     IF (exception_code is #PF)
THEN
    SSA.MISC.EXINFO.MADDR ← CR2;
    SSA.MISC.EXINFO.ERRCD ← PFEC;
    SSA.MISC.EXINFO.RESERVED ← 0;
ELSE
    SSA.MISC.EXINFO.MADDR ← 0;
    SSA.MISC.EXINFO.ERRCD ← GPEC;
    SSA.MISC.EXINFO.RESERVED ← 0;
FI;
    CR_GPR_PA.EXITINFO.VALID ← 1;
FI;
ELSE
    CR_GPR_PA.EXITINFO.VECTOR ← 0;
    CR_GPR_PA.EXITINFO.EXIT_TYPE ← 0
    CR_GPR_PA.REASON.VALID ← 0;
FI;

(* Execution will resume at the AEP *)
RIP ← CR_TCS_PA.AEP;

(* Set EAX to the ERESUME leaf index *)
EAX ← 3;

(* Put the TCS LA into RBX for later use by ERESUME *)
RBX ← CR_TCS_LA;

(* Put the AEP into RCX for later use by ERESUME *)
RCX ← CR_TCS_PA.AEP;

(* Update the SSA frame # *)
CR_TCS_PA.CSSA ← CR_TCS_PA.CSSA + 1;

(* Restore XCR0 if needed *)
IF (CR4.OSXSAVE = 1)
    THEN XCR0 ← CR_SAVE_XCR0; FI;

Un-suppress all code breakpoints that are outside ELRANGE

(* Update the thread context to show not in enclave mode *)
CR_ENCLAVE_MODE ← 0;

(* Assure consistent translations. *)
Flush linear context including TLBs and paging-structure caches

IF (CR_DBGOPTIN = 0)
    THEN
        Un-suppress all breakpoints that overlap ELRANGE
        (* Clear suppressed breakpoint matches *)
        Restore suppressed breakpoint matches
        (* Restore TF *)
        RFLAGS.TF ← CR_SAVE_TF;
        Un-suppress monitor trap flag;
        Un-suppress branch recording facilities;
        Un-suppress all suppressed performance monitoring activity;
ENCLAVE EXITING EVENTS

Promote any sibling-thread counters that were demoted from AnyThread to MyThread during enclave entry back to AnyThread;
FI;

IF (VMCS.MTF = 1)
   THEN Pend MTF VM Exit at the end of exit; FI;

(* Clear low 12 bits of CR2 on #PF *)
IF (Exception is #PF)
   THEN CR2 \leftarrow CR2 \& \sim0xFFF; FI;

(* end_of_flow *)
(* Execution continues with normal event processing. *)
Supervisor and user level instructions provided by Intel® Software Guard Extensions are described in this chapter. In general, various functionalities are encoded as leaf functions within the ENCLS (supervisor) and ENCLU (user) instruction mnemonics. Different leaf functions are encoded by specifying an input value in the EAX register of the respective instruction mnemonic.

5.1 INTEL® SGX INSTRUCTION SYNTAX AND OPERATION

ENCLS and ENCLU instruction mnemonics for all leaf functions are covered in this section. For all instructions, the value of CS.D is ignored; addresses and operands are 64 bits in 64-bit mode and are otherwise 32 bits. Aside from EAX specifying the leaf number as input, each instruction leaf may require all or some subset of the RBX/RCX/RDX as input parameters. Some leaf functions may return data or status information in one or more of the general purpose registers.

5.1.1 ENCLS Register Usage Summary

Table 5-1 summarizes the implicit register usage of supervisor mode enclave instructions.

<table>
<thead>
<tr>
<th>Instr. Leaf</th>
<th>EAX</th>
<th>RBX</th>
<th>RCX</th>
<th>RDX</th>
</tr>
</thead>
<tbody>
<tr>
<td>ECREATE</td>
<td>00H (In)</td>
<td>PAGEINFO (In, EA)</td>
<td>EPCPAGE (In, EA)</td>
<td></td>
</tr>
<tr>
<td>EADD</td>
<td>01H (In)</td>
<td>PAGEINFO (In, EA)</td>
<td>EPCPAGE (In, EA)</td>
<td></td>
</tr>
<tr>
<td>EINIT</td>
<td>02H (In)</td>
<td>SIGSTRUCT (In, EA)</td>
<td>SECS (In, EA)</td>
<td>EINITTOKEN (In, EA)</td>
</tr>
<tr>
<td>EREMOVE</td>
<td>03H (In)</td>
<td></td>
<td>EPCPAGE (In, EA)</td>
<td></td>
</tr>
<tr>
<td>EDBGRD</td>
<td>04H (In)</td>
<td>Result Data (Out)</td>
<td>EPCPAGE (In, EA)</td>
<td></td>
</tr>
<tr>
<td>EDBGWR</td>
<td>05H (In)</td>
<td>Source Data (In)</td>
<td>EPCPAGE (In, EA)</td>
<td></td>
</tr>
<tr>
<td>EEXTEND</td>
<td>06H (In)</td>
<td></td>
<td>EPCPAGE (In, EA)</td>
<td></td>
</tr>
<tr>
<td>ELDB</td>
<td>07H (In)</td>
<td>PAGEINFO (In, EA)</td>
<td>EPCPAGE (In, EA)</td>
<td>VERSION (In, EA)</td>
</tr>
<tr>
<td>ELDU</td>
<td>08H (In)</td>
<td>PAGEINFO (In, EA)</td>
<td>EPCPAGE (In, EA)</td>
<td>VERSION (In, EA)</td>
</tr>
<tr>
<td>EBLOCK</td>
<td>09H (In)</td>
<td></td>
<td>EPCPAGE (In, EA)</td>
<td></td>
</tr>
<tr>
<td>EPA</td>
<td>0AH (In)</td>
<td>PT_VA (In)</td>
<td>EPCPAGE (In, EA)</td>
<td></td>
</tr>
<tr>
<td>EWB</td>
<td>0BH (In)</td>
<td>PAGEINFO (In, EA)</td>
<td>EPCPAGE (In, EA)</td>
<td>VERSION (In, EA)</td>
</tr>
<tr>
<td>ETRACK</td>
<td>0CH (In)</td>
<td></td>
<td>EPCPAGE (In, EA)</td>
<td></td>
</tr>
<tr>
<td>EAUG</td>
<td>0DH (In)</td>
<td>PAGEINFO (In, EA)</td>
<td>EPCPAGE (In, EA)</td>
<td>LINADDR</td>
</tr>
<tr>
<td>EMODPR</td>
<td>0EH (In)</td>
<td>SECINFO (In, EA)</td>
<td>EPCPAGE (In, EA)</td>
<td></td>
</tr>
<tr>
<td>EMODT</td>
<td>0FH (In)</td>
<td>SECINFO (In, EA)</td>
<td>EPCPAGE (In, EA)</td>
<td></td>
</tr>
</tbody>
</table>

EA: Effective Address

5.1.2 ENCLU Register Usage Summary

Table 5-2 Summarized the implicit register usage of user mode enclave instructions.
INSTRUCTION REFERENCES

5.1.3 Information and Error Codes

Information and error codes are reported by various instruction leaf functions to show an abnormal termination of the instruction or provide information which may be useful to the developer. Table 5-3 shows the various codes and the instruction which generated the code. Details of the meaning of the code is provided in the individual instruction.

### Table 5-2. Register Usage of Unprivileged Enclave Instruction Leaf Functions

<table>
<thead>
<tr>
<th>Instr. Leaf</th>
<th>EAX</th>
<th>RBX</th>
<th>RCX</th>
<th>RDX</th>
</tr>
</thead>
<tbody>
<tr>
<td>EREPORT</td>
<td>00H (In)</td>
<td>TARGETINFO (In, EA)</td>
<td>REPORTDATA (In, EA)</td>
<td>OUTPUTDATA (In, EA)</td>
</tr>
<tr>
<td>EGETKEY</td>
<td>01H (In)</td>
<td>KEYREQUEST (In, EA)</td>
<td>KEY (In, EA)</td>
<td></td>
</tr>
<tr>
<td>ENTER</td>
<td>02H (In)</td>
<td>TCS (In, EA)</td>
<td>AEP (In, EA)</td>
<td></td>
</tr>
<tr>
<td>ERESUME</td>
<td>03H (In)</td>
<td>TCS (In, EA)</td>
<td>AEP (In, EA)</td>
<td></td>
</tr>
<tr>
<td>EXIT</td>
<td>04H (In)</td>
<td>Target (In, EA)</td>
<td>Current AEP (Out)</td>
<td></td>
</tr>
<tr>
<td>EACCEPT</td>
<td>05H (In)</td>
<td>SECINFO (In, EA)</td>
<td>EPCPAGE (In, EA)</td>
<td></td>
</tr>
<tr>
<td>EMODPE</td>
<td>06H (In)</td>
<td>SECINFO (In, EA)</td>
<td>EPCPAGE (In, EA)</td>
<td></td>
</tr>
<tr>
<td>EACCEPTCOPY</td>
<td>07H (In)</td>
<td>SECINFO (In, EA)</td>
<td>EPCPAGE (In, EA)</td>
<td></td>
</tr>
</tbody>
</table>

EA: Effective Address

### Table 5-3. Error or Information Codes for Intel® SGX Instructions

<table>
<thead>
<tr>
<th>Name</th>
<th>Value</th>
<th>Returned By</th>
</tr>
</thead>
<tbody>
<tr>
<td>No Error</td>
<td>0</td>
<td></td>
</tr>
<tr>
<td>SGX_INVALID_SIG_STRUCT</td>
<td>1</td>
<td>EINIT</td>
</tr>
<tr>
<td>SGX_INVALID_ATTRIBUTE</td>
<td>2</td>
<td>EINIT, EGETKEY</td>
</tr>
<tr>
<td>SGX_BLSTATE</td>
<td>3</td>
<td>EBLOCK</td>
</tr>
<tr>
<td>SGX_INVALID_MEASUREMENT</td>
<td>4</td>
<td>EINIT</td>
</tr>
<tr>
<td>SGX_NOTBLOCKABLE</td>
<td>5</td>
<td>EBLOCK</td>
</tr>
<tr>
<td>SGX_PG_INVLD</td>
<td>6</td>
<td>EBLOCK</td>
</tr>
<tr>
<td>SGX_LOCKFAIL</td>
<td>7</td>
<td>EBLOCK, EMODPR, EMODT</td>
</tr>
<tr>
<td>SGX_INVALID_SIGNATURE</td>
<td>8</td>
<td>EINIT</td>
</tr>
<tr>
<td>SGX_MAC_COMPARE_FAIL</td>
<td>9</td>
<td>ELDB, ELDU</td>
</tr>
<tr>
<td>SGX_PAGE_NOT_BLOCKED</td>
<td>10</td>
<td>EWB</td>
</tr>
<tr>
<td>SGX_NOT_TRACKED</td>
<td>11</td>
<td>EWB, EACCEPT</td>
</tr>
<tr>
<td>SGX_VA_SLOT_OCCUPIED</td>
<td>12</td>
<td>EWB</td>
</tr>
<tr>
<td>SGX_CHILD_PRESENT</td>
<td>13</td>
<td>EWB, EREMOVE</td>
</tr>
<tr>
<td>SGX_ENCLAVE_ACT</td>
<td>14</td>
<td>EREMOVE</td>
</tr>
<tr>
<td>SGX_ENTRYEPOCH_LOCKED</td>
<td>15</td>
<td>EBLOCK</td>
</tr>
<tr>
<td>SGX_INVALID_EINIT_TOKEN</td>
<td>16</td>
<td>EINIT</td>
</tr>
<tr>
<td>SGX_PREV_TRK_INCMPL</td>
<td>17</td>
<td>ETRACK</td>
</tr>
<tr>
<td>SGX_PG_IS_SECS</td>
<td>18</td>
<td>EBLOCK</td>
</tr>
<tr>
<td>SGX_PAGE_ATTRIBUTES_MISMATCH</td>
<td>19</td>
<td>EACCEPT, EACCEPTCOPY</td>
</tr>
<tr>
<td>SGX_PAGE_NOT_MODIFIABLE</td>
<td>20</td>
<td>EMODPR, EMODT</td>
</tr>
<tr>
<td>SGX_INVALID_CPUSVN</td>
<td>32</td>
<td>EINIT, EGETKEY</td>
</tr>
</tbody>
</table>
5.1.4 Internal CREGs

The CREGs as shown in Table 5-4 are hardware specific registers used in this document to indicate values kept by the processor. These values are used while executing in enclave mode or while executing an Intel SGX instruction. These registers are not software visible and are implementation specific. The values in Table 5-4 appear at various places in the pseudo-code of this document. They are used to enhance understanding of the operations.

### Table 5-4. List of Internal CREG

<table>
<thead>
<tr>
<th>Name</th>
<th>Size (Bits)</th>
<th>Scope</th>
</tr>
</thead>
<tbody>
<tr>
<td>CR_ENCLAVE_MODE</td>
<td>1</td>
<td>LP</td>
</tr>
<tr>
<td>CR_DBGOPTIN</td>
<td>1</td>
<td>LP</td>
</tr>
<tr>
<td>CR_TCS_LA</td>
<td>64</td>
<td>LP</td>
</tr>
<tr>
<td>CR_TCS_PH</td>
<td>64</td>
<td>LP</td>
</tr>
<tr>
<td>CR_ACTIVE_SECS</td>
<td>64</td>
<td>LP</td>
</tr>
<tr>
<td>CR_ELRANGE</td>
<td>128</td>
<td>LP</td>
</tr>
<tr>
<td>CR_SAVE_TF</td>
<td>1</td>
<td>LP</td>
</tr>
<tr>
<td>CR_SAVE_FS</td>
<td>64</td>
<td>LP</td>
</tr>
<tr>
<td>CR_GPR_PA</td>
<td>64</td>
<td>LP</td>
</tr>
<tr>
<td>CR_XSAVE_PAGE_n</td>
<td>64</td>
<td>LP</td>
</tr>
<tr>
<td>CR_SAVE_DR7</td>
<td>64</td>
<td>LP</td>
</tr>
<tr>
<td>CR_SAVE_PERF_GLOBAL_CTRL</td>
<td>64</td>
<td>LP</td>
</tr>
<tr>
<td>CR_SAVE_DEBUGCTL</td>
<td>64</td>
<td>LP</td>
</tr>
<tr>
<td>CR_SAVE_PEBS_ENABLE</td>
<td>64</td>
<td>LP</td>
</tr>
<tr>
<td>CR_CPUSVN</td>
<td>128</td>
<td>PACKAGE</td>
</tr>
<tr>
<td>CSR_SGX_OWNEREPOCH</td>
<td>128</td>
<td>PACKAGE</td>
</tr>
<tr>
<td>CSR_INTELPUBKEYHASH</td>
<td>32</td>
<td>PACKAGE</td>
</tr>
<tr>
<td>CR_SAVE_XCR0</td>
<td>64</td>
<td>LP</td>
</tr>
<tr>
<td>CR_SGX_ATTRIBUTES_MASK</td>
<td>128</td>
<td>LP</td>
</tr>
<tr>
<td>CR_PAGING_VERSION</td>
<td>64</td>
<td>PACKAGE</td>
</tr>
<tr>
<td>CR_VERSION_THRESHOLD</td>
<td>64</td>
<td>PACKAGE</td>
</tr>
<tr>
<td>CR_NEXT_EID</td>
<td>64</td>
<td>PACKAGE</td>
</tr>
<tr>
<td>CR_BASE_PK</td>
<td>128</td>
<td>PACKAGE</td>
</tr>
<tr>
<td>CR_SEAL_FUSES</td>
<td>128</td>
<td>PACKAGE</td>
</tr>
</tbody>
</table>

5.1.5 Concurrent Operation Restrictions

To protect the integrity of Intel SGX data structures, under certain conditions, Intel SGX disallows certain leaf functions from operating concurrently. Listed below are some examples of concurrency that are not allowed.

- For example, Intel SGX disallows the following leaves to concurrently operate on the same EPC page.
— ECREATE, EADD, and EREMOVE are not allowed to operate on the same EPC page concurrently with themselves or any other Intel SGX leaf function.

— EADD, EEXTEND, and EINIT leafs are not allowed to operate on the same SECS concurrently.

• Intel SGX disallows the EREMOVE leaf from removing pages from an enclave that is in use.
• Intel SGX disallows entry (EENTER and ERESUME) to an enclave while a page from that enclave is being removed.

When disallowed operation is detected, a leaf function causes an exception. To prevent such exceptions, software must serialize leaf functions or prevent these leaf functions from accessing the same resource.

5.1.5.1 Concurrency Table of Intel® SGX Instructions

Summary tables of concurrency describing whether a given Intel SGX instruction leaf is allowed to execute while another leaf function is executing or owns common resource. Concurrent restriction of an individual leaf function (ENCLS or ENCLU) with another Intel SGX instruction leaf functions is listed under the Concurrency Restriction paragraph of the respective reference pages of the leaf function.

The concurrency restriction depends on the type of EPC page and the parameter of the two concurrent instructions each Intel SGX instruction leaf attempts to operate on. The spectrum concurrency behavior of the instruction leaf shown in a given row is denoted by the following:

• ‘N’: The instructions listed in a given row heading may not execute concurrently with the instruction leaf shown in the respective column. Software should serialize them.

• ‘Y’: The instruction leaf listed in a given row may execute concurrently with the instruction leaf shown in the respective column.

• ‘C’: The instruction leaf listed in a given row heading may return an error code when executed concurrently with the instruction leaf shown in the respective column.

• ‘U’: These two instruction leaves may complete, but the occurrence these two simultaneous flows are considered a user program error for which the processor does not enforce any restriction.

• A grey cell indicates concurrent execution of two leaf functions that is architecturally impossible or restricted, e.g. executing an ENCLU and an ENCLS leaf on the same logical processor, or executing two leaves with incompatible EPCM state requirements. Concurrent execution of two such leaf instructions may result in a page fault in one of the leaf instructions.

For instance, multiple ELDB/ELDUs are allowed to execute as long as the selected EPC page is not the same page. Multiple ETRACK operations are not allowed to execute concurrently.

5.2 INTEL® SGX INSTRUCTION REFERENCE
ENCLS—Execute an Enclave System Function of Specified Leaf Number

<table>
<thead>
<tr>
<th>Opcode/Instruction</th>
<th>Op/En</th>
<th>64/32 bit Mode Support</th>
<th>CPUID Feature Flag</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>ENCLS</td>
<td>NP</td>
<td>V/V</td>
<td>SGX1</td>
<td>This instruction is used to execute privileged Intel SGX leaf functions that are used for managing and debugging the enclaves.</td>
</tr>
</tbody>
</table>

### Instruction Operand Encoding

<table>
<thead>
<tr>
<th>Op/En</th>
<th>Operand 1</th>
<th>Operand 2</th>
<th>Operand 3</th>
<th>Implicit Register Operands</th>
</tr>
</thead>
<tbody>
<tr>
<td>NP</td>
<td>NA</td>
<td>NA</td>
<td>NA</td>
<td>See Section 5.3</td>
</tr>
</tbody>
</table>

### Description

The ENCLS instruction invokes the specified privileged Intel SGX leaf function for managing and debugging enclaves. Software specifies the leaf function by setting the appropriate value in the register EAX as input. The registers RBX, RCX, and RDX have leaf-specific purpose, and may act as input, as output, or may be unused. In 64-bit mode, the instruction ignores upper 32 bits of the RAX register.

The instruction also results in a #UD if CR0.PE is 0 or RFLAGS.VM is 1, or if it is executed from inside SMM. Additionally, any attempt to execute this instruction when current privilege level is not 0 results in #UD.

Any attempt to invoke an undefined leaf function results in #GP(0).

If CR0.PG is 0, any attempt to execute ENCLS results in #GP(0).

In VMX non-root operation, execution of ENCLS is unconditionally allowed if the “Enable ENCLS exiting” VM-execution control is cleared. If the “Enable ENCLS exiting” VM-execution control is set, execution of individual leaf function of ENCLS is governed by the “ENCLS-exiting bitmap”. Each bit position of “ENCLS-exiting bitmap” corresponds to the index (EAX) of an ENCLS leaf function.

Software in VMX root mode of operation can intercept the invocation of various ENCLS leaf functions from VMX non-root mode by setting the Enable_ENCLS_EXITING VM-execution control and writing the desired bit patterns into the “ENCLS-exiting bitmap” (accessed via encoding pair 0202EH/0202FH). A processor implements the Enable_ENCLS_EXITING VM-execution control field if IA32_VMX_PROCBASED_CTLS2[15] is read as 1.

The DS segment is used to create linear addresses.

Addresses and operands are 32 bits outside 64-bit mode (IA32_EFER.LMA = 0 || CS.L = 0) and are 64 bits in 64-bit mode (IA32_EFER.LMA = 1 || CS.L = 1). CS.D value has no impact on address calculation.

Segment prefix override is ignored. Address size prefix (67H) override is ignored.

REX prefix is ignored in 64-bit mode.

### Operation

IN_64BIT_MODE ← 0;
IF TSX_ACTIVE
    Then GOTO TSX_ABORT_PROCESSING; Fi;
IF ( CR0.PE = 0 or RFLAGS.VM = 1 or IN_SMM or CPUID.SGX_LEAF.0:EAX.SE1 = 0 )
    Then #UD; Fi;
IF ( CPL > 0 )
    Then #UD; Fi;
IF ( (in VMX non-root operation) and ( Enable_ENCLS_EXITING = 1 ) )
    Then
        IF ( (EAX < 63) and (ENCLS_EXITING_Bitmap[EAX] = 1) or (EAX > 62 and ENCLS_EXITING_Bitmap[63] = 1) )
            Then
                Set VMCS.EXIT_REASON = ENCLS;
INSTRUCTION REFERENCES

Deliver VM exit;
  FI;
FI;
IF (IA32_FEATURE_CONTROL.LOCK = 0 or IA32_FEATURE_CONTROL.SGX_ENABLE = 0)
  Then #GP(0); FI;
IF (EAX is invalid leaf number)
  Then #GP(0); FI;
IF (CR0.PG = 0)
  Then #GP(0); FI;
IN_64BIT_MODE ← IA32_EFER.LMA AND CS.L ? 1 : 0;
IF (IN_64BIT_MODE = 0 and (DS[S] = 1) and (DS[bit 11] = 0) and DS[bit 10] = 1)
  Then #GP(0); FI;
Jump to leaf specific flow

Flags Affected
See individual leaf functions

Protected Mode Exceptions
#UD If any of the LOCK/OSIZE/REP/VEX prefix is used.
If current privilege level is not 0.
If CPUID.(EAX=12H,ECX=0):EAX.SGX1 [bit 0] = 0.
If logical processor is in SMM.
#GP(0) If IA32_FEATURE_CONTROL.LOCK = 0.
If IA32_FEATURE_CONTROL.SGX_ENABLE = 0.
If input value in EAX encodes an unsupported leaf.
If data segment expand down.
If CR0.PG=0.

Real-Address Mode Exceptions
#UD ENCLS is not recognized in real mode.

Virtual-8086 Mode Exceptions
#UD ENCLS is not recognized in virtual-8086 mode.

Compatibility Mode Exceptions
Same exceptions as in protected mode.

64-Bit Mode Exceptions
#UD If any of the LOCK/OSIZE/REP/VEX prefix is used.
If current privilege level is not 0.
If CPUID.(EAX=12H,ECX=0):EAX.SGX1 [bit 0] = 0.
If logical processor is in SMM.
#GP(0) If IA32_FEATURE_CONTROL.LOCK = 0.
If IA32_FEATURE_CONTROL.SGX_ENABLE = 0.
If input value in EAX encodes an unsupported leaf.
ENCLU—Execute an Enclave User Function of Specified Leaf Number

<table>
<thead>
<tr>
<th>Opcode/Instruction</th>
<th>Op/En</th>
<th>64/32 bit Mode Support</th>
<th>CPUID Feature Flag</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>0F 01 D7 ENCLU</td>
<td>NP</td>
<td>V/V</td>
<td>SGX1</td>
<td>This instruction is used to execute non-privileged Intel SGX leaf functions that are used for operating the enclaves.</td>
</tr>
</tbody>
</table>

Instruction Operand Encoding

<table>
<thead>
<tr>
<th>Op/En</th>
<th>Operand 1</th>
<th>Operand 2</th>
<th>Operand 3</th>
<th>Implicit Register Operands</th>
</tr>
</thead>
<tbody>
<tr>
<td>NP</td>
<td>NA</td>
<td>NA</td>
<td>NA</td>
<td>See Section 5.4</td>
</tr>
</tbody>
</table>

Description

The ENCLU instruction invokes the specified non-privileged Intel SGX leaf functions. Software specifies the leaf function by setting the appropriate value in the register EAX as input. The registers RBX, RCX, and RDX have leaf-specific purpose, and may act as input, as output, or may be unused. In 64-bit mode, the instruction ignores upper 32 bits of the RAX register.

The instruction also results in a #UD if CR0.PE is 0 or RFLAGS.VM is 1, or if it is executed from inside SMM. Additionally, any attempt to execute this instruction when current privilege level is not 3 results in #UD.

Any attempt to invoke an undefined leaf function results in #GP(0).

Any attempt to execute ENCLU instruction when paging is disabled or in MS-DOS compatible mode results in #GP.

The DS segment is used to create linear addresses.

Addresses and operands are 32 bits outside 64-bit mode (IA32_EFER.LMA = 0 || CS.L = 0) and are 64 bits in 64-bit mode (IA32_EFER.LMA = 1 || CS.L = 1). CS.D value has no impact on address calculation.

Segment prefix override is ignored. Address size prefix (67H) override is ignored.

REX prefix is ignored in 64-bit mode.

Operation

IN_64BIT_MODE ← 0;
IF TSX_ACTIVE
    Then GOTO TSX_ABORT_PROCESSING; FI;
IF ( CR0.PE= 0 or RFLAGS.VM = 1 or IN_SMM or CPUID.SGX_LEAF.0:EAX.SE1 = 0 )
    Then #UD; FI;
IF ( CR0.TS = 1 )
    Then #NM; FI;
IF ( CPL != 3 )
    Then #UD; FI;
IF ( IA32_FEATURE_CONTROL.LOCK = 0 or IA32_FEATURE_CONTROL.SGX_ENABLE = 0 )
    Then #GP(0); FI;
IF ( EAX is invalid leaf number )
    Then #GP(0); FI;
IF ( CR0.PG = 0 or CR0.NE = 0 )
    Then #GP(0); FI;

IN_64BIT_MODE ← IA32_EFER.LMA AND CS.L ? 1 : 0;
INSTRUCTION REFERENCES

(*Check not in 16-bit mode and DS is not a 16-bit segment*)
IF (IN_64BIT_MODE = 0 and ((CS.D = 0) or (DS.B = 0))
Then #GP(0); FI;

IF (CR_ENCLAVE_MODE = 1 and ((EAX = EENTER) or (EAX = ERESUME)))
Then #GP(0); FI;

IF (CR_ENCLAVE_MODE = 0 and ((EAX = EGETKEY) or (EAX = EREPORT) or (EAX = EEXIT) or (EAX = EACCEPT) or
(EAX = EACCEPTCOPY) or (EAX = EMODPE)))
Then #GP(0); FI;

Jump to leaf specific flow

Flags Affected
See individual leaf functions

Protected Mode Exceptions

#UD If any of the LOCK/OSIZE/REP/VEX prefix is used.
If current privilege level is not 3.
If CPUID.(EAX=12H,ECX=0):EAX.SGX1 [bit 0] = 0.
If logical processor is in SMM.

#GP(0) If IA32_FEATURE_CONTROL.LOCK = 0.
If IA32_FEATURE_CONTROL.SGX_ENABLE = 0.
If input value in EAX encodes an unsupported leaf.
If input value in EAX encodes EENTER/ERESUME and ENCLAVE_MODE = 1.
If input value in EAX encodes EGETKEY/EREPORT/EEXIT/EACCEPT/EACCEPTCOPY/EMODPE and
ENCLAVE_MODE = 0.
If operating in 16-bit mode.
If data segment is in 16-bit mode.
If CR0.PG = 0 or CR0.NE= 0.

#NM If CR0.TS = 1.

Real-Address Mode Exceptions

#UD ENCLS is not recognized in real mode.

Virtual-8086 Mode Exceptions

#UD ENCLS is not recognized in virtual-8086 mode.

Compatibility Mode Exceptions

Same exceptions as in protected mode.

64-Bit Mode Exceptions

#UD If any of the LOCK/OSIZE/REP/VEX prefix is used.
If current privilege level is not 3.
If CPUID.(EAX=12H,ECX=0):EAX.SGX1 [bit 0] = 0.
If logical processor is in SMM.

#GP(0) If IA32_FEATURE_CONTROL.LOCK = 0.
If IA32_FEATURE_CONTROL.SGX_ENABLE = 0.
If input value in EAX encodes an unsupported leaf.
If input value in EAX encodes EENTER/ERESUME and ENCLAVE_MODE = 1.
If input value in EAX encodes EGETKEY/EREPORT/EEXIT/EACCEPT/EACCEPTCOPY/EMODPE and ENCLAVE_MODE = 0.
If CR0.NE= 0.
#NM If CR0.TS = 1.
5.3 INTEL® SGX SYSTEM LEAF FUNCTION REFERENCE

Leaf functions available with the ENCLS instruction mnemonic are covered in this section. In general, each instruction leaf requires EAX to specify the leaf function index and/or additional implicit registers specifying leaf-specific input parameters. An instruction operand encoding table provides details of each implicit register usage and associated input/output semantics.

In many cases, an input parameter specifies an effective address associated with a memory object inside or outside the EPC, the memory addressing semantics of these memory objects are also summarized in a separate table.
**EADD—Add a Page to an Uninitialized Enclave**

<table>
<thead>
<tr>
<th>Opcode/Instruction</th>
<th>Op/En</th>
<th>64/32 bit Mode Support</th>
<th>CPUID Feature Flag</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>EAX = 01H</td>
<td>IR</td>
<td>V/V</td>
<td>SGX1</td>
<td>This leaf function adds a page to an uninitialized enclave.</td>
</tr>
</tbody>
</table>

**Instruction Operand Encoding**

<table>
<thead>
<tr>
<th>Op/En</th>
<th>EAX</th>
<th>RBX</th>
<th>RCX</th>
</tr>
</thead>
<tbody>
<tr>
<td>IR</td>
<td></td>
<td>EADD (ln)</td>
<td>Address of the destination EPC page (ln)</td>
</tr>
</tbody>
</table>

**Description**

This leaf function copies a source page from non-enclave memory into the EPC, associates the EPC page with an SECS page residing in the EPC, and stores the linear address and security attributes in EPCM. As part of the association, the enclave offset and the security attributes are measured and extended into the SECS.MRENCLAVE. This instruction can only be executed when current privilege level is 0.

RBX contains the effective address of a PAGEINFO structure while RCX contains the effective address of an EPC page. The table below provides additional information on the memory parameter of EADD leaf function.

**EADD Memory Parameter Semantics**

<table>
<thead>
<tr>
<th>PAGEINFO</th>
<th>PAGEINFO.SECS</th>
<th>PAGEINFO.SRCPGE</th>
<th>PAGEINFO.SECINFO</th>
<th>EPCPAGE</th>
</tr>
</thead>
<tbody>
<tr>
<td>Read access permitted by Non Enclave</td>
<td>Read/Write access permitted by Enclave</td>
<td>Read access permitted by Non Enclave</td>
<td>Read access permitted by Non Enclave</td>
<td>Write access permitted by Enclave</td>
</tr>
</tbody>
</table>

The instruction faults if any of the following:

**EADD Faulting Conditions**

- The operands are not properly aligned
- Unsupported security attributes are set
- Refers to an invalid SECS
- Reference is made to an SECS that is locked by another thread
- The EPC page is locked by another thread
- RCX does not contain an effective address of an EPC page
- The EPC page is already valid
- If security attributes specifies a TCS and the source page specifies unsupported TCS values or fields
- The SECS has been initialized
- The specified enclave offset is outside of the enclave address space

**Concurrency Restrictions**

Table 5-5. Concurrency Restrictions of EADD with Other Intel® SGX Operations 1 of 2

<table>
<thead>
<tr>
<th>Operation</th>
<th>EEXIT</th>
<th>EADD</th>
<th>EBLOCK</th>
<th>ECREAT</th>
<th>EDBGRD/WR</th>
<th>ENTER/ERESUME</th>
<th>EEEXTEND</th>
<th>EGETKEY</th>
<th>EINIT</th>
<th>ELDW/ELDU</th>
<th>EPA</th>
</tr>
</thead>
<tbody>
<tr>
<td>Type</td>
<td>TCS</td>
<td>SSA</td>
<td>SECS</td>
<td>Targ</td>
<td>SECS</td>
<td>Targ</td>
<td>SECS</td>
<td>TCS</td>
<td>SSA</td>
<td>SECS</td>
<td>Target</td>
</tr>
<tr>
<td>EADD</td>
<td></td>
<td>N</td>
<td>N</td>
<td>N</td>
<td>N</td>
<td>N</td>
<td>N</td>
<td>N</td>
<td>N</td>
<td>N</td>
<td>N</td>
</tr>
<tr>
<td>SECS</td>
<td>N</td>
<td>N</td>
<td>Y</td>
<td>Y</td>
<td>N</td>
<td>Y</td>
<td>N</td>
<td>N</td>
<td>N</td>
<td>N</td>
<td>Y</td>
</tr>
</tbody>
</table>
Operation

Temp Variables in EADD Operational Flow

<table>
<thead>
<tr>
<th>Name</th>
<th>Type</th>
<th>Size (bits)</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>TMP_SRCPGE</td>
<td>Effective Address</td>
<td>32/64</td>
<td>Effective address of the source page</td>
</tr>
<tr>
<td>TMP_SECS</td>
<td>Effective Address</td>
<td>32/64</td>
<td>Effective address of the SECS destination page</td>
</tr>
<tr>
<td>TMP_SECINFO</td>
<td>Effective Address</td>
<td>32/64</td>
<td>Effective address of an SECINFO structure which contains security attributes of the page to be added</td>
</tr>
<tr>
<td>SCRATCH_SECINFO</td>
<td>SECINFO</td>
<td>512</td>
<td>Scratch storage for holding the contents of DS:TMP_SECINFO</td>
</tr>
<tr>
<td>TMP_LINADDR</td>
<td>Unsigned Integer</td>
<td>64</td>
<td>Holds the linear address to be stored in the EPCM and used to calculate TMP_ENCLAVEOFFSET</td>
</tr>
<tr>
<td>TMP_ENCLAVEOFFSET</td>
<td>Enclave Offset</td>
<td>64</td>
<td>The page displacement from the enclave base address</td>
</tr>
<tr>
<td>TMPUPDATEFIELD</td>
<td>SHA256 Buffer</td>
<td>512</td>
<td>Buffer used to hold data being added to TMP_SECS.MRENCLAVE</td>
</tr>
</tbody>
</table>

IF (DS:RBX is not 32Byte Aligned)
    Then #GP(0); Fl;

IF (DS:RCX is not 4KByte Aligned)
    Then #GP(0); Fl;

IF (DS:RCX does not resolve within an EPC)
    Then #PF(DS:RCX); Fl;

    TMP_SRCPGE ← DS:RBX.SRCPGE;
    TMP_SECS ← DS:RBX.SECS;
    TMP_SECINFO ← DS:RBX.SECINFO;
    TMP_LINADDR ← DS:RBX.LINADDR;

IF (DS:TMP_SRCPGE is not 4KByte aligned or DS:TMP_SECS is not 4KByte aligned or DS:TMP_SECINFO is not 64Byte aligned or TMP_LINADDR is not 4KByte aligned)
    Then #GP(0); Fl;

IF (DS:TMP_SECS does not resolve within an EPC)
    Then #PF(DS:TMP_SECS); Fl;

    SCRATCH_SECINFO ← DS:TMP_SECINFO;

(* Check for mis-configured SECINFO flags*)
IF (SCRATCH_SECINFO reserved fields are not zero or ! (SCRATCH_SECINFO.FLAGS.PT is PT_REG or SCRATCH_SECINFO.FLAGS.PT is PT_TCS) )
    Then #GP(0); Fl;
(* Check the EPC page for concurrency *)
IF (EPC page in use)
    Then #GP(0); Fl;

IF (EPCM(DS:RCX).VALID I= 0)
    Then #PF(DS:RCX); Fl;

(* Check the SECS for concurrency *)
IF (SECS is not available for EADD)
    Then #GP(0); Fl;

IF (EPCM(DS:TMP_SECS).VALID = 0 or EPCM(DS:TMP_SECS).PT I= PT_SECS)
    Then #PF(DS:TMP_SECS); Fl;

(* Copy 4KBytes from source page to EPC page*)
DS:RCX[32767:0]  DS:TMP_SRCPE[32767:0];

CASE (SCRATCH_SECINFO.FLAGS.PT)
{
    PT_TCS:
        IF (DS:RCX.RESERVED != 0) #GP(0); Fl;
        IF ( (DS:TMP_SECS.ATTRIBUTES.MODE64BIT = 0) and
            ((DS:TCS.FSLIMIT & 0FFFH != 0FFFH) or (DS:TCS.GSLIMIT & 0FFFH != 0FFFH)) ) #GP(0); Fl;
            BREAK;

    PT_REG:
        IF (SCRATCH_SECINFO.FLAGS.W = 1 and SCRATCH_SECINFO.FLAGS.R = 0) #GP(0); Fl;
            BREAK;

    ESAC;

(* Check the enclave offset is within the enclave linear address space *)
IF (TMP_LINADDR < DS:TMP_SECS.BASEADDR or TMP_LINADDR >= DS:TMP_SECS.BASEADDR + DS:TMP_SECS.SIZE)
    Then #GP(0); Fl;

(* Check concurrency of measurement resource*)
IF (Measurement being updated)
    Then #GP(0); Fl;

(* Check if the enclave to which the page will be added is already in Initialized state *)
IF (DS:TMP_SECS already initialized)
    Then #GP(0); Fl;

(* For TCS pages, force EPCM.rwx bits to 0 and no debug access *)
IF (SCRATCH_SECINFO.FLAGS.PT = PT_TCS)
    THEN
        SCRATCH_SECINFO.FLAGS.R  0;
        SCRATCH_SECINFO.FLAGS.W  0;
        SCRATCH_SECINFO.FLAGS.X  0;
        (DS:RCX).FLAGS.DBGOPTIN  0; // force TCS.FLAGS.DBGOPTIN off
        DS:RCX.CSSA  0;
        DS:RCX.AEP  0;
        DS:RCX.STATE  0;
    Fl;

(* Add enclave offset and security attributes to MRENCLAVE *)
TMP_ENCLAVEOFFSET ← TMP_LINADDR - DS:TMP_SECS.BASEADDR;
TMPUPDATEFIELD[63:0] ← 0000000044444145H; // “EADD”
TMPUPDATEFIELD[127:64] ← TMP_ENCLAVEOFFSET;
TMPUPDATEFIELD[511:128] ← SCRATCH_SECINFO[375:0]; // 48 bytes
DS:TMP_SECS.MRENCLAVE ← SHA256UPDATE(DS:TMP_SECS.MRENCLAVE, TMPUPDATEFIELD)
INC enclave’s MRENCLAVE update counter;

(* Add enclave offset and security attributes to MRENCLAVE *)
EPCM(DS:RCX).R ← SCRATCH_SECINFO.FLAGS.R;
EPCM(DS:RCX).W ← SCRATCH_SECINFO.FLAGS.W;
EPCM(DS:RCX).X ← SCRATCH_SECINFO.FLAGS.X;
EPCM(DS:RCX).PT ← SCRATCH_SECINFO.FLAGS.PT;
EPCM(DS:RCX).ENCLAVEADDRESS ← TMP_LINADDR;

(* associate the EPCPAGE with the SECS by storing the SECS identifier of DS:TMP_SECS *)
Update EPCM(DS:RCX) SECS identifier to reference DS:TMP_SECS identifier;

(* Set EPCM entry fields *)
EPCM(DS:RCX).BLOCKED ← 0;
EPCM(DS:RCX).PENDING ← 0;
EPCM(DS:RCX).MODIFIED ← 0;
EPCM(DS:RCX).VALID ← 1;

Flags Affected
None

Protected Mode Exceptions
#GP(0) If a memory operand effective address is outside the DS segment limit.
   If a memory operand is not properly aligned.
   If an enclave memory operand is outside of the EPC.
   If an enclave memory operand is the wrong type.
   If a memory operand is locked.
   If the enclave is initialized.
   If the enclave’s MRENCLAVE is locked.
   If the TCS page reserved bits are set.
#PF(fault code) If a page fault occurs in accessing memory operands.
   If the EPC page is valid.

64-Bit Mode Exceptions
#GP(0) If a memory operand is non-canonical form.
   If a memory operand is not properly aligned.
   If an enclave memory operand is outside of the EPC.
   If an enclave memory operand is the wrong type.
   If a memory operand is locked.
   If the enclave is initialized.
   If the enclave’s MRENCLAVE is locked.
   If the TCS page reserved bits are set.
#PF(fault code) If a page fault occurs in accessing memory operands.
   If the EPC page is valid.
EAUG—Add a Page to an Initialized Enclave

**Description**

This leaf function zeroes a page of EPC memory, associates the EPC page with an SECS page residing in the EPC, and stores the linear address and security attributes in the EPCM. As part of the association, the security attributes are configured to prevent access to the EPC page until a corresponding invocation of the EACCEPT leaf or EACCEPT-COPY leaf confirms the addition of the new page into the enclave. This instruction can only be executed when current privilege level is 0.

RBX contains the effective address of a PAGEINFO structure while RCX contains the effective address of an EPC page. The table below provides additional information on the memory parameter of the EAUG leaf function.

**EAUG Memory Parameter Semantics**

<table>
<thead>
<tr>
<th>PAGEINFO</th>
<th>PAGEINFO.SECS</th>
<th>PAGEINFO.SRCPGE</th>
<th>PAGEINFO.SECINFO</th>
<th>EPCPAGE</th>
</tr>
</thead>
<tbody>
<tr>
<td>Read access permitted by Non Enclave</td>
<td>Read/Write access permitted by Enclave</td>
<td>Must be zero</td>
<td>Read access permitted by Non Enclave</td>
<td>Write access permitted by Enclave</td>
</tr>
</tbody>
</table>

The instruction faults if any of the following:

**EAUG Faulting Conditions**

<table>
<thead>
<tr>
<th>Condition</th>
<th>Faulting Condition</th>
</tr>
</thead>
<tbody>
<tr>
<td>The operands are not properly aligned</td>
<td>Unsupported security attributes are set</td>
</tr>
<tr>
<td>Refers to an invalid SECS</td>
<td>Reference is made to an SECS that is locked by another thread</td>
</tr>
<tr>
<td>The EPC page is locked by another thread</td>
<td>RCX does not contain an effective address of an EPC page</td>
</tr>
<tr>
<td>The EPC page is already valid</td>
<td>The specified enclave offset is outside of the enclave address space</td>
</tr>
<tr>
<td>The SECS has been initialized</td>
<td></td>
</tr>
</tbody>
</table>

**Concurrency Restrictions**

<table>
<thead>
<tr>
<th>Operation</th>
<th>EEXIT</th>
<th>EADD</th>
<th>EBLOCK</th>
<th>ECREATE</th>
<th>EDBG/WR</th>
<th>EENTER/ERESUME</th>
<th>EEEXTEND</th>
<th>EGETKEY</th>
<th>EINIT</th>
<th>ELDB/ELDU</th>
<th>EP A</th>
</tr>
</thead>
<tbody>
<tr>
<td>EAUG</td>
<td>Targ</td>
<td>N</td>
<td>N</td>
<td>N</td>
<td>N</td>
<td>N</td>
<td>N</td>
<td>N</td>
<td>N</td>
<td>N</td>
<td>N</td>
</tr>
<tr>
<td>SECS</td>
<td>Y</td>
<td>N</td>
<td>N</td>
<td>Y</td>
<td>N</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>N</td>
<td>Y</td>
<td>N</td>
</tr>
</tbody>
</table>
INSTRUCTION REFERENCES

Table 5-8. Concurrency Restrictions of EAUG with Other Intel® SGX Operations 2 of 2

<table>
<thead>
<tr>
<th>Operation</th>
<th>EREMOVE</th>
<th>EREPORT</th>
<th>ETRACK</th>
<th>EWB</th>
<th>EAUG</th>
<th>EMODPE</th>
<th>EMODPR</th>
<th>EMODT</th>
<th>EACCEPT</th>
<th>EACCEPTCOPY</th>
</tr>
</thead>
<tbody>
<tr>
<td>Type</td>
<td>Targ</td>
<td>SECS</td>
<td>Param</td>
<td>SECS</td>
<td>SECS</td>
<td>SRC</td>
<td>VA</td>
<td>SECS</td>
<td>SECS</td>
<td>SECS</td>
</tr>
<tr>
<td>EAUG</td>
<td>Targ</td>
<td>N</td>
<td>N</td>
<td>N</td>
<td>N</td>
<td>N</td>
<td>N</td>
<td>N</td>
<td>N</td>
<td>N</td>
</tr>
<tr>
<td>SECS</td>
<td>N</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>N</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>N</td>
<td>Y</td>
</tr>
</tbody>
</table>

Operation

Temp Variables in EAUG Operational Flow

<table>
<thead>
<tr>
<th>Name</th>
<th>Type</th>
<th>Size (bits)</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>TMP_SECS</td>
<td>Effective Address</td>
<td>32/64</td>
<td>Effective address of the SECS destination page</td>
</tr>
<tr>
<td>TMP_SECINFO</td>
<td>Effective Address</td>
<td>32/64</td>
<td>Effective address of an SECINFO structure which contains security attributes of the page to be added</td>
</tr>
<tr>
<td>SCRATCH_SECINFO</td>
<td>SECINFO</td>
<td>512</td>
<td>Scratch storage for holding the contents of DS:TMP_SECINFO</td>
</tr>
<tr>
<td>TMP_LINADDR</td>
<td>Unsigned Integer</td>
<td>64</td>
<td>Holds the linear address to be stored in the EPCM and used to calculate TMP_ENCLAVEOFFSET</td>
</tr>
</tbody>
</table>

IF (DS:RBX is not 32Byte Aligned)
    Then #GP(0); Fl;

IF (DS:RCX is not 4KByte Aligned)
    Then #GP(0); Fl;

IF (DS:RCX does not resolve within an EPC)
    Then #PF(DS:RCX); Fl;

TMP_SECS ← DS:RBX:SECS;
TMP_LINADDR ← DS:RBX:LINADDR;

IF (DS:TMP_SECS is not 4KByte aligned or TMP_LINADDR is not 4KByte aligned)
    Then #GP(0); Fl;

IF (DS:RBX:SRCPAGE is not 0) or (DS:RBX:SECINFO is not 0)
    Then #GP(0); Fl;

IF (DS:TMP_SECS does not resolve within an EPC)
    Then #PF(DS:SECS); Fl;

(* Check the EPC page for concurrency *)
IF (EPC page in use)
    Then #GP(0); Fl;

IF (EPCM(DS:RCX).VALID != 0)
    Then #PF(DS:RCX); Fl;

(* Check the SECS for concurrency *)
IF (SECS is not available for EAUG)
    Then #GP(0); Fl;

Name Type Size (bits) Description
--- --- --- -------------------
TMP_SECS Effective Address 32/64 Effective address of the SECS destination page
TMP_SECINFO Effective Address 32/64 Effective address of an SECINFO structure which contains security attributes of the page to be added
SCRATCH_SECINFO SECINFO 512 Scratch storage for holding the contents of DS:TMP_SECINFO
TMP_LINADDR Unsigned Integer 64 Holds the linear address to be stored in the EPCM and used to calculate TMP_ENCLAVEOFFSET

16 Ref. # 329298-002
IF (EPCM(DS:TMP_SECS).VALID = 0 or EPCM(DS:TMP_SECS).PT != PT_SECS)
   Then #PF(DS:TMP_SECS); FI;

(*) Check if the enclave to which the page will be added is in the Initialized state *)
IF (DS:TMP_SECS is not initialized)
   Then #GP(0); FI;

(*) Check the enclave offset is within the enclave linear address space *)
IF ( (TMP_LINADDR < DS:TMP_SECS.BASEADDR) or (TMP_LINADDR >= DS:TMP_SECS.BASEADDR + DS:TMP_SECS.SIZE) )
   Then #GP(0); FI;

(*) Clear the content of EPC page*)
DS:RCX[32767:0] ← 0;

(*) Set EPCM security attributes *)
EPCM(DS:RCX).R ← 1;
EPCM(DS:RCX).W ← 1;
EPCM(DS:RCX).X ← 0;
EPCM(DS:RCX).PT ← PT_REG;
EPCM(DS:RCX).ENCLAVEADDRESS ← TMP_LINADDR;
EPCM(DS:RCX).BLOCKED ← 0;
EPCM(DS:RCX).PENDING ← 1;
EPCM(DS:RCX).MODIFIED ← 0;

(*) associate the EPCPAGE with the SECS by storing the SECS identifier of DS:TMP_SECS *)
Update EPCM(DS:RCX) SECS identifier to reference DS:TMP_SECS identifier;

(*) Set EPCM valid fields *)
EPCM(DS:RCX).VALID ← 1;

Flags Affected
None

Protected Mode Exceptions
#GP(0) If a memory operand effective address is outside the DS segment limit.
   If a memory operand is not properly aligned.
   If a memory operand is locked.
   If the enclave is not initialized.

#PF(fault code) If a page fault occurs in accessing memory operands.

64-Bit Mode Exceptions
#GP(0) If a memory operand is non-canonical form.
   If a memory operand is not properly aligned.
   If a memory operand is locked.
   If the enclave is not initialized.

#PF(fault code) If a page fault occurs in accessing memory operands.
EBLOCK—Mark a page in EPC as Blocked

<table>
<thead>
<tr>
<th>Opcode/ Instruction</th>
<th>Op/En</th>
<th>64/32 bit Mode Support</th>
<th>CPUID Feature Flag</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>EAX = 09H ENCLS[EBLOCK]</td>
<td>IR</td>
<td>V/V</td>
<td>SGX1</td>
<td>This leaf function marks a page in the EPC as blocked.</td>
</tr>
</tbody>
</table>

Instruction Operand Encoding

<table>
<thead>
<tr>
<th>Op/En</th>
<th>EAX</th>
<th>RCX</th>
</tr>
</thead>
<tbody>
<tr>
<td>IR</td>
<td>EBLOCK (In)</td>
<td>Return error code (Out)</td>
</tr>
</tbody>
</table>

Description

This leaf function causes an EPC page to be marked as BLOCKED. This instruction can only be executed when current privilege level is 0.

The content of RCX is an effective address of an EPC page. The DS segment is used to create linear address. Segment override is not supported.

An error code is returned in RAX.

The table below provides additional information on the memory parameter of EBLOCK leaf function.

EBLOCK Memory Parameter Semantics

<table>
<thead>
<tr>
<th>EPCPAGE</th>
</tr>
</thead>
<tbody>
<tr>
<td>Read/Write access permitted by Enclave</td>
</tr>
</tbody>
</table>

The error codes are:

EBLOCK Error Codes

<table>
<thead>
<tr>
<th>0 (No Error)</th>
<th>EBLOCK successful</th>
</tr>
</thead>
<tbody>
<tr>
<td>SGX_BLKSTATE</td>
<td>Page already blocked. This value is used to indicate that the page was already EBLOCKed and thus will need to be restored to this state when it is eventually reloaded (using ELDB).</td>
</tr>
<tr>
<td>SGX_ENTRYEPOCH_LOCKED</td>
<td>This value indicates that an ETRACK is currently executing on the SECS. The EBLOCK should be re-attempted.</td>
</tr>
<tr>
<td>SGX_NOTBLOCKABLE</td>
<td>Page type is not one which can be blocked</td>
</tr>
<tr>
<td>SGX_PG_INVLD</td>
<td>Page is not valid and cannot be blocked</td>
</tr>
<tr>
<td>SGX_LOCKFAIL</td>
<td>Page is being written by ECREATE, ELDU/ELDU, or EWB</td>
</tr>
</tbody>
</table>

Concurrence Restrictions

Table 5-9. Concurrency Restrictions of EBLOCK with Other Intel® SGX Operations 1 of 2

<table>
<thead>
<tr>
<th>Operation</th>
<th>EEXIT</th>
<th>EADD</th>
<th>EBLOCK</th>
<th>ECREATE</th>
<th>EDBGDR/WR</th>
<th>ENTER/ERESUME</th>
<th>EEEXTEND</th>
<th>EGETKEY</th>
<th>ENIT</th>
<th>ELDB/ELDU</th>
<th>EPA</th>
</tr>
</thead>
<tbody>
<tr>
<td>Type</td>
<td>TCS</td>
<td>SSA</td>
<td>SECS</td>
<td>Target</td>
<td>SECS</td>
<td>SECS</td>
<td>SECS</td>
<td>SECS</td>
<td>TCS</td>
<td>SECS</td>
<td>SECS</td>
</tr>
<tr>
<td>SECS</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>N</td>
<td>C</td>
<td>C</td>
<td>N</td>
<td>Y</td>
<td>C</td>
<td>Y</td>
<td>N</td>
</tr>
<tr>
<td>Targ</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>N</td>
<td>C</td>
<td>C</td>
<td>N</td>
<td>Y</td>
<td>C</td>
<td>Y</td>
<td>N</td>
</tr>
<tr>
<td>EBLOCK</td>
<td>Targ</td>
<td>Y</td>
<td>Y</td>
<td>N</td>
<td>C</td>
<td>C</td>
<td>N</td>
<td>Y</td>
<td>C</td>
<td>Y</td>
<td>N</td>
</tr>
<tr>
<td>SECS</td>
<td>Y</td>
<td>C</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
</tr>
</tbody>
</table>
**Table 5-10. Concurrency Restrictions of EBLOCK with Other Intel® SGX Operations 2 of 2**

<table>
<thead>
<tr>
<th>Operation</th>
<th>EREMOV</th>
<th>EREPORT</th>
<th>ETRACK</th>
<th>EWB</th>
<th>EAUG</th>
<th>EMODPE</th>
<th>EMODPR</th>
<th>EMODT</th>
<th>EACCEPT</th>
<th>EACCEPTCOPY</th>
</tr>
</thead>
<tbody>
<tr>
<td>Type</td>
<td>Targ</td>
<td>SECS</td>
<td>Param</td>
<td>SECS</td>
<td>SRC</td>
<td>VA</td>
<td>SECS</td>
<td>SECS</td>
<td>Targ</td>
<td>SEC NFO</td>
</tr>
<tr>
<td>EBLOCK</td>
<td>Targ</td>
<td>N</td>
<td>C</td>
<td>C</td>
<td>N</td>
<td>C</td>
<td>N</td>
<td>Y</td>
<td>C</td>
<td>N</td>
</tr>
<tr>
<td>SECS</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>C</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
</tr>
</tbody>
</table>

**Temp Variables in EBLOCK Operational Flow**

<table>
<thead>
<tr>
<th>Name</th>
<th>Type</th>
<th>Size (Bits)</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>TMP_BLKSTATE</td>
<td>Integer</td>
<td>64</td>
<td>Page is already blocked</td>
</tr>
</tbody>
</table>

IF (DS:RCX is not 4KByte Aligned)  
Then #GP(0); Fl;

IF (DS:RCX does not resolve within an EPC)  
Then #PF(DS:RCX); Fl;

RFLAGS.ZF,CF,PF,AF,OF,SF ← 0;
RAX ← 0;

(* Check concurrency with other Intel SGX instructions *)
IF (ETRACK executed concurrently)  
Then
  RAX ← SGX_ENTRYEPOCH_LOCKED;
  RFLAGS.ZF ← 1;
  goto Done;
ELSIF (Other Intel SGX instructions reading or writing EPCM)
  RAX ← SGX_LOCKFAIL;
  RFLAGS.ZF ← 1;
  goto Done;
  Fl;
Fl;

IF (EPCM(DS:RCX).VALID = 0)  
Then
  RFLAGS.ZF ← 1;
  RAX ← SGX_PG_INVLD;
  goto Done;
Fl;

IF ( (EPCM(DS:RCX).PT != PT_REG) and (EPCM(DS:RCX).PT != PT_TCS) and (EPCM(DS:RCX).PT != PT_TRIM) )  
Then
  RFLAGS.CF ← 1;
  IF (EPCM(DS:RCX).PT = PT_SECS)
    THEN RAX ← SGX_PG_IS_SECS;
    ELSE RAX ← SGX_NOTBLOCKABLE;
  Fl;
  goto Done;
Fl;
INSTRUCTION REFERENCES

(* Check if the page is already blocked and report blocked state *)
TMP_BLKSTATE ← EPCM(DS:RCX).BLOCKED;

(* at this point, the page must be valid and PT_TCS or PT_REG or PT_TRIM*)
IF (TMP_BLKSTATE = 1)
    Then
        RFLAGS.CF ← 1;
        RAX ← SGX_BLKSTATE;
    Else
        EPCM(DS:RCX).BLOCKED ← 1
FI;

Done:

Flags Affected
Sets ZF if SECS is in use or invalid, otherwise cleared. Sets CF if page is BLOCKED or not blockable, otherwise cleared. Clears PF, AF, OF, SF

Protected Mode Exceptions
#GP(0) If a memory operand effective address is outside the DS segment limit.
    If a memory operand is not properly aligned.
    If the specified EPC resource is in use.
#PF(fault code) If a page fault occurs in accessing memory operands.
    If a memory operand is not an EPC page.

64-Bit Mode Exceptions
#GP(0) If a memory operand is non-canonical form.
    If a memory operand is not properly aligned.
    If the specified EPC resource is in use.
#PF(fault code) If a page fault occurs in accessing memory operands.
    If a memory operand is not an EPC page.
ECREATE—Create an SECS page in the Enclave Page Cache

Op/En Instruction 64/32 CPUID Support Feature Flag Description
EAX = 00H IR V/V SGX1 This leaf function begins an enclave build by creating an SECS page in EPC.

Instruction Operand Encoding

<table>
<thead>
<tr>
<th>Op/En</th>
<th>EAX</th>
<th>RBX</th>
<th>RCX</th>
</tr>
</thead>
<tbody>
<tr>
<td>IR</td>
<td>ECREATE (In)</td>
<td>Address of a PAGEINFO (In)</td>
<td>Address of the destination SECS page (In)</td>
</tr>
</tbody>
</table>

Description

ECREATE is the first instruction executed in the enclave build process. ECREATE copies an SECS structure outside the EPC into an SECS page inside the EPC. The internal structure of SECS is not accessible to software.

ECREATE will set up fields in the protected SECS and mark the page as valid inside the EPC. ECREATE initializes or checks unused fields.

Software sets the following fields in the source structure: SECS:BASEADDR, SECS:SIZE in bytes, and ATTRIBUTES. SECS:BASEADDR must be naturally aligned on an SECS:SIZE boundary. SECS:SIZE must be at least 2 pages (8192).

The source operand RBX contains an effective address of a PAGEINFO structure. PAGEINFO contains an effective address of a source SECS and an effective address of an SECINFO. The SECS field in PAGEINFO is not used.

The RCX register is the effective address of the destination SECS. It is an address of an empty slot in the EPC. The SECS structure must be page aligned. SECINFO flags must specify the page as an SECS page.

ECREATE Memory Parameter Semantics

<table>
<thead>
<tr>
<th>PAGEINFO</th>
<th>PAGEINFO.SRCPGE</th>
<th>PAGEINFO.SECINFO</th>
<th>EPCPAGE</th>
</tr>
</thead>
<tbody>
<tr>
<td>Read access permitted by</td>
<td>Read access permitted by</td>
<td>Read access permitted by</td>
<td>Write access permitted by</td>
</tr>
<tr>
<td>Non Enclave</td>
<td>Non Enclave</td>
<td>Non Enclave</td>
<td>Enclave</td>
</tr>
</tbody>
</table>

ECREATE will fault if the SECS target page is in use; already valid; outside the EPC. It will also fault if addresses are not aligned; unused PAGEINFO fields are not zero.

If the amount of space needed to store the SSA frame is greater than the amount specified in SECS.SSAFRAME-SIZE, a #GP(0) results. The amount of space needed for an SSA frame is computed based on DS:TMP_SECS.ATTRIBUTES.XFRM size. Details of computing the size can be found Section 6.7.

Concurrency Restrictions

<table>
<thead>
<tr>
<th>Operation</th>
<th>EEXIT</th>
<th>EADD</th>
<th>EBLOCK</th>
<th>ECREATE</th>
<th>EDBGRD/WR</th>
<th>EENTER/ERESUME</th>
<th>EEXTEND</th>
<th>EGTEKEY</th>
<th>EINIT</th>
<th>ELDB/ELDU</th>
<th>EPA</th>
</tr>
</thead>
<tbody>
<tr>
<td>Type</td>
<td>TCS</td>
<td>SSA</td>
<td>SECS</td>
<td>Targ</td>
<td>SECS</td>
<td>Targ</td>
<td>SECS</td>
<td>TCS</td>
<td>SSA</td>
<td>SECS</td>
<td>Targ</td>
</tr>
<tr>
<td>ECREATE</td>
<td>SECS</td>
<td>N</td>
<td>N</td>
<td>N</td>
<td>N</td>
<td>N</td>
<td>N</td>
<td>N</td>
<td>N</td>
<td>N</td>
<td>N</td>
</tr>
</tbody>
</table>

Table 5-11. Concurrency Restrictions of ECREATE with Other Intel® SGX Operations 1 of 2

<table>
<thead>
<tr>
<th>Operation</th>
<th>EREMOVE</th>
<th>EREPORT</th>
<th>ETRACK</th>
<th>EvB</th>
<th>EAUG</th>
<th>EMODPE</th>
<th>EMODPR</th>
<th>EMODT</th>
<th>EACCEPT</th>
<th>EACCEPT COPY</th>
</tr>
</thead>
<tbody>
<tr>
<td>Type</td>
<td>Tar g</td>
<td>SECS</td>
<td>Param</td>
<td>SECS</td>
<td>SECS</td>
<td>SRC</td>
<td>VA</td>
<td>SECS</td>
<td>Targ</td>
<td>SECS</td>
</tr>
<tr>
<td>ECREATE</td>
<td>SECS</td>
<td>N</td>
<td>N</td>
<td>N</td>
<td>N</td>
<td>N</td>
<td>N</td>
<td>N</td>
<td>N</td>
<td>N</td>
</tr>
</tbody>
</table>
INSTRUCTION REFERENCES

Operation

**Temp Variables in ECREATE Operational Flow**

<table>
<thead>
<tr>
<th>Name</th>
<th>Type</th>
<th>Size (Bits)</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>TMP_SRCPGE</td>
<td>Effective Address</td>
<td>32/64</td>
<td>Effective address of the SECS source page</td>
</tr>
<tr>
<td>TMP_SECS</td>
<td>Effective Address</td>
<td>32/64</td>
<td>Effective address of the SECS destination page</td>
</tr>
<tr>
<td>TMP_SECINFO</td>
<td>Effective Address</td>
<td>32/64</td>
<td>Effective address of an SECINFO structure which contains security attributes of the SECS page to be added</td>
</tr>
<tr>
<td>TMP_XSIZE</td>
<td>SSA Size</td>
<td>64</td>
<td>The size calculation of SSA frame</td>
</tr>
<tr>
<td>TMP_MISC_SIZE</td>
<td>MISC Field Size</td>
<td>64</td>
<td>Size of the selected MISC field components</td>
</tr>
<tr>
<td>TMPUPDATEFIELD</td>
<td>SHA256 Buffer</td>
<td>512</td>
<td>Buffer used to hold data being added to TMP_SECS.MRENCLAVE</td>
</tr>
</tbody>
</table>

IF (DS:RBX is not 32Byte Aligned)
    Then #GP(0); Fl;

IF (DS:RCX is not 4KByte Aligned)
    Then #GP(0); Fl;

IF (DS:RCX does not resolve within an EPC)
    Then #PF(DS:RCX); Fl;

TMP_SRCPGE ← DS:RBX.SRCPGE;
TMP_SECINFO ← DS:RBX.SECINFO;

IF (DS:TMP_SRCPGE is not 4KByte aligned or DS:TMP_SECINFO is not 64Byte aligned)
    Then #GP(0); Fl;

IF (DS:RBX.LINADDR != 0 or DS:RBX.SECS != 0)
    Then #GP(0); Fl;

(* Check for misconfigured SECINFO flags*)
IF (DS:TMP_SECINFO reserved fields are not zero or DS:TMP_SECINFO.FLAGS.PT != PT_SECS )
    Then #GP(0); Fl;

TMP_SECS ← RCX;

IF (EPC entry in use)
    Then #GP(0); Fl;

IF (EPCM(DS:RCX).VALID = 1)
    Then #PF(DS:RCX); Fl;

(* Copy 4KBytes from source page to EPC page*)
DS:RCX[32767:0] ← DS:TMP_SRCPGE[32767:0];

(* Check lower 2 bits of XFRM are set *)
IF ( ( DS:TMP_SECS.ATTRIBUTES.XFRM BitwiseAND 03H ) != 03H)
    Then #GP(0); Fl;

IF (XFRM is illegal)

22
(* Make sure that the SECS does not have any unsupported MISCSELECT options*)
IF ( (CPUID.(EAX=12H, ECX=0):EBX[31:0] & DS:TMP_SECS.MISSELECT[31:0]) )
    THEN
        #GP(0);
    FI;

(* Compute size of MISC area *)
TMP_MISC_SIZE ← compute_misc_region_size();

(* Compute the size required to save state of the enclave on async exit, see Section 6.7.2.2*)
TMP_XSIZE ← compute_xsave_size(DS:TMP_SECS.ATTRIBUTES.XFRM) + GPR_SIZE + TMP_MISC_SIZE;

(* Ensure that the declared area is large enough to hold XSAVE and GPR stat *)
IF ( ( DS:TMP_SECS.SSAFRAMESIZE*4096 < TMP_XSIZE) )
    Then #GP(0); FI;

IF ( (DS:TMP_SECS.ATTRIBUTES.MODE64BIT = 1) and (DS:TMP_SECS.BASEADDR is not canonical) )
    Then #GP(0); FI;

IF ( (DS:TMP_SECS.ATTRIBUTES.MODE64BIT = 0) and (DS:TMP_SECS.BASEADDR and 0FFFFFFFF00000000H) )
    Then #GP(0); FI;

IF ( (DS:TMP_SECS.ATTRIBUTES.MODE64BIT = 0) and (DS:TMP_SECS.SIZE and 0FFFFFFFF00000000H) )
    Then #GP(0); FI;

IF ( (DS:TMP_SECS.ATTRIBUTES.MODE64BIT = 1) and (DS:TMP_SECS.SIZE and 0FFFFFFE00000000H) )
    Then #GP(0); FI;

(* Enclave size must be at least 8192 bytes and must be power of 2 in bytes*)
IF (DS:TMP_SECS.SIZE < 8192 or popcnt(DS:TMP_SECS.SIZE) > 1)
    Then #GP(0); FI;

(* Ensure base address of an enclave is aligned on size*)
IF ( (DS:TMP_SECS.BASEADDR and (DS:TMP_SECS.SIZE-1)) )
    Then #GP(0); FI;

* Ensure the SECS does not have any unsupported attributes*)
IF ( (DS:TMP_SECS.ATTRIBUTES and (~CR_SGX_ATTRIBUTES_MASK) )
    Then #GP(0); FI;

IF ( (DS:TMP_SECS reserved fields are not zero)
    Then #GP(0); FI;

Clear DS:TMP_SECS to Uninitialized;
DS:TMP_SECS.MRENCLAVE ← SHA256INITIALIZE(DS:TMP_SECS.MRENCLAVE);
DS:TMP_SECS.ISVSVN ← 0;
DS:TMP_SECS.ISVPRODID ← 0;

(* Initialize hash updates etc*)
Initialize enclave's MRENCLAVE update counter;
(* Add “ECREATE” string and SECS fields to MRENCLAVE *)
TMPUPDATEFIELD[63:0] ← 0045544145524345H; // “ECREATE”
TMPUPDATEFIELD[95:64] ← DS:TMP_SECS.SSAFRAMESIZE;
TMPUPDATEFIELD[159:96] ← DS:TMP_SECS.SIZE;
TMPUPDATEFIELD[511:160] ← 0;
SHA256UPDATE(DS:TMP_SECS.MRENCLAVE, TMPUPDATEFIELD)
INC enclave's MRENCLAVE update counter;

(* Set EID *)
DS:TMP_SECS.EID ← LockedXAdd(CR_NEXT_EID, 1);

(* Set the EPCM entry, first create SECS identifier and store the identifier in EPCM *)
EPCM(DS:TMP_SECS).PT ← PT_SECS;
EPCM(DS:TMP_SECS).ENCLAVEADDRESS ← 0;
EPCM(DS:TMP_SECS).R ← 0;
EPCM(DS:TMP_SECS).W ← 0;
EPCM(DS:TMP_SECS).X ← 0;

(* Set EPCM entry fields *)
EPCM(DS:RCX).BLOCKED ← 0;
EPCM(DS:RCX).PENDING ← 0;
EPCM(DS:RCX).MODIFIED ← 0;
EPCM(DS:RCX).VALID ← 1;

Flags Affected
None

Protected Mode Exceptions
#GP(0) If a memory operand effective address is outside the DS segment limit.
If a memory operand is not properly aligned.
If the reserved fields are not zero.
If PAGEINFO.SECS is not zero.
If PAGEINFO.LINADDR is not zero.
If the SECS destination is locked.
If SECS.SSAFRAMESIZE is insufficient.

#PF(fault code) If a page fault occurs in accessing memory operands.
If the SECS destination is outside the EPC.

64-Bit Mode Exceptions
#GP(0) If a memory address is non-canonical form.
If a memory operand is not properly aligned.
If the reserved fields are not zero.
If PAGEINFO.SECS is not zero.
If PAGEINFO.LINADDR is not zero.
If the SECS destination is locked.
If SECS.SSAFRAMESIZE is insufficient.

#PF(fault code) If a page fault occurs in accessing memory operands.
If the SECS destination is outside the EPC.
**EDBGRD—Read From a Debug Enclave**

<table>
<thead>
<tr>
<th>Opcode/Instruction</th>
<th>Op/En</th>
<th>64/32</th>
<th>CPUID Feature Flag</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>ENCLS[EDBGRD]</td>
<td>IR</td>
<td>V/V</td>
<td>SGX1</td>
<td>This leaf function reads a dword/quadword from a debug enclave.</td>
</tr>
</tbody>
</table>

**Instruction Operand Encoding**

<table>
<thead>
<tr>
<th>Op/En</th>
<th>EAX</th>
<th>RBX</th>
<th>RCX</th>
</tr>
</thead>
<tbody>
<tr>
<td>IR</td>
<td>EDBGRD (In)</td>
<td>Data read from a debug enclave (Out)</td>
<td>Address of source memory in the EPC (In)</td>
</tr>
</tbody>
</table>

**Description**

This leaf function copies a quadword/doubleword from an EPC page belonging to a debug enclave into the RBX register. Eight bytes are read in 64-bit mode, four bytes are read in non-64-bit modes. The size of data read cannot be overridden.

The effective address of the source location inside the EPC is provided in the register RCX.

**EDBGRD Memory Parameter Semantics**

| EPCQW | Read access permitted by Enclave |

The instruction faults if any of the following:

**EDBGRD Faulting Conditions**

- RCX points into a page that is an SECS
- RCX does not resolve to a naturally aligned linear address
- RCX points to a page that does not belong to an enclave that is in debug mode
- RCX points to a location inside a TCS that is beyond the architectural size of the TCS (SGX_TCS_LIMIT)
- An operand causing any segment violation
- May page fault
- CPL ≠ 0

This instruction ignores the EPCM RWX attributes on the enclave page. Consequently, violation of EPCM RWX attributes via EDBGRD does not result in a #GP.

**Concurrency Restrictions**

<table>
<thead>
<tr>
<th>Operation</th>
<th>EEXIT</th>
<th>EADD</th>
<th>EBLOCK</th>
<th>ECREATE</th>
<th>EDBGRD/WR</th>
<th>ENTER/ERESUME</th>
<th>EEEXTEND</th>
<th>EGETKEY</th>
<th>EINIT</th>
<th>ELDB/ELDU</th>
<th>EPA</th>
</tr>
</thead>
<tbody>
<tr>
<td>EDBGRD</td>
<td>Targ</td>
<td>Y</td>
<td>Y</td>
<td>N</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>N</td>
<td>Y</td>
</tr>
<tr>
<td>SECS</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
</tr>
</tbody>
</table>

**Table 5-13. Concurrency Restrictions of EDBGRD with Other Intel® SGX Operations 1 of 2**
INSTRUCTION REFERENCES

Table 5-14. Concurrency Restrictions of EDBGRD with Other Intel® SGX Operations 2 of 2

| Operation | EREMOVE EREPORT ETRACK EWB EAUG EMODPE EMODPR EMODT EAACCEPT EAACCEPTCOPY |
|-----------|-----------------------------|-------------------------------|-----------------------------|-----------------------------|-----------------------------|-----------------------------|-----------------------------|-----------------------------|-----------------------------|
| EDBGRD    | Targ | SECS | Param | SECS | SECS | SRC | VA | SECS | Targ | SECS | Targ | SECI NFO | Targ | SEC | Targ | SEC | SECS | Targ | SECI NFO | SECS | Targ | SR C | SECI NFO |
| SECS      | Y | Y | Y | Y | Y | Y | Y | Y | Y | Y | Y | Y | Y | Y |

Operation

Temp Variables in EDBGRD Operational Flow

<table>
<thead>
<tr>
<th>Name</th>
<th>Type</th>
<th>Size (Bits)</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>TMP_MODE64</td>
<td>Binary</td>
<td>1</td>
<td>((IA32_EFER.LMA = 1) &amp;&amp; (CS.L = 1))</td>
</tr>
<tr>
<td>TMP_SECS</td>
<td>64</td>
<td>Physical address of SECS of the enclave to which source operand belongs</td>
<td></td>
</tr>
</tbody>
</table>

**Operation**

\[TMP_{\text{MODE64}} \leftarrow ((\text{IA32\_EFER.LMA} = 1) \&\& (\text{CS.L} = 1))\];

\[
\text{IF} \left( \left( \text{TMP_{\text{MODE64}}} = 1 \right) \text{and} \left( \text{DS:RCX is not 8Byte Aligned} \right) \right) \\
\text{Then} \#GP(0); \text{Fi};
\]

\[
\text{IF} \left( \left( \text{TMP_{\text{MODE64}}} = 0 \right) \text{and} \left( \text{DS:RCX is not 4Byte Aligned} \right) \right) \\
\text{Then} \#GP(0); \text{Fi};
\]

\[
\text{IF} \left( \text{DS:RCX does not resolve within an EPC} \right) \\
\text{Then} \#PF(\text{DS:RCX}); \text{Fi};
\]

(* make sure no other Intel SGX instruction is accessing EPCM *)

\[
\text{IF} \left( \text{Other EPCM modifying instructions executing} \right) \\
\text{Then} \#GP(0); \text{Fi};
\]

\[
\text{IF} \left( \text{EPCM(\text{DS:RCX).VALID}} = 0 \right) \\
\text{Then} \#PF(\text{DS:RCX}); \text{Fi};
\]

(* make sure that DS:RCX (SOURCE) is pointing to a PT_REG or PT_TCS or PT_VA *)

\[
\text{IF} \left( \left( \text{EPCM(\text{DS:RCX})\_PT} = \text{PT\_REG} \right) \text{and} \left( \text{EPCM(\text{DS:RCX})\_PT} = \text{PT\_TCS} \right) \text{and} \left( \text{EPCM(\text{DS:RCX})\_PT} = \text{PT\_VA} \right) \right) \\
\text{Then} \#PF(\text{DS:RCX}); \text{Fi};
\]

(* if source is a TCS, then make sure that the offset into the page is not beyond the TCS size*)

\[
\text{IF} \left( \left( \text{EPCM(\text{DS:RCX})\_PT} = \text{PT\_TCS} \right) \text{and} \left( (\text{DS:RCX}) \& \text{0xFFF} \geq \text{SGX\_TCS\_LIMIT} \right) \right) \\
\text{Then} \#GP(0); \text{Fi};
\]

(* make sure the enclave owning the PT_REG or PT_TCS page allow debug *)

\[
\text{IF} \left( \left( \text{EPCM(\text{DS:RCX})\_PT} = \text{PT\_REG} \right) \text{or} \left( \text{EPCM(\text{DS:RCX})\_PT} = \text{PT\_TCS} \right) \right) \\
\text{Then} \\
\text{TMP\_SECS} \leftarrow \text{GET\_SECS\_ADDRESS}; \\
\text{IF} \left( \text{TMP\_SECS\_ATTRIBUTES\_DEBUG} = 0 \right) \\
\text{Then} \#GP(0); \text{Fi}; \\
\text{IF} \left( \left( \text{TMP\_MODE64} = 1 \right) \right) \\
\text{Then} \text{RBX}[63:0] \leftarrow (\text{DS:RCX})[63:0]; \\
\text{ELSE} \text{EBX}[31:0] \leftarrow (\text{DS:RCX})[31:0];
\]

Table 5-14. Concurrency Restrictions of EDBGRD with Other Intel® SGX Operations 2 of 2

<table>
<thead>
<tr>
<th>Operation</th>
<th>EREMOVE</th>
<th>EREPORT</th>
<th>ETRACK</th>
<th>EWB</th>
<th>EAUG</th>
<th>EMODPE</th>
<th>EMODPR</th>
<th>EMODT</th>
<th>EAACCEPT</th>
<th>EAACCEPTCOPY</th>
</tr>
</thead>
<tbody>
<tr>
<td>EDBGRD</td>
<td>Targ</td>
<td>SECS</td>
<td>Param</td>
<td>SECS</td>
<td>SECS</td>
<td>SRC</td>
<td>VA</td>
<td>SECS</td>
<td>Targ</td>
<td>SECS</td>
</tr>
<tr>
<td>SECS</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
</tr>
<tr>
<td>SECS</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
</tr>
</tbody>
</table>

Name Type Size (Bits) Description

**Operation**

**Temp Variables in EDBGRD Operational Flow**

<table>
<thead>
<tr>
<th>Name</th>
<th>Type</th>
<th>Size (Bits)</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>TMP_MODE64</td>
<td>Binary</td>
<td>1</td>
<td>((IA32_EFER.LMA = 1) &amp;&amp; (CS.L = 1))</td>
</tr>
<tr>
<td>TMP_SECS</td>
<td>64</td>
<td>Physical address of SECS of the enclave to which source operand belongs</td>
<td></td>
</tr>
</tbody>
</table>
FI;
ELSE
  TMP_64BIT_VAL[63:0] ← (DS:RCX)[63:0] & (~07H); // Read contents from VA slot
  IF (TMP_MODE64 = 1)
    THEN
      IF (TMP_64BIT_VAL != 0H)
        THEN RBX[63:0] ← 0FFFFFFFFFFFFFFFH;
        ELSE RBX[63:0] ← 0H;
        FI;
    ELSE
      IF (TMP_64BIT_VAL != 0H)
        THEN EBX[31:0] ← 0FFFFFFFFH;
        ELSE EBX[31:0] ← 0H;
        FI;
  FI;

Flags Affected
None

Protected Mode Exceptions
#GP(0) If the address in RCS violates DS limit or access rights.
   If DS segment is unusable.
   If RCX points to a memory location not 4Byte-aligned.
   If the address in RCX points to a page belonging to a non-debug enclave.
   If the address in RCX points to a page which is not PT_TCS, PT_REG or PT_VA.
   If the address in RCX points to a location inside TCS that is beyond SGX_TCS_LIMIT.
#PF(fault code) If a page fault occurs in accessing memory operands.
   If the address in RCX points to a non-EPC page.
   If the address in RCX points to an invalid EPC page

64-Bit Mode Exceptions
#GP(0) If RCX is non-canonical form.
   If RCX points to a memory location not 8Byte-aligned.
   If the address in RCX points to a page belonging to a non-debug enclave.
   If the address in RCX points to a page which is not PT_TCS, PT_REG or PT_VA.
   If the address in RCX points to a location inside TCS that is beyond SGX_TCS_LIMIT.
#PF(fault code) If a page fault occurs in accessing memory operands.
   If the address in RCX points to a non-EPC page.
   If the address in RCX points to an invalid EPC page
**EDBGWR—Write to a Debug Enclave**

<table>
<thead>
<tr>
<th>Opcode/ Instruction</th>
<th>Op/En</th>
<th>64/32 bit Mode Support</th>
<th>CPUID Feature Flag</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>EAX = 05H ENCL[EDBGWR]</td>
<td>IR</td>
<td>V/V</td>
<td>SGX1</td>
<td>This leaf function writes a dword/quadword to a debug enclave.</td>
</tr>
</tbody>
</table>

**Instruction Operand Encoding**

<table>
<thead>
<tr>
<th>Op/En</th>
<th>EAX</th>
<th>RBX</th>
<th>RCX</th>
</tr>
</thead>
<tbody>
<tr>
<td>IR</td>
<td>EDBGWR (In)</td>
<td>Data to be written to a debug enclave (In)</td>
<td>Address of Target memory in the EPC (In)</td>
</tr>
</tbody>
</table>

**Description**

This leaf function copies the content in EBX/RBX to an EPC page belonging to a debug enclave. Eight bytes are written in 64-bit mode, four bytes are written in non-64-bit modes. The size of data cannot be overridden. The effective address of the source location inside the EPC is provided in the register RCX.

**EDBGwr Memory Parameter Semantics**

- **EPCQW**
  - Write access permitted by Enclave

The instruction faults if any of the following:

**EDBGWR Faulting Conditions**

- RCX points into a page that is an SECS
- RCX does not resolve to a naturally aligned linear address
- RCX points to a location inside a TCS that is not the FLAGS word
- RCX points to a page that does not belong to an enclave that is in debug mode
- An operand causing any segment violation
- May page fault
- CPL != 0

This instruction ignores the EPCM RWX attributes on the enclave page. Consequently, violation of EPCM RWX attributes via EDGBRD does not result in a #GP.

**Concurrency Restrictions**

<table>
<thead>
<tr>
<th>Operation</th>
<th>EEEXIT</th>
<th>EEADD</th>
<th>EBLOCK</th>
<th>ECREATE</th>
<th>EDBGWR/WR</th>
<th>EENTER/ERESUME</th>
<th>EEEXTEND</th>
<th>EGETKEY</th>
<th>EINIT</th>
<th>EDLB/ELDU</th>
<th>EPA</th>
</tr>
</thead>
<tbody>
<tr>
<td>EDBGWR</td>
<td>Y</td>
<td>Y</td>
<td>N</td>
<td>Y</td>
<td>N</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>N</td>
</tr>
<tr>
<td>SECS</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>N</td>
</tr>
</tbody>
</table>

**Table 5-15. Concurrency Restrictions of EDBGWR with Other Intel® SGX Operations 1 of 2**

<table>
<thead>
<tr>
<th>Operation</th>
<th>EREMOVE</th>
<th>EREPORT</th>
<th>ETRACK</th>
<th>EWB</th>
<th>EAUG</th>
<th>EMOODE</th>
<th>EMOODPR</th>
<th>EMODT</th>
<th>EACCEPT</th>
<th>EACCEPTCOPY</th>
</tr>
</thead>
<tbody>
<tr>
<td>Type</td>
<td>Targ</td>
<td>SECS</td>
<td>Param</td>
<td>SECS</td>
<td>SECS</td>
<td>Targ</td>
<td>SECS</td>
<td>Targ</td>
<td>SECS</td>
<td>SECS</td>
</tr>
<tr>
<td>EDBGWR</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
</tr>
</tbody>
</table>

**Table 5-16. Concurrency Restrictions of EDBGWR with Other Intel® SGX Operations 2 of 2**
INSTRUCTION REFERENCES

Table 5-16. Concurrency Restrictions of EDBGWR with Other Intel® SGX Operations 2 of 2

<table>
<thead>
<tr>
<th>Operation</th>
<th>EREMOVE</th>
<th>EREPORT</th>
<th>ETRACK</th>
<th>EWB</th>
<th>EAVG</th>
<th>EMODPE</th>
<th>EMODPR</th>
<th>EMODT</th>
<th>EACCEPT</th>
<th>EACCEPTCOPY</th>
</tr>
</thead>
<tbody>
<tr>
<td>EDBGWR</td>
<td>N</td>
<td>Y</td>
<td>N</td>
<td>N</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>N</td>
<td>Y</td>
<td>Y</td>
</tr>
<tr>
<td>SECS</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
</tr>
</tbody>
</table>

Operation

Temp Variables in EDBGWR Operational Flow

<table>
<thead>
<tr>
<th>Name</th>
<th>Type</th>
<th>Size (Bits)</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>TMP_MODE64</td>
<td>Binary</td>
<td>1</td>
<td>(((IA32_EFER.LMA = 1) &amp;&amp; (CS.L = 1)))</td>
</tr>
<tr>
<td>TMP_SECS</td>
<td>64</td>
<td></td>
<td>Physical address of SECS of the enclave to which source operand belongs</td>
</tr>
</tbody>
</table>

\[
\text{TMP\_MODE64} \leftarrow \text{((IA32\_EFER.LMA = 1) \&\& (CS.L = 1))};
\]

IF ( (TMP\_MODE64 = 1) and (DS:RCX is not 8Byte Aligned) )
    Then #GP(0); Fl;

IF ( (TMP\_MODE64 = 0) and (DS:RCX is not 4Byte Aligned) )
    Then #GP(0); Fl;

IF (DS:RCX does not resolve within an EPC)
    Then #PF(DS:RCX); Fl;

(* make sure no other Intel SGX instruction is accessing EPCM *)
IF (Other EPCM modifying instructions executing)
    Then #GP(0); Fl;

IF (EPCM(DS:RCX).VALID = 0)
    Then #PF(DS:RCX); Fl;

(* make sure that DS:RCX (DST) is pointing to a PT_REG or PT_TCS *)
IF ( (EPCM(DS:RCX).PT != PT_REG) \&\& (EPCM(DS:RCX).PT != PT_TCS) )
    Then #PF(DS:RCX); Fl;

(* If destination is a TCS, then make sure that the offset into the page can only point to the FLAGS field*)
IF ( (EPCM(DS:RCX).PT = PT_TCS) \&\& (DS:RCX & 0xFF8H != offset_of_FLAGS & 0FF8H) )
    Then #GP(0); Fl;

(* Locate the SECS for the enclave to which the DS:RCX page belongs *)
TMP\_SECS \leftarrow \text{GET\_SECS\_PHYS\_ADDRESS(EPCM(DS:RCX).ENCLAVESCES)};

(* make sure the enclave owning the PT_REG or PT_TCS page allow debug *)
IF (TMP\_SECS.ATTRIBUTES.DEBUG = 0)
    Then #GP(0); Fl;

IF ( (TMP\_MODE64 = 1) )
    Then (DS:RCX)[63:0] \leftarrow RBX[63:0];
    ELSE (DS:RCX)[31:0] \leftarrow EBX[31:0];
    Fl;

Flags Affected

None
**Protected Mode Exceptions**

- **#GP(0)**
  - If the address in RCS violates DS limit or access rights.
  - If DS segment is unusable.
  - If RCX points to a memory location not 4Byte-aligned.
  - If the address in RCX points to a page belonging to a non-debug enclave.
  - If the address in RCX points to a page which is not PT_TCS or PT_REG.
  - If the address in RCX points to a location inside TCS that is not the FLAGS word.

- **#PF(fault code)**
  - If a page fault occurs in accessing memory operands.
  - If the address in RCX points to a non-EPC page.
  - If the address in RCX points to an invalid EPC page.

**64-Bit Mode Exceptions**

- **#GP(0)**
  - If RCX is non-canonical form.
  - If RCX points to a memory location not 8Byte-aligned.
  - If the address in RCX points to a page belonging to a non-debug enclave.
  - If the address in RCX points to a page which is not PT_TCS or PT_REG.
  - If the address in RCX points to a location inside TCS that is not the FLAGS word.

- **#PF(fault code)**
  - If a page fault occurs in accessing memory operands.
  - If the address in RCX points to a non-EPC page.
  - If the address in RCX points to an invalid EPC page.
**EEXTEND—Extend Uninitialized Enclave Measurement by 256 Bytes**

<table>
<thead>
<tr>
<th>Opcode/Instruction</th>
<th>Op/En</th>
<th>64/32 bit Mode Support</th>
<th>CPUID Feature Flag</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>EAX = 06H</td>
<td>IR</td>
<td>V/V</td>
<td>SGX1</td>
<td>This leaf function measures 256 bytes of an uninitialized enclave page</td>
</tr>
<tr>
<td>ENCLS[EEXTEND]</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

**Instruction Operand Encoding**

<table>
<thead>
<tr>
<th>Op/En</th>
<th>EAX</th>
<th>RCX</th>
</tr>
</thead>
<tbody>
<tr>
<td>IR</td>
<td>EEXTEND (In)</td>
<td>Effective address of a 256-byte chunk in the EPC (In)</td>
</tr>
</tbody>
</table>

**Description**

This leaf function updates the MRENCLAVE measurement register of an SECS with the measurement of an EXTEND string comprising of “EEXTEND” || ENCLAVEOFFSET || PADDING || 256 bytes of the enclave page. This instruction can only be executed when current privilege level is 0 and the enclave is uninitialized.

RCX contains the effective address of the 256 byte region of an EPC page to be measured. The DS segment is used to create linear addresses. Segment override is not supported.

**EEXTEND Memory Parameter Semantics**

- **EPC[RCX]**
  - Read access by Enclave

The instruction faults if any of the following:

**EEXTEND Faulting Conditions**

- RCX points and address not 256B aligned
- RCX does not resolve in an EPC page
- If the SECS is already initialized
- CPL != 0

**Concurrency Restrictions**

Table 5-17. Concurrency Restrictions of EEXTEND with Other Intel® SGX Operations 1 of 2

<table>
<thead>
<tr>
<th>Operation</th>
<th>EEEXIT</th>
<th>EADD</th>
<th>EBLOCK</th>
<th>ECREATE</th>
<th>EDBGRD/WR</th>
<th>EENTER/ERESUME</th>
<th>EEEXTEND</th>
<th>EGKEY</th>
<th>EINIT</th>
<th>ELDB/ELDU</th>
<th>EPA</th>
</tr>
</thead>
<tbody>
<tr>
<td>EEXIT</td>
<td>N</td>
<td>N</td>
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<td>Y</td>
<td>Y</td>
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</tr>
<tr>
<td>EADD</td>
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<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>N</td>
<td>N</td>
<td>N</td>
<td>N</td>
<td>VA</td>
</tr>
<tr>
<td>EBLOCK</td>
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<td>N</td>
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<td>Y</td>
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<td>N</td>
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<td>N</td>
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<td>VA</td>
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<td>ECREATE</td>
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<td>Y</td>
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<td>N</td>
<td>N</td>
<td>N</td>
<td>N</td>
<td>VA</td>
</tr>
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<td>EDBGRD/WR</td>
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<td>N</td>
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<td>N</td>
<td>N</td>
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<td>VA</td>
</tr>
<tr>
<td>EENTER/ERESUME</td>
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<td>N</td>
<td>N</td>
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</tr>
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<td>VA</td>
</tr>
<tr>
<td>ELDB/ELDU</td>
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<tr>
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<td>N</td>
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</tr>
</tbody>
</table>

Table 5-18. Concurrency Restrictions of EEXTEND with Other Intel® SGX Operations 2 of 2

<table>
<thead>
<tr>
<th>Operation</th>
<th>EREMOVE</th>
<th>EREPORT</th>
<th>ETRACK</th>
<th>EWB</th>
<th>EAUG</th>
<th>EMODPE</th>
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<td>EDBGRD/WR</td>
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</table>

Ref. # 329298-002
Operation

Temp Variables in EEXTEND Operational Flow

<table>
<thead>
<tr>
<th>Name</th>
<th>Type</th>
<th>Size (Bits)</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>TMP_SECS</td>
<td>64</td>
<td>Physical address of SECS of the enclave to which source operand belongs</td>
<td></td>
</tr>
<tr>
<td>TMP_ENCLAVEOFFSET</td>
<td>64</td>
<td>The page displacement from the enclave base address</td>
<td></td>
</tr>
<tr>
<td>TMPUPDATEFIELD</td>
<td>SHA256 Buffer</td>
<td>512</td>
<td>Buffer used to hold data being added to TMP_SECS.MRENCLAVE</td>
</tr>
</tbody>
</table>

TMP_MODE64 \(\leftarrow ((IA32_EFER.LMA = 1) \&\&(CS.L = 1));\)

IF (DS:RCX is not 256Byte Aligned)
   Then GP(0); Fl;

IF (DS:RCX does not resolve within an EPC)
   Then #PF(DS:RCX); Fl;

(* make sure no other Intel SGX instruction is accessing EPCM *)
IF (Other instructions accessing EPCM)
   Then #GP(0); Fl;

IF (EPCM(DS:RCX).VALID = 0)
   Then #PF(DS:RCX); Fl;

(* make sure that DS:RCX (DST) is pointing to a PT_REG or PT_TCS *)
IF ( (EPCM(DS:RCX).PT != PT_REG) and (EPCM(DS:RCX).PT != PT_TCS) )
   Then #PF(DS:RCX); Fl;

TMP_SECS \(\leftarrow \) Get_SECS_ADDRESS();

(* make sure no other instruction is accessing MRENCLAVE or ATTRIBUETS.INIT *)
IF ( (Other instruction accessing MRENCLAVE) or (Other instructions checking or updating the initialized state of the SECS))
   Then #GP(0); Fl;

(* Calculate enclave offset *)
TMP_ENCLAVEOFFSET \(\leftarrow\) EPCM(DS:RCX).ENCLAVEADDRESS - TMP_SECS.BASEADDR;
TMP_ENCLAVEOFFSET \(\leftarrow\) TMP_ENCLAVEOFFSET + (DS:RCX & 0FFFH)

(* Add EEXTEND message and offset to MRENCLAVE *)
TMPUPDATEFIELD[63:0] \(\leftarrow\) 00444E4554584545H; // "EEXTEND"
TMPUPDATEFIELD[127:64] \(\leftarrow\) TMP_ENCLAVEOFFSET;
TMPUPDATEFIELD[511:128] \(\leftarrow\) 0; // 48 bytes
TMP_SECS.MRENCLAVE \(\leftarrow\) SHA256UPDATE(TMP_SECS.MRENCLAVE, TMPUPDATEFIELD)
INC enclave's MRENCLAVE update counter;

(*Add 256 bytes to MRENCLAVE, 64 byte at a time *)
TMP_SECS.MRENCLAVE \(\leftarrow\) SHA256UPDATE(TMP_SECS.MRENCLAVE, DS:RCX[511:0] );
TMP_SECS.MRENCLAVE \(\leftarrow\) SHA256UPDATE(TMP_SECS.MRENCLAVE, DS:RCX[1023: 512] );
TMP_SECS.MRENCLAVE \(\leftarrow\) SHA256UPDATE(TMP_SECS.MRENCLAVE, DS:RCX[1535: 1024] );
TMP_SECS.MRENCLAVE \(\leftarrow\) SHA256UPDATE(TMP_SECS.MRENCLAVE, DS:RCX[2047: 1536] );
INC enclave's MRENCLAVE update counter by 4;
Flags Affected
None

Protected Mode Exceptions

#GP(0)  If the address in RCS is outside the DS segment limit.
        If RCX points to a memory location not 256Byte-aligned.
        If another instruction is accessing MRENCLAVE.
        If another instruction is checking or updating the SECS.
        If the enclave is already initialized.

#PF(fault code)  If a page fault occurs in accessing memory operands.
        If the address in RCX points to a page which is not PT_TCS or PT_REG.
        If the address in RCX points to a non-EPC page.
        If the address in RCX points to an invalid EPC page.

64-Bit Mode Exceptions

#GP(0)  If RCX is non-canonical form.
        If RCX points to a memory location not 256 Byte-aligned.
        If another instruction is accessing MRENCLAVE.
        If another instruction is checking or updating the SECS.
        If the enclave is already initialized.

#PF(fault code)  If a page fault occurs in accessing memory operands.
        If the address in RCX points to a page which is not PT_TCS or PT_REG.
        If the address in RCX points to a non-EPC page.
        If the address in RCX points to an invalid EPC page.
EINIT—Initialize an Enclave for Execution

<table>
<thead>
<tr>
<th>Opcode/ Instruction</th>
<th>Op/En</th>
<th>64/32 bit Mode</th>
<th>CPUID Feature Flag</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>ENCLS[EINIT]</td>
<td>IR</td>
<td>V/V</td>
<td>SGX1</td>
<td>This leaf function initializes the enclave and makes it ready to execute enclave code.</td>
</tr>
</tbody>
</table>

Description

This leaf function is the final instruction executed in the enclave build process. After EINIT, the MRENCLAVE measurement is complete, and the enclave is ready to start user code execution using the EENTER instruction.

EINIT takes the effective address of a SIGSTRUCT and EINITTOKEN. The SIGSTRUCT describes the enclave including MRENCLAVE, ATTRIBUTES, ISVSVN, a 3072 bit RSA key, and a signature using the included key. SIGSTRUCT must be populated with two values, q1 and q2. These are calculated using the formulas shown below:

\[
q_1 = \text{floor}(\text{Signature}^2 \mod \text{Modulus})
\]

\[
q_2 = \text{floor}((\text{Signature}^3 - q_1 \times \text{Signature} \times \text{Modulus}) \mod \text{Modulus})
\]

The EINITTOKEN contains the MRENCLAVE, MRNSIGNER, and ATTRIBUTES. These values must match the corresponding values in the SECS. If the EINITTOKEN was created with a debug launch key, the enclave must be in debug mode as well.

Figure 5-1. Relationships Between SECS, SIGSTRUCT and EINITTOKEN
EINIT Memory Parameter Semantics

<table>
<thead>
<tr>
<th>SIGSTRUCT</th>
<th>SECS</th>
<th>EINITTOKEN</th>
</tr>
</thead>
<tbody>
<tr>
<td>Access by non-Enclave</td>
<td>Read/Write access by Enclave</td>
<td>Access by non-Enclave</td>
</tr>
</tbody>
</table>

EINIT performs the following steps, which can be seen in Figure 5-1:

- Validates that SIGSTRUCT is signed using the enclosed public key.
- Checks that the completed computation of SECS.MRENCLAVE equals SIGSTRUCT.HASHENCLAVE.
- Checks that no reserved bits are set to 1 in SIGSTRUCT.ATTRIBUTES and no reserved bits in SIGSTRUCT.ATTRIBUTESMASK are set to 0.
- Checks that no Intel-only bits are set in SIGSTRUCT.ATTRIBUTES unless SIGSTRUCT was signed by Intel.
- Checks that SIGSTRUCT.ATTRIBUTES equals the result of logically and-ing SIGSTRUCT.ATTRIBUTESMASK with SECS.ATTRIBUTES.

If EINITTOKEN.VALID is 0, checks that SIGSTRUCT is signed by Intel.

If EINITTOKEN.VALID is 1, checks the validity of EINITTOKEN.

If EINITTOKEN.VALID is 1, checks that EINITTOKEN.MRENCLAVE equals SECS.MRENCLAVE.

If EINITTOKEN.VALID is 1 and EINITTOKEN.ATTRIBUTES.DEBUG is 1, SECS.ATTRIBUTES.DEBUG must be 1.

Commits SECS.MRENCLAVE, and sets SECS.MRSIGNER, SECS.ISVSVN, and SECS.ISVPRODID based on SIGSTRUCT.

Update the SECS as Initialized.

Periodically, EINIT polls for certain asynchronous events. If such an event is detected, it completes with failure code (ZF=1 and RAX = SGX_UNMASKED_EVENT), and RIP is incremented to point to the next instruction. These events are INTR, NMI, SMI, INIT, VMX_TIMER, MCAKIND, MCE_SMI, and CMCI_SMI. EINIT does not fail if the pending event is inhibited (e.g., INTR could be inhibited due to MOV/POP SS blocking and STI blocking).

RFLAGS.{CF,PF,AF,OF,SF} are set to 0. When the instruction completes with an error, RFLAGS.ZF is set to 1, and the corresponding error bit is set in RAX. If no error occurs, RFLAGS.ZF is cleared and RAX is set to 0.

Concurrency Restrictions

Table 5-19. Concurrency Restrictions of EINIT with Other Intel® SGX Operations 1 of 2

<table>
<thead>
<tr>
<th>Operation</th>
<th>EEEXIT</th>
<th>EADD</th>
<th>EBLOCK</th>
<th>ECRE</th>
<th>EDBGRD/WR</th>
<th>EENTER/ERESUME</th>
<th>EEXTEND</th>
<th>EGETKEY</th>
<th>EINIT</th>
<th>ELDB/ELDU</th>
<th>EPA</th>
</tr>
</thead>
<tbody>
<tr>
<td>Type</td>
<td>TCS</td>
<td>SSA</td>
<td>SECS</td>
<td>Targ</td>
<td>SECS</td>
<td>SECS</td>
<td>SECS</td>
<td>Targ</td>
<td>SECS</td>
<td>SECS</td>
<td>SECS</td>
</tr>
<tr>
<td>EINIT</td>
<td>N</td>
<td>N</td>
<td>N</td>
<td>Y</td>
<td>N</td>
<td>N</td>
<td>N</td>
<td>N</td>
<td>N</td>
<td>N</td>
<td>Y</td>
</tr>
</tbody>
</table>

Table 5-20. Concurrency Restrictions of EINIT with Other Intel® SGX Operations 2 of 2

<table>
<thead>
<tr>
<th>Operation</th>
<th>EREMOVE</th>
<th>EREPORT</th>
<th>ETRACK</th>
<th>EWB</th>
<th>EAUG</th>
<th>EMODPE</th>
<th>EMODPR</th>
<th>EMODT</th>
<th>EACCEPT</th>
<th>EACCEPTCOPY</th>
</tr>
</thead>
<tbody>
<tr>
<td>Type</td>
<td>Targ</td>
<td>SECS</td>
<td>Param</td>
<td>SECS</td>
<td>SECS</td>
<td>SRC</td>
<td>VA</td>
<td>SECS</td>
<td>SECS</td>
<td>SECS</td>
</tr>
<tr>
<td>EINIT</td>
<td>N</td>
<td>Y</td>
<td>N</td>
<td>Y</td>
<td>N</td>
<td>N</td>
<td>N</td>
<td>N</td>
<td>N</td>
<td>N</td>
</tr>
</tbody>
</table>
**Temp Variables in EINIT Operational Flow**

<table>
<thead>
<tr>
<th>Name</th>
<th>Type</th>
<th>Size</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>TMP_SIG</td>
<td>SIGSTRUCT</td>
<td>1808Bytes</td>
<td>Temp space for SIGSTRUCT</td>
</tr>
<tr>
<td>TMP_TOKEN</td>
<td>EINITTOKEN</td>
<td>304Bytes</td>
<td>Temp space for EINITTOKEN</td>
</tr>
<tr>
<td>TMP_MRENCLAVE</td>
<td>32Bytes</td>
<td>32Bytes</td>
<td>Temp space for calculating MRENCLAVE</td>
</tr>
<tr>
<td>TMP_MRSIGNER</td>
<td>32Bytes</td>
<td>32Bytes</td>
<td>Temp space for calculating MRSIGNER</td>
</tr>
<tr>
<td>INTEL_ONLY_MASK</td>
<td>ATTRIBUTES</td>
<td>16Bytes</td>
<td>Constant mask of all ATTRIBUTE bits that can only be set for Intel enclaves</td>
</tr>
<tr>
<td>CSR_INTELPUBKEYSHA</td>
<td>32Bytes</td>
<td>Constant with the SHA256 of the Intel Public key used to sign Architectural Enclaves</td>
<td></td>
</tr>
<tr>
<td>TMP_KEYDEPENDENCIES</td>
<td>Buffer</td>
<td>224Bytes</td>
<td>Temp space for key derivation</td>
</tr>
<tr>
<td>TMP_EINITTOKENKEY</td>
<td>16Bytes</td>
<td>16Bytes</td>
<td>Temp space for the derived EINITTOKEN Key</td>
</tr>
<tr>
<td>TMP_SIG_PADDING</td>
<td>PKCS Padding Buffer</td>
<td>352Bytes</td>
<td>The value of the top 352 bytes from the computation of Signature^3 modulo MRSIGNER</td>
</tr>
</tbody>
</table>

(* make sure SIGSTRUCT and SECS are aligned *)
IF ( (DS:RBX is not 4KByte Aligned) or (DS:RCX is not 4KByte Aligned) )
Then #GP(0); Fl;

(* make sure the EINITTOKEN is aligned *)
IF (DS:RDX is not 512Byte Aligned)
Then #GP(0); Fl;

(* make sure the SECS is inside the EPC *)
IF (DS:RCX does not resolve within an EPC)
Then #PF(DS:RCX); Fl;

TMP_SIG[14463:0] ← DS:RBX[14463:0]; // 1808 bytes
TMP_TOKEN[2423:0] ← DS:RDX[2423:0]; // 304 bytes

(* Verify SIGSTRUCT Header.*)
IF ( (TMP_SIG.HEADER != 06000000E1000000000100000000h) or
    ( (TMP_SIG.VENDOR != 0) and (TMP_SIG.VENDOR != 00008086h) ) or
    (TMP_SIG.HEADER2 != 01010000600000006000000010000000h) or
    (TMP_SIG.EXPONENT   != 00000003h) or (Reserved space is not 0's) )
THEN
    RFLAGS.ZF ← 1;
    RAX ← SGX_INVALID_SIG_STRUCT;
goto EXIT;
Fl;

(* Open “Event Window” Check for Interrupts. Verify signature using embedded public key, q1, and q2. Save upper 352 bytes of the PKCS1.5 encoded message into the TMP_SIG_PADDING*)
IF (interrupt was pending) {
    RFLAGS.ZF ← 1;
    RAX ← SGX_UNMASKED_EVENT;
goto EXIT;
IF (signature failed to verify) {
    RFLAG.ZF ← 1;
    RAX ← SGX_INVALID_SIGNATURE;
    goto EXIT;
}

(*Close “Event Window”*)

(* make sure no other Intel SGX instruction is modifying SECS*)
IF (Other instructions modifying SECS)
    Then #GP(0); Fl;

IF ( (EPCM(DS:RCX).VALID = 0) or (EPCM(DS:RCX).PT != PT_SECS) )
    Then #PF(DS:RCX); Fl;

(* make sure no other instruction is accessing MRENCLAVE or ATTRIBUETS.INIT *)
IF ( (Other instruction modifying MRENCLAVE) or (Other instructions modifying the SECS's Initialized state))
    Then #GP(0); Fl;

(* Calculate finalized version of MRENCLAVE *)
(* SHA256 algorithm requires one last update that compresses the length of the hashed message into the output SHA256 digest *)
TMP_ENCLAVE ← SHA256FINAL( (DS:RCX).MRENCLAVE, enclave's MRENCLAVE update count *512);

(* Verify MRENCLAVE from SIGSTRUCT *)
IF (TMP_SIG.ENCLAVEHASH != TMP_MRENCLAVE)
    RFLAG.ZF ← 1;
    RAX ← SGX_INVALID_MEASUREMENT;
    goto EXIT;

TMP_MRSIGNER ← SHA256(TMP_SIG.MODULUS)

(* if INTEL_ONLY ATTRIBUTES are set, SIGSTRUCT must be signed using the Intel Key *)
INTEL_ONLY_MASK ← 0000000000000020H;
IF ( ((DS:RCX.ATTRIBUTES & INTEL_ONLY_MASK) != 0) and (TMP_MRSIGNER != CSR_INTELPUBKEYHASH) )
    RFLAG.ZF ← 1;
    RAX ← SGX_INVALID_ATTRIBUTE;
    goto EXIT;

Fl;

(* Verify SIGSTRUCT.ATTRIBUTE requirements are met *)
IF ( (DS:RCX.ATTRIBUTES & TMP_SIG.ATTRIBUTEMASK) != (TMP_SIG.ATTRIBUTE & TMP_SIG.ATTRIBUTEMASK) )
    RFLAG.ZF ← 1;
    RAX ← SGX_INVALID_ATTRIBUTE;
    goto EXIT;

Fl;

(*Verify SIGSTRUCT.MISCESELECT requirements are met *)
IF ( (DS:RCX.MISCESELECT & TMP_SIG.MISCESELECT) != (TMP_SIG.MISCESELECT & TMP_SIG.MISCESELECT) )
    THEN
        RFLAGS.ZF ← 1;
        RAX ← SGX_INVALID_ATTRIBUTE;
        goto EXIT
Fl;
INSTRUCTION REFERENCES

(* if EINITTOKEN.VALID[0] is 0, verify the enclave is signed by Intel *)
IF (TMP_TOKEN.VALID[0] = 0)
   IF (TMP_MRSIGNER != CSR_INTELPUBKEYHASH)
      RFLAG.ZF \leftarrow 1;
      RAX \leftarrow SGX_INVALID_EINITTOKEN;
      goto EXIT;
   FI;
   goto COMMIT;
FI;

(* Debug Launch Enclave cannot launch Production Enclaves *)
IF ( (DS:RDX.MASKEDATTRIBUTESLE.DEBUG = 1) and (DS:RCX.ATTRIBUTES.DEBUG = 0) )
   RFLAG.ZF \leftarrow 1;
   RAX \leftarrow SGX_INVALID_EINITTOKEN;
   goto EXIT;
FI;

(* Check reserve space in EINIT token includes reserved regions and upper bits in valid field *)
IF (TMP_TOKEN reserved space is not clear)
   RFLAG.ZF \leftarrow 1;
   RAX \leftarrow SGX_INVALID_EINITTOKEN;
   goto EXIT;
FI;

(* EINIT token must be <= CR_CPUSVN *)
IF (TMP_TOKEN.CPUSVN > CR_CPUSVN)
   RFLAG.ZF \leftarrow 1;
   RAX \leftarrow SGX_INVALID_CPUSVN;
   goto EXIT;
FI;

(* Derive Launch key used to calculate EINITTOKEN.MAC *)
HARDCODED_PKCS1_5_PADDING[15:0] \leftarrow 0100H;
HARDCODED_PKCS1_5_PADDING[2655:16] \leftarrow SignExtend330Byte(-1); // 330 bytes of 0FFH
HARDCODED_PKCS1_5_PADDING[2815:2656] \leftarrow 2004000501020403650148866009060D30313000H;

TMP.KEYDEPENDENCIES.KEYNAME \leftarrow LAUNCH_KEY;
TMP.KEYDEPENDENCIES.ISVPROID \leftarrow TMP_TOKEN.ISVPROID;
TMP.KEYDEPENDENCIES.ISVSVN \leftarrow TMP_TOKEN.ISVSVN;
TMP.KEYDEPENDENCIES.OWNEREPOCH \leftarrow CSR_SGXOWNEREPOCH;
TMP.KEYDEPENDENCIES.ATTRIBUTES \leftarrow TMP_TOKEN.MASKEDATTRIBUTESLE;
TMP.KEYDEPENDENCIES.ATTRIBUTESMASK \leftarrow 0;
TMP.KEYDEPENDENCIES.MRENCLAVE \leftarrow 0;
TMP.KEYDEPENDENCIES.MRSIGNER \leftarrow 0;
TMP.KEYDEPENDENCIES.KEYID \leftarrow TMP_TOKEN.KEYID;
TMP.KEYDEPENDENCIES.SEAL_KEY_FUSES \leftarrow CR_SEAL_FUSES;
TMP.KEYDEPENDENCIES.CPUSVN \leftarrow TMP_TOKEN.CPUSVN;
TMP.KEYDEPENDENCIES.MISCMASK \leftarrow 0;
TMP.KEYDEPENDENCIES.MISCSELECT \leftarrow TMP_TOKEN.MASKEDMISCSELECTLE;
TMP.KEYDEPENDENCIES.MISCSELECT \leftarrow 0;
TMP.KEYDEPENDENCIES.PADDING \leftarrow HARDCODED_PKCS1_5_PADDING;

(* Calculate the derived key *)
TMP.EINITTOKENKEY \leftarrow derivekey(TMP_KEYDEPENDENCIES);
(* Verify EINITTOKEN was generated using this CPU's Launch key and that it has not been modified since issuing by the Launch Enclave. Only 192 bytes of EINITTOKEN are CMACed *)

IF (TMP_TOKEN.MAC != CMAC(TMP_EINITTOKENKEY, TMP_TOKEN[1535:0] ))
  RFLAG.ZF  \leftarrow  1;
  RAX  \leftarrow  SGX_INVALID_EINIT_TOKEN;
  goto EXIT;
FI;

(* Verify EINITTOKEN (RDX) is for this enclave *)

IF (TMP_TOKEN.MRENCLAVE != TMP_MRENCLAVE) or (TMP_TOKEN.MRSIGNER != TMP_MRSIGNER) )
  RFLAG.ZF  \leftarrow  1;
  RAX  \leftarrow  SGX_INVALID_MEASUREMENT;
  goto EXIT;
FI;

(* Verify ATTRIBUTES in EINITTOKEN are the same as the enclave's *)

IF (TMP_TOKEN.ATTRIBUTES != DS:RCX.ATTRIBUTES)
  RFLAG.ZF  \leftarrow  1;
  RAX  \leftarrow  SGX_INVALID_EINIT_ATTRIBUTE;
  goto EXIT;
FI;

COMMIT:

(* Commit changes to the SECS; Set ISVPRODID, ISVSVN, MRSIGNER, INIT ATTRIBUTE fields in SECS (RCX) *)

DS:RCX.MRENCLAVE  \leftarrow  TMP_MRENCLAVE;

(* MRSIGNER stores a SHA256 in little endian implemented natively on x86 *)

DS:RCX.MRSIGNER  \leftarrow  TMP_MRSIGNER;

DS:RCX.ISVPRODID  \leftarrow  TMP_SIG.ISVPRODID;

DS:RCX.ISVSVN  \leftarrow  TMP_SIG.ISVSVN;

DS:RCX.PADDING  \leftarrow  TMP_SIG.PADDING;

(* Mark the SECS as initialized *)

Update DS:RCX to initialized;

(* Set RAX and ZF for success*)

RFLAG.ZF  \leftarrow  0;

RAX  \leftarrow  0;

EXIT:

RFLAGS.CF,PF,AF,OF,SF  \leftarrow  0;

Flags Affected

ZF is cleared if successful, otherwise ZF is set and RAX contains the error code. CF, PF, AF, OF, SF are cleared.

Protected Mode Exceptions

#GP(0)  If a memory operand is not properly aligned.

If another instruction is modifying the SECS.

If the enclave is already initialized.

If the SECS.MRENCLAVE is in use.

#PF(fault code)  If a page fault occurs in accessing memory operands.

If RCX does not resolve in an EPC page.

If the memory address is not a valid, uninitialized SECS.
64-Bit Mode Exceptions

#GP(0)  If a memory operand is not properly aligned.
        If another instruction is modifying the SECS.
        If the enclave is already initialized.
        If the SECS.MRENCLAVE is in use

#PF(fault code)  If a page fault occurs in accessing memory operands.
                  If RCX does not resolve in an EPC page.
                  If the memory address is not a valid, uninitialized SECS.
ELDB/ELDU—Load an EPC page and Marked its State

<table>
<thead>
<tr>
<th>Opcode/Instruction</th>
<th>Op/En</th>
<th>64/32 bit Mode Support</th>
<th>CPUID Feature Flag</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>EAX = 07H ENCLS[ELDB]</td>
<td>IR</td>
<td>V/V</td>
<td>SGX1</td>
<td>This leaf function loads, verifies an EPC page and marks the page as blocked.</td>
</tr>
<tr>
<td>EAX = 08H ENCLS[ELDU]</td>
<td>IR</td>
<td>V/V</td>
<td>SGX1</td>
<td>This leaf function loads, verifies an EPC page and marks the page as unblocked.</td>
</tr>
</tbody>
</table>

**Description**

This leaf function copies a page from regular main memory to the EPC. As part of the copying process, the page is cryptographically authenticated and decrypted. This instruction can only be executed when current privilege level is 0.

The ELDB leaf function sets the BLOCK bit in the EPCM entry for the destination page in the EPC after copying. The ELDU leaf function clears the BLOCK bit in the EPCM entry for the destination page in the EPC after copying.

RBX contains the effective address of a PAGEINFO structure; RCX contains the effective address of the destination EPC page; RDX holds the effective address of the version array slot that holds the version of the page.

The table below provides additional information on the memory parameter of ELDB/ELDU leaf functions.

**EBLDB/ELDBU Memory Parameter Semantics**

<table>
<thead>
<tr>
<th>PAGEINFO</th>
<th>PAGEINFO.SRCPGE</th>
<th>PAGEINFO.PCMD</th>
<th>PAGEINFO.SECS</th>
<th>EPCPAGE</th>
<th>Version-Array Slot</th>
</tr>
</thead>
<tbody>
<tr>
<td>Non-enclave read access</td>
<td>Non-enclave read access</td>
<td>Non-enclave read access</td>
<td>Enclave read/write access</td>
<td>Read/Write access permitted by Enclave</td>
<td>Read/Write access permitted by Enclave</td>
</tr>
</tbody>
</table>

The error codes are:

**ELDB/ELDU Error Codes**

| 0 (No Error) | ELDB/ELDU successful |
| SGX_MACCOMPARE_FAIL | If the MAC check fails |

**Concurrency Restrictions**

<table>
<thead>
<tr>
<th>Operation</th>
<th>EEXIT</th>
<th>EADD</th>
<th>EBLOCK</th>
<th>ECREATE</th>
<th>EDBGRD/WR</th>
<th>EENTER/ERESUME</th>
<th>EEextend</th>
<th>EGETKEY</th>
<th>EINIT</th>
<th>ELDB/ELDU</th>
<th>EPA</th>
</tr>
</thead>
<tbody>
<tr>
<td>Type</td>
<td>Targ</td>
<td>VA</td>
<td>SECS</td>
<td>Targ</td>
<td>SECS</td>
<td>Targ</td>
<td>SECS</td>
<td>TCS</td>
<td>SSA</td>
<td>SECS</td>
<td>Targ</td>
</tr>
<tr>
<td>ELDB/ELDU Targ</td>
<td></td>
<td>N</td>
<td>N</td>
<td>N</td>
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<td>N</td>
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</tr>
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<td>Y</td>
<td>Y</td>
<td>N</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>N</td>
</tr>
</tbody>
</table>
INSTRUCTION REFERENCES

Table 5-22. Concurrency Restrictions of ELDB/ELDU with Intel® SGX Instructions - 2 of 2

<table>
<thead>
<tr>
<th>Operation</th>
<th>EREMOVE</th>
<th>EREPORT</th>
<th>ETRACK</th>
<th>EWB</th>
<th>EAUG</th>
<th>EMODPE</th>
<th>EMODPR</th>
<th>EMODT</th>
<th>EACCEPT</th>
<th>EACCEPTCOPY</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>Type</td>
<td>Targ</td>
<td>SECS</td>
<td>Param</td>
<td>SECS</td>
<td>SRC</td>
<td>VA</td>
<td>SECS</td>
<td>Targ</td>
<td>SECS</td>
</tr>
<tr>
<td>ELDB/ELDU</td>
<td>Targ</td>
<td>N</td>
<td>N</td>
<td>N</td>
<td>N</td>
<td>N</td>
<td>N</td>
<td>N</td>
<td>N</td>
<td>N</td>
</tr>
<tr>
<td>VA</td>
<td>N</td>
<td>N</td>
<td>N</td>
<td>Y</td>
<td>N</td>
<td>N</td>
<td>N</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>SECS</td>
<td>N</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>N</td>
<td>Y</td>
<td>N</td>
<td>Y</td>
<td>Y</td>
<td></td>
</tr>
</tbody>
</table>

Operation

Temp Variables in ELDB/ELDU Operational Flow

<table>
<thead>
<tr>
<th>Name</th>
<th>Type</th>
<th>Size (Bits)</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>TMP_SRCPGE</td>
<td>Memory page</td>
<td>4KBytes</td>
<td></td>
</tr>
<tr>
<td>TMP_SECS</td>
<td>Memory page</td>
<td>4KBytes</td>
<td></td>
</tr>
<tr>
<td>TMP_PCMD</td>
<td>PCMD</td>
<td>128 Bytes</td>
<td></td>
</tr>
<tr>
<td>TMP_HEADER</td>
<td>MACHEADER</td>
<td>128 Bytes</td>
<td></td>
</tr>
<tr>
<td>TMP_VER</td>
<td>UINT64</td>
<td>64</td>
<td></td>
</tr>
<tr>
<td>TMP_MAC</td>
<td>UINT128</td>
<td>128</td>
<td></td>
</tr>
<tr>
<td>TMP_PK</td>
<td>UINT128</td>
<td>128</td>
<td>Page encryption/MAC key</td>
</tr>
<tr>
<td>SCRATCH_PCMD</td>
<td>PCMD</td>
<td>128 Bytes</td>
<td></td>
</tr>
</tbody>
</table>

(* Check PAGEINFO and EPCPAGE alignment *)
IF ( (DS:RBX is not 32Byte Aligned) or (DS:RCX is not 4KByte Aligned) )
Then #GP(0); Fl;

IF (DS:RCX does not resolve within an EPC)
Then #PF(DS:RCX); Fl;

(* Check VASLOT alignment *)
IF (DS:RDX is not 8Byte aligned)
Then #GP(0); Fl;

IF (DS:RDX does not resolve within an EPC)
Then #PF(DS:RDX); Fl;

TMP_SRCPGE ← DS:RBX.SRCPGE;
TMP_SECS ← DS:RBX.SECS;
TMP_PCMD ← DS:RBXPCMD;

(* Check alignment of PAGEINFO (RBX)linked parameters. Note: PCMD pointer is overlaid on top of PAGEINFO.SECINFO field *)
IF ( (DS:TMP_PCMD is not 128Byte aligned) or (DS:TMP_SRCPGE is not 4KByte aligned) )
Then #GP(0); Fl;

(* Check concurrency of EPC and VASLOT by other Intel SGX instructions *)
IF ( (other instructions accessing EPC) or (Other instructions modifying VA slot) )
Then #GP(0); Fl;

(* Verify EPCM attributes of EPC page, VA, and SECS *)
IF (EPCM(DS:RCX).VALID = 1) 
  Then #PF(DS:RCX); FI;

IF ( (EPCM(DS:RDX & ~0FFFH).VALID = 0) or (EPCM(DS:RDX & ~0FFFH).PT != PT_VA) ) 
  Then #PF(DS:RDX); FI;

(* Copy PCMD into scratch buffer *)
SCRATCH_PCMD[1023: 0] ← DS:TMP_PCMD[1023:0];

(* Zero out TMP_HEADER*)
TMP_HEADER[sizeof(TMP_HEADER)-1: 0] ← 0;

TMP_HEADER.SECINFO ← SCRATCH_PCMD.SECINFO;
TMP_HEADER.RSVD ← SCRATCH_PCMD.RSVD;
TMP_HEADER.LINADDR ← DS:RBX.LINADDR;

(* Verify various attributes of SECS parameter *)
IF ( (TMP_HEADER.SECINFO.FLAGS.PT = PT_REG) or (TMP_HEADER.SECINFO.FLAGS.PT = PT_TCS) or 
  (TMP_HEADER.SECINFO.FLAGS.PT = PT_TRIM) ) 
  Then 
    IF ( DS:TMP_SECS is not 4KByte aligned) 
      THEN #GP(0) FI;
    IF (DS:TMP_SECS does not resolve within an EPC) 
      THEN #PF(DS:TMP_SECS) FI;
    IF ( Other instructions modifying SECS) 
      THEN #GP(0) FI;
    IF ( (EPCM(DS:TMP_SECS).VALID = 0) or (EPCM(DS:TMP_SECS).PT != PT_SECS) ) 
      THEN #PF(DS:TMP_SECS) FI;
    ELSIF ( (TMP_HEADER.SECINFO.FLAGS.PT = PT_SECS) or (TMP_HEADER.SECINFO.FLAGS.PT = PT_VA) ) 
      IF ( (TMP_SECS != 0) ) 
        THEN #GP(0) FI;
      ELSE 
        #GP(0)
    FI;
  FI;

IF ( (TMP_HEADER.SECINFO.FLAGS.PT = PT_REG) or (TMP_HEADER.SECINFO.FLAGS.PT = PT_TCS) or 
  (TMP_HEADER.SECINFO.FLAGS.PT = PT_TRIM) ) 
  Then 
    TMP_HEADER.EID ← DS:TMP_SECS.EID;
  ELSE 
    (* These pages do not have any parent, and hence no EID binding *)
    TMP_HEADER.EID ← 0;
  FI;

(* Copy 4KBytes SRCPGE to secure location *)
DS:RCX[32767: 0] ← DS:TMP_SRCPGE[32767: 0];
TMP_VER ← DS:RDX[63:0];

(* Decrypt and MAC page. AES_GCM_DEC has 2 outputs, (plain text, MAC) *)
(* Parameters for AES_GCM_DEC {Key, Counter, ,} *)
[DS:RCX, TMP_MAC] ← AES_GCM_DEC(CR_BASE_PK, TMP_VER << 32, TMP_HEADER, 128, DS:RCX, 4096);

IF ( (TMP_MAC != DS:TMP_PCMD.MAC) ) 
  Then

Ref. # 329298-002
43
RFLAGS.ZF ← 1;
RAX ← SGX_MACCOMPARE_FAIL;
goto ERROR_EXIT;
FI;

(* Check version before committing *)
IF (DS:RDX != 0)
    Then #GP(0);
ELSE
    DS:RDX ← TMP_VER;
FI;

(* Commit EPCM changes *)
EPCM(DS:RCX).PT ← TMP_HEADER.SECINFO.FLAGS.PT;
EPCM(DS:RCX).Rwx ← TMP_HEADER.SECINFO.FLAGS.Rwx;
EPCM(DS:RCX).PENDING ← TMP_HEADER.SECINFO.FLAGS.PENDING;
EPCM(DS:RCX).MODIFIED ← TMP_HEADER.SECINFO.FLAGS.MODIFIED;
EPCM(DS:RCX).ENCLAVEADDRESS ← TMP_HEADER.LINADDR;

IF ( (EAX = 07H) and (TMP_HEADER.SECINFO.FLAGS.PT is NOT PT_SECS or PT_VA))
    Then
        EPCM(DS:RCX).BLOCKED ← 1;
    ELSE
        EPCM(DS:RCX).BLOCKED ← 0;
FI;

EPCM(DS:RCX).VALID ← 1;
RAX ← 0;
RFLAGS.ZF ← 0;

ERROR_EXIT:
RFLAGS.CF,PF,AF,OF,SF ← 0;

**Flags Affected**
Sets ZF if unsuccessful, otherwise cleared and RAX returns error code. Clears CF, PF, AF, OF, SF

**Protected Mode Exceptions**

#GP(0)  If a memory operand effective address is outside the DS segment limit.
If a memory operand is not properly aligned.
If the instruction’s EPC resource is in use by others.
If the instruction fails to verify MAC.
If the version-array slot is in use.
If the parameters fail consistency checks.

#PF(fault code)  If a page fault occurs in accessing memory operands.
If a memory operand expected to be in EPC does not resolve to an EPC page.
If one of the EPC memory operands has incorrect page type.
If the destination EPC page is already valid.

**64-Bit Mode Exceptions**

#GP(0)  If a memory operand is non-canonical form.
If a memory operand is not properly aligned.
INSTRUCTION REFERENCES

If the instruction’s EPC resource is in use by others.
If the instruction fails to verify MAC.
If the version-array slot is in use.
If the parameters fail consistency checks.

#PF(fault code) If a page fault occurs in accessing memory operands.
If a memory operand expected to be in EPC does not resolve to an EPC page.
If one of the EPC memory operands has incorrect page type.
If the destination EPC page is already valid.
INSTRUCTION REFERENCES

EMODPR—Restrict the Permissions of an EPC Page

<table>
<thead>
<tr>
<th>Opcode/Instruction</th>
<th>Op/En</th>
<th>64/32 bit Mode Support</th>
<th>CPUID Feature Flag</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>EAX = 0EH</td>
<td>IR</td>
<td>V/V</td>
<td>SGX2</td>
<td>This leaf function restricts the access rights associated with an EPC page in an initialized enclave.</td>
</tr>
</tbody>
</table>

**Instruction Operand Encoding**

<table>
<thead>
<tr>
<th>Op/En</th>
<th>EAX</th>
<th>RBX</th>
<th>RCX</th>
</tr>
</thead>
<tbody>
<tr>
<td>IR</td>
<td>EMODPR (In)</td>
<td>Return Error Code (Out)</td>
<td>Address of a SECINFO (In)</td>
</tr>
<tr>
<td></td>
<td></td>
<td>RCX</td>
<td>Address of the destination EPC page (In)</td>
</tr>
</tbody>
</table>

**Description**

This leaf function restricts the access rights associated with an EPC page in an initialized enclave. THE RWX bits of the SECINFO parameter are treated as a permissions mask; supplying a value that does not restrict the page permissions will have no effect. This instruction can only be executed when current privilege level is 0.

RBX contains the effective address of a SECINFO structure while RCX contains the effective address of an EPC page. The table below provides additional information on the memory parameter of the EMODPR leaf function.

**EMODPR Memory Parameter Semantics**

<table>
<thead>
<tr>
<th>SECINFO</th>
<th>EPCPAGE</th>
</tr>
</thead>
<tbody>
<tr>
<td>Read access permitted by Non Enclave</td>
<td>Read access permitted by Enclave</td>
</tr>
</tbody>
</table>

The instruction faults if any of the following:

**EMODPR Faulting Conditions**

- The operands are not properly aligned
- If unsupported security attributes are set
- The Enclave is not initialized
- SECS is locked by another thread
- The EPC page is locked by another thread
- RCX does not contain an effective address of an EPC page in the running enclave
- The EPC page is not valid

**Concurrency Restrictions**

*Table 5-23. Concurrency Restrictions of EMODPR with Other Intel® SGX Operations 1 of 2*

<table>
<thead>
<tr>
<th>Operation</th>
<th>EEXIT</th>
<th>EADD</th>
<th>EBLOCK</th>
<th>ECCR ATE</th>
<th>EDBGRD/ WR</th>
<th>CENTER/ ERERESUME</th>
<th>EEXTEND</th>
<th>EGKEY</th>
<th>EINIT</th>
<th>ELDB/ELDU</th>
<th>EP A</th>
</tr>
</thead>
<tbody>
<tr>
<td>EMODPR</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>N</td>
<td>N</td>
<td>N</td>
<td>N</td>
<td>Y</td>
<td>N</td>
<td>N</td>
</tr>
<tr>
<td>SECS</td>
<td>Y</td>
<td>N</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>N</td>
<td>Y</td>
<td>N</td>
<td>N</td>
</tr>
</tbody>
</table>

*Table 5-24. Concurrency Restrictions of EMODPR with Other Intel® SGX Operations 2 of 2*

<table>
<thead>
<tr>
<th>Operation</th>
<th>EREMOVE</th>
<th>EREPORT</th>
<th>ETRACK</th>
<th>EWB</th>
<th>EAUG</th>
<th>EMODEP</th>
<th>EMODPR</th>
<th>EMODT</th>
<th>EACCEPT</th>
<th>EACCEPTCOPY</th>
</tr>
</thead>
<tbody>
<tr>
<td>EMODPR</td>
<td>Targ</td>
<td>N</td>
<td>N</td>
<td>N</td>
<td>C</td>
<td>C</td>
<td>C</td>
<td>C</td>
<td>Y</td>
<td>Y</td>
</tr>
<tr>
<td>SECS</td>
<td>Y</td>
<td>Y</td>
<td>N</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
</tr>
</tbody>
</table>
### Temp Variables in EMODPR Operational Flow

<table>
<thead>
<tr>
<th>Name</th>
<th>Type</th>
<th>Size (bits)</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>TMP_SECS</td>
<td>Effective Address</td>
<td>32/64</td>
<td>Physical address of SECS to which EPC operand belongs</td>
</tr>
<tr>
<td>SCRATCH_SECINFO</td>
<td>SECINFO</td>
<td>512</td>
<td>Scratch storage for holding the contents of DS:RBX</td>
</tr>
</tbody>
</table>

IF (DS:RBX is not 64Byte Aligned)
   Then #GP(0); Fl;

IF (DS:RCX is not 4KByte Aligned)
   Then #GP(0); Fl;

IF (DS:RCX does not resolve within an EPC)
   Then #PF(DS:RCX); Fl;

SCRATCH_SECINFO ← DS:RBX;

(* Check for mis-configured SECINFO flags*)
IF ((SCRATCH_SECINFO reserved fields are not zero) or
   !(SCRATCH_SECINFO.FLAGS.R is 0 or SCRATCH_SECINFO.FLAGS.W is not 0))
   Then #GP(0); Fl;

(* Check concurrency with SGX1 or SGX2 instructions on the EPC page *)
IF (SGX1 or other SGX2 instructions accessing EPC page)
   Then #GP(0); Fl;

IF (EPCM(DS:RCX).VALID is 0)
   Then #PF(DS:RCX); Fl;

(* Check the EPC page for concurrency *)
IF (EPC page in use by another SGX2 instruction)
   Then
      RFLAGS ← 1;
      RAX ← SGX_LOCKFAIL;
      goto Done;
   Fl;

IF (EPCM(DS:RCX).PENDING is not 0 or (EPCM(DS:RCX).MODIFIED is not 0))
   Then
      RFLAGS ← 1;
      RAX ← SGX_PAGE_NOT_MODIFIABLE;
      goto Done;
   Fl;

IF (EPCM(DS:RCX).PT is not PT_REG)
   Then #PF(DS:RCX); Fl;

TMP_SECS ← GET_SECS_ADDRESS

IF (TMP_SECS.ATTRIBUTES.INIT = 0)
Then #GP(0); F1;

(* Check concurrency with ETRACK *)
IF (ETRACK executed concurrently)
   Then #GP(0); F1;

(* Update EPCM permissions *)

RFLAGS.ZF ← 0;
RAX ← 0;

Done:
RFLAGS.CF,PF,AF,OF,SF ← 0;

Flags Affected
Sets ZF if page is not modifiable or if other SGX2 instructions are executing concurrently, otherwise cleared. Clears CF, PF, AF, OF, SF

Protected Mode Exceptions
#GP(0) If a memory operand effective address is outside the DS segment limit.
   If a memory operand is not properly aligned.
   If a memory operand is locked.
#PF(fault code) If a page fault occurs in accessing memory operands.
   If a memory operand is not an EPC page.

64-Bit Mode Exceptions
#GP(0) If a memory operand is non-canonical form.
   If a memory operand is not properly aligned.
   If a memory operand is locked.
#PF(fault code) If a page fault occurs in accessing memory operands.
   If a memory operand is not an EPC page.
EMODT—Change the Type of an EPC Page

<table>
<thead>
<tr>
<th>Opcode/ Instruction</th>
<th>Op/En</th>
<th>64/32 bit Mode Support</th>
<th>CPUID Feature Flag</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>EAX = 0FH ENCLS[EMODT]</td>
<td>IR V/V SGX2</td>
<td></td>
<td></td>
<td>This leaf function changes the type of an existing EPC page.</td>
</tr>
</tbody>
</table>

**Description**

This leaf function modifies the type of an EPC page. The security attributes are configured to prevent access to the EPC page at its new type until a corresponding invocation of the EACCEPT leaf confirms the modification. This instruction can only be executed when current privilege level is 0.

RBX contains the effective address of a SECINFO structure while RCX contains the effective address of an EPC page. The table below provides additional information on the memory parameter of the EMODT leaf function.

**EMODT Memory Parameter Semantics**

<table>
<thead>
<tr>
<th>SECINFO</th>
<th>EPCPAGE</th>
</tr>
</thead>
<tbody>
<tr>
<td>Read access permitted by Non Enclave</td>
<td>Read access permitted by Enclave</td>
</tr>
</tbody>
</table>

The instruction faults if any of the following:

**EMODT Faulting Conditions**

- The operands are not properly aligned
- If unsupported security attributes are set
- The Enclave is not initialized
- SECS is locked by another thread
- The EPC page is locked by another thread
- RCX does not contain an effective address of an EPC page in the running enclave
- The EPC page is not valid

**Concurrency Restrictions**

<table>
<thead>
<tr>
<th>Table 5-25. Concurrency Restrictions of EMODT with Other Intel® SGX Operations 1 of 2</th>
</tr>
</thead>
<tbody>
<tr>
<td>Operation</td>
</tr>
<tr>
<td>------------</td>
</tr>
<tr>
<td>Type</td>
</tr>
<tr>
<td>EMODT</td>
</tr>
<tr>
<td>SECS</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Table 5-26. Concurrency Restrictions of EMODT with Other Intel® SGX Operations 2 of 2</th>
</tr>
</thead>
<tbody>
<tr>
<td>Operation</td>
</tr>
<tr>
<td>------------</td>
</tr>
<tr>
<td>Type</td>
</tr>
<tr>
<td>EMODT</td>
</tr>
<tr>
<td>SECS</td>
</tr>
</tbody>
</table>
Operation

Temp Variables in EMODT Operational Flow

<table>
<thead>
<tr>
<th>Name</th>
<th>Type</th>
<th>Size (bits)</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>TMP_SECS</td>
<td>Effective Address</td>
<td>32/64</td>
<td>Physical address of SECS to which EPC operand belongs</td>
</tr>
<tr>
<td>SCRATCH_SECINFO</td>
<td>SECINFO</td>
<td>512</td>
<td>Scratch storage for holding the contents of DS:RBX</td>
</tr>
</tbody>
</table>

IF (DS:RBX is not 64Byte Aligned)
    Then #GP(0); Fl;

IF (DS:RCX is not 4KByte Aligned)
    Then #GP(0); Fl;

IF (DS:RCX does not resolve within an EPC)
    Then #PF(DS:RCX); Fl;

SCRATCH_SECINFO ← DS:RBX;

(* Check for mis-configured SECINFO flags*)
IF ( (SCRATCH_SECINFO reserved fields are not zero ) or
    (SCRATCH_SECINFO.FLAGS.PT is PT_TCS or SCRATCH_SECINFO.FLAGS.PT is PT_TRIM) )
    Then #GP(0); Fl;

(* Check concurrency with SGX1 instructions on the EPC page *)
IF (other SGX1 instructions accessing EPC page)
    Then #GP(0); Fl;

IF (EPCM(DS:RCX).VALID is 0 or
    (EPCM(DS:RCX).PT is PT_REG or EPCM(DS:RCX).PT is PT_TCS))
    Then #PF(DS:RCX); Fl;

(* Check the EPC page for concurrency *)
IF (EPC page in use by another SGX2 instruction)
    Then #GP(0); Fl;

(* Check for mis-configured SECINFO flags*)
IF ( (EPCM(DS:RCX).R = 0) and (SCRATCH_SECINFO.FLAGS.R = 0) and (SCRATCH_SECINFO.FLAGS.W != 0) )
    Then
        RFLAGS ← 1;
        RAX ← SGX_LOCKFAIL;
        goto Done;
    Fl;

IF ( (EPCM(DS:RCX).PENDING is not 0 or (EPCM(DS:RCX).MODIFIED is not 0) )
    Then
        RFLAGS ← 1;
        RAX ← SGX_PAGE_NOT_MODIFIABLE;
        goto Done;
    Fl;

TMP_SECS ← GET_SECS_ADDRESS

Name Type Size (bits) Description
INSTRUCTION REFERENCES
IF (TMP_SECS.ATTRIBUTES.INIT = 0)
    Then #GP(0); Fl;

(* Check concurrency with ETRACK *)
IF (ETRACK executed concurrently)
    Then #GP(0); Fl;

(* Update EPCM fields *)
EPCM(DS:RCX).MODIFIED $\leftarrow 1$
EPCM(DS:RCX).R $\leftarrow 0$
EPCM(DS:RCX).W $\leftarrow 0$
EPCM(DS:RCX).X $\leftarrow 0$
EPCM(DS:RCX).PT $\leftarrow$ SCRATCH_SECINFO.FLAGS.PT;

RFLAGS.ZF $\leftarrow 0$
RAX $\leftarrow 0$

Done:
RFLAGS.CF,PF,AF,OF,SF $\leftarrow 0$

**Flags Affected**
Sets ZF if page is not modifiable or if other SGX2 instructions are executing concurrently, otherwise cleared. Clears CF, PF, AF, OF, SF

**Protected Mode Exceptions**
#GP(0) If a memory operand effective address is outside the DS segment limit.
If a memory operand is not properly aligned.
If a memory operand is locked.

#PF(fault code) If a page fault occurs in accessing memory operands.
If a memory operand is not an EPC page.

**64-Bit Mode Exceptions**
#GP(0) If a memory operand is non-canonical form.
If a memory operand is not properly aligned.
If a memory operand is locked.

#PF(fault code) If a page fault occurs in accessing memory operands.
If a memory operand is not an EPC page.
**INSTRUCTION REFERENCES**

**EPA—Add Version Array**

<table>
<thead>
<tr>
<th>Opcode/ Instruction</th>
<th>Op/En</th>
<th>64/32 bit Mode Support</th>
<th>CPUID Feature Flag</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>EAX = 0AH</td>
<td>IR</td>
<td>V/V</td>
<td>SGX1</td>
<td>This leaf function adds a Version Array to the EPC.</td>
</tr>
</tbody>
</table>

**Instruction Operand Encoding**

<table>
<thead>
<tr>
<th>Op/En</th>
<th>EAX</th>
<th>RBX</th>
<th>RCX</th>
</tr>
</thead>
<tbody>
<tr>
<td>IR</td>
<td>EPA (In)</td>
<td>PT_VA (In, Constant)</td>
<td>Effective address of the EPC page (In)</td>
</tr>
</tbody>
</table>

**Description**

This leaf function creates an empty version array in the EPC page whose logical address is given by DS:RCX, and sets up EPCM attributes for that page. At the time of execution of this instruction, the register RBX must be set to PT_VA.

The table below provides additional information on the memory parameter of EPA leaf function.

**EPA Memory Parameter Semantics**

| EPCPAGE | Write access permitted by Enclave |

**Concurrency Restrictions**

**Table 5-27. Concurrency Restrictions of EPA with Other Intel® SGX Operations 1 of 2**

<table>
<thead>
<tr>
<th>Operation</th>
<th>EEXIT</th>
<th>EADD</th>
<th>EBLOCK</th>
<th>ECREATE</th>
<th>EDBGRD/WR</th>
<th>EENTER/ERESUME</th>
<th>EEXTEND</th>
<th>EGETKEY</th>
<th>EINIT</th>
<th>ELDB/ELDU</th>
<th>EPA</th>
</tr>
</thead>
<tbody>
<tr>
<td>EPA</td>
<td>VA</td>
<td>N</td>
<td>N</td>
<td>N</td>
<td>N</td>
<td>N</td>
<td>N</td>
<td>N</td>
<td>N</td>
<td>N</td>
<td>VA</td>
</tr>
</tbody>
</table>

**Table 5-28. Concurrency Restrictions of EPA with Other Intel® SGX Operations 2 of 2**

<table>
<thead>
<tr>
<th>Operation</th>
<th>EREMOVE</th>
<th>EREPORT</th>
<th>ETRACK</th>
<th>EwB</th>
<th>EAUG</th>
<th>EMODPE</th>
<th>EMODPR</th>
<th>EMODT</th>
<th>EACCEPT</th>
<th>EACCEPTCOPY</th>
</tr>
</thead>
<tbody>
<tr>
<td>EPA</td>
<td>VA</td>
<td>N</td>
<td>N</td>
<td>N</td>
<td>N</td>
<td>N</td>
<td>N</td>
<td>N</td>
<td>N</td>
<td>N</td>
</tr>
</tbody>
</table>

**Operation**

IF (RBX != PT_VA or DS:RCX is not 4KByte Aligned)
Then #GP(0); Fi;

IF (DS:RCX does not resolve within an EPC)
Then #PF(DS:RCX); Fi;

(* Check concurrency with other Intel SGX instructions *)
IF (Other Intel SGX instructions accessing the page)
THEN #GP(0); Fi;
(* Check EPC page must be empty *)
IF (EPCM(DS:RCX).VALID != 0)
    THEN #PF(DS:RCX); FI;

(* Clears EPC page *)
DS:RCX[32767:0] ← 0;

EPCM(DS:RCX).PT ← PT_VA;
EPCM(DS:RCX).ENCLAVEADDRESS ← 0;
EPCM(DS:RCX).BLOCKED ← 0;
EPCM(DS:RCX).PENDING ← 0;
EPCM(DS:RCX).MODIFIED ← 0;
EPCM(DS:RCX).RWX ← 0;
EPCM(DS:RCX).VALID ← 1;

Flags Affected
None

Protected Mode Exceptions
#GP(0) If a memory operand effective address is outside the DS segment limit.
If a memory operand is not properly aligned.
If another Intel SGX instruction is accessing the EPC page.
If RBX is not set to PT_VA.

#PF(fault code) If a page fault occurs in accessing memory operands.
If a memory operand is not an EPC page.
If the EPC page is valid.

64-Bit Mode Exceptions
#GP(0) If a memory operand is non-canonical form.
If a memory operand is not properly aligned.
If another Intel SGX instruction is accessing the EPC page.
If RBX is not set to PT_VA.

#PF(fault code) If a page fault occurs in accessing memory operands.
If a memory operand is not an EPC page.
If the EPC page is valid.
**EREMOVE—Remove a page from the EPC**

<table>
<thead>
<tr>
<th>Opcode/Instruction</th>
<th>Op/En</th>
<th>64/32 bit Mode Support</th>
<th>CPUID Feature Flag</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>EAX = 03H</td>
<td>IR</td>
<td>V/V</td>
<td>SGX1</td>
<td>This leaf function removes a page from the EPC.</td>
</tr>
</tbody>
</table>

**Instruction Operand Encoding**

<table>
<thead>
<tr>
<th>Op/En</th>
<th>EAX</th>
<th>RCX</th>
</tr>
</thead>
<tbody>
<tr>
<td>IR</td>
<td>EREMOVE (In)</td>
<td>Effective address of the EPC page (In)</td>
</tr>
</tbody>
</table>

**Description**

This leaf function causes an EPC page to be un-associated with its SECS and be marked as unused. This instruction leaf can only be executed when the current privilege level is 0. The content of RCX is an effective address of an EPC page. The DS segment is used to create linear address. Segment override is not supported.

The instruction fails if the operand is not properly aligned or does not refer to an EPC page or the page is in use by another thread, or other threads are running in the enclave to which the page belongs. In addition the instruction fails if the operand refers to an SECS with associations.

**EREMOVE Memory Parameter Semantics**

EREMOVE PAGE

Write access permitted by Enclave

The instruction faults if any of the following:

**EREMOVE Faulting Conditions**

- The memory operand is not properly aligned
- The memory operand does not resolve in an EPC page
- Refers to an invalid SECS
- Refers to an EPC page that is locked by another thread
- Another Intel SGX instruction is accessing the EPC page
- RCX does not contain an effective address of an EPC page
- the EPC page refers to an SECS with associations

The error codes are:

**EREMOVE Error Codes**

<table>
<thead>
<tr>
<th>Error Code</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>0 (No Error)</td>
<td>EREMOVE successful</td>
</tr>
<tr>
<td>SGX_CHILD_PRESENT</td>
<td>If the SECS still have enclave pages loaded into EPC</td>
</tr>
<tr>
<td>SGX_ENCLAVE_ACT</td>
<td>If there are still logical processors executing inside the enclave</td>
</tr>
</tbody>
</table>
Concurrency Restrictions

<table>
<thead>
<tr>
<th>Operation</th>
<th>EEXIT</th>
<th>EADD</th>
<th>EBLOCK</th>
<th>ECREATE</th>
<th>EDBGRD/WR</th>
<th>EENTER/ERESUME</th>
<th>EEXTEND</th>
<th>EGETKEY</th>
<th>EINIT</th>
<th>ELDB/ELDU</th>
<th>EPA</th>
</tr>
</thead>
<tbody>
<tr>
<td>EREMOVE</td>
<td>Targ</td>
<td>SECS</td>
<td>Targ</td>
<td>SECS</td>
<td>Targ</td>
<td>SECS</td>
<td>Targ</td>
<td>SECS</td>
<td>Targ</td>
<td>SECS</td>
<td>SECS</td>
</tr>
<tr>
<td>SECS</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
</tr>
</tbody>
</table>

Table 5-29. Concurrency Restrictions of EREMOVE with Other Intel® SGX Operations 1 of 2

<table>
<thead>
<tr>
<th>Operation</th>
<th>EREPORT</th>
<th>ETRACK</th>
<th>EWB</th>
<th>EAUG</th>
<th>EMODPE</th>
<th>EMODPR</th>
<th>EMODT</th>
<th>EACCEPT</th>
<th>EACCEPTCOPY</th>
</tr>
</thead>
<tbody>
<tr>
<td>EREMOVE</td>
<td>Targ</td>
<td>SECS</td>
<td>Param</td>
<td>SECS</td>
<td>SECS</td>
<td>SRC</td>
<td>VA</td>
<td>SECS</td>
<td>Targ</td>
</tr>
<tr>
<td>SECS</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>C</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
</tr>
</tbody>
</table>

Table 5-30. Concurrency Restrictions of EREMOVE with Other Intel® SGX Operations 2 of 2

Temp Variables in EREMOVE Operational Flow

<table>
<thead>
<tr>
<th>Name</th>
<th>Type</th>
<th>Size (Bits)</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>TMP_SECS</td>
<td>Effective Address</td>
<td>32/64</td>
<td>Effective address of the SECS destination page</td>
</tr>
</tbody>
</table>

IF (DS:RCX is not 4KByte Aligned)
   Then #GP(0); Fl;

IF (DS:RCX does not resolve within an EPC)
   Then #PF(DS:RCX); Fl;

   TMP_SRCPGE ← DS:RBX.SRCPGE;
   TMP_SECS ← DS:RBX.SECS;
   TMP_SECINFO ← DS:RBX.SECINFO;
   TMP_LINADDR ← DS:RBX.LINADDR;

   SCRATCH_SECINFO ← DS:RBX.TMP_SECINFO;

(* Check the EPC page for concurrency *)

IF (EPC page being referenced by another Intel SGX instruction)
   Then #GP(0); Fl;

(* if DS:RCX is already unused, nothing to do*)

IF ( (EPCM(DS:RCX).VALID = 0) or (EPCM(DS:RCX).PT = PT_TRIM AND EPCM(DS:RCX).MODIFIED = 0) )
   Then goto DONE;

   Fi;

IF (EPCM(DS:RCX).PT = PT_VA)
   Then
      EPCM(DS:RCX).VALID ← 0;
      goto DONE;

   Fi;
INSTRUCTION REFERENCES

IF (EPCM(DS:RCX).PT = PT_SECS)
    Then
        IF (DS:RCX has an EPC page associated with it)
            Then
                RFLAGS.ZF ← 1;
                RAX ← SGX_CHILD_PRESENT;
                goto ERROR_EXIT;
            FI;
        EPCM(DS:RCX).VALID ← 0;
        goto DONE;
    FI;

TEMP_SECS ← Get_SECS_ADDRESS();

IF (Other threads active using SECS)
    Then
        RFLAGS.ZF ← 1;
        RAX ← SGX_ENCLAVE_ACT;
        goto ERROR_EXIT;
    FI;

DONE:
RAX ← 0;
RFLAGS.ZF ← 0;

ERROR_EXIT:
RFLAGS.CF,PF,AF,OF,SF ← 0;

Flags Affected
Sets ZF if unsuccessful, otherwise cleared and RAX returns error code. Clears CF, PF, AF, OF, SF

Protected Mode Exceptions
#GP(0) If a memory operand effective address is outside the DS segment limit.
    If a memory operand is not properly aligned.
    If another Intel SGX instruction is accessing the page.
#PF(fault code) If a page fault occurs in accessing memory operands.
    If the memory operand is not an EPC page.

64-Bit Mode Exceptions
#GP(0) If the memory operand is non-canonical form.
    If a memory operand is not properly aligned.
    If another Intel SGX instruction is accessing the page.
#PF(fault code) If a page fault occurs in accessing memory operands.
    If the memory operand is not an EPC page.
ETRACK—Activates EBLOCK Checks

<table>
<thead>
<tr>
<th>Opcode/Instruction</th>
<th>Op/En</th>
<th>64/32 bit Mode Support</th>
<th>CPUID Feature Flag</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>EAX = 0CH</td>
<td>IR</td>
<td>V/V</td>
<td>SGX1</td>
<td>This leaf function activates EBLOK checks.</td>
</tr>
<tr>
<td>ENCLS[ETRACK]</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

Instruction Operand Encoding

<table>
<thead>
<tr>
<th>Op/En</th>
<th>EAX</th>
<th>RCX</th>
</tr>
</thead>
<tbody>
<tr>
<td>IR</td>
<td>ETRACK (In)</td>
<td>Return error code (Out)</td>
</tr>
<tr>
<td></td>
<td>Pointer to the SECS of the EPC page (In)</td>
<td></td>
</tr>
</tbody>
</table>

Description

This leaf function provides the mechanism for hardware to track that software has completed the required TLB address clears successfully. The instruction can only be executed when the current privilege level is 0.

The content of RCX is an effective address of an EPC page.

The table below provides additional information on the memory parameter of EBLOK leaf function.

ETRACK Memory Parameter Semantics

<table>
<thead>
<tr>
<th>EPCPAGE</th>
</tr>
</thead>
<tbody>
<tr>
<td>Read/Write access permitted by Enclave</td>
</tr>
</tbody>
</table>

The error codes are:

ETRACK Error Codes

- 0 (No Error) ETRACK successful
- SGX_PREV_TRK_INCMPL All logical processors on the platform did not complete the previous tracking cycle.

Concurrency Restrictions

Table 5-31. Concurrency Restrictions of ETRACK with Other Intel® SGX Operations 1 of 2

<table>
<thead>
<tr>
<th>Operation</th>
<th>EEXIT</th>
<th>EADD</th>
<th>EBLOCK</th>
<th>ECREATE</th>
<th>EDBGRD/WR</th>
<th>ENTER/ERESUME</th>
<th>EEEXTEND</th>
<th>EGETKEY</th>
<th>EINIT</th>
<th>ELDB/ELDU</th>
<th>EPA</th>
</tr>
</thead>
<tbody>
<tr>
<td>ETRACK</td>
<td>SECS</td>
<td>Y</td>
<td>N</td>
<td>N</td>
<td>N</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>N</td>
<td>Y</td>
</tr>
</tbody>
</table>

Table 5-32. Concurrency Restrictions of ETRACK with Other Intel® SGX Operations 2 of 2

<table>
<thead>
<tr>
<th>Operation</th>
<th>EREMOVE</th>
<th>EREPORT</th>
<th>ETRACK</th>
<th>EwB</th>
<th>EAUG</th>
<th>EMODEPE</th>
<th>EMODPR</th>
<th>EMODT</th>
<th>EACCEPT</th>
<th>EACCEPTCOPY</th>
</tr>
</thead>
<tbody>
<tr>
<td>ETRACK</td>
<td>SECS</td>
<td>N</td>
<td>Y</td>
<td>N</td>
<td>N</td>
<td>Y</td>
<td>N</td>
<td>N</td>
<td>N</td>
<td>Y</td>
</tr>
</tbody>
</table>

Operation

IF (DS:RCX is not 4KByte Aligned)
Then #GP(0); Fl;

IF (DS:RCX does not resolve within an EPC)
Then #PF(DS:RCX); Fl;
INSTRUCTION REFERENCES

(* Check concurrency with other Intel SGX instructions *)
IF (Other Intel SGX instructions using tracking facility on this SECS)
    Then #GP(0); Fl;

IF (EPCM(DS:RCX). VALID = 0)
    Then #PF(DS:RCX); Fl;

IF (EPCM(DS:RCX).PT != PT_SECS)
    Then #PF(DS:RCX); Fl;

(* All processors must have completed the previous tracking cycle*)
IF ( (DS:RCX).TRACKING != 0) )
    Then
        RFLAGS.ZF \leftarrow 1;
        RAX \leftarrow SGX_PREV_TRK_INCMPL;
        goto Done;
    ELSE
        RAX \leftarrow 0;
        RFLAGS.ZF \leftarrow 0;
    Fl;

Done:
RFLAGS.ZF,CF,PF,AF,OF,SF \leftarrow 0;

Flags Affected
Sets ZF if SECS is in use or invalid, otherwise cleared. Clears CF, PF, AF, OF, SF

Protected Mode Exceptions
#GP(0) If a memory operand effective address is outside the DS segment limit.
If a memory operand is not properly aligned.
If another thread is concurrently using the tracking facility on this SECS.

#PF(fault code) If a page fault occurs in accessing memory operands.
If a memory operand is not an EPC page.

64-Bit Mode Exceptions
#GP(0) If a memory operand is non-canonical form.
If a memory operand is not properly aligned.
If the specified EPC resource is in use.

#PF(fault code) If a page fault occurs in accessing memory operands.
If a memory operand is not an EPC page.
EWB—Invalidate an EPC Page and Write out to Main Memory

<table>
<thead>
<tr>
<th>Opcode/Instruction</th>
<th>Op/En</th>
<th>64/32 bit Mode Support</th>
<th>CPUID Feature Flag</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>EAX = 0BH ENCLS[EBW]</td>
<td>IR V/V SGX1</td>
<td></td>
<td></td>
<td>This leaf function invalidates an EPC page and writes it out to main memory.</td>
</tr>
</tbody>
</table>

**Instruction Operand Encoding**

<table>
<thead>
<tr>
<th>Op/En</th>
<th>EAX</th>
<th>RBX</th>
<th>RCX</th>
<th>RDX</th>
</tr>
</thead>
<tbody>
<tr>
<td>IR</td>
<td>EWB (In)</td>
<td>Error code (Out)</td>
<td>Address of a PAGEINFO (In)</td>
<td>Address of the EPC page (In)</td>
</tr>
</tbody>
</table>

**Description**

This leaf function copies a page from the EPC to regular main memory. As part of the copying process, the page is cryptographically protected. This instruction can only be executed when current privilege level is 0.

The table below provides additional information on the memory parameter of EPA leaf function.

**EWB Memory Parameter Semantics**

<table>
<thead>
<tr>
<th>PAGEINFO</th>
<th>PAGEINFO.SRCPGE</th>
<th>PAGEINFO.PCMD</th>
<th>EPCPAGE</th>
<th>VASLOT</th>
</tr>
</thead>
<tbody>
<tr>
<td>Non-EPC R/W access</td>
<td>Non-EPC R/W access</td>
<td>Non-EPC R/W access</td>
<td>EPC R/W access</td>
<td>EPC R/W access</td>
</tr>
</tbody>
</table>

**Concurrency Restrictions**

Table 5-33. Concurrency Restrictions of EWB with Intel® SGX Instructions - 1 of 2

<table>
<thead>
<tr>
<th>Operation</th>
<th>EEXIT</th>
<th>EADD</th>
<th>EBLOCK</th>
<th>ECREAT</th>
<th>EBGRD/WR</th>
<th>ENTER/ERESUME</th>
<th>EEEXTEND</th>
<th>EGPTKEY</th>
<th>EINIT</th>
<th>EDIV</th>
<th>ELDB/ELDU</th>
<th>EPA</th>
</tr>
</thead>
<tbody>
<tr>
<td>EWB</td>
<td>VA</td>
<td>SECS</td>
<td>Targ</td>
<td>SECS</td>
<td>SECS</td>
<td>SECS</td>
<td>Targ</td>
<td>SECS</td>
<td>SECS</td>
<td>SECS</td>
<td>SECS</td>
<td>SECS</td>
</tr>
<tr>
<td>VA</td>
<td>N</td>
<td>N</td>
<td>N</td>
<td>N</td>
<td>N</td>
<td>C</td>
<td>N</td>
<td>N</td>
<td>N</td>
<td>N</td>
<td>N</td>
<td>N</td>
</tr>
<tr>
<td>SECS</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
</tr>
</tbody>
</table>

Table 5-34. Concurrency Restrictions of EWB with Intel® SGX Instructions - 2 of 2

<table>
<thead>
<tr>
<th>Operation</th>
<th>EREMOVE</th>
<th>EREPORT</th>
<th>ETRAY</th>
<th>EWBT</th>
<th>EAUG</th>
<th>EMODPE</th>
<th>EMODPR</th>
<th>EMODT</th>
<th>EACCEPT</th>
<th>EACCEPTCOPY</th>
</tr>
</thead>
<tbody>
<tr>
<td>EWB</td>
<td>N</td>
<td>C</td>
<td>C</td>
<td>N</td>
<td>N</td>
<td>N</td>
<td>C</td>
<td>N</td>
<td>C</td>
<td>C</td>
</tr>
<tr>
<td>VA</td>
<td>N</td>
<td>N</td>
<td>Y</td>
<td>N</td>
<td>N</td>
<td>N</td>
<td>N</td>
<td>N</td>
<td>N</td>
<td>N</td>
</tr>
<tr>
<td>SECS</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
</tr>
</tbody>
</table>
**Operation**

### Temp Variables in EWB Operational Flow

<table>
<thead>
<tr>
<th>Name</th>
<th>Type</th>
<th>Size (Bytes)</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>TMP_SRCPGE</td>
<td>Memory page</td>
<td>4096</td>
<td></td>
</tr>
<tr>
<td>TMP_PCMD</td>
<td>PCMD</td>
<td>128</td>
<td></td>
</tr>
<tr>
<td>TMP_SECS</td>
<td>SECS</td>
<td>4096</td>
<td></td>
</tr>
<tr>
<td>TMP_BPEPOCH</td>
<td>UINT64</td>
<td>8</td>
<td></td>
</tr>
<tr>
<td>TMP_BPREFCOUNT</td>
<td>UINT64</td>
<td>8</td>
<td></td>
</tr>
<tr>
<td>TMP_HEADER</td>
<td>MAC Header</td>
<td>128</td>
<td></td>
</tr>
<tr>
<td>TMP_PCMD_ENCLAVEID</td>
<td>UINT64</td>
<td>8</td>
<td></td>
</tr>
<tr>
<td>TMP_VER</td>
<td>UINT64</td>
<td>8</td>
<td></td>
</tr>
<tr>
<td>TMP_PK</td>
<td>UINT128</td>
<td>16</td>
<td></td>
</tr>
</tbody>
</table>

IF ( DS:RBX is not 32Byte Aligned) or (DS:RCX is not 4KByte Aligned)  
Then #GP(0); Fl;

IF (DS:RCX does not resolve within an EPC)  
Then #PF(DS:RCX); Fl;

IF (DS:RDX is not 8Byte Aligned)  
Then #GP(0); Fl;

IF (DS:RDX does not resolve within an EPC)  
Then #P(DS:RDX); Fl;

(* EPCPAGE and VASLOT should not resolve to the same EPC page*)
IF (DS:RCX and DS:RDX resolve to the same EPC page)  
Then GP(0); Fl;

TMP_SRCPGE ← DS:RBX.SRCPGE;  
(* Note PAGEINFO.PCMD is overlaid on top of PAGEINFO.SECINFO *)
TMP_PCMD ← DS:RBX.PCMD;

If (DS:RBX.LINADDR != 0) OR (DS:RBX.SECS != 0)  
Then #GP(0); Fl;

IF ( DS:TMP_PCMD is not 128Byte Aligned) or (DSTMP_SRCPGE is not 4KByte Aligned) )  
Then GP(0); Fl;

(* Check for concurrent Intel SGX instruction access to the page *)
IF (Other Intel SGX instruction is accessing page)  
THEN #GP(0); Fl;

(*Check if the VA Page is being removed or changed*)
IF (VA Page is being modified)  
THEN #GP(0); Fl;

(* Verify that EPCPAGE and VASLOT page are valid EPC pages and DS:RDX is VA *)
IF (EPCM(DS:RCX).VALID = 0)
    THEN #PF(DS:RCX); FI;

IF ( (EPCM(DS:RDX & ~0FFFH).VALID = 0) or (EPCM(DS:RDX & ~0xFFF).PT is not PT_VA) )
    THEN #PF(DS:RDX); FI;

(* Perform page-type-specific exception checks *)
IF ( (EPCM(DS:RCX).PT is PT_REG) or (EPCM(DS:RCX).PT is PT_TCS) or (EPCM(DS:RCX).PT is PT_TRIM ) )
    THEN
        TMP_SECS = Obtain SECS through EPCM(DS:RCX)
        (* Check that EBLOCK has occurred correctly *)
        IF (EBLOCK is not correct)
            THEN #GP(0); FI;
    FI;

RFLAGS.ZF,CF,PF,AF,OF,SF ← 0;
RAX ← 0;

(* Perform page-type-specific checks *)
IF ( (EPCM(DS:RCX).PT is PT_REG) or (EPCM(DS:RCX).PT is PT_TCS) or (EPCM(DS:RCX).PT is PT_TRIM ) )
    THEN
        (* check to see if the page is evictable *)
        IF (EPCM(DS:RCX).BLOCKED = 0)
            THEN
                RAX ← SGX_PAGE_NOT_BLOCKED;
                RFLAGS.ZF ← 1;
                GOTO ERROR_EXIT;
            FI;
        (* Check if tracking done correctly *)
        IF (Tracking not correct)
            THEN
                RAX ← SGX_NOT_TRACKED;
                RFLAGS.ZF ← 1;
                GOTO ERROR_EXIT;
            FI;
        (* Obtain EID to establish cryptographic binding between the paged-out page and the enclave *)
        TMP_HEADER.EID ← TMP_SECS.EID;
        (* Obtain EID as an enclave handle for software *)
        TMP_PCMD_ENCLAVEID ← TMP_SECS.EID;
    ELSE IF (EPCM(DS:RCX).PT is PT_SECS)
        (*check that there are no child pages inside the enclave *)
        IF (DS:RCX has an EPC page associated with it)
            THEN
                RAX ← SGX_CHILD_PRESENT;
                RFLAGS.ZF ← 1;
                GOTO ERROR_EXIT;
            FI;
        (* Obtain EID as an enclave handle for software *)
        TMP_PCMD_ENCLAVEID ← (DS:RCX).EID;
    ELSE IF (EPCM(DS:RCX).PT is PT_VA)
        TMP_HEADER.EID ← 0; // Zero is not a special value
INSTRUCTION REFERENCES

(* No enclave handle for VA pages*)
TMP_PCMD_ENCLAVEID ← 0;
Fl;

(* Zero out TMP_HEADER*)
TMP_HEADER[ sizeof(TMP_HEADER)-1 : 0 ] ← 0;

TMP_HEADER.LINADDR ← EPCM(DS:RCX).ENCLAVEADDRESS;
TMP_HEADER.SECINFO.FLAGS.PT ← EPCM(DS:RCX).PT;
TMP_HEADER.SECINFO.FLAGS.RWX ← EPCM(DS:RCX).RWX;
TMP_HEADER.SECINFO.FLAGS.PENDING ← EPCM(DS:RCX).PENDING;
TMP_HEADER.SECINFO.FLAGS.MODIFIED ← EPCM(DS:RCX).MODIFIED;

(* Encrypt the page, DS:RCX could be encrypted in place. AES-GCM produces 2 values, (ciphertext, MAC). *)
(* AES-GCM input parameters: key, GCM Counter, MAC_HDR, MAC_HDR_SIZE, SRC, SRC_SIZE*)
{DS:TMP_SRCPGE, DS:TMP_PCMD.MAC} ← AES_GCM_ENC(CR_BASE_PK), (TMP_VER << 32);

(* Write the output *)
Zero out DS:TMP_PCMD.SECINFO
DS:TMP_PCMD.SECINFO.FLAGS.PT ← EPCM(DS:RCX).PT;
DS:TMP_PCMD.SECINFO.FLAGS.RWX ← EPCM(DS:RCX).RWX;
DS:TMP_PCMD.SECINFO.FLAGS.PENDING ← EPCM(DS:RCX).PENDING;
DS:TMP_PCMD.SECINFO.FLAGS.MODIFIED ← EPCM(DS:RCX).MODIFIED;
DS:TMP_PCMD RESERVED ← 0;
DS:TMP_PCMD.ENCLAVEID ← TMP_PCMD_ENCLAVEID;
DS:RBX.LINADDR ← EPCM(DS:RCX).ENCLAVEADDRESS;

(*Check if version array slot was empty *)
IF (DS:RDX)
    THEN
        RAX ← SGX_VA_SLOT_OCCUPIED
        RFLAGS.CF ← 1;
    Fl;

(* Write version to Version Array slot *)
[DS:RDX] ← TMP_VER;

(* Free up EPCM Entry *)
EPCM(DS:RCX).VALID ← 0;
EXIT:

Flags Affected
ZF is set if page is not blocked, not tracked, or a child is present. Otherwise cleared.
CF is set if VA slot is previously occupied, Otherwise cleared.

Protected Mode Exceptions
#GP(0) If a memory operand effective address is outside the DS segment limit.
If a memory operand is not properly aligned.
If the EPC page and VASLOT resolve to the same EPC page.
If another Intel SGX instruction is concurrently accessing either the target EPC, VA, or SECS pages.
If the tracking resource is in use.
If the EPC page or the version array page is invalid.
If the parameters fail consistency checks.

#PF(fault code)  If a page fault occurs in accessing memory operands.
If a memory operand is not an EPC page.
If one of the EPC memory operands has incorrect page type.

64-Bit Mode Exceptions

#GP(0)  If a memory operand is non-canonical form.
If a memory operand is not properly aligned.
If the EPC page and VASLOT resolve to the same EPC page.
If another Intel SGX instruction is concurrently accessing either the target EPC, VA, or SECS pages.
If the tracking resource is in use.
If the EPC page or the version array page in invalid.
If the parameters fail consistency checks.

#PF(fault code)  If a page fault occurs in accessing memory operands.
If a memory operand is not an EPC page.
If one of the EPC memory operands has incorrect page type.
5.4 INTEL® SGX USER LEAF FUNCTION REFERENCE

5.4.1 Instruction Column in the Instruction Summary Table

Leaf functions available with the ENCLU instruction mnemonic are covered in this section. In general, each instruction leaf requires EAX to specify the leaf function index and/or additional registers specifying leaf-specific input parameters. An instruction operand encoding table provides details of the implicitly-encoded register usage and associated input/output semantics.

In many cases, an input parameter specifies an effective address associated with a memory object inside or outside the EPC, the memory addressing semantics of these memory objects are also summarized in a separate table.
EACCEPT—Accept Changes to an EPC Page

<table>
<thead>
<tr>
<th>Opcode/Instruction</th>
<th>Op/En</th>
<th>64/32 bit Mode Support</th>
<th>CPUID Feature Flag</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>EAX = 05H ENCLU[EACCEPT]</td>
<td>IR V/V</td>
<td>SGX2</td>
<td></td>
<td>This leaf function accepts changes made by system software to an EPC page in the running enclave.</td>
</tr>
</tbody>
</table>

Instruction Operand Encoding

<table>
<thead>
<tr>
<th>Op/En</th>
<th>EAX</th>
<th>RBX</th>
<th>RCX</th>
</tr>
</thead>
<tbody>
<tr>
<td>IR</td>
<td>EACCEPT (In)</td>
<td>Return Error Code (Out)</td>
<td>Address of a SECINFO (In)</td>
</tr>
</tbody>
</table>

Description

This leaf function accepts changes to a page in the running enclave by verifying that the security attributes specified in the SECINFO match the security attributes of the page in the EPCM. This instruction leaf can only be executed when inside the enclave.

RBX contains the effective address of a SECINFO structure while RCX contains the effective address of an EPC page. The table below provides additional information on the memory parameter of the EACCEPT leaf function.

**EACCEPT Memory Parameter Semantics**

<table>
<thead>
<tr>
<th>SECINFO</th>
<th>EPCPAGE (Destination)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Read access permitted by Non Enclave</td>
<td>Read/Write access permitted by Enclave</td>
</tr>
</tbody>
</table>

The instruction faults if any of the following:

**EACCEPT Faulting Conditions**

- The operands are not properly aligned
- If security attributes of the SECINFO page make the page inaccessible
- The EPC page is locked by another thread
- RBX does not contain an effective address in an EPC page in the running enclave
- The EPC page is not valid
- RCX does not contain an effective address of an EPC page in the running enclave
- SECINFO contains an invalid request
- Page type is PT_REG and MODIFIED bit is 0
- Page type is PT_TCS or PT_TRIM and PENDING bit is 0 and MODIFIED bit is 1

Concurrency Restrictions

<table>
<thead>
<tr>
<th>Operation</th>
<th>EEXIT</th>
<th>EADD</th>
<th>EBLOCK</th>
<th>ECRATE</th>
<th>EDBRD/WR</th>
<th>ENTER/ERESUME</th>
<th>EEEXTEND</th>
<th>EGETKEY</th>
<th>EINIT</th>
<th>ELDB/ELDU</th>
<th>EPA</th>
</tr>
</thead>
<tbody>
<tr>
<td>EACCEPT</td>
<td>Targ</td>
<td>VA</td>
<td>SECS</td>
<td>Targ</td>
<td>SECS</td>
<td>Targ</td>
<td>SECS</td>
<td>Target</td>
<td>SECS</td>
<td>Target</td>
<td>VA</td>
</tr>
<tr>
<td>SECINFO</td>
<td>U</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>SECS</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td></td>
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<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Operation</th>
<th>EREMOVE</th>
<th>EREPORT</th>
<th>ETRACK</th>
<th>EWB</th>
<th>EMADEDEP</th>
<th>EMODPR</th>
<th>EMODDT</th>
<th>EACCEPT</th>
<th>EACCEPTCOPY</th>
</tr>
</thead>
<tbody>
<tr>
<td>Type</td>
<td>Targ</td>
<td>SECS</td>
<td>Param</td>
<td>SECS</td>
<td>SRC VA</td>
<td>SECS</td>
<td>Targ SECS</td>
<td>Targ SECSI FO</td>
<td>Targ SECS</td>
</tr>
</tbody>
</table>

Ref. # 329298-002
IF (DS:RBX is not 64Byte Aligned)
    Then #GP(0); Fl;

IF (DS:RBX is not within CR_ELRANGE)
    Then #GP(0); Fl;

IF (DS:RBX does not resolve within an EPC)
    Then #PF(DS:RBX); Fl;

IF ( (EPCM(DS:RBX).VALID = 0) or (EPCM(DS:RBX).R = 0) or (EPCM(DS:RBX).PENDING != 0) or (EPCM(DS:RBX).MODIFIED != 0) or
    (EPCM(DS:RBX).BLOCKED != 0) or (EPCM(DS:RBX).PT != PT_REG) or (EPCM(DS:RBX).ENCLAVESECS != CR_ACTIVE_SECS) or
    (EPCM(DS:RBX).ENCLAVEADDRESS != DS:RBX) )
    Then #PF(DS:RBX); Fl;

SCRATCH_SECINFO ← DS:RBX;

(* Check for mis-configured SECINFO flags*)
IF (SCRATCH_SECINFO reserved fields are not zero )
    Then #GP(0); Fl;

IF (DS:RCX is not 512Byte Aligned)
    Then #GP(0); Fl;

IF (DS:RCX is not within CR_ELRANGE)
    Then #GP(0); Fl;

IF (DS:RCX does not resolve within an EPC)
    Then #PF(DS:RCX); Fl;

IF ( ((EPCM(DS:RBX).VALID = 0) or (EPCM(DS:RBX).R = 0) or (EPCM(DS:RBX).PENDING != 0) or (EPCM(DS:RBX).MODIFIED != 0) or
    (EPCM(DS:RBX).BLOCKED != 0) or (EPCM(DS:RBX).PT != PT_REG) or (EPCM(DS:RBX).ENCLAVESECS != CR_ACTIVE_SECS) or
    (EPCM(DS:RBX).ENCLAVEADDRESS != DS:RBX) )
    Then #PF(DS:RBX); Fl;

(* Check security attributes of the destination EPC page *)
IF ( (EPCM(DS:RCX).VALID is 0) or (EPCM(DS:RCX).BLOCKED is not 0) or

---

### Temp Variables in EACCEPT Operational Flow

<table>
<thead>
<tr>
<th>Name</th>
<th>Type</th>
<th>Size (bits)</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>TMP_SECS</td>
<td>Effective Address</td>
<td>32/64</td>
<td>Physical address of SECS to which EPC operands belongs</td>
</tr>
<tr>
<td>SCRATCH_SECINFO</td>
<td>SECINFO</td>
<td>512</td>
<td>Scratch storage for holding the contents of DS:RBX</td>
</tr>
</tbody>
</table>

---

**Table 5-36. Concurrency Restrictions of EACCEPT with Intel® SGX Instructions - 2 of 2**

<table>
<thead>
<tr>
<th>Operation</th>
<th>EREMOVE</th>
<th>EREPORT</th>
<th>ETRA CK</th>
<th>EWB</th>
<th>EAUG</th>
<th>EMODPE</th>
<th>EMODPR</th>
<th>EMODT</th>
<th>EACCEPT</th>
<th>EACCEPTCOPY</th>
</tr>
</thead>
<tbody>
<tr>
<td>EACCE PT</td>
<td>Y</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td>N</td>
<td>N</td>
<td>N</td>
<td>N</td>
<td>Y</td>
</tr>
<tr>
<td>SECINF O</td>
<td>U</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>U</td>
</tr>
<tr>
<td>SECS</td>
<td>Y</td>
<td></td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
</tr>
</tbody>
</table>
((EPCM(DS:RCX).PT is not PT_REG) and (EPCM(DS:RCX).PT is not PT_TCS) and (EPCM(DS:RCX).PT is not PT_TRIM)) or
(EPCM(DS:RCX).ENCLAVESECS != CR_ACTIVE_SECS))
Then #PF((DS:RCX); Fi;

(* Check the destination EPC page for concurrency *)
IF ( EPC page in use )
Then #GP(0); Fi;

(* Re-Check security attributes of the destination EPC page *)
IF ( (EPCM(DS:RCX).VALID is 0) or (EPCM(DS:RCX).ENCLAVESECS != CR_ACTIVE_SECS) )
Then #PF(DS:RCX); Fi;

(* Verify that accept request matches current EPC page settings *)
IF ( (EPCM(DS:RCX).ENCLAVEADDRESS != DS:RCX) or (EPCM(DS:RCX).PENDING != SCRATCH_SECINFO.FLAGS.PENDING) or
(EPCM(DS:RCX).MODIFIED != SCRATCH_SECINFO.FLAGS.MODIFIED or (EPCM(DS:RCX).R != SCRATCH_SECINFO.FLAGS.R) or
(EPCM(DS:RCX).W != SCRATCH_SECINFO.FLAGS.W) or (EPCM(DS:RCX).X != SCRATCH_SECINFO.FLAGS.X) or
(EPCM(DS:RCX).PT != SCRATCH_SECINFO.FLAGS.PT) )
Then
RFLAGS  1;
RAX  SGX_PAGE_ATTRIBUTES_MISMATCH;
goto DONE;
Fi;

(* Check that all required threads have left enclave *)
IF (Tracking not correct)
THEN
RFLAGS.ZF  1;
RAX  SGX_NOT_TRACKED;
goto DONE;
Fi;

(* Get pointer to the SECS to which the EPC page belongs *)
TMP_SECS = << Obtain physical address of SECS through EPCM(DS:RCX)>>
(* For TCS pages, perform additional checks *)
IF (SCRATCH_SECINFO.FLAGS.PT = PT_TCS)
Then
IF (DS:RCX.RESERVED != 0) #GP(0); Fi;
Fi;

(* Check that TCS.FLAGS.DBGOPTIN, TCS stack, and TCS status are correctly initialized *)
IF ( ((DS:RCX).FLAGS.DBGOPTIN is not 0) or ((DS:RCX).CSSA >= (DS:RCX).NSSA) or ((DS:RCX).AEP is not 0) or ((DS:RCX).STATE is not 0)
Then #GP(0); Fi;

(* Check consistency of FS & GS Limit *)
IF ( (TMP_SECS.ATTRIBUTES.MODE64BIT is 0) and ((DS:RCX.FSLIMIT & 0xFFF != 0xFFF) or (DS:RCX.GSLIMIT & 0xFFF != 0xFFF))
Then #GP(0); Fi;

(* Clear PENDING/MODIFIED flags to mark accept operation complete *)
EPCM(DS:RCX).PENDING  0;
EPCM(DS:RCX).MODIFIED  0;

(* Clear EAX and ZF to indicate successful completion *)
RFLAGS.ZF  0;
RAX  0;
Done:
RFLAGS.CF,PF,AF,OF,SF ← 0;

Flags Affected
Sets ZF if page cannot be accepted, otherwise cleared. Clears CF, PF, AF, OF, SF

Protected Mode Exceptions
#GP(0) If a memory operand effective address is outside the DS segment limit.
       If a memory operand is not properly aligned.
       If a memory operand is locked.
#PF(fault code) If a page fault occurs in accessing memory operands.
       If a memory operand is not an EPC page.
       If EPC page has incorrect page type or security attributes.

64-Bit Mode Exceptions
#GP(0) If a memory operand is non-canonical form.
       If a memory operand is not properly aligned.
       If a memory operand is locked.
#PF(fault code) If a page fault occurs in accessing memory operands.
       If a memory operand is not an EPC page.
       If EPC page has incorrect page type or security attributes.
EACCEPTCOPY—Initialize a Pending Page

<table>
<thead>
<tr>
<th>Opcode/Instruction</th>
<th>Op/En</th>
<th>64/32 bit Mode Support</th>
<th>CPUID Feature Flag</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>EAX = 07H</td>
<td>IR</td>
<td>V/V</td>
<td>SGX2</td>
<td>This leaf function initializes a dynamically allocated EPC page from another page in the EPC.</td>
</tr>
</tbody>
</table>

**Instruction Operand Encoding**

<table>
<thead>
<tr>
<th>Op/En</th>
<th>EAX</th>
<th>RBX</th>
<th>RCX</th>
<th>RDX</th>
</tr>
</thead>
<tbody>
<tr>
<td>IR</td>
<td>EACCEPTCOPY (In)</td>
<td>Address of a SECINFO (In)</td>
<td>Address of the destination EPC page (In)</td>
<td>Address of the source EPC page (In)</td>
</tr>
</tbody>
</table>

**Description**

This leaf function copies the contents of an existing EPC page into an uninitialized EPC page (created by EAUG). After initialization, the instruction may also modify the access rights associated with the destination EPC page. This instruction leaf can only be executed when inside the enclave.

RBX contains the effective address of a SECINFO structure while RCX and RDX each contain the effective address of an EPC page. The table below provides additional information on the memory parameter of the EACCEPTCOPY leaf function.

**EACCEPTCOPY Memory Parameter Semantics**

<table>
<thead>
<tr>
<th>SECINFO</th>
<th>EPCPAGE (Destination)</th>
<th>EPCPAGE (Source)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Read access permitted by Non Enclave</td>
<td>Read/Write access permitted by Enclave</td>
<td>Read access permitted by Enclave</td>
</tr>
</tbody>
</table>

The instruction faults if any of the following:

- The operands are not properly aligned
- The EPC page is locked by another thread
- The EPC page is not valid
- SECINFO contains an invalid request
- RBX does not contain an effective address in an EPC page in the running enclave
- RCX/RDX does not contain an effective address of an EPC page in the running enclave

**EACCEPTCOPY Faulting Conditions**

<table>
<thead>
<tr>
<th>Operation</th>
<th>Type</th>
<th>Targ VA SECS</th>
<th>Targ</th>
<th>SECS</th>
<th>Targ</th>
<th>SECS</th>
<th>TCS</th>
<th>SSA</th>
<th>SECS</th>
<th>Param</th>
<th>SECS</th>
<th>Targ</th>
<th>VA</th>
<th>SECS</th>
<th>VA</th>
</tr>
</thead>
<tbody>
<tr>
<td>EACCEPTCOPY</td>
<td>Targ</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
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<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>Src</td>
<td>U</td>
<td>Y</td>
<td>U</td>
<td>Y</td>
<td>U</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>SECINFO</td>
<td>U</td>
<td></td>
<td>Y</td>
<td>U</td>
<td>U</td>
<td></td>
<td></td>
<td></td>
<td></td>
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<td></td>
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<td></td>
<td></td>
</tr>
</tbody>
</table>

**Concurrency Restrictions**

Table 5-37. Concurrency Restrictions of EACCEPTCOPY with Intel® SGX Instructions - 1 of 2
Operation

**Temp Variables in EACCEPTCOPY Operational Flow**

<table>
<thead>
<tr>
<th>Name</th>
<th>Type</th>
<th>Size (bits)</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>SCRATCH_SECINFO</td>
<td>SECINFO</td>
<td>512</td>
<td>Scratch storage for holding the contents of DS:RBX</td>
</tr>
</tbody>
</table>

IF (DS:RBX is not 64Byte Aligned)
    Then #GP(0); Fl;

IF (DS:RCX is not 4KByte Aligned) or (DS:RDX is not 4KByte Aligned)
    Then #GP(0); Fl;

IF (DS:RBX is not within CR_ELRANGE) or (DS:RCX is not within CR_ELRANGE) or (DS:RDX is not within CR_ELRANGE)
    Then #GP(0); Fl;

IF (DS:RBX does not resolve within an EPC)
    Then #PF(DS:RBX); Fl;

IF (DS:RCX does not resolve within an EPC)
    Then #PF(DS:RCX); Fl;

IF (DS:RDX does not resolve within an EPC)
    Then #PF(DS:RDX); Fl;

IF ((EPCM(DS:RBX).VALID = 0) or (EPCM(DS:RBX).PENDING != 0) or (EPCM(DS:RBX).MODIFIED != 0) or (EPCM(DS:RBX).BLOCKED != 0) or (EPCM(DS:RBX).PT != PT_REG) or (EPCM(DS:RBX).ENCLAVESECS != CR_ACTIVE_SECS) or (EPCM(DS:RBX).ENCLAVEADDRESS != DS:RBX))
    Then #PF(DS:RBX); Fl;

SCRATCH_SECINFO ← DS:RBX;

(* Check for mis-configured SECINFO flags*)
IF ((SCRATCH_SECINFO reserved fields are not zero) or ((SCRATCH_SECINFO.FLAGS.R=0) AND (SCRATCH_SECINFO.FLAGS.W!=0)) or (SCRATCH_SECINFO.FLAGS.PT is not PT_REG))
    Then #GP(0); Fl;

(* Check security attributes of the source EPC page *)
IF ((EPCM(DS:RDX).VALID = 0) or (EPCM(DS:RDX).PENDING != 0) or (EPCM(DS:RDX).MODIFIED != 0) or (EPCM(DS:RDX).BLOCKED != 0) or (EPCM(DS:RDX).PT != PT_REG) or (EPCM(DS:RDX).ENCLAVESECS != CR_ACTIVE_SECS) or (EPCM(DS:RDX).ENCLAVEADDRESS != DS:RDX))
    Then #PF(DS:RDX); Fl;

Table 5-38. Concurrency Restrictions of EACCEPTCOPY with Intel® SGX Instructions - 2 of 2

<table>
<thead>
<tr>
<th>Operation</th>
<th>EREMOVE</th>
<th>EREPORT</th>
<th>ETRA CK</th>
<th>EWB</th>
<th>EAUG</th>
<th>EMODPE</th>
<th>EMODPR</th>
<th>EMODT</th>
<th>EACCEPT</th>
<th>EACCEPTCOPY</th>
</tr>
</thead>
<tbody>
<tr>
<td>Type</td>
<td>Targ</td>
<td>SECS</td>
<td>Param</td>
<td>SECS</td>
<td>SRC</td>
<td>VA</td>
<td>SECS</td>
<td>Targ</td>
<td>SECS</td>
<td>Targ</td>
</tr>
<tr>
<td>Targ</td>
<td>N</td>
<td></td>
<td></td>
<td>N</td>
<td></td>
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</tr>
<tr>
<td>SRC</td>
<td>Y</td>
<td></td>
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<td></td>
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<td></td>
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<tr>
<td>SECS</td>
<td>U</td>
<td></td>
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</tr>
</tbody>
</table>

---

Ref. # 329298-002
(* Check security attributes of the destination EPC page *)
IF ( (EPCM(DS:RCX).VALID = 0) or (EPCM(DS:RCX).PENDING != 1) or (EPCM(DS:RCX).MODIFIED != 0) or
     (EPCM(DS:RCX).PT != PT_REG) or (EPCM(DS:RCX).ENCLAVESECS != CR_ACTIVE_SECS) )
Then
    RFLAGS ← 1;
    RAX ← SGX_PAGE ATTRIBUTE MISMATCH;
    goto Done;
FI;

(* Check the destination EPC page for concurrency *)
IF (destination EPC page in use )
Then #GP(0); FI;

(* Re-Check security attributes of the destination EPC page *)
IF ( (EPCM(DS:RCX).VALID = 0) or (EPCM(DS:RCX).PENDING != 1) or (EPCM(DS:RCX).MODIFIED != 0) or
     (EPCM(DS:RCX).R != 1) or (EPCM(DS:RCX).W != 1) or (EPCM(DS:RCX).X != 0) or
     (EPCM(DS:RCX).PT != SCRATCH_SECINFO.FLAGS.PT) or (EPCM(DS:RCX).ENCLAVESECS != CR_ACTIVE_SECS) or
     (EPCM(DS:RCX).ENCLAVEADDRESS != DS:RCX))
Then #PF(DS:RCX); FI;

(* Copy 4KBbytes form the source to destination EPC page*)
DS:RCX[32767:0] ← DS:RDX[32767:0];

(* Update EPCM permissions *)
EPCM(DS:RCX).PENDING ← 0;

RFLAGS.ZF ← 0;
RAX ← 0;

Done:
RFLAGS.CF,PF,AF,OF,SF ← 0;

**Flags Affected**
Sets ZF if page is not modifiable, otherwise cleared. Clears CF, PF, AF, OF, SF

**Protected Mode Exceptions**
#GP(0) If a memory operand effective address is outside the DS segment limit.
    If a memory operand is not properly aligned.
    If a memory operand is locked.
#PF(fault code) If a page fault occurs in accessing memory operands.
    If a memory operand is not an EPC page.
    If EPC page has incorrect page type or security attributes.

**64-Bit Mode Exceptions**
#GP(0) If a memory operand is non-canonical form.
    If a memory operand is not properly aligned.
    If a memory operand is locked.
#PF(fault code) If a page fault occurs in accessing memory operands.
If a memory operand is not an EPC page.
If EPC page has incorrect page type or security attributes.
**EENTER—Enters an Enclave**

<table>
<thead>
<tr>
<th>Opcode/ Instruction</th>
<th>Op/En</th>
<th>64/32 bit Mode Support</th>
<th>CPUID Feature Flag</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>EAX = 02H ENCLU[EENTER]</td>
<td>IR V/V</td>
<td>SGX1</td>
<td>This leaf function is used to enter an enclave.</td>
<td></td>
</tr>
</tbody>
</table>

**Instruction Operand Encoding**

<table>
<thead>
<tr>
<th>Op/En</th>
<th>EAX</th>
<th>RBX</th>
<th>RCX</th>
</tr>
</thead>
<tbody>
<tr>
<td>IR EENTER (In)</td>
<td>Content of RBX.CSSA (Out)</td>
<td>Address of a TCS (In)</td>
<td>Address of AEP (In)</td>
</tr>
<tr>
<td>IR EENTER (Out)</td>
<td>Address of IP following EENTER</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

**Description**

The ENCLU[EENTER] instruction transfers execution to an enclave. At the end of the instruction, the logical processor is executing in enclave mode at the RIP computed as EnclaveBase + TCS.OENTRY. If the target address is not within the CS segment (32-bit) or is not canonical (64-bit), a #GP(0) results.

**EENTER Memory Parameter Semantics**

| TCS |
| Enclave access |

EENTER is a serializing instruction. The instruction faults if any of the following occurs:

- Address in RBX is not properly aligned
- Any TCS.FLAGS’s must-be-zero bit is not zero
- TCS pointed to by RBX is not valid or available or locked
- Current 32/64 mode does not match the enclave mode in SECS.ATTRIBUTES.MODE64
- The SECS is in use
- Either of TCS-specified FS and GS segment is not a subset of the current DS segment
- Any one of DS, ES, CS, SS is not zero
- CR4.OSXSAVE != 0, but SECS.ATTRIBUTES.XFRM != 0x3
- CR4.OSFXSR != 1
- If CR4.OSXSAVE = 1, SECS.ATTRIBUTES.XFRM is not a subset of XCR0

The following operations are performed by EENTER:

- RSP and RBP are saved in the current SSA frame on EENTER and are automatically restored on EEXIT or interrupt.
- The AEP contained in RCX is stored into the TCS for use by AEXs.FS and GS (including hidden portions) are saved and new values are constructed using TCS.OFSBASE/GBASE (32 and 64-bit mode) and TCS.OFSLIMIT/GSLIMIT (32-bit mode only). The resulting segments must be a subset of the DS segment.
- If CR4.OSXSAVE == 1, XCR0 is saved and replaced by SECS.ATTRIBUTES.XFRM. The effect of RFLAGS.TF depends on whether the enclave entry is opt-in or opt-out (see Section 7.1.2):
  - On opt-out entry, TF is saved and cleared (it is restored on EEXIT or AEX). Any attempt to set TF via a POPF instruction while inside the enclave clears TF (see Section 7.2.6).
  - On opt-in entry, a single-step debug exception is pended on the instruction boundary immediately after EENTER (see Section 7.2.3).
- All code breakpoints that do not overlap with ELRANGE are also suppressed. If the entry is an opt-out entry, all code and data breakpoints that overlap with the ELRANGE are suppressed.
- On opt-out entry, a number of performance monitoring counters and behaviors are modified or suppressed (see Section 7.2.4):
INSTRUCTION REFERENCES

— All performance monitoring activity on the current thread is suppressed except for incrementing and firing of FIXED_CTR1 and FIXED_CTR2.
— PEBS is suppressed.
— AnyThread counting on other threads is demoted to MyThread mode and IA32_PERF_GLOBAL_STATUS[60] on that thread is set
— If the opt-out entry on a hardware thread results in suppression of any performance monitoring, then the processor sets IA32_PERF_GLOBAL_STATUS[60] and IA32_PERF_GLOBAL_STATUS[63].

Concurrency Restrictions

Table 5-39. Concurrency Restrictions of EENTER with Intel® SGX Instructions - 1 of 2

<table>
<thead>
<tr>
<th>Operation</th>
<th>EEXIT</th>
<th>EADD</th>
<th>EBLOCK</th>
<th>ECREATE</th>
<th>EDBGDRD/WR</th>
<th>EENTER/ERESUME</th>
<th>EEEXTEND</th>
<th>EGETKEY</th>
<th>EIINIT</th>
<th>ELDB/ELDU</th>
<th>EPA</th>
</tr>
</thead>
<tbody>
<tr>
<td>EENTER</td>
<td>TCS</td>
<td>N</td>
<td>S</td>
<td>N</td>
<td>Y</td>
<td>N</td>
<td>TCS</td>
<td>SSA</td>
<td>SECS</td>
<td>N</td>
<td>N</td>
</tr>
<tr>
<td></td>
<td>SSA</td>
<td>U</td>
<td></td>
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<td></td>
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<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>SECS</td>
<td>Y</td>
<td>N</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>N</td>
<td>Y</td>
<td>N</td>
<td>Y</td>
</tr>
</tbody>
</table>

Table 5-40. Concurrency Restrictions of EENTER with Intel® SGX Instructions - 2 of 2

<table>
<thead>
<tr>
<th>Operation</th>
<th>EREMOVE</th>
<th>EREPORT</th>
<th>ETRACE</th>
<th>EWB</th>
<th>EWAUG</th>
<th>EMODEPE</th>
<th>EMODPR</th>
<th>EMODT</th>
<th>EACCEPT</th>
<th>EACCEPTCOPY</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>Type</td>
<td>VA</td>
<td>SECS</td>
<td>Param</td>
<td>SECS</td>
<td>SECS</td>
<td>SRC</td>
<td>VA</td>
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<td>SECS</td>
</tr>
<tr>
<td>EENTER</td>
<td>TCS</td>
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<td>N</td>
<td>N</td>
<td>N</td>
<td></td>
<td>N</td>
<td>N</td>
<td>N</td>
</tr>
<tr>
<td></td>
<td>SSA</td>
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<td>Y</td>
<td>U</td>
<td>Y</td>
<td>U</td>
<td></td>
<td>Y</td>
<td>U</td>
<td>U</td>
</tr>
<tr>
<td></td>
<td>SECS</td>
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<td>Y</td>
<td>Y</td>
<td></td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
</tr>
</tbody>
</table>

Temp Variables in EENTER Operational Flow

<table>
<thead>
<tr>
<th>Name</th>
<th>Type</th>
<th>Size (Bits)</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>TMP_FSBASE</td>
<td>Effective Address</td>
<td>32/64</td>
<td>Proposed base address for FS segment</td>
</tr>
<tr>
<td>TMP_GSBASE</td>
<td>Effective Address</td>
<td>32/64</td>
<td>Proposed base address for FS segment</td>
</tr>
<tr>
<td>TMP_FSLIMIT</td>
<td>Effective Address</td>
<td>32/64</td>
<td>Highest legal address in proposed FS segment</td>
</tr>
<tr>
<td>TMP_GSLIMIT</td>
<td>Effective Address</td>
<td>32/64</td>
<td>Highest legal address in proposed GS segment</td>
</tr>
<tr>
<td>TMP_XSIZE</td>
<td>integer</td>
<td>64</td>
<td>Size of XSAVE area based on SECS.ATTRIBUTES.XFRM</td>
</tr>
<tr>
<td>TMP_SSA_PAGE</td>
<td>Effective Address</td>
<td>32/64</td>
<td>Pointer used to iterate over the SSA pages in the current frame</td>
</tr>
<tr>
<td>TMP_GPR</td>
<td>Effective Address</td>
<td>32/64</td>
<td>Address of the GPR area within the current SSA frame</td>
</tr>
</tbody>
</table>

** TMP_MODE64 \(\equiv ((IA32_EFER.LMA = 1) \&\& (CS.L = 1)) \):

(* Make sure DS is usable, expand up *)

IF (TMP_MODE64 = 0 and (DS not usable or \(((\text{DS}[S]) = 1) \text{ and } (\text{DS}[\text{bit 11}] = 0) \text{ and } (\text{DS}[\text{bit 10}] = 1)) \))

Then #GP(0); Fi;

(* Check that CS, SS, DS, ES.base is 0 *)

IF (TMP_MODE64 = 0)

Then

IF(\(\text{CS}.\text{base} \neq 0 \text{ or } \text{DS}.\text{base} \neq 0\); #GP(0); Fi;
IF (ES usable and ES.base != 0) #GP(0); FI;
IF (SS usable and SS.base != 0) #GP(0); FI;
IF (SS usable and SS.B = 0) #GP(0); FI;

FI;

IF (DS:RBX is not 4KByte Aligned)
   Then #GP(0); FI;

IF (DS:RBX does not resolve within an EPC)
   Then #PF(DS:RBX); FI;

(* Check AEP is canonical*)
IF (TMP_MODE64 = 1 and (DS:RCX is not canonical) )
   Then #GP(0); FI;

(* Check concurrency of TCS operation*)
IF (Other Intel SGX instructions is operating on TCS)
   Then #GP(0); FI;

(* TCS verification *)
IF (EPCM(DS:RBX).VALID = 0)
   Then #PF(DS:RBX); FI;

IF (EPCM(DS:RBX).BLOCKED = 1)
   Then #PF(DS:RBX); FI;

IF ((EPCM(DS:RBX).ENCLAVEADDRESS != DS:RBX) or (EPCM(DS:RBX).PT != PT_TCS))
   Then #PF(DS:RBX); FI;

IF ((EPCM(DS:RBX).PENDING = 1) or (EPCM(DS:RBX).MODIFIED = 1))
   Then #PF(DS:RBX); FI;

IF (DS:RBX).OSSA is not 4KByte Aligned)
   Then #GP(0); FI;

(* Check proposed FS and GS *)
IF ( ( (DS:RBX).OFSBASE is not 4KByte Aligned) or ( (DS:RBX).OGSBASE is not 4KByte Aligned) )
   Then #GP(0); FI;

(* Get the SECS for the enclave in which the TCS resides *)
TMP_SECS \leftarrow Address of SECS for TCS;

(* Check proposed FS/GS segments fall within DS *)
IF (TMP_MODE64 = 0)
   Then
      TMP_FSBASE \leftarrow (DS:RBX).OFSBASE + TMP_SECS.BASEADDR;
      TMP_FSLIMIT \leftarrow (DS:RBX).OFSBASE + TMP_SECS.BASEADDR + (DS:RBX).FSLIMIT;
      TMP_GSBASE \leftarrow (DS:RBX).OGSBASE + TMP_SECS.BASEADDR;
      TMP_GSLIMIT \leftarrow (DS:RBX).OGSBASE + TMP_SECS.BASEADDR + (DS:RBX).GSLIMIT;
      (* if FS wrap-around, make sure DS has no holes*)
      IF (TMP_FSLIMIT < TMP_FSBASE)
         THEN
            IF (DS.limit < 4GB) THEN #GP(0); FI;
         ELSE
IF (TMP_FSLIMIT > DS.limit) THEN #GP(0); Fl;
Fl;
(* if GS wrap-around, make sure DS has no holes*)
IF (TMP_GSLIMIT < TMP_GSBASE)
THEN
  IF (DS.limit < 4GB) THEN #GP(0); Fl;
ELSE
  IF (TMP_GSLIMIT > DS.limit) THEN #GP(0); Fl;
FI;
ELSE
  TMP_FSBASE  (DS:RBX).OFITBASE + TMP_SECS.BASEADDR;
  TMP_GSBASE  (DS:RBX).OSBASE + TMP_SECS.BASEADDR;
  IF ( (TMP_FSBASE is not canonical) or (TMP_GSBASE is not canonical))
    THEN #GP(0); Fl;
FI;

(* Ensure that the FLAGS field in the TCS does not have any reserved bits set *)
IF ( ((DS:RBX).FLAGS & & 0xFFFFFFFFFFFFFFFE) != 0)
  Then #GP(0); Fl;

(* SECS must exist and enclave must have previously been EINITted *)
IF (the enclave is not already initialized)
  Then #GP(0); Fl;

(* make sure the logical processor's operating mode matches the enclave *)
IF ( (TMP_MODE64 != TMP_SECS.ATTRIBUTES.MODE64BIT) )
  Then #GP(0); Fl;
IF (CR4.OSFXRS = 0)
  Then #GP(0); Fl;

(* Check for legal values of SECS.ATTRIBUTES.XFRM *)
IF (CR4.OSXSAVE = 0)
  Then
    IF (TMP_SECS.ATTRIBUTES.XFRM != 03H) THEN #GP(0); Fl;
    ELSE
      IF ( (TMP_SECS.ATTRIBUTES.XFRM & XCR0) != TMP_SECS.ATTRIBUTES.XFRM) THEN #GP(0); Fl;
    FI;
  FI;

(* Make sure the SSA contains at least one more frame *)
  Then #GP(0); Fl;

(* Compute linear address of SSA frame *)
TMP_XSIZE  compute_XSAVE_frame_size(TMP_SECS.ATTRIBUTES.XFRM);
FOR EACH TMP_SSA_PAGE = TMP_SSA to TMP_SSA + TMP_XSIZE
  (* Check page is read/write accessible *)
  Check that DS:TMP_SSA_PAGE is read/write accessible;
  If a fault occurs, release locks, abort and deliver that fault;
IF (DS:TMP_SSA_PAGE does not resolve to EPC page)
  Then #PF(DS:TMP_SSA_PAGE); Fl;

76 Ref. # 329298-002
IF (EPCM(DS:TMP_SSA_PAGE).VALID = 0)
    Then #PF(DS:TMP_SSA_PAGE); Fl;
IF (EPCM(DS:TMP_SSA_PAGE).BLOCKED = 1)
    Then #PF(DS:TMP_SSA_PAGE); Fl;
IF ((EPCM(DS:TMP_SSA_PAGE).PENDING = 1)  or (EPCM(DS:TMP_SSA_PAGE).MODIFIED = 1))
    Then #PF(DS:TMP_SSA_PAGE); Fl;
IF ( ( EPCM(DS:TMP_SSA_PAGE).ENCLAVEADDRESS != DS:TMPSSA_PAGE) or (EPCM(DS:TMP_SSA_PAGE).PT != PT_REG) or
     (EPCM(DS:TMP_SSA_PAGE).ENCLAVESECS != EPCM(DS:RBX).ENCLAVESECS) or
     (EPCM(DS:TMP_SECS).R = 0) or (EPCM(DS:TMP_SECS).W = 0) )
    Then #PF(DS:TMP_SSA_PAGE); Fl;
CR_XSAVE_PAGE_n \leftarrow \text{Physical Address}(DS:TMP_SSA_PAGE);
ENDFOR

(* Compute address of GPR area*)
TMP_GPR \leftarrow TMP_SSA + 4096 \times DS:TMP_SECS.SSAFRAMESIZE -- sizeof(GPRSGX_AREA);
If a fault occurs; release locks, abort and deliver that fault;

IF (DS:TMP_GPR does not resolve to EPC page)
    Then #PF(DS:TMP_GPR); Fl;
IF (EPCM(DS:TMP_GPR).VALID = 0)
    Then #PF(DS:TMP_GPR); Fl;
IF (EPCM(DS:TMP_GPR).BLOCKED = 1)
    Then #PF(DS:TMP_GPR); Fl;
IF ((EPCM(DS:TMP_GPR).PENDING = 1)  or (EPCM(DS:TMP_GPR).MODIFIED = 1))
    Then #PF(DS:TMP_GPR); Fl;
IF ( ( EPCM(DS:TMP_GPR).ENCLAVEADDRESS != DS:TMP_GPR) or (EPCM(DS:TMP_GPR).PT != PT_REG) or
     (EPCM(DS:TMP_GPR).ENCLAVESECS != EPCM(DS:RBX).ENCLAVESECS) or
     (EPCM(DS:TMP_GPR).R = 0) or (EPCM(DS:TMP_GPR).W = 0) )
    Then #PF(DS:TMP_GPR); Fl;
IF (TMP_MODE64 = 0)
    Then
        IF (TMP_GPR + (GPR_SIZE -1) is not in DS segment) Then #GP(0); Fl;
    FI;
CR_GPR_PA \leftarrow \text{Physical Address}(DS: TMP_GPR);

(* Validate TCS.OENTRY *)
TMP_TARGET \leftarrow (DS:RBX).OENTRY + TMP_SECS.BASEADDR;
IF (TMP_MODE64 = 1)
    Then
        IF (TMP_TARGET is not canonical) Then #GP(0); Fl;
        ELSE
            IF (TMP_TARGET > CS limit) Then #GP(0); Fl;
        FI;
    FI;

(* Ensure the enclave is not already active and this thread is the only one using the TCS*)
IF (DS:RBX.STATE = ACTIVE))
    Then #GP(0); Fl;
CR_ENCLAVE_MODE \leftarrow 1;
CR_ACTIVE_SECS \leftarrow TMP_SECS;
CR_ELRANGE \leftarrow (TMPSECS.BASEADDR, TMP_SECS.SIZE);
(* Save state for possible AEXs *)
CR_TCS_PA ← Physical_Address (DS:RBX);
CR_TCS_LA ← RBX;
CR_TCS_LA.EAP ← RCX;

(* Save the hidden portions of FS and GS *)
CR_SAVE_FS_selector ← FS.selector;
CR_SAVE_FS_base ← FS.base;
CR_SAVE_FS_limit ← FS.limit;
CR_SAVE_FS_access_rights ← FS.access_rights;
CR_SAVE_GS_selector ← GS.selector;
CR_SAVE_GS_base ← GS.base;
CR_SAVE_GS_limit ← GS.limit;
CR_SAVE_GS_access_rights ← GS.access_rights;

(* If XSAVE is enabled, save XCR0 and replace it with SECS.ATTRIBUTES.XFRM*)
IF (CR4.OSXSAVE = 1)
    CR_SAVE_XCR0 ← XCR0;
    XCR0 ← TMP_SECS.ATTRIBUTES.XFRM;
FI;

(* Set CR_ENCLAVE_ENTRY_IP *)
CR_ENCLAVE_ENTRY_IP ← RIPτ
RIP ← NRIP;
RAX ← (DS:RBX).CSSA;

(* Save the outside RSP and RBP so they can be restored on interrupt or EEXIT *)
DS:TMP_SSA.U_RSP ← RSP;
DS:TMP_SSA.U_RBP ← RBP;

(* Do the FS/GS swap *)
FS.base ← TMP_FSBASE;
FS.limit ← DS:RBX.FSLIMIT;
FS.type ← 0001b;
FS.W ← DS.W;
FS.S ← 1;
FS.DPL ← DS.DPL;
FS.G ← 1;
FS.B ← 1;
FS.P ← 1;
FS.AVL ← DS.AVL;
FS.L ← DS.L;
FS.unusable ← 0;
FS.selector ← 0BH;

GS.base ← TMP_GSBASE;
GS.limit ← DS:RBX.GSLIMIT;
GS.type ← 0001b;
GS.W ← DS.W;
GS.S ← 1;
GS.DPL ← DS.DPL;
GS.G ← 1;
GS.B ← 1;
GS.P ← 1;
GS.AVL ← DS.AVL;
INSTRUCTION REFERENCES

GS.L ← DS.L;
GS.unusable ← 0;
GS.selector ← 0BH;

CR_DBGOPTIN ← TSC.FLAGS.DBGOPTIN;
Suppress_all_code_breakpoints_that_are_outside_ELRANGE;

IF (CR_DBGOPTIN = 0)
THEN
    Suppress_all_code_breakpoints_that_overlap_with_ELRANGE;
    CR_SAVE_TF ← RFLAGS.TF;
    RFLAGS.TF ← 0;
    Suppress_monitor_trap_flag_for_the_source_of_the_execution_of_the_enclave;
    Clear_all_pending_debug_exceptions;
    Clear_pending_MTF_VM_exit;
ELSE
    IF (RFLAGS.TF = 1)
        Then Pend_Single-Step_DB_at_the_end_of_ENTER; FI;
    IF (VMCS.MTF = 1)
        Then Pend_MTF_VM_exit_at_the_end_of_ENTER; FI;
FI;

Flush_linear_context;
Allow_front_end_to_begin_fetch_at_new_RIP;

Flags Affected

RFLAGS.TF is cleared on opt-out entry

Protected Mode Exceptions

#GP(0) If DS:RBX is not page aligned.
If the enclave is not initialized.
If part or all of the FS or GS segment specified by TCS is outside the DS segment or not properly aligned.
If the thread is not in the INACTIVE state.
If CS, DS, ES or SS bases are not all zero.
If executed in enclave mode.
If any reserved field in the TCS FLAG is set.
If the target address is not within the CS segment.
If CR4.OSFXSR = 0.
If CR4.OSXSAVE = 0 and SECS.ATTRIBUTES.XFRM != 3.
If CR4.OSXSAVE = 1 and SECS.ATTRIBUTES.XFRM is not a subset of XCR0.

#PF(fault code) If a page fault occurs in accessing memory.
If DS:RBX does not point to a valid TCS.
If one or more pages of the current SSA frame are not readable/writable, or do not resolve to a valid PT_REG EPC page.

#NM If CR0.TS is set.

64-Bit Mode Exceptions

#GP(0) If DS:RBX is not page aligned.
If the enclave is not initialized.
If the thread is not in the INACTIVE state.
If CS, DS, ES or SS bases are not all zero.
If executed in enclave mode.
If part or all of the FS or GS segment specified by TCS is outside the DS segment or not properly aligned.
If the target address is not canonical.
If CR4.OSFXSR = 0.
If CR4.OSXSAVE = 0 and SECS.ATTRIBUTES.XFRM != 3.
If CR4.OSXSAVE = 1 and SECS.ATTRIBUTES.XFRM is not a subset of XCR0.

#PF(fault code)  If a page fault occurs in accessing memory operands.
If DS:RBX does not point to a valid TCS.
If one or more pages of the current SSA frame are not readable/writable, or do not resolve to a valid PT_REG EPC page.

#NM  If CR0.TS is set.
EEXIT—Exits an Enclave

<table>
<thead>
<tr>
<th>Opcode/Instruction</th>
<th>Op/En</th>
<th>64/32 bit Mode Support</th>
<th>CPUID Feature Flag</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>ENCLU[EEXIT]</td>
<td>IR</td>
<td>V/V</td>
<td>SGX1</td>
<td>This leaf function is used to exit an enclave.</td>
</tr>
</tbody>
</table>

Description

The ENCLU[EEXIT] instruction exits the currently executing enclave and branches to the location specified in RBX. RCX receives the current AEP. If RBX is not within the CS (32-bit mode) or is not canonical (64-bit mode) a #GP(0) results.

EEXIT Memory Parameter Semantics

<table>
<thead>
<tr>
<th>Target Address</th>
</tr>
</thead>
<tbody>
<tr>
<td>non-Enclave read and execute access</td>
</tr>
</tbody>
</table>

If RBX specifies an address that is inside the enclave, the instruction will complete normally. The fetch of the next instruction will occur in non-enclave mode, but will attempt to fetch from inside the enclave. This has the effect of abort page semantics on the next destination.

If secrets are contained in any registers, it is responsibility of enclave software to clear those registers.

If XCR0 was modified on enclave entry, it is restored to the value it had at the time of the most recent EENTER or ERESUME.

If the enclave is opt-out, RFLAGS.TF is loaded from the value previously saved on EENTER.

Code and data breakpoints are unsuppressed.

Performance monitoring counters are unsuppressed.

Concurrency Restrictions

### Table 5-41. Concurrency Restrictions of EEXIT with Intel® SGX Instructions - 1 of 2

<table>
<thead>
<tr>
<th>Operation</th>
<th>EEXIT</th>
<th>EADD</th>
<th>EBLOCK</th>
<th>ECRE ATE</th>
<th>EDBGRD/WR</th>
<th>ENTER/ERESUME</th>
<th>EEXTEND</th>
<th>EGETKEY</th>
<th>EINIT</th>
<th>ELDB/ELDU</th>
<th>EPA</th>
</tr>
</thead>
<tbody>
<tr>
<td>Type</td>
<td>Targ</td>
<td>VA</td>
<td>SECS</td>
<td>Targ</td>
<td>SECS</td>
<td>Targ</td>
<td>SECS</td>
<td>Targ</td>
<td>SECS</td>
<td>SECS</td>
<td>Targ</td>
</tr>
<tr>
<td>EEXIT</td>
<td>TCS</td>
<td>N</td>
<td>N</td>
<td>N</td>
<td>Y</td>
<td>N</td>
<td>N</td>
<td>N</td>
<td>N</td>
<td>N</td>
<td>N</td>
</tr>
<tr>
<td>SSA</td>
<td>U</td>
<td>N</td>
<td>N</td>
<td>Y</td>
<td>Y</td>
<td>N</td>
<td>U</td>
<td>N</td>
<td>N</td>
<td>U</td>
<td>N</td>
</tr>
<tr>
<td>SECS</td>
<td>Y</td>
<td>N</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>N</td>
<td>N</td>
<td>Y</td>
</tr>
</tbody>
</table>

### Table 5-42. Concurrency Restrictions of EEXIT with Intel® SGX Instructions - 2 of 2

<table>
<thead>
<tr>
<th>Operation</th>
<th>EREMOVE</th>
<th>EREPORT</th>
<th>ETAR ACH</th>
<th>EWB</th>
<th>EAVUG</th>
<th>EMODPE</th>
<th>EMODPR</th>
<th>EMODT</th>
<th>EACCEPT</th>
<th>EACCEPTCOPY</th>
</tr>
</thead>
<tbody>
<tr>
<td>Type</td>
<td>Targ</td>
<td>SECS</td>
<td>Param</td>
<td>SECS</td>
<td>SECS</td>
<td>SRC</td>
<td>VA</td>
<td>SECS</td>
<td>SECS</td>
<td>SECS</td>
</tr>
<tr>
<td>EEXIT</td>
<td>TCS</td>
<td>Y</td>
<td>N</td>
<td>N</td>
<td>N</td>
<td>Y</td>
<td>N</td>
<td>N</td>
<td>Y</td>
<td>N</td>
</tr>
<tr>
<td>SSA</td>
<td>Y</td>
<td>N</td>
<td>U</td>
<td>N</td>
<td>Y</td>
<td>Y</td>
<td>U</td>
<td>Y</td>
<td>N</td>
<td>U</td>
</tr>
<tr>
<td>SECS</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>N</td>
</tr>
</tbody>
</table>

Ref. # 329298-002
Operation

**Temp Variables in EEXIT Operational Flow**

<table>
<thead>
<tr>
<th>Name</th>
<th>Type</th>
<th>Size (Bits)</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>TMP_RIP</td>
<td>Effective Address</td>
<td>32/64</td>
<td>Saved copy of CRIP for use when creating LBR</td>
</tr>
</tbody>
</table>

\[
\text{TMP\_MODE64} \leftarrow ((\text{IA32\_EFER.LMA} = 1) \land \text{CS.L} = 1) ;
\]

\[
\text{IF (TMP\_MODE64} = 1) \text{ Then}
\]

\[
\text{IF (RBX is not canonical) Then #GP(0); FI;}
\]

\[
\text{ELSE}
\]

\[
\text{IF (RBX > CS limit) Then #GP(0); FI;}
\]

\[
\text{FI;}
\]

\[
\text{TMP\_RIP} \leftarrow \text{CRIP;}
\]

\[
\text{RIP} \leftarrow \text{RBX;}
\]

\[
\text{(* Return current AEP in RCX *)}
\]

\[
\text{RCX} \leftarrow \text{CR\_TCS\_PA\_AEP;}
\]

\[
\text{(* Do the FS/GS swap *)}
\]

\[
\text{FS.selector} \leftarrow \text{CR\_SAVE\_FS.selector;}
\]

\[
\text{FS.base} \leftarrow \text{CR\_SAVE\_FS.base;}
\]

\[
\text{FS.limit} \leftarrow \text{CR\_SAVE\_FS.limit;}
\]

\[
\text{FS.access\_rights} \leftarrow \text{CR\_SAVE\_FS.access\_rights;}
\]

\[
\text{GS.selector} \leftarrow \text{CR\_SAVE\_GS.selector;}
\]

\[
\text{GS.base} \leftarrow \text{CR\_SAVE\_GS.base;}
\]

\[
\text{GS.limit} \leftarrow \text{CR\_SAVE\_GS.limit;}
\]

\[
\text{GS.access\_rights} \leftarrow \text{CR\_SAVE\_GS.access\_rights;}
\]

\[
\text{(* Restore XCR0 if needed *)}
\]

\[
\text{IF (CR4.0XSSAVE} = 1)
\]

\[
\text{XCR0} \leftarrow \text{CR\_SAVE\_XCR0;}
\]

\[
\text{FI;}
\]

\[
\text{Unsuppress\_all\_code\_breakpoints\_that\_are\_outside\_ELRANGE;}
\]

\[
\text{IF (CR\_DBGOPTIN} = 0)
\]

\[
\text{THEN}
\]

\[
\text{UnSuppress\_all\_code\_breakpoints\_that\_overlap\_with\_ELRANGE;}
\]

\[
\text{Restore suppressed breakpoint matches;}
\]

\[
\text{RFLAGS.TF} \leftarrow \text{CR\_SAVE\_TF;}
\]

\[
\text{UnSuppress\_monitor\_trap\_flag;}
\]

\[
\text{UnSuppress\_LBR\_Generation;}
\]

\[
\text{UnSuppress\_performance\_monitoring\_activity;}
\]

\[
\text{Restore performance monitoring counter AnyThread demotion to MyThread in enclave back to AnyThread}
\]

\[
\text{FI;}
\]

\[
\text{IF (RFLAGS.TF} = 1)
\]

\[
\text{Pend Single-Step #DB at the end of EEXIT;}
\]

\[
\text{FI;}
\]
IF (VMCS.MTF = 1)
    Pend MTF VM exit at the end of EEXIT;
FI;

CR_ENCLAVE_MODE ← 0;
CR_TCS_PA.STATE ← INACTIVE;

(* Assure consistent translations *)
Flush_linear_context;

Flags Affected
RFLAGS.TF is restored from the value previously saved in EENTER or ERESUME.

Protected Mode Exceptions
#GP(0) If executed outside an enclave.
    If RBX is outside the CS segment.
#PF(fault code) If a page fault occurs in accessing memory.

64-Bit Mode Exceptions
#GP(0) If executed outside an enclave.
    If RBX is not canonical.
#PF(fault code) If a page fault occurs in accessing memory operands.
**EGETKEY—Retrieves a Cryptographic Key**

<table>
<thead>
<tr>
<th>Opcode/Instruction</th>
<th>Op/En</th>
<th>64/32 bit Mode Support</th>
<th>CPUID Feature Flag</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>EAX = 04H ENCLU[EGETKEY]</td>
<td>IR V/V</td>
<td>SGX1</td>
<td>This leaf function retrieves a cryptographic key.</td>
<td></td>
</tr>
</tbody>
</table>

**Instruction Operand Encoding**

<table>
<thead>
<tr>
<th>Op/En</th>
<th>EAX</th>
<th>RBX</th>
<th>RCX</th>
</tr>
</thead>
<tbody>
<tr>
<td>IR</td>
<td>EGETKEY (In)</td>
<td>Address to a KEYREQUEST (In)</td>
<td>Address of the OUTPUTDATA (In)</td>
</tr>
</tbody>
</table>

**EEGETKEY Memory Parameter Semantics**

<table>
<thead>
<tr>
<th>KEYREQUEST</th>
<th>OUTPUTDATA</th>
</tr>
</thead>
<tbody>
<tr>
<td>Enclave read access</td>
<td>Enclave write access</td>
</tr>
</tbody>
</table>

**Description**

The ENCLU[EGETKEY] instruction returns a 128-bit secret key from the processor specific key hierarchy. The register RBX contains the effective address of a KEYREQUEST structure, which the instruction interprets to determine the key being requested. The Requesting Keys section below provides a description of the keys that can be requested. The RCX register contains the effective address where the key will be returned. Both the addresses in RBX & RCX should be locations inside the enclave.

EGETKEY derives keys using a processor unique value to create a specific key based on a number of possible inputs. This instruction leaf can only be executed inside an enclave.

**EEGETKEY Memory Parameter Semantics**

After validating the operands, the instruction determines which key is to be produced and performs the following actions:

- The instruction assembles the derivation data for the key based on the Table 5-43
- Computes derived key using the derivation data and package specific value
- Outputs the calculated key to the address in RCX

The instruction fails with #GP(0) if the operands are not properly aligned. Successful completion of the instruction will clear RFLAGS.{ZF, CF, AF, OF, SF, PF}. The instruction returns an error code if the user tries to request a key based on an invalid CPUSVN or ISVSVN (when the user request is accepted, see the table below), requests a key for which it has not been granted the attribute to request, or requests a key that is not supported by the hardware. These checks may be performed in any order. Thus, an indication by error number of one cause (for example, invalid attribute) does not imply that there are not also other errors. Different processors may thus give different error numbers for the same Enclave. The correctness of software should not rely on the order resulting from the checks documented in this section. In such cases the ZF flag is set and the corresponding error bit (SGX_INVALID_SVN, SGX_INVALID_ATTRIBUTE, SGX_INVALID_KEYNAME) is set in RAX and the data at the address specified by RCX is unmodified.

**Requesting Keys**

The KEYREQUEST structure (see Section 2.17.1) identifies the key to be provided. The Keyrequest.KeyName field identifies which type of key is requested.

**Deriving Keys**

Key derivation is based on a combination of the enclave specific values (see Table 5-43) and a processor key. Depending on the key being requested a field may either be included by definition or the value may be included from the KeyRequest. A “yes” in Table 5-43 indicates the value for the field is included from its default location, identified in the source row, and a “request” indicates the values for the field is included from its corresponding KeyRequest field.
INSTRUCTION REFERENCES

Table 5-43. Key Derivation

<table>
<thead>
<tr>
<th>Source</th>
<th>Key Name Attributes</th>
<th>Owner Epoch</th>
<th>CPU SVN</th>
<th>ISV SVN</th>
<th>ISV PRODID</th>
<th>MRENCLA VE</th>
<th>MRSIGNER</th>
<th>RAND</th>
</tr>
</thead>
<tbody>
<tr>
<td>Key Dependent</td>
<td>Y ← SECS.ATTRIBUTE S and</td>
<td>CSR_SEO</td>
<td>Y</td>
<td>R ←</td>
<td>SECS. ISVID</td>
<td>SECS.</td>
<td>SECS.</td>
<td>Req .</td>
</tr>
<tr>
<td>Constant</td>
<td>SECS.MICSELECT;</td>
<td>WNEREP OCH</td>
<td>CPUSVPN</td>
<td>Req.ISVSVN</td>
<td>MRENCLAV E</td>
<td>MRSIGNER</td>
<td>.KEYID</td>
<td></td>
</tr>
<tr>
<td></td>
<td>R ← AttribMask &amp; SECS.ATTRIBUTE S and SECS.MICSELECT;</td>
<td>Req.CPUSVPN;</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

Launch | Yes | Request | Yes | Request | Yes | No | No | Request |
Report | Yes | Yes | Yes | Yes | No | No | Yes | No | Request |
Seal | Yes | Request | Yes | Request | Yes | Request | Yes | Request | Request |
Provisioning | Yes | Request | Yes | Request | Yes | No | Yes | Yes |
Provisioning Seal | Yes | Request | Yes | Request | Yes | No | Yes | Yes |

Keys that permit the specification of a CPU or ISV's code's SVNs have additional requirements. The caller may not request a key for an SVN beyond the current CPU or ISV SVN, respectively.

Some keys are derived based on a hardcode PKCS padding constant (352 byte string):

HARDCODED_PKCS1_5_PADDING[15:0] B 0100H;
HARDCODED_PKCS1_5_PADDING[2655:16] B SignExtend330Byte(-1); // 330 bytes of 0FFH
HARDCODED_PKCS1_5_PADDING[2815:2656] B 20040005102040365014886609060D30313000H;

The error codes are:

**EGETKEY Error Codes**

<table>
<thead>
<tr>
<th>Code</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>0 (No Error)</td>
<td>EGETKEY successful</td>
</tr>
<tr>
<td>SGX_INVALIDATTRIBUTE</td>
<td>The KEYREQUEST contains a KEYNAME for which the enclave is not authorized</td>
</tr>
<tr>
<td>SGX_INVALID_CPUSVN</td>
<td>If KEYREQUEST.CPUSVN is beyond platforms CPUSVN value</td>
</tr>
<tr>
<td>SGX_INVALID_ISVSVN</td>
<td>If KEYREQUEST.ISVSVN is greater than the enclave's ISV SVN</td>
</tr>
<tr>
<td>SGX_INVALID_KEYNAME</td>
<td>If KEYREQUEST.KEYNAME is an unsupported value.</td>
</tr>
</tbody>
</table>

Concurrency Restrictions

Table 5-44. Concurrency Restrictions of EGETKEY with Other Intel® SGX Operations 1 of 2

<table>
<thead>
<tr>
<th>Operation</th>
<th>EEXIT</th>
<th>EADD</th>
<th>EBLOCK</th>
<th>ECREATE</th>
<th>EDBGRD/WR</th>
<th>EENTER/ERESUME</th>
<th>EEXTEND</th>
<th>EGETKEY</th>
<th>EINIT</th>
<th>ELDB/ELDU</th>
<th>EPA</th>
</tr>
</thead>
<tbody>
<tr>
<td>Type</td>
<td>TCS</td>
<td>SSA</td>
<td>SECS</td>
<td>Targ</td>
<td>SECS</td>
<td>Targ</td>
<td>SECS</td>
<td>TCS</td>
<td>SECS</td>
<td>SECS</td>
<td>SECS VA</td>
</tr>
<tr>
<td>EGETKEY</td>
<td>Param</td>
<td>U</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td></td>
</tr>
<tr>
<td>SECS</td>
<td></td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td></td>
<td>Y</td>
<td></td>
</tr>
</tbody>
</table>
**Temp Variables in EGETKEY Operational Flow**

<table>
<thead>
<tr>
<th>Name</th>
<th>Type</th>
<th>Size (Bits)</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>TMP_CURRENTSECS</td>
<td></td>
<td></td>
<td>Address of the SECS for the currently executing enclave</td>
</tr>
<tr>
<td>TMP_KEYDEPENDENCIES</td>
<td></td>
<td></td>
<td>Temp space for key derivation</td>
</tr>
<tr>
<td>TMP_ATTRIBUTES</td>
<td>128</td>
<td></td>
<td>Temp Space for the calculation of the sealable Attributes</td>
</tr>
<tr>
<td>TMP_OUTPUTKEY</td>
<td>128</td>
<td></td>
<td>Temp Space for the calculation of the key</td>
</tr>
</tbody>
</table>

(* Make sure KEYREQUEST is properly aligned and inside the current enclave *)

IF ((DS:RBX is not 128Byte aligned) or (DS:RBX is within CR_ELRANGE))
  THEN #GP(0); FI;

(* Make sure DS:RBX is an EPC address and the EPC page is valid *)

IF ((DS:RBX does not resolve to an EPC address) or (EPCM(DS:RBX).VALID = 0))
  THEN #PF(DS:RBX); FI;

IF (EPCM(DS:RBX).BLOCKED = 1))
  THEN #PF(DS:RBX); FI;

(* Check page parameters for correctness *)

IF ((EPCM(DS:RBX).PT != PT_REG) or (EPCM(DS:RBX).ENCLAVESECS != CR_ACTIVE_SECS) or (EPCM(DS:RBX).PENDING = 1) or (EPCM(DS:RBX).MODIFIED = 1) or (EPCM(DS:RBX).ENCLAVEADDRESS != (DS:RBX & ~0FFFH)) or (EPCM(DS:RBX).R = 0))
  THEN #PF(DS:RBX);

FI;

(* Make sure OUTPUTDATA is properly aligned and inside the current enclave *)

IF ((DS:RCX is not 16Byte aligned) or (DS:RCX is within CR_ELRANGE))
  THEN #GP(0); FI;

(* Make sure DS:RCX is an EPC address and the EPC page is valid *)

IF ((DS:RCX does not resolve to an EPC address) or (EPCM(DS:RCX).VALID = 0))
  THEN #PF(DS:RCX); FI;

IF (EPCM(DS:RCX).BLOCKED = 1))
  THEN #PF(DS:RCX); FI;

(* Check page parameters for correctness *)

IF ((EPCM(DS:RCX).PT != PT_REG) or (EPCM(DS:RCX).ENCLAVESECS != CR_ACTIVE_SECS) or (EPCM(DS:RCX).PENDING = 1) or (EPCM(DS:RCX).MODIFIED = 1) or (EPCM(DS:RCX).ENCLAVEADDRESS != (DS:RCX & ~0FFFH)) or (EPCM(DS:RCX).W = 0))
  THEN #PF(DS:RCX);

FI;
(* Verify RESERVED spaces in KEYREQUEST are valid *)
IF ((DS:RBX).RESERVED != 0) or (DS:RBX.KEYPOLICY.RESERVED != 0) )
    THEN #GP(0); Fl;

TMP_CURRENTSECS ← CR_ACTIVE_SECS;

(* Determine which enclave attributes that must be included in the key. Attributes that must always be include INIT & DEBUG *)
REQUIRED_SEALING_MASK[127:0] ← 00000000 00000000 00000000 00000003H;
TMP_ATTRIBUTES ← (DS:RBX.ATTRIBUTEMASK | REQUIRED_SEALING_MASK) & TMP_CURRENTSECS.ATTRIBUTES;

(* Compute MISCSELECT fields to be included *)
TMP_MISCSELECT ← DS:RBX.MISCMASK & TMP_CURRENTSECS.MISCSELECT

CASE (DS:RBX.KEYNAME)
    SEAL_KEY:
        IF (DS:RBX.CPUSVN is beyond current CPU configuration)
            THEN
                RFLAGS.ZF ← 1;
                RAX ← SGX_INVALID_CPUSVN;
                goto EXIT;
            Fl;
        IF (DS:RBX.ISVSVN > TMP_CURRENTSECS.ISVSVN)
            THEN
                RFLAGS.ZF ← 1;
                RAX ← SGX_INVALID_ISVSVN;
                goto EXIT;
            Fl;
        // Include enclave identity?
        TMP_MRENCLAVE ← 0;
        IF (DS:RBX.KEYPOLICY.MRENCLAVE = 1)
            THEN TMP_MRENCLAVE ← TMP_CURRENTSECS.MRENCLAVE;
        Fl;
        // Include enclave author?
        TMP_MRSIGNER ← 0;
        IF (DS:RBX.KEYPOLICY.MRSIGNER = 1)
            THEN TMP_MRSIGNER ← TMP_CURRENTSECS.MRSIGNER;
        Fl;
        //Determine values key is based on
        TMP_KEYDEPENDENCIES.KEYNAME ← SEAL_KEY;
        TMP_KEYDEPENDENCIES.ISVPRODID ← TMP_CURRENTSECS.ISVPRODID;
        TMP_KEYDEPENDENCIES.ISVSVN ← DS:RBX.ISVSVN;
        TMP_KEYDEPENDENCIES.OWNEREPOCH ← CSR_SEOWNEREPOCH;
        TMP_KEYDEPENDENCIES.ATTRIBUTES ← TMP_ATTRIBUTES;
        TMP_KEYDEPENDENCIES.ATTRIBUTEMASK ← DS:RBX.ATTRIBUTEMASK;
        TMP_KEYDEPENDENCIES.MRENCLAVE ← TMP_MRENCLAVE;
        TMP_KEYDEPENDENCIES.MRSIGNER ← TMP_MRSIGNER;
        TMP_KEYDEPENDENCIES.KEYID ← DS:RBX.KEYID;
        TMP_KEYDEPENDENCIES.SEAL_KEY_FUSES ← CR_SEAL_FUSES;
        TMP_KEYDEPENDENCIES.CPUSVN ← DS:RBX.CPUSVN;
        TMP_KEYDEPENDENCIES.PADDING ← TMP_CURRENTSECS.PADDING;
        TMP_KEYDEPENDENCIES.MISCSELECT ← TMP_MISCSELECT;
        TMP_KEYDEPENDENCIES.MISCMASK ← ~DS:RBX.MISCMASK;
        BREAK;
        REPORT_KEY:
INSTRUCTION REFERENCES

//Determine values key is based on
TMP_KEYDEPENDENCIES.KEYNAME ← REPORT_KEY;
TMP_KEYDEPENDENCIES.ISVPRODID ← 0;
TMP_KEYDEPENDENCIES.ISVSVN ← 0;
TMP_KEYDEPENDENCIES.OWNEREPOCH ← CSR_SEOWNEREPOCH;
TMP_KEYDEPENDENCIES.ATTRIBUTES ← TMP_CURRENTSECS.ATTRIBUTES;
TMP_KEYDEPENDENCIES.ATTRIBUTESMASK ← 0;
TMP_KEYDEPENDENCIES.MRENCLAVE ← TMP_CURRENTSECS.MRENCLAVE;
TMP_KEYDEPENDENCIES.MRSIGNER ← 0;
TMP_KEYDEPENDENCIES.KEYID ← DS:RBX.KEYID;
TMP_KEYDEPENDENCIES SEAL_KEY_FUSES ← CR_SEAL_FUSES;
TMP_KEYDEPENDENCIES.CPUSVN ← CR_CPUSVN;
TMP_KEYDEPENDENCIES.PADDING ← HARDCODED_PKCS1_5_PADDING;
TMP_KEYDEPENDENCIES.MISCSELECT ← TMP_CURRENTSECS.MISCSELECT;
TMP_KEYDEPENDENCIES.MISCMASK ← 0;
BREAK;

EINITTOKEN_KEY:
(* Check ENCLAVE has LAUNCH capability *)
IF (TMP_CURRENTSECS.ATTRIBUTES.LAUNCHKEY = 0)
    THEN
        RFiGmS.ZF ← 1;
        RAX ← SGX_INVALID_ATTRIBUTE;
        goto EXIT;
    Fi;
IF (DS:RBX.CPUSVN is beyond current CPU configuration)
    THEN
        RFiGmS.ZF ← 1;
        RAX ← SGX_INVALID_CPUSVN;
        goto EXIT;
    Fi;
IF (DS:RBX.ISVSVN > TMP_CURRENTSECS.ISVSVN)
    THEN
        RFiGmS.ZF ← 1;
        RAX ← SGX_INVALID_ISVSVN;
        goto EXIT;
    Fi;
(* Determine values key is based on *)
TMP_KEYDEPENDENCIES.KEYNAME ← EINITTOKEN_KEY;
TMP_KEYDEPENDENCIES.ISVPRODID ← TMP_CURRENTSECS.ISVPRODID
TMP_KEYDEPENDENCIES.ISVSVN ← DS:RBX.ISVSVN;
TMP_KEYDEPENDENCIES.OWNEREPOCH ← CSR_SEOWNEREPOCH;
TMP_KEYDEPENDENCIES.ATTRIBUTES ← TMP_ATTRIBUTES;
TMP_KEYDEPENDENCIES.ATTRIBUTESMASK ← 0;
TMP_KEYDEPENDENCIES.MRENCLAVE ← 0;
TMP_KEYDEPENDENCIES.MRSIGNER ← 0;
TMP_KEYDEPENDENCIES.KEYID ← DS:RBX.KEYID;
TMP_KEYDEPENDENCIES SEAL_KEY_FUSES ← CR_SEAL_FUSES;
TMP_KEYDEPENDENCIES.CPUSVN ← DS:RBX.CPUSVN;
TMP_KEYDEPENDENCIES.PADDING ← TMP_CURRENTSECS.PADDING;
TMP_KEYDEPENDENCIES.MISCSELECT ← TMP_MISCSELECT;
TMP_KEYDEPENDENCIES.MISCMASK ← 0;
BREAK;

PROVISION_KEY: // Check ENCLAVE has PROVISIONING capability
IF (TMP_CURRENTSECS.ATTRIBUTES.PROVISIONKEY = 0)
THEN
  RFLAGS.ZF ← 1;
  RAX ← SGX_INVALID_ATTRIBUTE;
  goto EXIT;
FI;
IF (DS:RBX.CPUSVN is beyond current CPU configuration)
  THEN
    RFLAGS.ZF ← 1;
    RAX ← SGX_INVALID_CPUSVN;
    goto EXIT;
FI;
IF (DS:RBX.ISVSVN > TMP_CURRENTSECS.ISVSVN)
  THEN
    RFLAGS.ZF ← 1;
    RAX ← SGX_INVALID_ISVSVN;
    goto EXIT;
FI;
(* Determine values key is based on *)
TMP_KEYDEPENDENCIES.KEYNAME ← PROVISION_KEY;
TMP_KEYDEPENDENCIES.ISVPRODID ← TMP_CURRENTSECS.ISVPRODID;
TMP_KEYDEPENDENCIES.ISVSVN ← DS:RBX.ISVSVN;
TMP_KEYDEPENDENCIES.OWNEREPOCH ← 0;
TMP_KEYDEPENDENCIES.ATTRIBUTES ← TMP_ATTRIBUTES;
TMP_KEYDEPENDENCIES.ATTRIBUTESMASK ← DS:RBX.ATTRIBUTESMASK;
TMP_KEYDEPENDENCIES.MRENCLAVE ← 0;
TMP_KEYDEPENDENCIES.MRSIGNER ← TMP_CURRENTSECS.MRSIGNER;
TMP_KEYDEPENDENCIES.KEYID ← 0;
TMP_KEYDEPENDENCIES.SEAL_KEY_FUSES ← 0;
TMP_KEYDEPENDENCIES.CPUSVN ← DS:RBX.CPUSVN;
TMP_KEYDEPENDENCIES.PADDING ← TMP_CURRENTSECS.PADDING;
TMP_KEYDEPENDENCIES.MISCELECT ← TMP_MISCELECT;
TMP_KEYDEPENDENCIES.MISCMASK ← ¬DS:RBX.MISCMASK;
BREAK;
PROVISION_SEAL_KEY:
  (* Check ENCLAVE has PROVISIONING capability *)
IF (TMP_CURRENTSECS.ATTRIBUTES.PROVISIONKEY = 0)
  THEN
    RFLAGS.ZF ← 1;
    RAX ← SGX_INVALID_ATTRIBUTE;
    goto EXIT;
FI;
IF (DS:RBX.CPUSVN is beyond current CPU configuration)
  THEN
    RFLAGS.ZF ← 1;
    RAX ← SGX_INVALID_CPUSVN;
    goto EXIT;
FI;
IF (DS:RBX.ISVSVN > TMP_CURRENTSECS.ISVSVN)
  THEN
    RFLAGS.ZF ← 1;
    RAX ← SGX_INVALID_ISVSVN;
    goto EXIT;
FI;
(* Determine values key is based on *)
INSTRUCTION REFERENCES

TMP_KEYDEPENDENCIES.KEYNAME ← PROVISION_SEAL_KEY;
TMP_KEYDEPENDENCIES.ISVPRODID ← TMP_CURRENTSECS.ISVPRODID;
TMP_KEYDEPENDENCIES.ISVSVN ← DS:RBX.ISVSVN;
TMP_KEYDEPENDENCIES.OWNERPOCH ← 0;
TMP_KEYDEPENDENCIES.ATTRIBUTES ← TMP_ATTRIBUTES;
TMP_KEYDEPENDENCIES.ATTRIBUTESMASK ← DS:RBX.ATTRIBUTEMASK;
TMP_KEY_DEPENDENCIES.MRENCLAVE ← 0;
TMP_KEY_DEPENDENCIES.MRSIGNER ← TMP_CURRENTSECS.MRSIGNER;
TMP_KEY_DEPENDENCIES.KEYID ← 0;
TMP_KEY_DEPENDENCIES.SEAL_KEY_FUSES ← CR_SEAL_FUSES;
TMP_KEY_DEPENDENCIES.CPUSVN ← DS:RBX.CPUSVN;
TMP_KEY_DEPENDENCIES.PADDING ← TMP_CURRENTSECS.PADDING;
TMP_KEY_DEPENDENCIES.MISCSELECT ← TMP_MISCSELECT;
TMP_KEY_DEPENDENCIES.MISCMASK ← ~DS:RBX.MISCMASK;

BREAK;

DEFAULT:
(* The value of KEYNAME is invalid *)
RFLAGS.ZF ← 1;
RAX ← SGX_INVALID_KEYNAME;
go to EXIT:

ESAC;

(* Calculate the final derived key and output to the address in RCX *)
TMP_OUTPUTKEY ← derivekey(TMP_KEY_DEPENDENCIES);
DS:RCX[15:0] ← TMP_OUTPUTKEY;
RAX ← 0;
RFLAGS.ZF ← 0;

EXIT:
RFLAGS.CF ← 0;
RFLAGS.PF ← 0;
RFLAGS.AF ← 0;
RFLAGS.OF ← 0;
RFLAGS.SF ← 0;

Flags Affected
ZF is cleared if successful, otherwise ZF is set. CF, PF, AF, OF, SF are cleared.

Protected Mode Exceptions
#GP(0) If a memory operand effective address is outside the current enclave.
If an effective address is not properly aligned.
If an effective address is outside the DS segment limit.
If KEYREQUEST format is invalid.
#PF(fault code) If a page fault occurs in accessing memory.

64-Bit Mode Exceptions
#GP(0) If a memory operand effective address is outside the current enclave.
If an effective address is not properly aligned.
If an effective address is not canonical.
If KEYREQUEST format is invalid.
#PF(fault code) If a page fault occurs in accessing memory operands.
EMODPE—Extend an EPC Page Permissions

<table>
<thead>
<tr>
<th>Opcode/Instruction</th>
<th>Op/En 64/32 bit Mode Support</th>
<th>CPUID Feature Flag</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>EAX = 06H ENCLU[EMODPE]</td>
<td>IR V/V</td>
<td>SGX2</td>
<td>This leaf function extends the access rights of an existing EPC page.</td>
</tr>
</tbody>
</table>

Instruction Operand Encoding

<table>
<thead>
<tr>
<th>Op/En</th>
<th>EAX</th>
<th>RBX</th>
<th>RCX</th>
</tr>
</thead>
<tbody>
<tr>
<td>IR</td>
<td>EMODPE (In)</td>
<td>Address of a SECINFO (In)</td>
<td>Address of the destination EPC page (In)</td>
</tr>
</tbody>
</table>

Description

This leaf function extends the access rights associated with an existing EPC page in the running enclave. THE RWX bits of the SECINFO parameter are treated as a permissions mask; supplying a value that does not extend the page permissions will have no effect. This instruction leaf can only be executed when inside the enclave.

RBX contains the effective address of a SECINFO structure while RCX contains the effective address of an EPC page. The table below provides additional information on the memory parameter of the EMODPE leaf function.

EMODPE Memory Parameter Semantics

<table>
<thead>
<tr>
<th>SECINFO</th>
<th>EPCPAGE</th>
</tr>
</thead>
<tbody>
<tr>
<td>Read access permitted by Non Enclave</td>
<td>Read access permitted by Enclave</td>
</tr>
</tbody>
</table>

The instruction faults if any of the following:

EMODPE Faulting Conditions

- The operands are not properly aligned
- If security attributes of the SECINFO page make the page inaccessible
- The EPC page is locked by another thread
- RBX does not contain an effective address in an EPC page in the running enclave
- The EPC page is not valid
- RCX does not contain an effective address of an EPC page in the running enclave
- SECINFO contains an invalid request

Concurrency Restrictions

Table 5-46. Concurrency Restrictions of EMODPE with Other Intel® SGX Operations 1 of 2

<table>
<thead>
<tr>
<th>Operation</th>
<th>EEXIT</th>
<th>EADD</th>
<th>EBLOCK</th>
<th>ECRC</th>
<th>EDBG</th>
<th>EWR</th>
<th>ECENTER</th>
<th>ERESUME</th>
<th>EXTEND</th>
<th>EGKEY</th>
<th>EINIT</th>
<th>ELDB/ELDU</th>
<th>EP A</th>
</tr>
</thead>
<tbody>
<tr>
<td>Type</td>
<td>TCS</td>
<td>SSA</td>
<td>SECS</td>
<td>Targ</td>
<td>SECS</td>
<td>SECS</td>
<td>Targ</td>
<td>SECS</td>
<td>Targ</td>
<td>SECS</td>
<td>SECS</td>
<td>Targ</td>
<td>VA</td>
</tr>
<tr>
<td>EMODPE</td>
<td>Y</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>SECINFO</td>
<td>U</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

Table 5-47. Concurrency Restrictions of EMODPE with Other Intel® SGX Operations 2 of 2

<table>
<thead>
<tr>
<th>Operation</th>
<th>EREMOVE</th>
<th>EREPORT</th>
<th>ETRACK</th>
<th>EWB</th>
<th>EAUG</th>
<th>EMODPE</th>
<th>EMODPR</th>
<th>EMODT</th>
<th>EACCEPT</th>
<th>EACCEPTCOPY</th>
</tr>
</thead>
<tbody>
<tr>
<td>Type</td>
<td>Targ</td>
<td>SECS</td>
<td>Param</td>
<td>SECS</td>
<td>SECS</td>
<td>SRC</td>
<td>VA</td>
<td>SECS</td>
<td>Targ</td>
<td>SECINFO</td>
</tr>
<tr>
<td>EMODPE</td>
<td>Y</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>SECINFO</td>
<td>U</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>
Operation

Temp Variables in EMODPE Operational Flow

<table>
<thead>
<tr>
<th>Name</th>
<th>Type</th>
<th>Size (bits)</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>SCRATCH_SECINFO</td>
<td>SECINFO</td>
<td>512</td>
<td>Scratch storage for holding the contents of DS:RBX</td>
</tr>
</tbody>
</table>

IF (DS:RBX is not 64Byte Aligned)
  Then #GP(0); Fl;

IF (DS:RCX is not 4KByte Aligned)
  Then #GP(0); Fl;

IF ((DS:RBX is not within CR_ELRANGE) or (DS:RCX is not within CR_ELRANGE))
  Then #GP(0); Fl;

IF (DS:RBX does not resolve within an EPC)
  Then #PF(DS:RBX); Fl;

IF (DS:RCX does not resolve within an EPC)
  Then #PF(DS:RCX); Fl;

IF ( (EPCM(DS:RBX).VALID = 0) or (EPCM(DS:RBX).PENDING != 0) or (EPCM(DS:RBX).MODIFIED != 0) or
     (EPCM(DS:RBX).BLOCKED != 0) or (EPCM(DS:RBX).PT != PT_REG) or (EPCM(DS:RBX).ENCLAVESECS != CR_ACTIVE_SECS) or
     (EPCM(DS:RBX).ENCLAVEADDRESS != DS:RBX) )
  Then #PF(DS:RBX); Fl;

SCRATCH_SECINFO ← DS:RBX;

(* Check for mis-configured SECINFO flags*)
IF (SCRATCH_SECINFO reserved fields are not zero)
  Then #GP(0); Fl;

(* Check security attributes of the EPC page *)
IF ( (EPCM(DS:RCX).VALID = 0) or (EPCM(DS:RCX).PENDING != 0) or (EPCM(DS:RCX).MODIFIED != 0) or
     (EPCM(DS:RCX).BLOCKED != 0) or (EPCM(DS:RCX).PT != PT_REG) or (EPCM(DS:RCX).ENCLAVESECS != CR_ACTIVE_SECS) )
  Then #PF(DS:RCX); Fl;

(* Check the EPC page for concurrency *)
IF (EPC page in use by another SGX2 instruction)
  Then #GP(0); Fl;

(* Re-Check security attributes of the EPC page *)
IF ( (EPCM(DS:RCX).VALID = 0) or (EPCM(DS:RCX).PENDING != 0) or (EPCM(DS:RCX).MODIFIED != 0) or
     (EPCM(DS:RCX).BLOCKED != 0) or (EPCM(DS:RCX).PT != PT_REG) or (EPCM(DS:RCX).ENCLAVESECS != CR_ACTIVE_SECS) or
     (EPCM(DS:RCX).ENCLAVEADDRESS != DS:RCX) )
  Then #PF(DS:RCX); Fl;

(* Check for mis-configured SECINFO flags*)
IF ( (EPCM(DS:RCX).R = 0) and (SCRATCH_SECINFO.FLAGS.R = 0) and (SCRATCH_SECINFO.FLAGS.W != 0) )
  Then #GP(0); Fl;
(* Update EPCM permissions *)

Flags Affected
None

Protected Mode Exceptions
#GP(0) If a memory operand effective address is outside the DS segment limit.
   If a memory operand is not properly aligned.
   If a memory operand is locked.
#PF(fault code) If a page fault occurs in accessing memory operands.

64-Bit Mode Exceptions
#GP(0) If a memory operand is non-canonical form.
   If a memory operand is not properly aligned.
   If a memory operand is locked.
#PF(fault code) If a page fault occurs in accessing memory operands.
EREPORT—Create a Cryptographic Report of the Enclave

**Instruction Operand Encoding**

<table>
<thead>
<tr>
<th>Op/En</th>
<th>EAX</th>
<th>RBX</th>
<th>RCX</th>
<th>RDX</th>
</tr>
</thead>
<tbody>
<tr>
<td>IR</td>
<td>EREPORT (In)</td>
<td>Address of TARGETINFO (In)</td>
<td>Address of REPORTDATA (In)</td>
<td>Address where the REPORT is written to in an OUTPUTDATA (In)</td>
</tr>
</tbody>
</table>

**Description**

This leaf function creates a cryptographic REPORT that describes the contents of the enclave. This instruction leaf can only be executed when inside the enclave. The cryptographic report can be used by other enclaves to determine that the enclave is running on the same platform.

RBX contains the effective address of the MRENCLAVE value of the enclave that will authenticate the REPORT output, using the REPORT key delivered by EGETKEY command for that enclave. RCX contains the effective address of a 64-byte REPORTDATA structure, which allows the caller of the instruction to associate data with the enclave from which the instruction is called. RDX contains the address where the REPORT will be output by the instruction.

**EREPORT Memory Parameter Semantics**

<table>
<thead>
<tr>
<th>TARGETINFO</th>
<th>REPORTDATA</th>
<th>OUTPUTDATA</th>
</tr>
</thead>
<tbody>
<tr>
<td>Read access by Enclave</td>
<td>Read access by Enclave</td>
<td>Write access by Enclave</td>
</tr>
</tbody>
</table>

This instruction leaf perform the following:

1. Validate the 3 operands (RBX, RCX, RDX) are inside the enclave;
2. Compute a report key for the target enclave, as indicated by the value located in RBX(TARGETINFO);
3. Assemble the enclave SECS data to complete the REPORT structure (including the data provided using the RCX (REPORTDATA) operand);
4. Computes a cryptographic hash over REPORT structure;
5. Add the computed hash to the REPORT structure;
6. Output the completed REPORT structure to the address in RDX (OUTPUTDATA);

The instruction fails if the operands are not properly aligned

CR_REPORT_KEYID, used to provide key wearout protection, is populated with a statistically unique value on boot of the platform by a trusted entity within the SGX TCB.

The instruction faults if any of the following:

**Operand Information**

<table>
<thead>
<tr>
<th>Opcode/Instruction</th>
<th>Op/En</th>
<th>64/32 bit Mode Support</th>
<th>CPUID Feature Flag</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>EAX = 00H</td>
<td>IR</td>
<td>V/V</td>
<td>SGX1</td>
<td>This leaf function creates a cryptographic report of the enclave.</td>
</tr>
</tbody>
</table>
EREPORT Faulting Conditions

<table>
<thead>
<tr>
<th>Condition</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>An effective address not properly aligned</td>
<td>an memory address does not resolve in an EPC page</td>
</tr>
<tr>
<td>If accessing an invalid EPC page</td>
<td>If the EPC page is blocked</td>
</tr>
<tr>
<td>May page fault</td>
<td></td>
</tr>
</tbody>
</table>

Concurrence Restrictions

Table 5-48. Concurrency Restrictions of EREPORT with Other Intel® SGX Operations 1 of 2

<table>
<thead>
<tr>
<th>Operation</th>
<th>EEXIT</th>
<th>EADD</th>
<th>EBLOCK</th>
<th>ECREATE</th>
<th>EDBGRO/WR</th>
<th>EENTER/ERESUME</th>
<th>EEXTEND</th>
<th>EGETKEY</th>
<th>EINIT</th>
<th>ELDB/ELDU</th>
<th>EPA</th>
</tr>
</thead>
<tbody>
<tr>
<td>Type</td>
<td>TCS</td>
<td>SSA</td>
<td>SECS</td>
<td>Targ</td>
<td>SECS</td>
<td>Targ</td>
<td>SECS</td>
<td>TCS</td>
<td>SECS</td>
<td>SECS</td>
<td>SECS</td>
</tr>
<tr>
<td>EREPORT</td>
<td>Param</td>
<td>U</td>
<td>Y</td>
<td>Y</td>
<td>U</td>
<td></td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td></td>
</tr>
<tr>
<td>SECS</td>
<td></td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td></td>
<td></td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td></td>
</tr>
</tbody>
</table>

Table 5-49. Concurrency Restrictions of EREPORT with Other Intel® SGX Operations 2 of 2

<table>
<thead>
<tr>
<th>Operation</th>
<th>EREPORT</th>
<th>ETRACK</th>
<th>EWB</th>
<th>EAUG</th>
<th>EMODPE</th>
<th>EMODPR</th>
<th>EMODT</th>
<th>EACCEPT</th>
<th>EACCEPTCOPY</th>
</tr>
</thead>
<tbody>
<tr>
<td>Type</td>
<td>Targ</td>
<td>SECS</td>
<td>Param</td>
<td>SECS</td>
<td>SRC</td>
<td>VA</td>
<td>SECS</td>
<td>Target</td>
<td>SECS</td>
</tr>
<tr>
<td>EREPORT</td>
<td>Param</td>
<td>U</td>
<td></td>
<td>Y</td>
<td>U</td>
<td></td>
<td>Y</td>
<td>U</td>
<td>Y</td>
</tr>
<tr>
<td>SECS</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
</tr>
</tbody>
</table>

Temp Variables in EREPORT Operational Flow

<table>
<thead>
<tr>
<th>Name</th>
<th>Type</th>
<th>Size (bits)</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>TMP_ATTRIBUTES</td>
<td>32</td>
<td></td>
<td>Physical address of SECS of the enclave to which source operand belongs</td>
</tr>
<tr>
<td>TMP_CURRENTSECS</td>
<td></td>
<td></td>
<td>Address of the SECS for the currently executing enclave</td>
</tr>
<tr>
<td>TMP_KEYDEPENDENCIES</td>
<td></td>
<td></td>
<td>Temp space for key derivation</td>
</tr>
<tr>
<td>TMP_REPORTKEY</td>
<td>128</td>
<td></td>
<td>REPORTKEY generated by the instruction</td>
</tr>
<tr>
<td>TMP_REPORT</td>
<td>3712</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

\[
\text{TMP\_MODE64} \leftarrow ((\text{IA32\_EFER\_LMA} = 1) \&\& (\text{CS.L} = 1));
\]

(* Address verification for TARGETINFO (RBX) *)

IF ( (DS:RBX is not 128Byte Aligned) or (DS:RBX is not within CR\_ELRANGE) )

Then #GP(0); Fl;

IF (DS:RBX does not resolve within an EPC)

Then #PF(DS:RBX); Fl;

IF (EPCM(DS:RBX).VALID = 0)

Then #PF(DS:RBX); Fl;

IF (EPCM(DS:RBX).BLOCKED = 1))

THEN #PF(DS:RBX); Fl;

(* Check page parameters for correctness *)

IF ( (EPCM(DS:RBX).PT != PT\_REG) or (EPCM(DS:RBX).ENCLAVESECS != CR\_ACTIVE\_SECS) or (EPCM(DS:RBX).PENDING = 1) or (EPCM(DS:RBX).MODIFIED = 1) or (EPCM(DS:RBX).ENCLAVEADDRESS != (DS:RBX & ~0FFFH) ) or (EPCM(DS:RBX).R = 0) )

Ref. # 329298-002 95
BEGIN

THEN #PF(DS:RBX); Ft;

(* Address verification for REPORTDATA (RCX) *)
IF ( (DS:RCX is not 128Byte Aligned) or (DS:RCX is not within CR_ELANGE) )
    Then #GP(0); Ft;

IF (DS:RCX does not resolve within an EPC)
    Then #P(DS:RCX); Ft;

IF (EPCM(DS:RCX).VALID = 0)
    Then #PF(DS:RCX); Ft;

IF (EPCM(DS:RCX).BLOCKED = 1 )
    THEN #PF(DS:RCX); Ft;

(* Check page parameters for correctness *)
IF ( (EPCM(DS:RCX).PT != PT_REG) or (EPCM(DS:RCX).ENCLAVESECS != CR_ACTIVE_SECS) or (EPCM(DS:RCX).PENDING = 1) or
     (EPCM(DS:RCX).MODIFIED = 1) or (EPCM(DS:RCX).ENCLAVEADDRESS != (DS:RCX & ~0FFFH) ) or (EPCM(DS:RCX).R = 0) )
    THEN #PF(DS:RCX);
Ft;

(* Address verification for OUTPUTDATA (RDX) *)
IF ( (DS:RDX is not 512Byte Aligned) or (DS:RDX is not within CR_ELANGE) )
    Then #GP(0); Ft;

IF (DS:RDX does not resolve within an EPC)
    Then #P(DS:RDX); Ft;

IF (EPCM(DS:RDX).VALID = 0)
    Then #PF(DS:RDX); Ft;

IF (EPCM(DS:RDX).BLOCKED = 1 )
    THEN #PF(DS:RDX); Ft;

(* Check page parameters for correctness *)
IF ( (EPCM(DS:RDX).PT != PT_REG) or (EPCM(DS:RDX).ENCLAVESECS != CR_ACTIVE_SECS) or
     (EPCM(DS:RDX).ENCLAVEADDRESS != (DS:RDX & ~0FFFH) ) or (EPCM(DS:RDX).W = 0) )
    THEN #PF(DS:RDX);
Ft;

(* REPORT MAC needs to be computed over data which cannot be modified *)
TMP_REPORT.CPUSVN ← CR_CPUSVN;
TMP_REPORT.ISVPRODID ← TMP_CURRENTSECS.ISVPRODID;
TMP_REPORT.ISVSVN ← TMP_CURRENTSECS.ISVSVN;
TMP_REPORT.ATTRIBUTES ← TMP_CURRENTSECS.ATTRIBUTES;
TMP_REPORT.REPORTDATA ← DS:RCX[511:0];
TMP_REPORT.MRENCLAVE ← TMP_CURRENTSECS.MRENCLAVE;
TMP_REPORT.MRSIGNER ← TMP_CURRENTSECS.MRSIGNER;
TMP_REPORT.MRRESERVED ← 0;
TMP_REPORT.KEYID[255:0] ← CR_REPORT_KEYID;
TMP_REPORT.MISCSELECT ← TMP_CURRENTSECS.MISCSELECT;

END

Ref. # 329298-002
(* Derive the report key *)
TMP_KEYDEPENDENCIES.KEYNAME ← REPORT_KEY;
TMP_KEYDEPENDENCIES.ISVPRODID ← 0;
TMP_KEYDEPENDENCIES.ISVSVN ← 0;
TMP_KEYDEPENDENCIES.OWNEREPOCH ← CSR_SGX_OWNEREPOCH;
TMP_KEYDEPENDENCIES.ATTRIBUTES ← DS:RBX.ATTRIBUTES;
TMP_KEYDEPENDENCIES.ATTRIBUTESMASK ← 0;
TMP_KEYDEPENDENCIES.MRENCLAVE ← DS:RBX.MEASUREMENT;
TMP_KEYDEPENDENCIES.MRSIGNER ← 0;
TMP_KEYDEPENDENCIES.KEYID ← TMP_REPORT.KEYID;
TMP_KEYDEPENDENCIES.SEAL_KEY_FUSES ← CR_SEAL_FUSES;
TMP_KEYDEPENDENCIES.CPUSVN ← CR_CPUSVN;
TMP_KEYDEPENDENCIES.PADDING ← TMP_CURRENTSECS.PADDING;
TMP_KEYDEPENDENCIES.MISCSELECT ← DS:RBX.MISCSELECT;
TMP_KEYDEPENDENCIES.MISCMASK ← 0;

(* Calculate the derived key *)
TMP_REPORTKEY ← derive_key(TMP_KEYDEPENDENCIES);

(* call cryptographic CMAC function, CMAC data are not including MAC&KEYID *)
TMP_REPORT.MAC ← cmac(TMP_REPORTKEY, TMP_REPORTKEY[3071:0]);
DS:RDX[3455:0] ← TMP_REPORT;

Flags Affected
None

Protected Mode Exceptions
#GP(0) If the address in RCS is outside the DS segment limit.
   If a memory operand is not properly aligned.
   If a memory operand is not in the current enclave.
#PF(fault code) If a page fault occurs in accessing memory operands.

64-Bit Mode Exceptions
#GP(0) If RCX is non-canonical form.
   If a memory operand is not properly aligned.
   If a memory operand is not in the current enclave.
#PF(fault code) If a page fault occurs in accessing memory operands.
## ERESUME—Re-Enters an Enclave

### Description

The ENCLU[ERESUME] instruction resumes execution of an enclave that was interrupted due to an exception or interrupt, using the machine state previously stored in the SSA.

### ERESUME Memory Parameter Semantics

<table>
<thead>
<tr>
<th>TCS</th>
<th>Enclave read/write access</th>
</tr>
</thead>
</table>

The instruction faults if any of the following:

- Address in RBX is not properly aligned
- Any TCS.FLAGS’s must-be-zero bit is not zero
- TCS pointed to by RBX is not valid or available or locked
- Current 32/64 mode does not match the enclave mode in SECS.ATTRIBUTES.MODE64
- The SECS is in use by another enclave
- Either of TCS-specified FS and GS segment is not a subset of the current DS segment
- Any one of DS, ES, CS, SS is not zero
- If XSAVE available, CR4.OSXSAVE = 0, but SECS.ATTRIBUTES.XFRM != 0x3
- CR4.OSFXSR != 1
- If CR4.OSXSAVE = 1, SECS.ATTRIBUTES.XFRM is not a subset of XCR0
- Offsets 520-535 of the XSAVE area not 0
- The bit vector stored at offset 512 of the XSAVE area must be a subset of SECS.ATTRIBUTES.XFRM
- The SSA frame is not valid or in use

If CR0.TS is set, ERESUME generates a #NM exception.

The following operations are performed by EENTER:

- RSP and RBP are saved in the current SSA frame on EENTER and are automatically restored on EEXIT or an asynchronous exit due to any Interrupt event.
- The AEP contained in RCX is stored into the TCS for use by AEXs.FS and GS (including hidden portions) are saved and new values are constructed using TCS.OFSBASE/GSBASE (32 and 64-bit mode) and TCS.OFSLIMIT/GSLIMIT (32-bit mode only). The resulting segments must be a subset of the DS segment.
- If CR4.OSXSAVE == 1, XCR0 is saved and replaced by SECS.ATTRIBUTES.XFRM. The effect of RFLAGS.TF depends on whether the enclave entry is opt-in or opt-out (see Section 7.1.2):
  - On opt-out entry, TF is saved and cleared (it is restored on EEXIT or AEX). Any attempt to set TF via a POPF instruction while inside the enclave clears TF (see Section 7.2.6).
  - On opt-in entry, a single-step debug exception is pended on the instruction boundary immediately after EENTER (see Section 7.2.4).
- All code breakpoints that do not overlap with ELRANGE are also suppressed. If the entry is an opt-out entry, all code and data breakpoints that overlap with the ELRANGE are suppressed.
• On opt-out entry, a number of performance monitoring counters and behaviors are modified or suppressed (see Section 7.2.4):
  — All performance monitoring activity on the current thread is suppressed except for incrementing and firing of FIXED_CTR1 and FIXED_CTR2.
  — PEBS is suppressed.
  — AnyThread counting on other threads is demoted to MyThread mode and IA32 PERF GLOBAL STATUS[60] on that thread is set
  — If the opt-out entry on a hardware thread results in suppression of any performance monitoring, then the processor sets IA32 PERF GLOBAL STATUS[60] and IA32 PERF GLOBAL STATUS[63].

Concurrency Restrictions

Table 5-50. Concurrency Restrictions of ERESUME with Intel® SGX Instructions - 1 of 2

<table>
<thead>
<tr>
<th>Operation</th>
<th>EEXIT</th>
<th>EADD</th>
<th>EBLOCK</th>
<th>ECREATE</th>
<th>EDBGDR/WR</th>
<th>ENTER/ERESUME</th>
<th>EEXTEND</th>
<th>EGETKEY</th>
<th>EINIT</th>
<th>ELIB/ELDU</th>
<th>EPA</th>
</tr>
</thead>
<tbody>
<tr>
<td>Type</td>
<td>Targ</td>
<td>VA SECS</td>
<td>Targ SECS</td>
<td>Targ SECS</td>
<td>Targ SECS</td>
<td>Targ SSC</td>
<td>SECS</td>
<td>SECS</td>
<td>Param SECS</td>
<td>SECS</td>
<td>SECS</td>
</tr>
<tr>
<td>ERESUME</td>
<td>N</td>
<td>N</td>
<td>N</td>
<td>Y</td>
<td>N</td>
<td>N</td>
<td>N</td>
<td>N</td>
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<td></td>
<td></td>
</tr>
<tr>
<td>SSA</td>
<td>U</td>
<td>U</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>SECS</td>
<td>Y</td>
<td>Y</td>
<td>N</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
<td>N</td>
<td>Y</td>
<td>N</td>
<td>Y</td>
<td>Y</td>
</tr>
</tbody>
</table>

Table 5-51. Concurrency Restrictions of ERESUME with Intel® SGX Instructions - 2 of 2

<table>
<thead>
<tr>
<th>Operation</th>
<th>EREMOVE</th>
<th>EREPORT</th>
<th>ETRA CK</th>
<th>EWB</th>
<th>EAUG</th>
<th>EMODPE</th>
<th>EMODPR</th>
<th>EMODT</th>
<th>EACCEPT</th>
<th>EACCEPTCOPY</th>
</tr>
</thead>
<tbody>
<tr>
<td>Type</td>
<td>Targ SECS</td>
<td>Param SECS</td>
<td>SECS SRC VA SECS</td>
<td>Targ SECS</td>
<td>SECl NFO</td>
<td>Targ SECS</td>
<td>Targ SECS</td>
<td>Targ SECi NFO</td>
<td>SECS SRC SECl NFO</td>
<td></td>
</tr>
<tr>
<td>ERESUME</td>
<td>N</td>
<td>N</td>
<td>N</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>SSA</td>
<td>U</td>
<td>U</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>SECS</td>
<td>Y Y Y Y Y Y Y Y Y</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

Operation

Temp Variables in ERESUME Operational Flow

<table>
<thead>
<tr>
<th>Name</th>
<th>Type</th>
<th>Size</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>TMP_FSBASE</td>
<td>Effective Address</td>
<td>32/64</td>
<td>Proposed base address for FS segment</td>
</tr>
<tr>
<td>TMP_GSBASE</td>
<td>Effective Address</td>
<td>32/64</td>
<td>Proposed base address for FS segment</td>
</tr>
<tr>
<td>TMP_FSLIMIT</td>
<td>Effective Address</td>
<td>32/64</td>
<td>Highest legal address in proposed FS segment</td>
</tr>
<tr>
<td>TMP_GSLIMIT</td>
<td>Effective Address</td>
<td>32/64</td>
<td>Highest legal address in proposed GS segment</td>
</tr>
<tr>
<td>TMP_Target</td>
<td>Effective Address</td>
<td>32/64</td>
<td>Address of first instruction inside enclave at which execution is to resume</td>
</tr>
<tr>
<td>TMP_SECS</td>
<td>Effective Address</td>
<td>32/64</td>
<td>Physical address of SECS for this enclave</td>
</tr>
<tr>
<td>TMP_SSA</td>
<td>Effective Address</td>
<td>32/64</td>
<td>Address of current SSA frame</td>
</tr>
<tr>
<td>TMP_XSIZE</td>
<td>integer</td>
<td>64</td>
<td>Size of XSAVE area based on SECS.ATTRIBUTES.XFRM</td>
</tr>
<tr>
<td>TMP_SSA_PAGE</td>
<td>Effective Address</td>
<td>32/64</td>
<td>Pointer used to iterate over the SSA pages in the current frame</td>
</tr>
<tr>
<td>TMP_GPR</td>
<td>Effective Address</td>
<td>32/64</td>
<td>Address of the GPR area within the current SSA frame</td>
</tr>
<tr>
<td>TMP_BRANCH_REC ORD</td>
<td>LBR Record</td>
<td></td>
<td>From/to addresses to be pushed onto the LBR stack</td>
</tr>
</tbody>
</table>

TMP_MODE64 ← (((IA32 EFER.LMA = 1) && (CS.L = 1)));
INSTRUCTION REFERENCES

(* Make sure DS is usable, expand up *)
IF (TMP_MODE64 = 0 and (DS not usable or ((DS[S] = 1) and (DS[bit 11] = 0) and DS[bit 10] = 1)))
   Then #GP(0); Fl;

(* Check that CS, SS, DS, ES.base is 0 *)
IF (TMP_MODE64 = 0)
   Then
      IF(CS.base != 0 or DS.base != 0) GP(0); Fl;
      IF(ES usable and ES.base != 0) GP(0); Fl;
      IF(SS usable and SS.base != 0) GP(0); Fl;
      IF(SS usable and SS.B = 0) GP(0); Fl;
   Fl;

IF (DS:RBX is not 4KByte Aligned)
   Then #GP(0); Fl;

IF (DS:RBX does not resolve within an EPC)
   Then #PF(DS:RBX); Fl;

(* Check AEP is canonical*)
IF (TMP_MODE64 = 1 and (DS:RCX is not canonical))
   Then #GP(0); Fl;

(* Check concurrency of TCS operation*)
IF (Other Intel SGX instructions is operating on TCS)
   Then #GP(0); Fl;

(* TCS verification *)
IF (EPCM(DS:RBX).VALID = 0)
   Then #PF(DS:RBX); Fl;

IF (EPCM(DS:RBX).BLOCKED = 1)
   Then #PF(DS:RBX); Fl;

IF ((EPCM(DS:RBX).PENDING = 1) or (EPCM(DS:RBX).MODIFIED = 1))
   Then #PF(DS:RBX); Fl;

IF ((EPCM(DS:RBX).ENCLAVEADDRESS != DS:RBX) or (EPCM(DS:RBX).PT != PT_TCS))
   Then #PF(DS:RBX); Fl;

IF ( (DS:RBX).OSSA is not 4KByte Aligned)
   Then #GP(0); Fl;

(* Check proposed FS and GS *)
IF ( (DS:RBX).OFSBASE is not 4KByte Aligned) or (DS:RGASE is not 4KByte Aligned)
   Then #GP(0); Fl;

(* Get the SECS for the enclave in which the TCS resides *)
TMP_SECS ← Address of SECS for TCS;

(* Make sure that the FLAGS field in the TCS does not have any reserved bits set *)
IF ( (DS:RBX).FLAGS & & 0xFFFFFFFFFFFFFFFE) != 0)
   Then #GP(0); Fl;

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Ref. # 329298-002
(* SECS must exist and enclave must have previously been EINITte *)
IF (the enclave is not already initialized)
    Then #GP(0); Fi;

(* make sure the logical processor's operating mode matches the enclave *)
IF ( (TMP_MODE64 != TMP_SECS.ATTRIBUTES.MODE64BIT) )
    Then #GP(0); Fi;
IF (CR4.OSFXSR = 0)
    Then #GP(0); Fi;

(* Check for legal values of SECS.ATTRIBUTES.XFRM *)
IF (CR4.OSXSAVE = 0)
    Then
        IF (TMP_SECS.ATTRIBUTES.XFRM != 03H) THEN #GP(0); Fi;
        ELSE
            IF ( (TMP_SECS.ATTRIBUTES.XFRM & XCR0) != TMP_SECS.ATTRIBUTES.XFRM) THEN #GP(0); Fi;
        FI;
    FI;

(* Make sure the SSA contains at least one active frame *)
IF ( (DS:RBX).CSSA = 0)
    Then #GP(0); Fi;

(* Compute linear address of SSA frame *)
TMP_SSA ← (DS:RBX).OSSA + TMP_SECS.BASEADDR + 4096 * TMP_SECS.SSAFRAMESIZE * ( (DS:RBX).CSSA - 1);
TMP_XSIZE ← compute_XSAVE_frame_size(TMP_SECS.ATTRIBUTES.XFRM);
FOR EACH TMP_SSA_PAGE = TMP_SSA to TMP_SSA + TMP_XSIZE
    (* Check page is read/write accessible *)
    Check that DS:TMP_SSA_PAGE is read/write accessible;
    If a fault occurs, release locks, abort and deliver that fault;
    IF (DS:TMP_SSA_PAGE does not resolve to EPC page)
        Then #PF(DS:TMP_SSA_PAGE); Fi;
    IF (EPCM(DS:TMP_SSA_PAGE).VALID = 0)
        Then #PF(DS:TMP_SSA_PAGE); Fi;
    IF (EPCM(DS:TMP_SSA_PAGE).BLOCKED = 1)
        Then #PF(DS:TMP_SSA_PAGE); Fi;
    IF ((EPCM(DS:TMP_SSA_PAGE).PENDING = 1) or (EPCM(DS:TMP_SSA_PAGE).MODIFIED = 1))
        THEN #PF(DS:TMP_SSA_PAGE); Fi;
    IF ((EPCM(DS:TMP_SSA_PAGE).ENCLAVEADDRESS != DS:TMPSSA_PAGE) or (EPCM(DS:TMP_SSA_PAGE).PT != PT_REG) or
        (EPCM(DS:TMP_SSA_PAGE).ENCLAVESECS != EPCM(DS:RBX).ENCLAVESECS) or
        (EPCM(DS:TMP_SECS).R = 0) or (EPCM(DS:TMP_SECS).W = 0) )
        Then #PF(DS:TMP_SSA_PAGE); Fi;
    CR_XSAVE_PAGE_n ← Physical_Address(DS:TMP_SSA_PAGE);
ENDFOR

(* Compute address of GPR area*)
TMP_GPR ← TMP_SSA + 4096 * DS:TMP_SECS.SSAFRAMESIZE -- sizeof(GPRSGX_AREA);
Check that DS:TMP_GPR is read/write accessible;
If a fault occurs, release locks, abort and deliver that fault;
IF (DS:TMP_GPR does not resolve to EPC page)
    Then #PF(DS:TMP_GPR); Fi;
IF (EPCM(DS:TMP_GPR).VALID = 0)
Then \#PF(DS:TMP_GPR); FI;
IF (EPCM(DS:TMP_GPR).BLOCKED = 1)
    Then \#PF(DS:TMP_GPR); FI;
IF ((EPCM(DS:TMP_GPR).PENDING = 1) or (EPCM(DS:TMP_GPR).MODIFIED = 1))
    THEN \#PF(DS:TMP_GPR); FI;
IF ((EPCM(DS:TMP_GPR).ENCLAVEADDRESS \neq DS:TMP_GPR) or (EPCM(DS:TMP_GPR).PT \neq PT_REG) or
    (EPCM(DS:TMP_GPR).R = 0) or (EPCM(DS:TMP_GPR).W = 0))
    Then \#PF(DS:TMP_GPR); FI;

IF (TMP_MODE64 = 0)
    Then
        IF (TMP_GPR + (GPR_SIZE -1) is not in DS segment) Then \#GP(0); FI;
    FI;
CR_GPR_PA ← Physical_Address (DS: TMP_GPR);

TMP_TARGET ← (DS:TMP_GPR).RIP;
IF (TMP_MODE64 = 1)
    Then
        IF (TMP_TARGET is not canonical) Then \#GP(0); FI;
    ELSE
        IF (TMP_TARGET > CS limit) Then \#GP(0); FI;
    FI;

(* Check proposed FS/GS segments fall within DS *)
IF (TMP_MODE64 = 0)
    Then
        TMP_FSBASE ← (DS:RBX).OFSBASE + TMP_SECS.BASEADDR;
        TMP_GSBASE ← (DS:RBX).OGSBASE + TMP_SECS.BASEADDR;
        (* if FS wrap-around, make sure DS has no holes*)
        IF (TMP_FSLIMIT < TMP_FSBASE)
            THEN
                IF (DS.limit < 4GB) THEN \#GP(0); FI;
            ELSE
                IF (TMP_FSLIMIT > DS.limit) THEN \#GP(0); FI;
            FI;
        (* if GS wrap-around, make sure DS has no holes*)
        IF (TMP_GSLIMIT < TMP_GSBASE)
            THEN
                IF (DS.limit < 4GB) THEN \#GP(0); FI;
            ELSE
                IF (TMP_GSLIMIT > DS.limit) THEN \#GP(0); FI;
            FI;
        ELSE
            TMP_FSBASE ← (DS:RBX).OFSBASE + TMP_SECS.BASEADDR;
            TMP_GSBASE ← (DS:RBX).OGSBASE + TMP_SECS.BASEADDR;
            IF ( (TMP_FSBASE is not canonical) or (TMP_GSBASE is not canonical))
                THEN \#GP(0); FI;
    FI;

(* Ensure the enclave is not already active and this thread is the only one using the TCS*)

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IF (DS:RBX.STATE = ACTIVE))
    Then #GP(0); F;

(* SECS.ATTRIBUTES.XFRM selects the features to be saved. *)
(* CR_XSAVE_PAGE_n: A list of 1 or more physical address of pages that contain the XSAVE area. *)
XRSTOR(TMP_MODE64, SECS.ATTRIBUTES.XFRM, CR_XSAVE_PAGE_n);

IF (XRSTOR failed with #GP)
    THEN
        DS:RBX.STATE ← INACTIVE;
        #GP(0);
    FI;

CR_ENCALVE_MODE ← 1;
CR_ACTIVE_SECS ← TMP_SECS;
CR_EL RANGE ← (TMP_SECS.BASEADDR, TMP_SECS.SIZE);

(* Save state for possible AEXs *)
CR_TCS_PA ← Physical_Address(DS:RBX);
CR_TCS_LA ← RBX;
CR_TCS_LA.AEP ← RCX;

(* Save the hidden portions of FS and GS *)
CR_SAVE_FS_selector ← FS.selector;
CR_SAVE_FS_base ← FS.base;
CR_SAVE_FS_limit ← FS.limit;
CR_SAVE_FS_access_rights ← FS.access_rights;
CR_SAVE_GS_selector ← GS.selector;
CR_SAVE_GS_base ← GS.base;
CR_SAVE_GS_limit ← GS.limit;
CR_SAVE_GS_access_rights ← GS.access_rights;

(* Set CR_ENCLAVE_ENTRY_IP *)
CR_ENCLAVE_ENTRY_IP ← CRIP^"RIP ← TMP_TARGET;

Restore_GPRs from DS:TMP_GPR;

(* Restore the RFLAGS values from SSA *)
RFLAGS.CF ← DS:TMP_GPR.RFLAGS.CF;
RFLAGS.PF ← DS:TMP_GPR.RFLAGS.PF;
RFLAGS.AF ← DS:TMP_GPR.RFLAGS.AF;
RFLAGS.ZF ← DS:TMP_GPR.RFLAGS.ZF;
RFLAGS.SF ← DS:TMP_GPR.RFLAGS.SF;
RFLAGS.DF ← DS:TMP_GPR.RFLAGS.DF;
RFLAGS.OF ← DS:TMP_GPR.RFLAGS.OF;
RFLAGS.NT ← DS:TMP_GPR.RFLAGS.NT;
RFLAGS.AC ← DS:TMP_GPR.RFLAGS.AC;
RFLAGS.ID ← DS:TMP_GPR.RFLAGS.ID;
RFLAGS.RF ← DS:TMP_GPR.RFLAGS.RF;
RFLAGS.VM ← 0;
IF (RFLAGS.IOPL = 3)
    Then RFLAGS.IF = DS:TMP_GPR.IF; FI;
IF (TCS.FLAGS.OPTIN = 0)
    Then RFLAGS.TF = 0; Fi;

(* If XSAVE is enabled, save XCR0 and replace it with SECS.ATTRIBUTES.XFRM*)
IF (CR4.OSXSAVE = 1)
    CR_SAVE_XCR0 ← XCR0;
    XCR0 ← TMP_SECS.ATTRIBUTES.XFRM;
FI;

(* Pop the SSA stack*)
(DS:RBX).CSSA ← (DS:RBX).CSSA -1;

(* Do the FS/GS swap *)
FS.base ← TMP_FSBASE;
FS.limit ← DS:RBX.FSLIMIT;
FS.type ← 0001b;
FS.W ← DS.W;
FS.S ← 1;
FS.DPL ← DS.DPL;
FS.G ← 1;
FS.B ← 1;
FS.P ← 1;
FS.AVL ← DS.AVL;
FS.L ← DS.L;
FS.unusable ← 0;
FS.selector ← 0BH;

GS.base ← TMP_GSBASE;
GS.limit ← DS:RBX.GSLIMIT;
GS.type ← 0001b;
GS.W ← DS.W;
GS.S ← 1;
GS.DPL ← DS.DPL;
GS.G ← 1;
GS.B ← 1;
GS.P ← 1;
GS.AVL ← DS.AVL;
GS.L ← DS.L;
GS.unusable ← 0;
GS.selector ← 0BH;

CR_DBGOPTIN ← TSC.FLAGS.DBGOPTIN;
Suppress_all_code_breakpoints_that_are_outside_EL RANGE;

IF (CR_DBGOPTIN = 0)
    THEN
        Suppress_all_code_breakpoints_that_overlap_with_EL RANGE;
        CR_SAVE_TF ← RFLAGS.TF;
        RFLAGS.TF ← 0;
        Suppress_monitor_trap_flag for the source of the execution of the enclave;
        Clear_all_pending_debug_exceptions;
        Clear_pending_MTF_VM_exit;
    ELSE
        Clear all pending debug exceptions;

Clear pending MTF VM exits;
FI;

(* Assure consistent translations *)
Flush_linear_context;
Clear_Monitor_FSM;
Allow_front_end_to_begin_fetch_at_new_RIP;

Flags Affected
RFLAGS.TF is cleared on opt-out entry

Protected Mode Exceptions
#GP(0) If DS:RBX is not page aligned.
If the enclave is not initialized.
If the thread is not in the INACTIVE state.
If CS, DS, ES or SS bases are not all zero.
If executed in enclave mode.
If part or all of the FS or GS segment specified by TCS is outside the DS segment.
If any reserved field in the TCS FLAG is set.
If the target address is not within the CS segment.
If CR4.OSFXSR = 0.
If CR4.OSXSAVE = 0 and SECS.ATTRIBUTES.XFRM != 3.
If CR4.OSXSAVE = 1 and SECS.ATTRIBUTES.XFRM is not a subset of XCR0.

#PF(fault code) If a page fault occurs in accessing memory.
If DS:RBX does not point to a valid TCS.
If one or more pages of the current SSA frame are not readable/writable, or do not resolve to a valid PT_REG EPC page.

#NM If CR0.TS is set.

64-Bit Mode Exceptions
#GP(0) If DS:RBX is not page aligned.
If the enclave is not initialized.
If the thread is not in the INACTIVE state.
If CS, DS, ES or SS bases are not all zero.
If executed in enclave mode.
If part or all of the FS or GS segment specified by TCS is outside the DS segment.
If any reserved field in the TCS FLAG is set.
If the target address is not canonical.
If CR4.OSFXSR = 0.
If CR4.OSXSAVE = 0 and SECS.ATTRIBUTES.XFRM != 3.
If CR4.OSXSAVE = 1 and SECS.ATTRIBUTES.XFRM is not a subset of XCR0.

#PF(fault code) If a page fault occurs in accessing memory operands.
If DS:RBX does not point to a valid TCS.
If one or more pages of the current SSA frame are not readable/writable, or do not resolve to a valid PT_REG EPC page.

#NM If CR0.TS is set.
This page was intentionally left blank.
Intel® SGX provides Intel® Architecture with a collection of enclave instructions for creating protected execution environments on processors supporting IA32 and Intel® 64 architectures. These Intel SGX instructions are designed to work with legacy software and the various IA32 and Intel 64 modes of operation.

6.1 INTEL® SGX AVAILABILITY IN VARIOUS PROCESSOR MODES

The Intel SGX extensions (see Table 1-1) are available only when the processor is executing in protected mode of operation. Additionally, the extensions are not available in System Management Mode (SMM) of operation or in Virtual 8086 (VM86) mode of operation. Finally, all leaf functions of ENCLU and ENCLS require CR0.PG enabled. The exact details of exceptions resulting from illegal modes and their priority are listed in the reference pages of ENCLS and ENCLU.

6.2 IA32_FEATURE_CONTROL

A new bit in IA32_FEATURE_CONTROL MSR (bit 18) is provided to BIOS to control the availability of Intel SGX extensions. For Intel SGX extensions to be available on a logical processor, bit 18 in the IA32_FEATURE_CONTROL MSR on that logical processor must be set, and IA32_FEATURE_CONTROL MSR on that logical processor must be locked (bit 0 must be set). See Section 1.7.1 for additional details. OS is expected to examine the value of bit 18 prior to enabling Intel SGX on the thread, as the settings of bit 18 is not reflected by CPUID.

6.3 INTERACTIONS WITH SEGMENTATION

6.3.1 Scope of Interaction

Intel SGX extensions are available only when the processor is executing in a protected mode operation (see Section 6.1 for Intel SGX availability in various processor modes). Enclaves abide by all the segmentation policies set up by the OS.

Intel SGX interacts with segmentation at two levels:

- The Intel SGX instruction (see the enclave instruction in Table 1-1), and
- logical-processor execution inside an enclave (legacy instructions and enclave instructions permitted inside an enclave).

6.3.2 Interactions of Intel® SGX Instructions with Instruction Prefixes and Addressing

All the memory operands used by the Intel SGX instructions are interpreted as offsets within the data segment (DS). The segment-override prefix on Intel SGX instructions is ignored.

Operand size is fixed for each enclave instruction. The operand-size prefix is reserved, and results in a #UD exception.

All address sizes are determined by the operating mode of the processor. The address-size prefix is ignored. This implies that while operating in 64-bit mode of operation, the address size is always 64 bits, and while operating in 32-bit mode of operation, the address size is always 32 bits. Additionally, when operating in 16-bit addressing, memory operands used by enclave instructions use 32 bit addressing; the value of CS.D is ignored.
6.3.3 Interaction of Intel® SGX Instructions with Segmentation

The Intel SGX instructions used for entering the enclave (ENCLU[EENTER] and ENCLU[ERESUME]) ensure that all usable segment registers (i.e., the segment registers that have “Segment Unusable” bit in “Access Rights” field, a.k.a., “null” bit, set to 0) except for FS and GS have a zero base.

Additionally they save the existing contents of the FS/GS segment registers (including the hidden portion) in the processor, and load those registers with new values. The instructions also ensure that the linear ranges and access rights available under the newly-loaded FS and GS are subsets of the linear-address range/access rights available under DS. See EENTER Leaf and ERESUME Leaf in Chapter 5 for exact details of this computation.

Any exit from the enclave either via ENCLU[EEXIT] or via an AEX restores the saved values of FS/GS segment registers.

The enclave-entry instructions also ensure that the CS segment mode (64-bit vs 32 bit) is consistent with the segment mode for which the enclave was created, as indicated by the SECS.ATTRIBUTES.MODE64 bit, and that the CPL of the logical processor is 3.

Finally, all leaf functions of ENCLU and ENCLS instructions require that the DS segment be usable, and be an expand-up segment. Failing this check results in generation of a #GP(0) exception.

6.3.4 Interactions of Enclave Execution with Segmentation

During the course of execution, enclave code abides by all segmentation policies as dictated by legacy IA32 and Intel 64 Architectures, and generates appropriate exceptions on violations.

Additionally, any attempt by software executing inside an enclave to modify the processor's segmentation state (via MOV seg register, POP seg register, LDS, far jump, etc.) results in the generation of a #UD.

Execution of WRFSBASE and WRGSBASE from inside a 64-bit enclave does not generate the #UD exception. If the software running inside an enclave modifies the segment-base values for these registers using the WRFSBASE and WRGSBASE instructions, the new values are saved into the current SSA frame on an asynchronous enclave exit (AEX) and restored back on enclave entry via ENCLU[ERESUME] instruction.

6.4 INTERACTIONS WITH PAGING

Intel SGX instructions are available only when the processor is executing in a protected mode of operation. Additionally, all Intel SGX leaf functions except for EDBGRD and EDBGWR are available only in paged mode of operation. Any attempt to execute these leaf functions in non-paged mode of operation results in delivery of #UD to the system software (OS or VMM).

All the memory operands passed into Intel SGX instructions are interpreted as offsets within the data segments, and the linear addresses generated by combining these offsets with DS segment register are subject to paging-based access control, if paging is enabled at the time of the execution of the leaf function.

Since the ENCLU[EENTER] and ENCLU[EEXIT] can only be executed when paging is enabled, and since paging cannot be disabled by software running inside an enclave (recall that enclaves always run with CPL of 3), enclave execution is always subject to paging-based access control. The Intel SGX access control itself is implemented as an extension to the traditional IA-32 and Intel 64 paging state machine. See Section 2.5 for details.

It should be noted that Intel SGX instructions may set the A and D bit on non-faulting EPC pages, even if the instruction may eventually fault due to some other reason.

6.5 INTERACTIONS WITH VMX

Intel SGX functionality (including SGX1 and SGX2) can be made available to software running in either VMX-root or VMX-non-root mode, as long as

- The software is not running in SMM mode of operation,
- The software is using a legal mode of operation (see Section 6.1).
A VMM has the flexibility to configure the VMCS to permit a guest to use the entirety of the ENCLS leaf functions or any sub-set of the ENCLS leaf functions at the granularity of individual leaf function. Availability of the ENCLU leaf functions in VMX non-root operation has the same requirement as ENCLU leaf functions outside of a virtualized environment.

Enhancement in the VMCS to allow configurability for Intel SGX in a guest is enumerated by VMX capability MSRs. A summary of the enumerated capability is listed in Table 6-1.

### Table 6-1. Summary of VMX Capability Enumeration MSRS for Processors Supporting Intel® SGX

<table>
<thead>
<tr>
<th>Interface</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>IA32_VMX_PROCBASED_CTLS2[bit 15]</td>
<td>Mirrors the value of CPUID.(EAX=07H, ECX=0).EBX.SGX</td>
</tr>
<tr>
<td>IA32_VMX_MISC[bit 30]</td>
<td>If 1, VM entry checks that the VM-entry instruction length is in the range 0-15. See Section 6.5.3.</td>
</tr>
</tbody>
</table>

Details of the VMCS control to allow VMM to configure support of Intel SGX in guest operation is described in Section 6.5.1.

### 6.5.1 VMM Controls to Configure Guest Support of Intel® SGX

The Intel SGX capability is primarily exposed to the software via CPUID instruction. VMMs can virtualize CPUID instruction to expose/hide this capability to/from guests.

Next, the various parameters related to Intel SGX resources (such as EPC size, EPC location, etc.) are exposed/controlled via model-specific registers. VMMs can virtualize these MSRs for the guests using standard RDMSR/WRMSR hooks.

The VMM can partition the Enclave Page Cache, and assign various partitions to (a subset of) its guests via the usual memory-virtualization techniques such as EPTs or shadow page tables.

The VMM can hook into the ENCLS instruction by setting the new VM-exiting control called “enable ENCLS exiting” (bit 15 in the secondary processor-based VM-execution controls). Support for the 1-setting of this control will be enumerated in the VMX capability MSRs (see Section 6.5.1.1).

If the "enable ENCLS exiting" control is 0 on a VM entry, all of the ENCLS leaf functions are permitted in VMX non-root operation.

If the "enable ENCLS exiting" control is 1, execution of ENCLS leaf functions in VMX non-root operation is governed by consulting the bits in a new 64-bit VM-execution control called “ENCLS-exiting bitmap” (encoding pair 0202EH/0202FH).

When bits in the "ENCLS-exiting bitmap” are set, execution of the corresponding ENCLS leaf functions in the guest results in a VM exit.

The priority of “ENCLS-exiting bitmap” check is immediately below the CPL check. This field exists only on processors that support the 1-setting of “enable ENCLS exiting”.

Processors that do not support Intel SGX, i.e. CPUID.(EAX=07H, ECX=0):EBX.SGX = 0, the following items hold:
- VMX capability MSRs enumerate the 1-setting of “enable ENCLS exiting” is not supported,
- VM entries with “enable ENCLS exiting” field set to 1 will fail,
- VMREAD/VMWRITE of the “ENCLS-exiting bitmap” will fail due to access to an unsupported VMCS field.

### 6.5.1.1 Guest State Area - Guest Non-Register State

#### Table 6-2. Guest Interruptibility State

<table>
<thead>
<tr>
<th>Position</th>
<th>Field</th>
<th>Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>0</td>
<td>Blocking by STI</td>
<td>See Chapter 24 of Intel® 64 and IA-32 Architectures Software Developer’s Manual, Volume 3C</td>
</tr>
<tr>
<td>1</td>
<td>Blocking by MOV SS</td>
<td>See Chapter 24 of Intel® 64 and IA-32 Architectures Software Developer’s Manual, Volume 3C</td>
</tr>
</tbody>
</table>
6.5.1.2 VM-Execution Controls

VM-Execution controls related to Intel SGX include an ENCLS-exiting bitmap (accessed via VMCS encoding pair 0202EH/0202FH) and the “Enable ENCLS exiting” control at bit 15 of the secondary processor based VM execution controls. The ENCLS-exiting bitmap provides bit fields for VMM to permit individual ENCLS leaf functions to execute without causing a VM exit in a guest, see “ENCLS—Execute an Enclave System Function of Specified Leaf Number”. If bit 31 of the primary processor-based VM execution controls is 0, the processor functions as if the Enable ENCLS Exiting bit was set to 0.

6.5.1.3 Basic VM-Exit Information

The VM-exit information fields adds bit 27 to provide information on VM exits due to the interaction between enclave and asynchronous events.

---

**Table 6-3. Secondary Processor Based VM Execution Controls**

<table>
<thead>
<tr>
<th>Position</th>
<th>Field</th>
<th>Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>14:0</td>
<td></td>
<td>See Chapter 24 of <em>Intel® 64 and IA-32 Architectures Software Developer’s Manual, Volume 3C</em></td>
</tr>
<tr>
<td>15</td>
<td>Enable ENCLS exiting</td>
<td>Enable ENCLS-exiting bitmap for ENCLS leaf functions</td>
</tr>
<tr>
<td>31:16</td>
<td></td>
<td>See Chapter 24 of <em>Intel® 64 and IA-32 Architectures Software Developer’s Manual, Volume 3C</em></td>
</tr>
</tbody>
</table>

---

6.5.2 VM Exits While Inside an Enclave

All VM exits that originate on an instruction boundary inside an enclave set a new bit called the “Enclave Interruption” bit (bit position 4) in the VMCS Guest Interruptibility State field (field encoding 4824H, Table 6-2) and in the EXIT_REASON field (bit 27) of the VMCS before delivering the VM exit to the VMM. Any VM exit (except for failed VM-entry VM exit) that sets the ENCLAVE INTERRUPTION bit in GUEST_INTERRUPTIBILITY state, also sets Bit 27 in the EXIT_REASON field. These VM exit conditions include:

---

**Table 6-4. Format of Exit Reason**

<table>
<thead>
<tr>
<th>Bit Position</th>
<th>Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>15:0</td>
<td>Basic exit reason: See Chapter 24 of <em>Intel® 64 and IA-32 Architectures Software Developer’s Manual, Volume 3C</em></td>
</tr>
<tr>
<td>26:16</td>
<td>Reserved: See Chapter 24 of <em>Intel® 64 and IA-32 Architectures Software Developer’s Manual, Volume 3C</em></td>
</tr>
<tr>
<td>27</td>
<td>ENCLAVE INTERRUPTION: see Section 6.5.2</td>
</tr>
<tr>
<td>31:28</td>
<td>See Chapter 24 of <em>Intel® 64 and IA-32 Architectures Software Developer’s Manual, Volume 3C</em></td>
</tr>
</tbody>
</table>

The encodings of Basic Exit Reason can indicate if the VM exit is related to executing ENCLS leaf functions.

---

**Table 6-5. Basic Exit Reasons**

<table>
<thead>
<tr>
<th>Basic Exit Reason</th>
<th>Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>0 through 59</td>
<td>See Appendix C of <em>Intel® 64 and IA-32 Architectures Software Developer’s Manual, Volume 3C</em></td>
</tr>
<tr>
<td>60</td>
<td>ENCLS</td>
</tr>
</tbody>
</table>

---

**Table 6-2. Guest Interruptibility State**

<table>
<thead>
<tr>
<th>Position</th>
<th>Field</th>
<th>Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>3</td>
<td>Blocking by SMI</td>
<td>See Chapter 24 of <em>Intel® 64 and IA-32 Architectures Software Developer’s Manual, Volume 3C</em></td>
</tr>
<tr>
<td>4</td>
<td>Blocking by NMI</td>
<td>See Chapter 24 of <em>Intel® 64 and IA-32 Architectures Software Developer’s Manual, Volume 3C</em></td>
</tr>
<tr>
<td>5</td>
<td>ENCLAVE INTERRUPTION</td>
<td>See Section 6.5.5</td>
</tr>
</tbody>
</table>

---

**Table 6-3. Secondary Processor Based VM Execution Controls**

<table>
<thead>
<tr>
<th>Position</th>
<th>Field</th>
<th>Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>14:0</td>
<td></td>
<td>See Chapter 24 of <em>Intel® 64 and IA-32 Architectures Software Developer’s Manual, Volume 3C</em></td>
</tr>
<tr>
<td>15</td>
<td>Enable ENCLS exiting</td>
<td>Enable ENCLS-exiting bitmap for ENCLS leaf functions</td>
</tr>
<tr>
<td>31:16</td>
<td></td>
<td>See Chapter 24 of <em>Intel® 64 and IA-32 Architectures Software Developer’s Manual, Volume 3C</em></td>
</tr>
</tbody>
</table>
• Direct VM exits caused by exceptions, interrupts, and NMIs that happen while the logical processor is executing inside an enclave.
• Indirect VM exits triggered by interrupts, exceptions, and NMIs that happen while the logical processor is executing inside an enclave.
  — This includes VM exits encountered during vectoring due to EPT violations, task switch, etc.
• Parallel VM exits caused by SMI that is received while the logical processor is executing inside an enclave.
• All other VM exits that happen on an instruction boundary that is inside an enclave.

IA32/Intel 64 Architectures define very strict priority ordering between classes of events that are received on the same instruction boundary, and such ordering requires careful attention to cross-interactions between events. See Section 6.6 for details of interactions of architecturally visible events with Intel SGX architecture.

All processor states saved in the VMCS on VM exits from an enclave contain synthetic state. See Table 4-2 for details of the state saved into the VMCS.

A failed VM-entry VM exit will not set the ENCLAVE_INTERRUPTION bit in EXIT_REASON but since it will not save the GUEST_INTERRUPTIBILITY_STATE, the original value of the ENCLAVE_INTERRUPTION bit will remain untouched in GUEST_INTERRUPTIBILITY_STATE.

6.5.3 VM Entry Consistency Checks and Intel® SX

A VM entry will perform consistency checks according to those described in Chapter 26 of the Intel® 64 and IA-32 Architectures Software Developer's Manual, Volume 3C.

Additionally, VM entry may allow the VM-entry instruction-length field having a value 0 if the following items all hold true:

• IA32_VMX_MISC[30] as 1,
• The valid bit (bit 31) of the VM-entry interruption-information field in the current VMCS is 1,
• the interruption type (bits 10:8)of the VM-entry interruption-information field has value 4 (software interrupt), 5 (privileged software exception), or 6 (software exception).

6.5.4 VM Execution Control Setting Checks

A VM entry will perform consistency checks according to those described in Chapter 26 of the Intel® 64 and IA-32 Architectures Software Developer's Manual, Volume 3C. Additional consistency check on VM-execution control fields includes:

• If CPUID.(EAX=07H, ECX=0):EBX.SGX = 0, and if the “ENCLS Exiting” control (bit 15 in the secondary processor-based VM-execution controls) is set, then the VM entry fails, which sets RFLAGS.ZF=1 and error code=7 (VM entry with invalid control field).

6.5.5 Guest Interruptibility State Checks

If the ENCLAVE_INTERRUPTION bit in VM-entry control field is set and if CPUID.(EAX=07H, ECX=0):EBX.SGX = 0, VM entry will fail.

If both the MOV-SS blocking and ENCLAVE_INTERRUPTION bits are set in the interruptibility-state field in the guest-state area of the VMCS, VM entry leads to a Failed VMENTRY/VMEXIT, error code 33. Note that, since the MOV SS and POP SS instructions are illegal inside an enclave, no VM exit will set the interruptibility-state field with both bits set.

If the ENCLAVE_INTERRUPTION bit is set in the interruptibility-state field of the VMCS, and a VM entry leads to a VMEXIT during event injection, then the VM exit sets the ENCLAVE_INTERRUPTION bit. Such a transition does not include an asynchronous enclave exit and consequently, neither the processor's architectural state, nor the state saved in the guest-state area of the VMCS is synthesized as is done during asynchronous enclave exits (for example: there is no clearing of the GPRs or of VMCS fields such as the VM-exit instruction length or the low 12 bits in certain address fields in the VMCS).
6.5.6 **Interaction of Intel® SGX with Various VMMs**

If IA32_VMX_MISC.[bit 30] = 0, permitted VM entry instruction lengths are 1-15 bytes. If IA32_VMX_MISC.[bit 30] = 1, permitted VM entry instruction lengths allow 0 as a legal value for interruption type 4 (software interrupt), 5 (privileged software exception), or 6 (software exception).

6.5.7 **Interactions with EPTs**

Intel SGX instructions are fully compatible with Extended Page Tables.

All the memory operands passed into Intel SGX instructions are interpreted as offsets within the data segments, and the linear addresses generated by combining these offsets with DS segment register are subject to paging and EPT-based access control.

The Intel SGX access control itself is implemented as an extension to the traditional IA-32 paging/EPT state machine. See Section 2.5 for details of this extension.

Intel SGX instructions may set A and D bit on non-faulting EPC pages, even if the instruction may eventually fault due to some other reason, in IA page tables and EPT page tables when enabled.

6.5.8 **Interactions with APIC Virtualization**

The Intel SGX architecture interacts with APIC virtualization due to its interactions with the APIC access page as well as Virtual APIC Page. See Section 6.11.2 for interactions of the Intel SGX architecture with the Virtual APIC Page, and to Section 6.11.4 for the interactions of Intel SGX architecture with the APIC Access Page.

6.5.9 **Interactions with Monitor Trap Flag**

The interactions of Intel SGX with the Monitor Trap Flag are documented in Section 7.2.

6.5.10 **Interactions with Interrupt-Virtualization Features and Events**

If software is executing in an enclave and a VM exit would occur that would report “interrupt window” as basic exit reason (due to the 1-setting of the “interrupt window exiting” VM-execution control), an AEX occurs before the VM exit is delivered.

If software is executing in an enclave and a virtual interrupt would be delivered through the IDT (due to the 1-setting of the “virtual interrupt delivery” VM-execution control), an AEX occurs before delivery of the virtual interrupt.

If software is executing in an enclave and an external interrupt arrives that would cause a VM exit (due to the 1-setting of the “external interrupt exiting” VM-execution control), an AEX occurs before the VM exit is delivered.

If software is executing in an enclave and an external interrupt arrives that would cause virtual interrupts to be posted to the virtual-IRR field in the virtual-APIC page (due to the 1-setting of the "process posted interrupts" VM-execution control), an AEX may or may not occur before the posting of the virtual interrupts. This behavior is implementation specific.

6.6 **INTEL® SGX INTERACTIONS WITH ARCHITECTURALLY-VISIBLE EVENTS**

All architecturally visible vectored events (IA32 exceptions, interrupts, SMI, NMI, INIT, VM exit) that are detected while inside an enclave cause an asynchronous enclave exit. Additionally, INT3, entry/redirection, and the SignaltXTMmsg[SENTER] events also cause asynchronous enclave exits. Note that SignaltXTMmsg[SEXIT] does not cause an AEX.

On an AEX, information about the event causing the AEX is stored in the SSA (see Section 4.4 for details of AEX). The information stored in the SSA only describes the first event that triggered the AEX. If parsing/delivery of the first event results in detection of further events (e.g. VM exit, double fault, etc.), then the event information in the SSA is not updated to reflect these subsequently detected events.
6.7 INTERACTIONS WITH THE XSAVE/XRSTOR PROCESSOR EXTENDED STATES

6.7.1 Requirements and Architecture Overview

Processor extended states are the ISA features that are enabled by the settings of CR4.OSXSAVE and the XCR0 register. Processor extended states are normally saved/restored by software via XSAVE/XRSTOR instructions. Details of discovery of processor extended states and management of these states are described in CHAPTER 13 of Intel® 64 and IA-32 Architectures Software Developer’s Manual, Volume 3A.

Additionally, the following requirements apply to Intel SGX:

- On an AEX, the Intel SGX architecture must protect the processor extended state in the state-save area (SSA), and clear the secrets in the processor extended state, if the extended state is being used by an enclave.
- Intel SGX architecture must ensure that erroneous XCR0 and/or XBV_HEADER settings by system software do not result in SSA overflow.
- Enclave software should be able to discover only those processor extended states for which such protection is enabled.
- The processor extended states that are enabled inside the enclave must form an integral part of the enclave's identity. This requirement has two implications:
  - Certain processor extended state (e.g., Memory Protection Extensions, see Chapter 9 of Intel® Architecture Instruction Set Extensions Programming Reference) modify the behavior of the legacy ISA software. If such features are enabled for enclaves that do not understand those features, then such a configuration could lead to a compromise of the enclave's security.
  - Service providers may decide to assign different trust level to the same enclave depending on the ISA features the enclave is using.

To meet these requirements, the Intel SGX architecture defines a sub-field called X-feature Request Mask (XFRM) in the ATTRIBUTES field of the SECS. On enclave entry, after certain consistency checks, the value in the XCR0 is saved in a micro-architectural location, and is replaced by the XFRM. On enclave exit, the original value of XCR0 is restored. Consequently, while inside the enclave, the processor extended states enabled in XFRM are in enabled state, and those that are disabled in XFRM are in disabled state. The entire ATTRIBUTES field, including the XFRM subfield is integral part of enclave's identity (i.e., its value is included in reports generated by ENCL[EREPORT], and select bits from this field can be included in key-derivation for keys obtained via ENCL[EGETKEY]).

On an asynchronous enclave exit, the processor extended states enabled by XFRM are saved in the current SSA frame, and overwritten by synthetic state (see Section 4.3 for the definition of the synthetic state). When the interrupted enclave is resumed via ENCL[ERESUME], the saved state for processor extended states enabled by XFRM is restored.

6.7.2 Relevant Fields in Various Data Structures

6.7.2.1 SECS.ATTRIBUTES.XFRM

The ATTRIBUTES field of the SECS data structure (see Section 2.7) contains a sub-field called X-Feature Request Mask (XFRM). Software populates this field at the time of enclave creation indicating the processor extended state configuration required by the enclave.

Intel SGX architecture guarantees that during enclave execution, the processor extended state configuration of the processor is identical to what is required by the XFRM sub-field. All the processor extended states enabled in XFRM are saved on AEX from the enclave and restored on ERESUME.

The XFRM sub-field has the same layout as XCR0, and has consistency requirements that are similar to those for XCR0. Specifically, the consistency requirements on XFRM values depend on the processor implementation and the set of features enabled in CR4.

Legal values for SECS.ATTRIBUTES.XFRM conform to these requirements:
• XFRM[1:0] must be set to 0x3.
• If the processor does not support XSAVE, or if the system software has not enabled XSAVE, then XFRM[63:2] must be zero.
• If the processor does support XSAVE, XFRM must contain a value that would be legal if loaded into XCR0.

The various consistency requirements are enforced at different times in the enclave’s life cycle, and the exact enforcement mechanisms are elaborated in Section 6.7.3 through Section 6.7.6.

On processors not supporting XSAVE, software should initialize XFRM to 0x3. On processors supporting XSAVE, software should initialize XFRM to be a subset of XCR0 that would be present at the time of enclave execution. Because bits 0 and 1 of XFRM must always be set, the use of Intel SGX requires that SSE be enabled (CR4.OSFXSR = 1).

### 6.7.2.2 SECS.SSAFRAMESIZE

The SSAFRAMESIZE field in the SECS data structure specifies the number of pages which software allocated1 for each SSA frame, including both the GPRSGX area and the XSAVE area (x87 and XMM states are stored in the latter area). The specified size must be large enough to hold all the general-purpose registers, additional Intel SGX specific information, plus the state size of set of processor extended states specified by SECS.ATTRIBUTES.XFRM (see Section 2.9 for the layout of SSA). The SSA is always in non-compacted format.

If the processor does not support XSAVE, the XSAVE area will always be 576 bytes; a copy of XFRM (which will be set to 0x3) is saved at offset 512 on an AEX.

If the processor does support XSAVE, the length of the XSAVE area depends on SECS.ATTRIBUTES.XFRM. The length would be equal to what CPUID.(EAX=0DH, ECX=0):EBX returns if XCR0 were set to XFRM. The following pseudo code illustrates how software can calculate this length using XFRM as the input parameter without modifying XCR0:

```pseudocode
offset = 576;
size_last_x = 0;
For x=2 to 63
  IF (XFRM[x] != 0) Then
    tmp_offset = CPUID.(EAX=0DH, ECX=x):EBX[31:0];
    IF (tmp_offset >= offset + size_last_x) Then
      offset = tmp_offset;
      size_last_x = CPUID.(EAX=0DH, ECX=x):EAX[31:0];
    FI;
  FI;
EndFor
return (offset + size_last_x); (* compute_xsave_size(XFRM), see “ECREATE—Create an SECS page in the Enclave Page Cache”*)
```

Where the non-zero bits in XFRM are a subset of non-zero bit fields in XCR0.

### 6.7.2.3 XSAVE Area in SSA

The XSAVE area of an SSA frame begins at offset 0 of the frame.

### 6.7.3 Processor Extended States and ENCLS[ECREATE]

The ECREATE leaf of the ENCLS instruction enforces a number of consistency checks described earlier. The execution of ENCLS[ECREATE] instruction results in a #GP(0) exception in any of the following cases:

• SECS.ATTRIBUTES.XFRM[1:0] is not 3.
• The processor does not support XSAVE and any of the following is true:
  — SECS.ATTRIBUTES.XFRM[63:2] is not 0,
  — SECS.SSAFRAMESIZE is 0.

1. It is the responsibility of the enclave to actually allocate this memory.
• The processor supports XSAVE and any of the following is true:
  — XSETBV would fault on an attempt to load XFRM into XCR0.
  — XFRM[63]=1.
  — SSAFRAMESIZE*4096 < 168 + X, where X is the value that would be returned in EBX if CPUID were
    executed with EAX=0DH, ECX=0, and XCR0 was loaded with the value of XFRM.

6.7.4 Processor Extended States and ENCLU[EENTER]

6.7.4.1 Fault Checking
The EENTER leaf of ENCLU instruction enforces a number of consistency requirements described earlier. Specifically, the ENCLU[EENTER] instruction results in a #GP(0) exception in any of the following cases:
• CR4.OSFXSR=0.
• The processor supports XSAVE and either of the following is true
  — CR4.OSXSAVE=0 and SECS.ATTRIBUTES.XFRM is not 3.
  — (SECS.ATTRIBUTES.XFRM & XCR0) != SECS.ATTRIBUTES.XFRM

6.7.4.2 State Loading
If ENCLU[EENTER] is successful, it saves the current value of XCR0 in a micro-architectural location and sets XCR0 to SECS.ATTRIBUTES.XFRM.

6.7.5 Processor Extended States and AEX

6.7.5.1 State Saving
On an AEX, processor extended states are saved into the XSAVE area of the SSA frame as if the XSAVE instruction was executed with EDX:EAX = SECS.ATTRIBUTES.XFRM, with the memory operand being the XSAVE area, and (for 64-bit enclaves) as if REX.W=1. The XSTATE_BV part of the XSAVE header is saved with 0 for every bit that is 0 in XFRM. Other bits may be saved as 0 if the state saved is initialized.

Note that enclave entry ensures that if CR4.OSXSAVE is set to 0, then SECS.ATTRIBUTES.XFRM is set to 3. It should also be noted that it is not possible to enter an enclave with FXSAVE disabled. While AEX is defined to save data as XSAVE would, implementations may use FXSAVE flows if CR4.OSXSAVE=0. In this case, the implementation ensures that the non-state data is consistent with the XSAVE format, and not the FXSAVE format (e.g., the XSAVE header).

6.7.5.2 State Synthesis
After saving state, AEXs restore XCR0 to the value it held at the time of the most recent enclave entry. The state of features corresponding to bits set in XFRM is synthesized. In general, these states are initialized. Details of state synthesis on AEX are documented in Section 4.3.1.

6.7.6 Processor Extended States and ENCLU[ERESUME]

6.7.6.1 Fault Checking
The ERESUME leaf of ENCLU instruction enforces a number of consistency requirements described earlier. Specifically, the ENCLU[ERESUME] instruction results in a #GP(0) exception in any of the following cases:
• CR4.OSFXSR=0.

Ref. # 329298-002
The processor supports XSAVE and either of the following is true:
- CR4.OSXSAVE=0 and SECS.ATTRIBUTES.XFRM is not 3.
- (SECS.ATTRIBUTES.XFRM & XCR0) != SECS.ATTRIBUTES.XFRM.

A successful execution of ENCLU[ERESUME] loads state from the XSAVE area of the SSA frame in a fashion similar to that used by the XRSTOR instruction. Data in the XSAVE area that would cause the XRSTOR instruction to fault will cause the ENCLU[ERESUME] instruction to fault. Examples include the following:
- A bit is set in the XSTATE_BV field and clear in XFRM.
- The required bytes in the header are not clear.
- Loading data would set a reserved bit in MXCSR.

Any of these conditions will cause ERESUME to fault, even if CR4.OSXSAVE=0. In this case, it is the responsibility of the processor to generate faults that are caused by XRSTOR and not by FXRSTOR.

### 6.7.6.2 State Loading
If ENCLU[EERESUME] is successful, it saves the current value of XCR0 microarchitecturally and sets XCR0 to XFRM. State is loaded from the XSAVE area of the SSA frame as if the XRSTOR instruction were executed with XCR0=XFRM, EDX:EAX = XFRM, with the memory operand being the XSAVE area, and (for 64-bit enclaves) as if REX.W=1. The XSTATE_BV part of the XSAVE header is saved with 0 for every bit that is 0 in XFRM, as a non-compacted buffer. Other bits may be saved as 0 if the state saved is initialized.

ENCLU[EERESUME] ensures that a subsequent execution of XSAVEOPT inside the enclave will operate properly (e.g., by marking all state as modified).

### 6.7.7 Processor Extended States and ENCLU[EEXIT]
The ENCLU[EEXIT] instruction does not perform any X-feature specific consistency checks. However, successful execution of the ENCLU[EEXIT] instruction restores XCR0 to the value it held at the time of the most recent enclave entry.

### 6.8 INTERACTIONS WITH SMM

#### 6.8.1 Availability of Intel® SGX instructions in SMM
Enclave instructions are not available in SMM, and any attempt to execute ENCLS or ENCLU instructions inside SMM results in a #UD exception.

#### 6.8.2 SMI while Inside an Enclave
The response to an SMI received while executing inside an enclave depends on whether the dual-monitor treatment is enabled. For detailed discussion of transfer to SMM, see Chapter 34, “System Management Mode” of the Intel® 64 and IA-32 Architectures Software Developer’s Manual, Volume 3C.

If the logical processor executing inside an enclave receives an SMI when dual-monitor treatment is not enabled, the logical processor exits the enclave asynchronously, and transfers the control to the SMM handler. In addition to saving the synthetic architectural state to the SMRAM State Save Map (SSM), the logical processor also sets the “Enclave Interruption” bit in the SMRAM SSM (bit position 1 in SMRAM field at offset 7EE0H).

If the logical processor executing inside an enclave receives an SMI when dual-monitor treatment is enabled, the logical processor exits the enclave asynchronously, and transfers the control to the SMM monitor via SMM VM exit. The SMM VM exit sets the "Enclave Interruption" bit in the Exit Reason (see Table 6-4) and in the Guest Interruptibility State field (see Table 6-2) of the SMM transfer VMCS.
An SMI received immediately after ERESUME results in an asynchronous exit. The asynchronous exit does not set a pending MTF indication, and consequently, no pending MTF indication is saved inside the SMRAM. After RSM the processor will re-establish the MTF VMCS execution control.

### 6.8.3 SMRAM Synthetic State of AEX Triggered by SMI

All processor registers saved in the SMRAM have the same synthetic values listed in Section 4.3. Additional SMRAM fields that are treated specially on SMI are:

<table>
<thead>
<tr>
<th>Position</th>
<th>Field</th>
<th>Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>SMRAM Offset 07EE0H.Bit 1</td>
<td>ENCLAVE INTERRUPTION</td>
<td>Set to 1 if exit occurred in enclave mode</td>
</tr>
</tbody>
</table>

### 6.9 INTERACTIONS OF INIT, SIPI, AND WAIT-FOR-SIPI WITH INTEL® SGX

INIT received inside an enclave, while the logical processor is not in VMX operation, causes the logical processor to exit the enclave asynchronously. After the AEX, the processor's architectural state is initialized to “Power-on” state (Table 9.1 in *Intel® 64 and IA-32 Architectures Software Developer's Manual, Volume 3A*). If the logical processor is BSP, then it proceeds to execute the BIOS initialization code. If the logical processor is an AP, it enters Wait-for-SIPI (WFS) state.

INIT received inside an enclave, while the logical processor (LP) is in VMX-root operation, is blocked until either the LP exits VMX operation (via VMXOFF) or enters VMX-non-root operation (via VMLAUNCH or VMRESUME). Since VMXOFF, VMLAUNCH, and VMRESUME cause a CPL-based #GP inside an enclave, such an INIT remains blocked at least until the LP exits the enclave.

INIT received inside an enclave, while the logical processor is in VMX-non-root operation, causes an AEX. Subsequent to the AEX, the INIT is delivered to the VMM via appropriate VM exit with INSIDE_ENCLAVE bit in the VMCS.EXIT_REASON set.

A processor cannot be inside an enclave in WFS state. Consequently, a SIPI received while inside an enclave is lost.

If a processor is in WFS state outside VMX operation, receipt of SIPI vectors the processor to 000VV000H to run BIOS-initialization code. If a processor is in WFS state in VMX-non-root operation, receipt of SIPI causes the LP to deliver appropriate VM exit. A processor cannot be in WFS state in VMX-root operation. In either case, the behavior of the LP on SIPI while in WFS state does not change for Intel SGX.

INIT is considered a warm reset, which keeps all the cache state, RR state, and feature-configuration state unmodified. Consequently, subsequently to INIT, CPUID enumeration of Intel SGX feature remains intact.

The SGX-related processor states after INIT-SIPI-SIPI is as follows:

- PRMRR: Unchanged
- EPCM: Unchanged
- CPUID.LEAF_12H.*: Unchanged
- ENCLAVE_MODE: 0 (LP exits enclave asynchronously)
- MEE state: Unchanged

OSes that use INIT-SIPI-SIPI only during initial boot (i.e., only after reset) can blindly assume that the entire EPC is empty, and every entry in the EPCM is marked invalid. These OSes do not need to use EREMOVE after INIT-SIPI-SIPI.

OSes that use INIT-SIPI-SIPI for dynamic offlining of a processor should use software conventions for communicating the EPCM and other state with the processors that are offlined/onlined dynamically.

### 6.10 INTERACTIONS WITH DMA

DMA is not allowed to access any Processor Reserved Memory.
6.11 INTERACTIONS WITH MEMORY CONFIGURATION AND VARIOUS MEMORY RANGES

6.11.1 Memory Type Considerations for PRMRR

All enclave accesses to the PRMRR region always use the memory type specified by the PRMRR, unless the CR0.CD bit on one of the logical processors on the core running the enclave is set. In other words, PRMRR memory type overrides memory types coming from overlapping MTRRs and all other architectural range registers, and those coming from PAT and EPTs. All non-enclave accesses to PRMRR region result in abort-page semantics, while all enclave code fetch access to non-PRMRR region result in a #GP(0) exception (see Section 2.3 for description of Access Control).

The TYPE field in the PRMRR_BASE register can only be programmed with values UC(0x0) and WB (0x6). Any attempt to write a value other than these two to the TYPE field of the PRMRR_BASE MSR results in #GP.

At power-on, all bits in PRMRR_BASE are initialized to 0 and mask.

6.11.2 Interactions of PRMRR with Various Memory Regions

6.11.2.1 Interactions of PRMRR with SMRR

SMRR and PRMRR are not allowed to overlap, if SMRR is valid and PRMRR is configured (locked). If either SMRR or PRMRR is written such that the SMRR pair will be valid and the range of SMRR overlaps with the configured (locked) value of PRMRR, then a #GP(0) is signaled. Programming non-contiguous SMRR or PRMRR will cause #GP.

6.11.2.2 Interactions of PRMRR with MTRRs

MTRRs are allowed to overlap with PRMRR. However, for all legal memory accesses to PRMRR region, PRMRR memory type overrides the MTRR memory type.

6.11.2.3 Interactions of PRMRR with MMIO

The MMIO region is not allowed to overlap with PRMRR. If MMIO region overlaps with PRMRR it results in CPUID.(EAX=12H, ECX=0):EAX[bit 0] = 0 (i.e. enclave instructions not available).

6.11.2.4 Interactions of PRMRR with IA32_APIC_BASE

IA32_APIC_BASE and PRMRR are not allowed to overlap if PRMRR is configured (locked). On a write to either IA32_APIC_BASE or PRMRR, if the page defined by IA32_APIC_BASE overlaps with the configured (locked) value of PRMRR, then a #GP(0) is signaled.

6.11.3 Interactions of PRMRR with Virtual APIC Page

Virtual-APIC Page is allowed to overlap with PRMRR. However, if PRMRR overlaps with the Virtual APIC page, then all accesses to Virtual APIC page result in abort-page semantics. See the discussion on PRMRR interactions with Physical Memory Accesses for more details.

6.11.3.1 Interactions of PRMRR with Physical Memory Accesses

Physical memory accesses can be classified into enclave physical accesses and non-enclave physical accesses. All enclave physical memory accesses to an EPC section within PRMRR region are guaranteed to go to the EPC memory, while all non-enclave physical memory accesses result in abort-page behavior.
Enclave physical accesses consist of the implicit memory accesses performed by certain Intel SGX instructions to the enclave SECS, TCS, or SSA by following the physical addresses cached by the processor at various times. See Section 2.3 for the discussion of explicit vs. implicit accesses.

A memory access is called a non-enclave physical access if

1. either (a) the access is generated from software that is not running as a VMX guest; or (b) the "enable EPT" VM-execution control is 0; or (c) the access's physical address is not the result of a translation through the EPT paging structures; and
2. either (a) the access is not generated by a linear address; or (b) the access's physical address is not the translation of its linear address.

Non-enclave physical accesses include the following:

• If VMX is disabled, or if the logical processor is executing in VMX-root mode of operation, or if the "enable EPT" VM-execution control is 0
  — Reads from the paging structures when translating a linear address.
  — Loads of the page-directory-pointer-table entries by MOV to CR when the logical processor is using (or that causes the logical processor to use) PAE paging.
  — Updates to the accessed and dirty bits in the paging structures.
• If VMX is enabled, logical processor is executing in VMX-non-root mode of operation, and the "enable EPT" VM-execution control is 1, accesses to the EPT paging structures.
• Any of the following accesses made by the processor to support VMX non-root operation:
  — Accesses to the VMCS region.
  — Accesses to data structures referenced (directly or indirectly) by physical addresses in VM-execution control fields in the VMCS. These include the I/O bitmaps, the MSR bitmaps, VE info area, VMFUNC list and the virtual-APIC page.
• Accesses that effect transitions into and out of SMM. These include the following:
  — Accesses to SMRAM during SMI delivery and during execution of RSM.
  — Accesses during SMM VM exits (including accesses to MSEG) and during VM entries that return from SMM.

6.11.4 Interactions of Intel® SGX with APIC Access Address

A memory access by an enclave instruction that implicitly uses a cached physical address is never checked for overlap with the APIC-access page. Such accesses never cause APIC-access VM exits and are never redirected to the virtual-APIC page. Implicit memory accesses can only be made to the SECS, the TCS, or the SSA of an enclave (see Section 2.3). Consequently, all implicit accesses are always targeted at a page inside an EPC.

For all other memory accesses, physical-address matches against the APIC-access address occur before checking for other range register matches.

An Enclave Access (a linear memory access which is either done by from within an enclave into it ELRANGE, or an access by an Intel SGX instruction that is expected to be in the EPC) that overlaps with the APIC-access page causes a #PF exception (APIC page is expected to be outside of EPC).

Non-Enclave accesses made either by an Intel SGX instruction (either SGX1 or SGX2) or by a logical processor inside an enclave that would have caused redirection to the virtual-APIC page instead cause an APIC-access VM exit.

Other than implicit accesses made by Intel SGX instructions, guest-physical and physical accesses are not considered "enclave accesses"; consequently, such accesses results in abort-page semantics if these accesses eventually reach PRMRR range. This applies to any physical accesses that are redirected to the virtual-APIC page.

While a logical processor inside an enclave, the checking of the instruction pointer's linear address against the enclave's linear-address range (ELRANGE) is done before checking the physical address to which the linear address translates against the APIC-access page. Thus, an attempt to execute an instruction outside ELRANGE, the instruction fetch results in a #GP(0), even if the linear address would translate to a physical address overlaps the APIC-access page.
6.12 INTERACTIONS WITH TXT

6.12.1 Enclaves Created Prior to Execution of GETSEC

Enclaves which have been created before the GETSEC[SENTER] instruction are available for execution after the successful completion of GETSEC[SENTER] and the corresponding SINIT ACM. Intel SGX will need to be re-enabled by the software launched by GETSEC[SENTER], in addition to any other actions a TXT launched environment performs when preparing to execute code which was running previously to GETSEC[SENTER].

6.12.2 Interaction of GETSEC with Intel® SGX

All leaf functions of the GETSEC instruction are illegal inside an enclave, and result in #UD. Responding Logical Processors (RLP) which are executing inside an enclave at the time a GETSEC[SENTER] event occurs perform an AEX from the enclave and then enter the Wait-for-SIPI state. RLP threads executing an enclave at the time of GETSEC[SEXIT], behave as defined for GETSEC[SEXIT]-that is, the RLPs pause during execution of SEXIT and resume after the completion of SEXIT.

The execution of a TXT launch does not affect Intel SGX configuration or security parameters. Processors supporting Intel SGX also require that the ACM-verification key be located on die, and that such ACMs contain a new header field.

6.12.3 Interactions with Authenticated Code Modules (ACMs)

After execution of any non-faulting Intel SGX instructions, the Intel SGX architecture forbids the launching of ACMs with Intel SGX SVN that is lower than the expected Intel SGX SVN threshold that was specified by BIOS. The non-faulting Intel SGX instructions refer to Intel SGX instruction leaves that do not return error code and executed successfully without causing an exception. Intel SGX provides interfaces for system software to discover whether a non faulting Intel SGX instruction has been executed, and evaluate the suitability of the Intel SGX SVN value of any ACM that is expected to be launched by the OS or the VMM.

These interfaces are provided through a read-only MSR called the IA32_SGX_SVN_STATUS MSR (MSR address 500h). The IA32_SGX_SVN_STATUS MSR has the format shown in Table 6-7:

<table>
<thead>
<tr>
<th>Bit Position</th>
<th>Name</th>
<th>ACM Module ID</th>
<th>Value</th>
</tr>
</thead>
</table>
| 0            | Lock          | N.A.          | • If 1, indicates that a non-faulting Intel SGX instruction has been executed, consequently, launching a properly signed ACM but with Intel SGX SVN value less than the BIOS specified Intel SGX SVN threshold would lead to a TXT shutdown.  
• If 0, indicates that the processor will allow a properly signed ACM to launch irrespective of the Intel SGX SVN value of the ACM. |
| 15:1         | RSVRD         | N.A.          | 0                                                                       |
| 23:16        | SGX_SVN_SINIT | SINIT ACM     | • If CPUID.01H:ECX.SMX =1, this field reflects the expected threshold of Intel SGX SVN for the SINIT ACM.  
• If CPUID.01H:ECX.SMX =0, this field is reserved (0). |
| 63:24        | RSVRD         | N.A.          | 0                                                                       |

OS/VMM that wishes to launch an architectural ACM such as SINIT is expected to read the IA32_SGX_SVN_STATUS MSR. If the Intel SGX SVN value reported in the corresponding component of the IA32_SGX_SVN_STATUS is greater than the Intel SGX SVN value in the ACM’s header, and if bit 0 of IA32_SGX_SVN_STATUS is 1, then the OS/VMM should not launch that version of the ACM. It should obtain an updated version of the ACM either from the BIOS or from an external resource. If either the Intel SGX SVN of the ACM is greater than the value reported by
IA32_SGX_SVN_STATUS, or the lock bit in the IA32_SGX_SVN_STATUS is not set, then the OS/VMM can safely launch the ACM. However, OSVs/VMMs are strongly advised to update their version of the ACM any time they detect that the Intel SGX SVN of the ACM carried by the OS/VMM is lower than that reported by IA32_SGX_SVN_STATUS MSR, irrespective of the setting of the lock bit.

6.13 INTERACTIONS WITH CACHING OF LINEAR-ADDRESS TRANSLATIONS

Entering and exiting an enclave causes the logical processor to flush all the global linear-address context as well as the linear-address context associated with the current VPID and PCID. The MONITOR FSM is also cleared.

6.14 INTERACTIONS WITH INTEL® TRANSACTIONAL SYNCHRONIZATION EXTENSIONS (INTEL® TSX)

1. ENCLU or ENCLS instructions inside an HLE region will cause the flow to be aborted and restarted non-speculatively. ENCLU or ENCLS instructions inside an RTM region will cause the flow to be aborted and transfer control to the fallback handler.
2. If XBEGIN is executed inside an enclave, the processor does NOT check whether the address of the fallback handler is within the enclave.
3. If an RTM transaction is executing inside an enclave and there is an attempt to fetch an instruction outside the enclave, the transaction is aborted and control is transferred to the fallback handler. No #GP is delivered.
4. If an RTM transaction is executing inside an enclave and there is a data access to an address within the enclave that denied due to EPCM content (e.g., to a page belonging to a different enclave), the transaction is aborted and control is transferred to the fallback handler. No #GP is delivered.
5. If an RTM transaction executing inside an enclave aborts and the address of the fallback handler is outside the enclave, a #GP is delivered after the abort (EIP reported is that of the fallback handler).

6.14.1 HLE and RTM Debug

RTM debug will be suppressed on opt-out enclave entry. After opt-out entry, the logical processor will behave as if IA32_DEBUG_CTL[15]=0. Any #DB detected inside an RTM transaction region will just cause an abort with no exception delivered. After opt-in entry, if either DR7[11] = 0 OR IA32_DEBUGCTRL[15] = 0, any #DB or #BP detected inside an RTM transaction region will just cause an abort with no exception delivered. After opt-in entry, if DR7[11] = 1 AND IA32_DEBUGCTRL[15] = 1, any #DB or #BP detected inside an RTM transaction will terminate speculative execution, set RIP to the address of the XBEGIN instruction, and be delivered as #DB (any #BP is converted to #DB) - imply an Intel SGX AEX. DR6[16] will be cleared, indicating RTM debug (if the #DB causes a VM exit, DR6 is not modified but bit 16 of the pending debug exceptions field in the VMCS will be set).

6.15 INTEL® SGX INTERACTIONS WITH S STATES

Whenever an Intel SGX enabled processor leaves the S0 or S1 state for S2-S5 state, enclaves are destroyed. This is due to the EPC being destroyed when power down occurs.

6.16 INTEL® SGX INTERACTIONS WITH MACHINE CHECK ARCHITECTURE (MCA)

6.16.1 Interactions with MCA Events

All architecturally visible machine check events (#MC and CMCI) that are detected while inside an enclave cause an asynchronous enclave exit.
Any machine check exception (#MC) that occurs after Intel SGX is first enabled causes Intel SGX to be disabled, (CPUID.SGX_Leaf.0:EAX[SGX1] == 0). It cannot be enabled until after the next reset.

6.16.2 Machine Check Enables (IA32_MCi_CTL)

All supported IA32_MCi_CTL bits for all the machine check banks must be set for Intel SGX to be available (CPUID.SGX_Leaf.0:EAX[SGX1] == 1). Any act of clearing bits from '1 to '0 in any of the IA32_MCi_CTL register may disable Intel SGX (set CPUID.SGX_Leaf.0:EAX[SE1] to 0) until the next reset.

If Intel SGX instructions are disabled, PRMRR memory protections remain intact and threads in enclave mode may be forced to exit (e.g. when attempting to execute an SE instruction).

6.16.3 CR4.MCE

CR4.MCE can be set or cleared with no interactions with Intel SGX.

6.17 INTEL® SGX INTERACTIONS WITH PROTECTED MODE VIRTUAL INTERRUPTS

ENCLS[EENTER] modifies neither EFLAGS.VIP nor EFLAGS.VIF.

ENCLS[ERESUME] loads EFLAGS in a manner similar to that of an execution of IRET with CPL = 3. This means that ERESUME modifies neither EFLAGS.VIP nor EFLAGS.VIF regardless of the value of the EFLAGS image in the SSA frame.

AEX saves EFLAGS.VIP and EFLAGS.VIF unmodified into the EFLAGS image in the SSA frame. AEX modifies neither EFLAGS.VIP nor EFLAGS.VIF after saving EFLAGS.

If CR4.PVI = 1, CPL = 3, EFLAGS.VM = 0, IOPL < 3, EFLAGS.VIP = 1, and EFLAGS.VIF = 0, execution of STI causes a #GP fault. In this case, STI modifies neither EFLAGS.IF nor EFLAGS.VIF. This behavior applies without change within an enclave (where CPL is always 3). Note that, if IOPL = 3, STI always sets EFLAGS.IF without fault; CR4.PVI, EFLAGS.VIP, and EFLAGS.VIF are neither consulted nor modified in this case.
Intel® SGX is architected to provide protection for production enclaves and permit enclave code developers to use an SGX-aware debugger to effectively debug a non-production enclave (debug enclave). Intel SGX also allows a non-SGX-aware debugger to debug non-enclave portions of the application without getting confused by enclave instructions.

7.1 CONFIGURATION AND CONTROLS

7.1.1 Debug Enclave vs. Production Enclave

The SECS of each enclave provides a bit, SECS.ATTRIBUTES.DEBUG, indicating whether the enclave is a debug enclave (if set) or a production enclave (if 0). If this bit is set, software outside the enclave can use EDBGRD/EDBGWR to access the EPC memory of the enclave. The value of DEBUG is not included in the measurement of the enclave and therefore doesn't require a special SIGSTRUCT to be generated for this matter.

The ATTRIBUTES field in the SECS is reported in the enclave's attestation, and is included in the key derivation for the enclave secrets that were protected by the enclave using Intel SGX keys when it ran as a production enclave will not be accessible by the debug enclave. A debugger needs to be aware that special debug content might be required for a debug enclave to run in a meaningful way.

EPC memory belonging to a debug enclave can be accessed via the EDBGRD/EDBGWR leaf functions (see Section 5.4), while that belonging to a non-debug enclave cannot be accessed by these leaf functions.

7.1.2 Tool-chain Opt-in

The TCS.FLAGS.DBGOPTIN bit controls interactions of certain debug and profiling features with enclaves, including code/data breakpoints, TF, RF, monitor trap flag, BTF, LBRs, BTM, BTS, and performance monitoring. This bit is forced to zero when EPC pages are added via EADD. A debugger can set this bit via EDBGWR to the TCS of a debug enclave.

An enclave entry through a TCS with the TCS.FLAGS.DBGOPTIN set to 0 is called an opt-out entry. Conversely, an enclave entry through a TCS with TCS.FLAGS.DBGOPTIN set to 1 is called an opt-in entry.

7.2 SINGLE STEP DEBUG

7.2.1 Single Stepping Requirements

The following requirements are identified for the single-stepping architecture:

- The privileged Intel SGX instruction ENCLS must exhibit legacy single-stepping behavior.
- If a debugger is not debugging an enclave, then the enclave should appear as a "giant instruction" to the debugger.
- The architecture must allow an SGX-capable debugger and a debug enclave to single-step within an enclave that it wants to debug in a fashion that is consistent with the IA32/Intel 64 legacy prior to the introduction of Intel SGX.
7.2.2 Single Stepping ENCLS Instruction Leafs

If the RFLAGS.TF bit is set at the beginning of ENCLS, then a single-step debug exception is pending on the instruction boundary immediately after the ENCLS instruction. Additionally, if the instruction is invoked from a VMX guest, and if the monitor trap flag is asserted at the time of invocation, then an MTF VM exit is pending on the instruction boundary immediately after the instruction.

7.2.3 Single Stepping ENCLU Instruction Leafs

The interactions of the unprivileged Intel SGX instruction ENCLU are leaf dependent.

An enclave entry via EENTER/ERESUME leaf functions of the ENCLU, in certain cases, may clear the RFLAGS.TF bit, and suppress the monitor trap flag. In such situations, an exit from the enclave, either via the EEXIT leaf function or via an AEX restores the RFLAGS.TF bit and effectiveness of the monitor trap flag. The details of this clearing/suppression and the exact pending of single stepping events across EENTER/ERESUME/EEXIT/AEX are covered in detail in Section 7.2.4.

If the RFLAGS.TF bit is set at the beginning of EREPORT or EGETKEY leafs, then a single-step debug exception is pending on the instruction boundary immediately after the ENCLU instruction. Additionally, if the instruction is invoked from a VMX guest, and if the monitor trap flag is asserted at the time of invocation, and if the monitor trap flag is not suppressed by the preceding enclave entry, then an MTF VM exit is pending on the instruction boundary immediately after the instruction.

Consistent with the IA32 and Intel® 64 architectures, a pending MTF VM exit takes priority over a pending debug exception. Additionally, if an SMI, an INIT, or an #MC is received on the same instruction boundary, then that event takes priority over both the pending MTF VM exit and the pending debug exception. In such a situation, the pending MTF VM exit and/or pending debug exception are handled in a manner consistent with the IA32 and Intel 64 architectures.

If the instruction under consideration results in a fault, then the control flow goes to the fault handler, and no single-step debug exception is asserted. In such a situation, if the instruction is executed from a VMX guest, and if the VMM has asserted the monitor trap flag, then an MTF VM exit is pending after the delivery of the fault through the IDT (i.e., before the first instruction of the OS handler). If a VM exit occurs before reaching that boundary, then the MTF VM exit is lost.

7.2.4 Single-stepping Enclave Entry with Opt-out Entry

7.2.4.1 Single Stepping without AEX

Figure 7-1 shows the most common case for single-stepping after an opt-out entry.
In this scenario, if the RFLAGS.TF bit is set at the time of the enclave entry, then a single step debug exception is pending on the instruction boundary after EEXIT. Additionally, if the enclave is executing in a VMX guest, and if the monitor trap flag is asserted at the time of the enclave entry, then an MTF VM exit is pending on the instruction boundary after EEXIT.

The value of the RFLAGS.TF bit at the end of EEXIT is same as the value of RFLAGS.TF at the time of the enclave entry. Similarly, if the enclave is executing inside a VMX guest, then the value of the monitor trap flag after EEXIT is same as the value of that control at the time of the enclave entry.

Consistent with the IA32 and Intel 64 architectures, MTF VM exit, if pending, takes priority over a pending debug exception. If an SMI, an INIT, or an MC# is received on the same instruction boundary, then that event takes priority over both the pending MTF VM exit and the pending debug exception. In such a situation, the pending MTF VM exit and/or pending debug exception are handled in a manner consistent with the IA32 and Intel 64 architecture.

### 7.2.4.2 Single Step Preempted by AEX due to Non-SMI Event

Figure 7-2 shows the interaction of single stepping with AEX due to a non-SMI event after an opt-out entry.

![Figure 7-2. Single Stepping with Opt-out Entry - AEX Due to Non-SMI Event Before Single-Step Boundary](image)

In this scenario, if the enclave is executing in a VMX guest, and if the monitor trap flag is asserted at the time of the enclave entry, then an MTF VM exit is pending on the instruction boundary after the delivery of the AEX. Consistent with the IA32 and Intel 64 architectures, if another VM exit happens before reaching that instruction boundary, the MTF VM exit is lost.

The value of the RFLAGS.TF bit at the end of AEX is same as the value of RFLAGS.TF at the time of the enclave entry. Also, if the enclave is executing inside a VMX guest, then the value of the monitor trap flag after AEX is the same as the value of that control at the time of the enclave entry.

### 7.2.5 RFLAGS.TF Treatment on AEX

When an opt-in enclave takes an AEX, RFLAGS.TF passes unmodified into synthetic state, and is saved as RFLAGS.TF=0 in the GPR portion of the SSA. For opt-out entry, the external value of TF is saved in CR_SAVE_TF, and TF is then cleared. For more detail see EENTER and ERESUME in Chapter 5.

### 7.2.6 Restriction on Setting of TF after an Opt-out Entry

From an opt-out EENTER or ERESUME until the next enclave exit, enclave is not allowed to set RFLAGS.TF. In such a situation, the POPF instruction forces RFLAGS.TF to 0 if the enclave was entered through TCS with DBGOPTIN=0.
7.2.7 **Trampoline Code Considerations**

Any AEX from the enclave which results in the RFLAGS.TF = 1 on the reporting stack will result in a single-step #DB after the first instruction of the trampoline code if the trampoline is entered using the IRET instruction.

7.3 **CODE AND DATA BREAKPOINTS**

7.3.1 **Breakpoint Suppression**

On an opt-out entry into an enclave, all code and data breakpoints that overlap with the ELRANGE are suppressed. On any entry (either opt-in or opt-out) into an enclave, all code breakpoints that do not overlap with ELRANGE are also suppressed.

7.3.2 **Breakpoint Match Reporting during Enclave Execution**

The processor does not report any new matches on debug breakpoints that are suppressed on enclave entry. However, the processor does not clear any bits in DR6 that were already set at the time of the enclave entry.

Intel SGX architecture specifically forbids reporting of silent matches on any debug breakpoints that overlap with ELRANGE after an opt-out entry.

7.3.3 **Reporting of Code Breakpoint on Next Instruction on a Debug Trap**

If execution in an enclave encounters a single-step trap or an enabled data breakpoint, the logical processor performs an AEX. Following the AEX, the logical processor checks the new instruction pointer (the AEP address) against any code breakpoints programmed in DR0-DR3. Any matches are reported to software.

If execution in an enclave encounters an enabled code breakpoint, the logical processor checks the current instruction pointer (within the enclave) against any code breakpoints programmed in DR0-DR3. This checking for code breakpoints occurs before the AEX, the Intel SGX breakpoint-suppression architecture applies. Following this, the logical processor performs an AEX, after which any breakpoints matched earlier are reported to software.

7.3.4 **RFLAGS.RF Treatment on AEX**

RF is always set to 0 in synthetic state. This is because ERESUME after AEX is a new execution attempt. RF value saved on SSA is the same as what would have been saved on stack in the non-SGX case. AEXs due to interrupts, traps, and code breakpoints save RF unmodified into SSA, while AEXs due to other faults save RF as 1 in the SSA.

7.3.5 **Breakpoint Matching in Intel® SGX Instruction Flows**

None of the implicit accesses made by Intel SGX instructions to EPC regions generate data breakpoints. Explicit accesses made by ENCLS[ECREATE], ENCLS[EADD], ENCLS[EEXTEND], ENCLS[EINIT], ENCLS[EREMOVE], ENCLS[ETRACK], ENCLS[EBLOCK], ENCLS[EPA], ENCLS[EWB], ENCLS[ELD], ENCLS[EDBGRD], ENCLS[EDBGWR], ENCLU[EENTER], and ENCLU[ERESUME] to the EPC parameters do not fire any data breakpoints.

Explicit accesses made by the remaining Intel SGX instructions (ENCLU[EGETKEY] and ENCLU[EREPORT]), trigger precise data breakpoints for their EPC operands. It should also be noted that all Intel SGX instructions trigger precise data breakpoints for their non-EPC operands.

After an opt-out entry, ENCLU[EGETKEY] and ENCLU[EREPORT] do not fire any of the data breakpoints that were suppressed as a part of the enclave entry.
7.4 INT3 CONSIDERATION

7.4.1 Behavior of INT3 inside an Enclave

Inside an enclave, INT3 delivers a fault-class exception. However, the vector delivered as a result of executing the instruction depends on the manner in which the enclave was entered. Following opt-out entry, the instruction delivers #UD. Following opt-in entry, INT3 delivers #BP.

Since the event is a fault-class exception, the delivery flow of the exception does not check CPL against the DPL in the IDT gate. (Normally, delivery of INT3 generates a #GP if CPL is greater than the DPL field in IDT gate 3.) Additionally, the RIP saved in the SSA is always that of the INT3 instruction. The RIP saved on the stack/VMCS is that of the trampoline code as specified by the AEX architecture.

If execution of INT3 in an enclave causes a VM exit, the event type in the VM-exit interruption information field indicates a hardware exception (type 3; not a software exception with type 6) and the VM-exit instruction length field is saved as zero.

7.4.2 Debugger Considerations

The INT3 is always fault-like inside an enclave. Consequently, the debugger must not decrement SSA.RIP for #BP coming from an enclave. INT3 will result in #UD, if the debugger is not attached to the enclave.

7.4.3 VMM Considerations

As described above, INT3 executed by enclave delivers #BP with “interruption type” of 3. This behavior will not cause any problems for VMMs that obtain VM-entry interruption information from appropriate VMCS field (as recommended in Intel® 64 and IA-32 Architectures Software Developer's Manual, Volume 3C), and those VMMs will continue to work seamlessly.

VMMs that fabricate the VM-entry interruption information based on the interruption vector need additional enabling. Specifically, such VMMs should be modified to use injection type of 3 (instead of 6) when they see interruption vector 3 along with the VMCS “Enclave Interruption” bit set.

7.5 BRANCH TRACING

7.5.1 BTF Treatment

Any single-step traps pending after EENTER trigger BTF exception, as EENTER is considered a branch instruction. Additionally, any single-step traps pending after EEXIT trigger BTF exception, as EEXIT is also considered a branch instruction. ERESUME does not trigger BTF traps. An AEX does not trigger BTF or TF traps.

7.5.2 LBR Treatment

7.5.2.1 LBR Stack on Opt-in Entry

An opt-in enclave entry does not change the behavior of IA32_DEBUGCTL.LBR bit. Both enclave entry and enclave exit push a record on LBR stack. EENTER/ERESUME with TCS.FLAGS.DBGOPTIN=1, inserts a new LBR record on the LBR stack. The MSR_LASTBRANCH_n_FROM_IP of this record holds linear address of the EENTER/ERESUME instruction, while MSR_LASTBRANCH_n_TO_IP of this record holds linear address of EENTER/ERESUME destination.

On EEXIT a new LBR record is pushed on the LBR stack. The MSR_LASTBRANCH_n_FROM_IP of this record holds linear address of the EEXIT instruction, while MSR_LASTBRANCH_n_TO_IP of this record holds the linear address of EEXIT destination.
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On AEX a new LBR record is pushed on the LBR stack. The MSR_LASTBRANCH_n_FROM_IP of this record holds RIP saved in the SSA, while MSR_LASTBRANCH_n_TO_IP of this record holds RIP of the linear address of the AEP.

Additionally, for every branch inside the enclave, one record each is pushed on LBR stack.

Figure 7-3 shows an example of LBR stack manipulation after an opt-in entry. Every arrow in this picture indicates a branch record pushed on the LBR stack. The “From IP” of the branch record contains the linear address of the instruction located at the start of the arrow, while the “To IP” of the branch record contains the linear address of the instruction at the end of the arrow.

![Figure 7-3. LBR Stack Interaction with Opt-in Entry](image)

7.5.2.2 LBR Stack on Opt-out Entry

An opt-out entry into an enclave suppresses IA32_DEBUGCTL.LBR bit, and enclave exit after an opt-out entry unsuppresses the IA32_DEBUGCTL.LBR bit.

Opt-out entry into an enclave does not push any record on LBR stack.

If IA32_DEBUGCTL.LBR is set at the time of enclave entry, then EEXIT following such an enclave entry pushes one record on LBR stack. The MSR_LASTBRANCH_n_FROM_IP of such record holds the linear address of the instruction that took the logical processor into the enclave, while the MSR_LASTBRANCH_n_TO_IP of such record holds linear address of the destination of EEXIT. Additionally, if IA32_DEBUGCTL.LBR is set at the time of enclave entry, then an AEX after such an entry pushes one record on LBR stack, before pushing record for the event causing the AEX. The MSR_LASTBRANCH_n_FROM_IP of the new record holds linear address of the instruction that took the LP into the enclave, while MSR_LASTBRANCH_n_TO_IP of the new record holds linear address of the AEP. If the event causing AEX pushes a record on LBR stack, then the MSR_LASTBRANCH_n_FROM_IP for that record holds linear address of the AEP.

Figure 7-4 shows an example of LBR stack manipulation after an opt-out entry. Every arrow in this picture indicates a branch record pushed on the LBR stack. The “From IP” of the branch record contains the linear address of the instruction located at the start of the arrow, while the “To IP” of the branch record contains the linear address of the instruction at the end of the arrow.
7.5.2.3  Mispredict Bit, Record Type, and Filtering

All branch records resulting from Intel SGX instructions/AEXs are reported as predicted branches, and consequently, bit 63 of MSR_LASTBRANCH_n_FROM_IP for such records is set. Branch records due to these Intel SGX operations are always non-HLE/non-RTM records.

For LBR filtering, EENTER, ERESUME, EEXIT, and AEX are considered to be far branches. Consequently, bit 8 in MSR_LBR_SELECT controls filtering of the new records introduced by Intel SGX.

7.6  INTERACTION WITH PERFORMANCE MONITORING

7.6.1  IA32_PERF_GLOBAL_STATUS Enhancement

On processors supporting Intel SGX, the IA32_PERF_GLOBAL_STATUS MSR provides a bit indicator, known as “Anti Side-channel Interference” (ASCI) at bit position 60. If this bit is 0, the performance monitoring data in various performance monitoring counters are accumulated normally as defined by relevant architectural/microarchitectural conditions associated with the eventing logic. If the ASCI bit is set, the contents in various performance monitoring counters can be affected by the direct or indirect consequence of Intel SGX protection of enclave code executing in the processor.

7.6.2  Performance Monitoring with Opt-in Entry

An opt-in enclave entry allow performance monitoring eventing logic to observe the contribution of enclave code executing in the processor. Thus the contents of performance monitoring counters does not distinguish between contribution originating from enclave code or otherwise. All counters, events, precise events, etc. continue to work as defined in the IA32/Intel 64 Software Developer Manual. Consequently, bit 60 of IA32_PERF_GLOBAL_STATUS MSR is always cleared.
7.6.3 Performance Monitoring with Opt-out Entry

In general, performance monitoring activities are suppressed when entering an opt-out enclave. This applies to all thread-specific, configured performance monitoring, except for the cycle-counting fixed counter, IA32_FIXED_CTR1 and IA32_FIXED_CTR2. Upon entering an opt-out enclave, IA32_FIXED_CTR0, IA32_PMCx will stop accumulating counts. Additionally, if PEBS is configured to capture PEBS record for this thread, PEBS record generation will also be suppressed.

Performance monitoring on the sibling thread may also be affected. Any one of IA32_FIXED_CTRx or IA32_PMCx on the sibling thread configured to monitor thread-specific eventing logic with AnyThread =1 is demoted to count only MyThread while an opt-out enclave is executing on the other thread.

7.6.4 Enclave Exit and Performance Monitoring

When a logical processor exits an enclave, either via ENCLU[EEXIT] or via AEX, all performance monitoring activity (including PEBS) on that logical processor that was suppressed is unsuppressed.

Any counters that were demoted from AnyThread to MyThread on the sibling thread are promoted back to AnyThread.

7.6.5 PEBS Record Generation on Intel® SGX Instructions

All leaf functions of the ENCLS instruction report “Eventing RIP” of the ENCLS instruction if a PEBS record is generated at the end of the instruction execution. Additionally, the EGETKEY and EREPORT leaf functions of the ENCLU instruction report “Eventing RIP” of the ENCLU instruction if a PEBS record is generated at the end of the instruction execution.

The behavior of EENTER and ERESUME leaf functions of the ENCLU instruction depends on whether these leaf functions are performing an opt-in entry or an opt-out entry. If these leaf functions are performing an opt-in entry report “Eventing RIP” of the ENCLU instruction if a PEBS record is generated at the end of the instruction execution. On the other hand, if these leaf functions are performing an opt-out entry, then these leaf functions result in PEBS being suppressed, and no PEBS record is generated at the end of these instructions.

The behavior of the EEXIT leaf function is as follows. A PEBS record is generated if there is a PEBS event pending at the end of EEXIT (due to a counter overflowing during enclave execution or during EEXIT execution). This PEBS record contains the architectural state of the logical processor at the end of EEXIT. If the enclave was entered via an opt-in entry, then this record reports the “Eventing RIP” as the linear address of the ENCLU[EEXIT] instruction (which is inside ELRANGE of the enclave just exited). If the enclave was entered via an opt-out entry, then the record reports the “Eventing RIP” as the linear address of the ENCLU[EENTER/ERESUME] instruction that performed the last enclave entry.

A PEBS record is generated immediately after the AEX if there is a PEBS event pending at the end of AEX (due to a counter overflowing during enclave execution or during AEX execution). This PEBS record contains the synthetic state of the logical processor that is established at the end of AEX. For opt-in entry, this record has the EVENTING_RIP set to the eventing LIP in the enclave. For opt-out entry, the record has the EVENTING_RIP set to EENTER/ERESUME LIP.

If the enclave was entered via an opt-in entry, then this record reports the “Eventing RIP” as the linear address in the SSA of the enclave (a.k.a., the “Eventing LIP” inside the enclave). If the enclave was entered via an opt-out entry, then the record reports the “Eventing RIP” as the linear address of the ENCLU[EENTER/ERESUME] instruction that performed the last enclave entry.

It should be noted that a second PEBS event may be pended during the Enclave Exiting Event (EEE). If the PEBS event is taken at the end of the EEE then the “Eventing RIP” in this second PEBS record is the linear address of the AEP.
7.6.6 Exception-Handling on PEBS/BTS Loads/Stores after AEX

The OS/VMM is expected to pin the DS area in virtual memory. If the OS does not pin this area in memory, loads/stores to the PEBS or BTS buffer may incur faults (or other events such as APIC-access VM exit). Usually, such events are reported to the OS/VMM immediately, and generation of the PEBS/BTS record is skipped.

However, any events that are detected during PEBS/BTS record generation cannot be reported immediately to the OS/VMM, as an event window is not open at the end of AEX. Consequently, fault-like events such as page faults, EPT faults, EPT mis-configuration, and accesses to APIC-access page detected on stores to the PEBS/BTS buffer are not reported, and generation of the PEBS and/or BTS record is aborted (this may leave the buffers in a state where they have partial PEBS or BTS records), while trap-like events (such as debug traps) are pended until the next instruction boundary, where they are handled according to the architecturally defined priority. The processor continues the handling of the Enclave Exiting Event (SMI, NMI, interrupt, exception delivery, VM exit, etc.) after aborting the PEBS/BTS record generation.

7.6.6.1 Other Interactions with Performance Monitoring

For opt-in entry, EENTER, ERESUME, EEXIT, and AEX are all treated as predicted branches, and any counters that are counting such branches are incremented by 1 as a part of execution of these instructions. All of these flows are also counted as instructions, and any counters configured appropriately are incremented by 1.

For opt-out entry, execution inside an enclave is treated as a single predicted branch, and all branch-counting performance monitoring counters are incremented accordingly. Additionally, such execution is also counted as a single instruction, and all performance monitoring counters counting instructions are incremented accordingly.

Enclave entry does not affect any performance monitoring counters shared between cores.

EENTER, ERESUME, EEXIT and AEX are classified as far branches.
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